

# High contrast imaging from the ground with combined visible light extremeAO and nearIR speckle control

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(1) Subaru Telescope

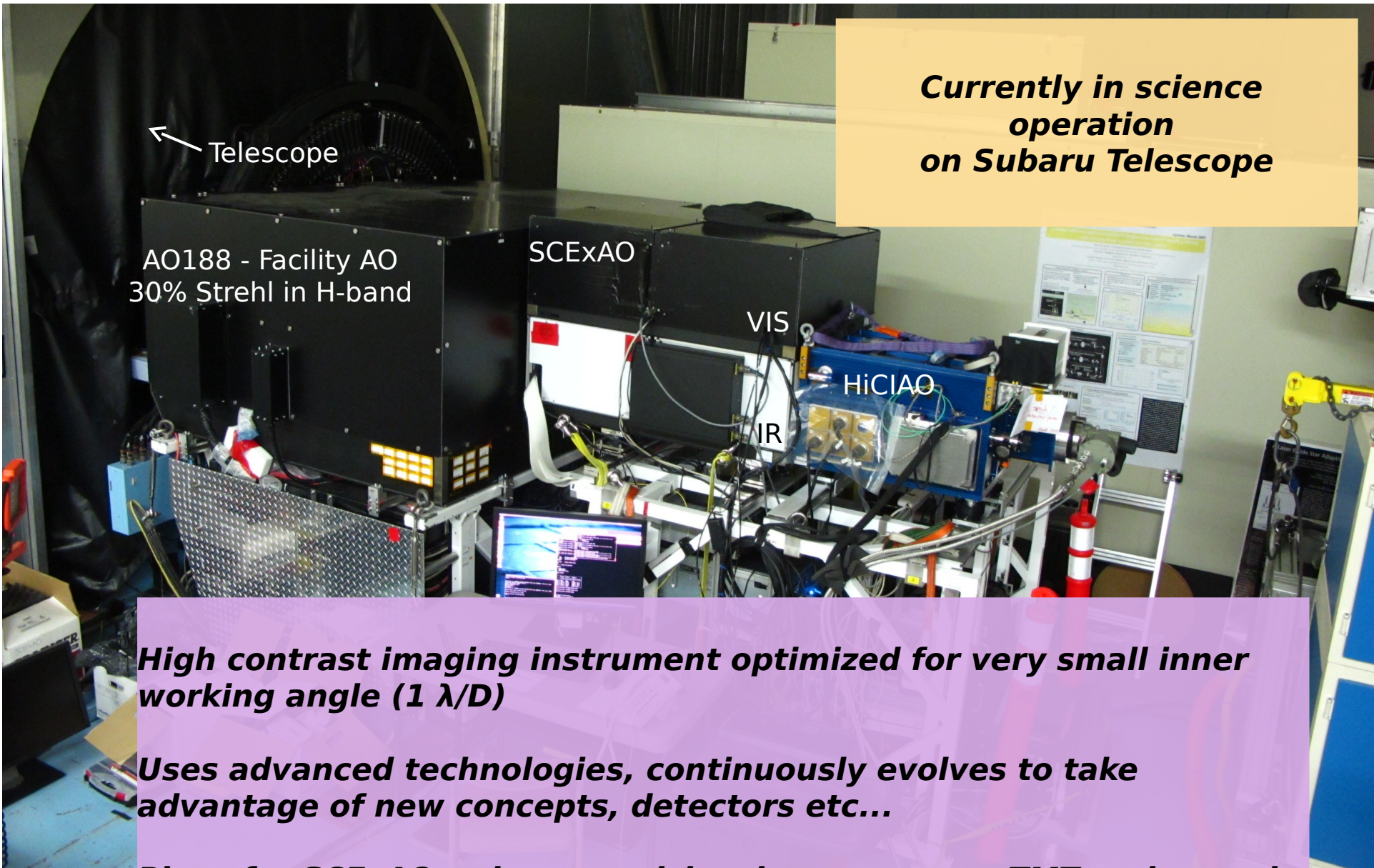
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(3) UC Santa Barbara

(4) Observatoire de la Cote D'Azur

(5) University of Hawaii

# Subaru Coronagraphic Extreme AO (SCExAO)



***Currently in science  
operation  
on Subaru Telescope***

***High contrast imaging instrument optimized for very small inner  
working angle ( $1 \lambda/D$ )***

***Uses advanced technologies, continuously evolves to take  
advantage of new concepts, detectors etc...***

***Plans for SCExAO to become visitor instrument on TMT under study  
→ will submit to TMT technical and scientific proposal***

# How SCExAO achieves high contrast

## (1) Small IWA, high throughput Coronagraphy

→ removes diffraction (Airy rings), transmits  $r > 1$  I/D region

## (2) Extreme-AO with fast diffraction-limited WFS

→ removes wavefront errors

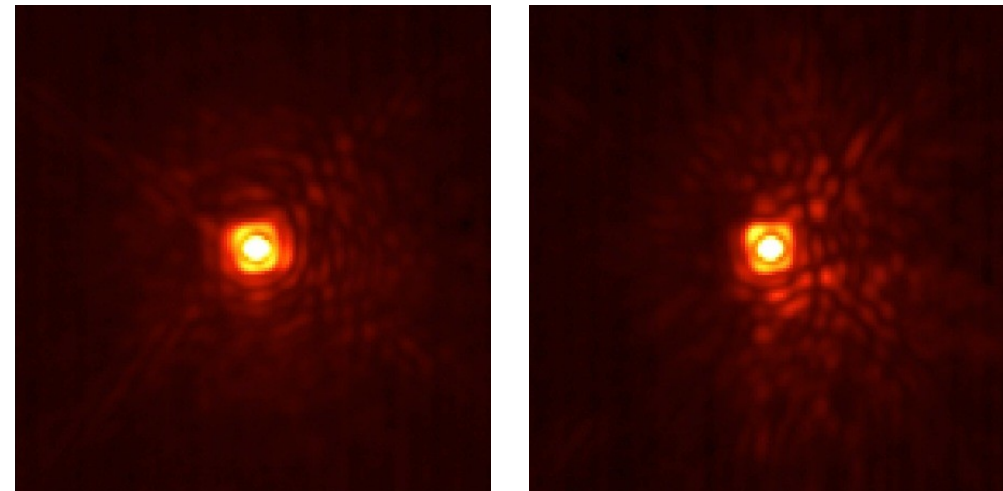
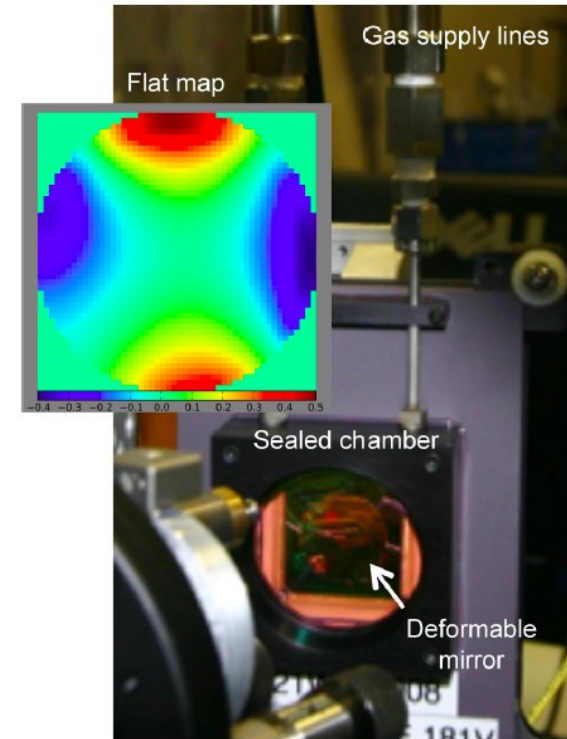
## (3) Near-IR LOWFS

→ keeps star centered on coronagraph and controls Focus, Astig, etc..

→ records residual WF errors to help process data

## (4) Fast Near-IR Speckle control

→ modulates, removes and calibrates residual speckles



Speckle nulling on-sky



## Wavefront sensing:

- Non-modulated pyramid WFS (VIS)
- Coronagraphic low order wavefront sensor (IR) for non-common tip/tilt errors
- Near-IR speckle control

## 2k MEMS DM

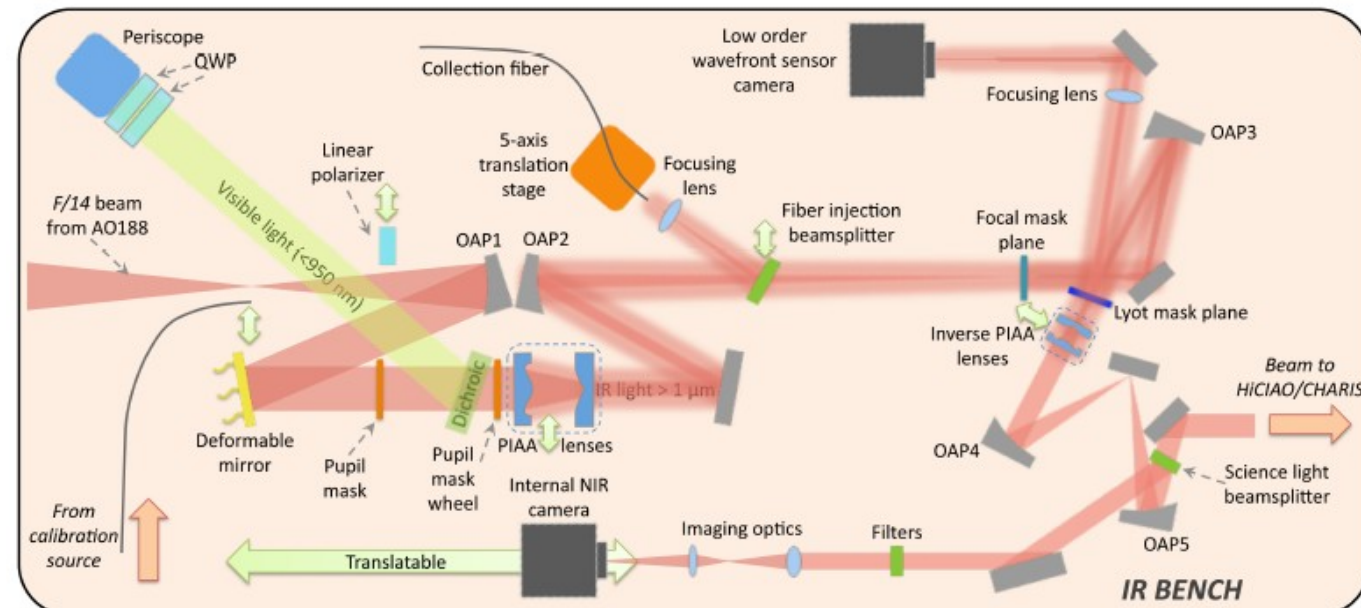
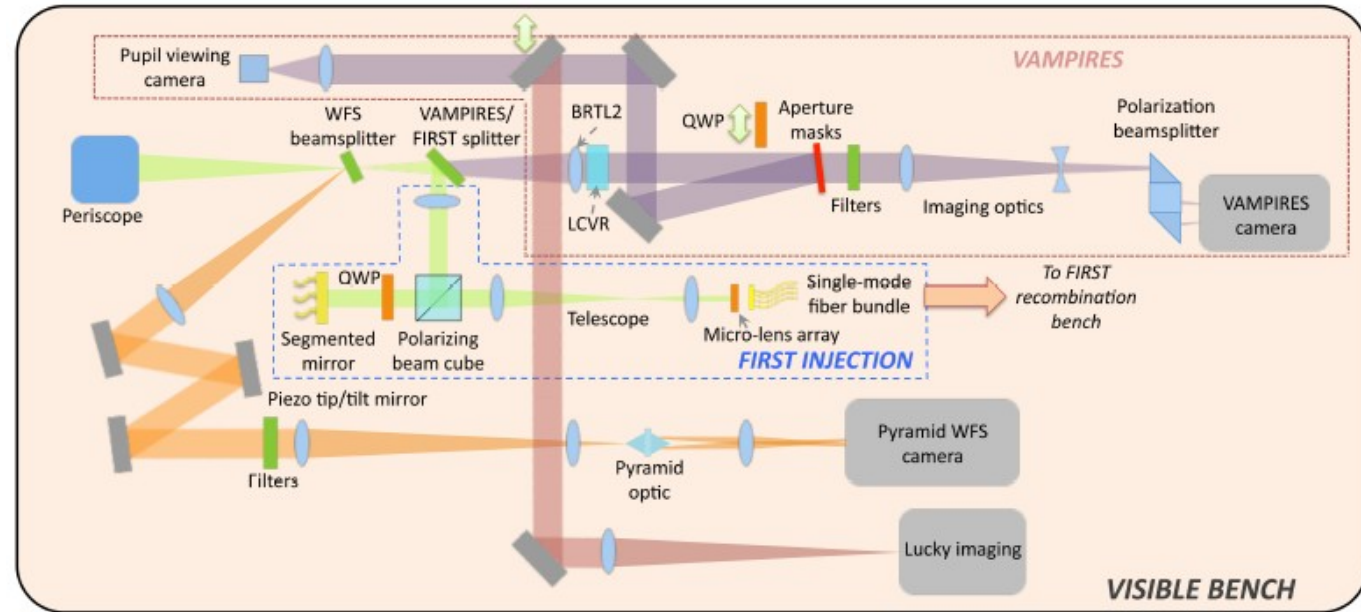
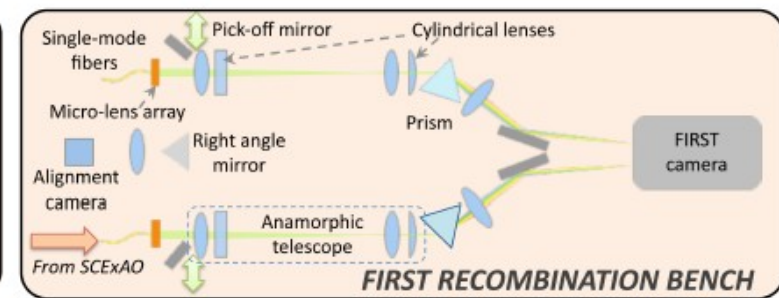
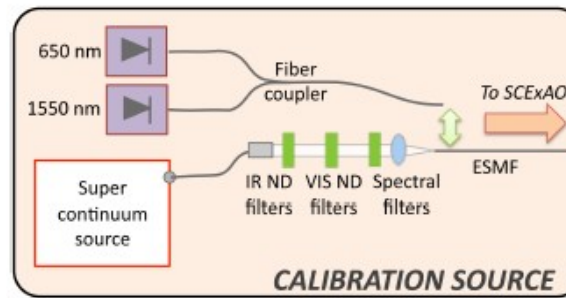
Numerous coronagraphs – PIAA, Vector Vortex, 4QPM, 8OPM, shaped pupil (IR)

## Visible Aperture Masking

Polarimetric Interferometer for Resolving Exoplanetary Signatures (VAMPIRES) (VIS)

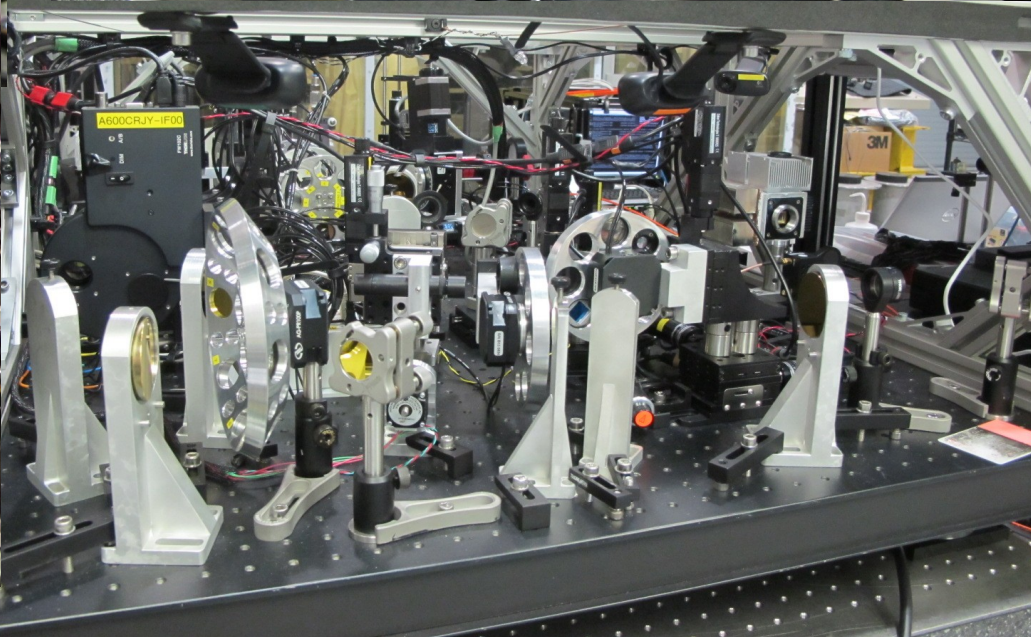
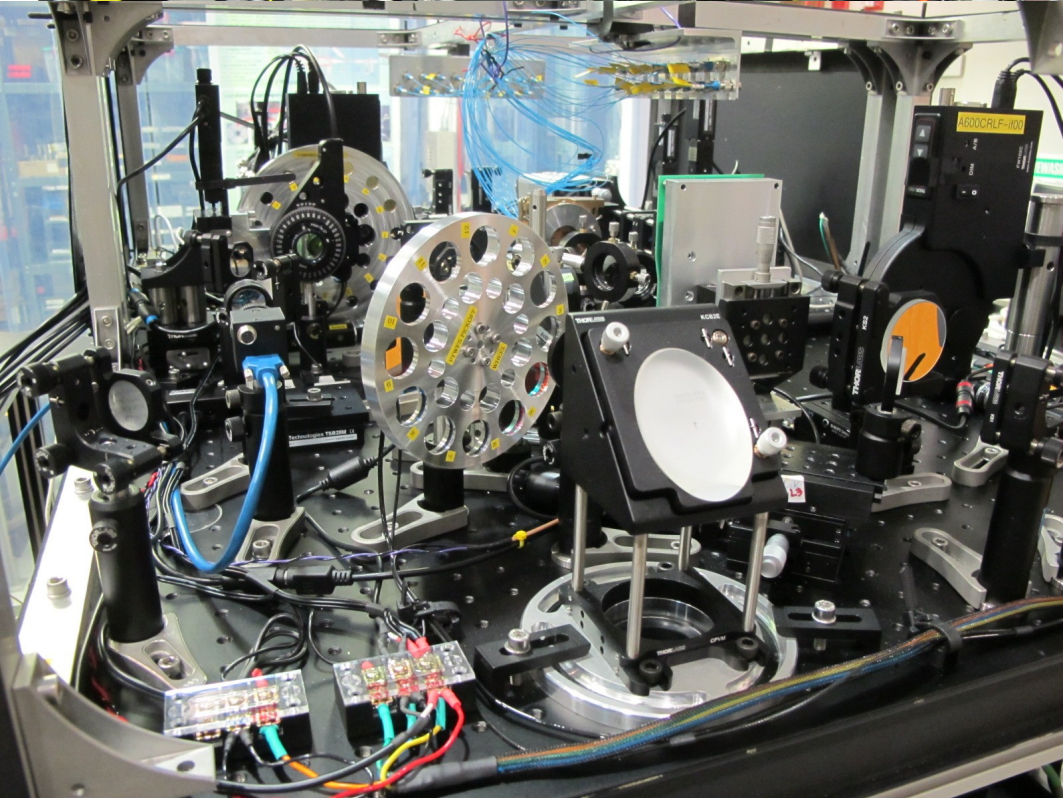
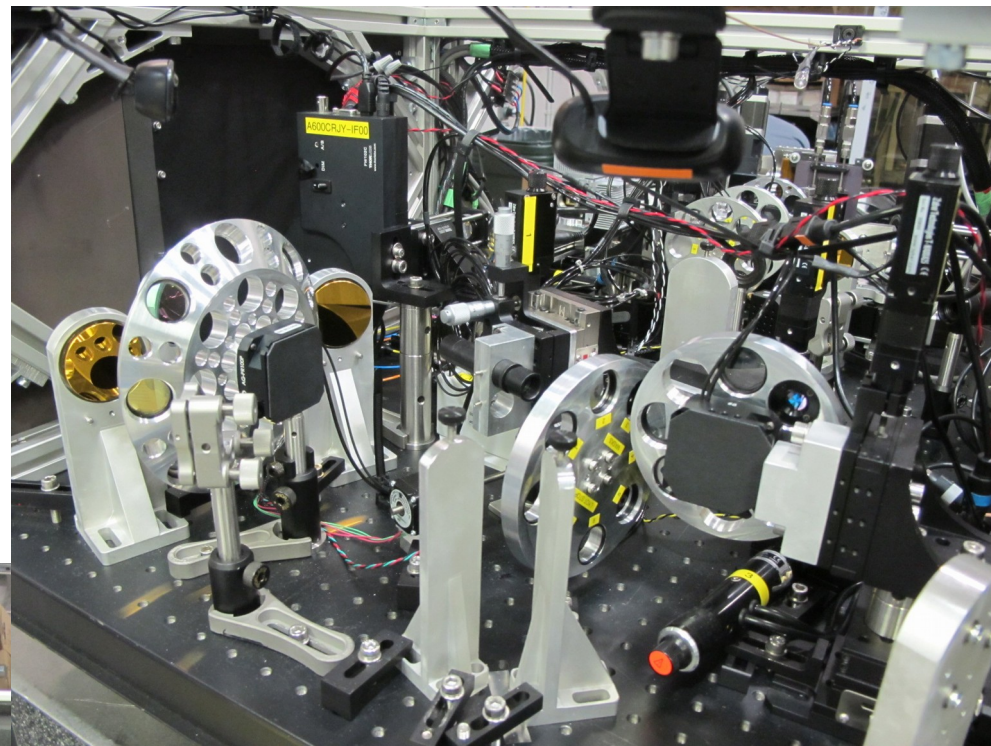
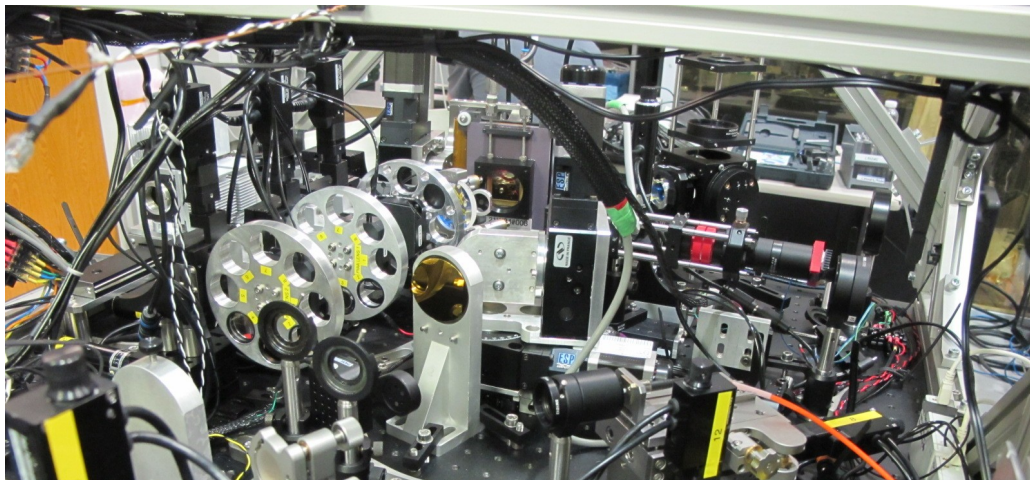
Fibred Imager for a Single Telescope (FIRST) (VIS)  
Fourier Lucky imaging (VIS)

Broadband diffraction limited internal cal. Source + phase turbulence simulator



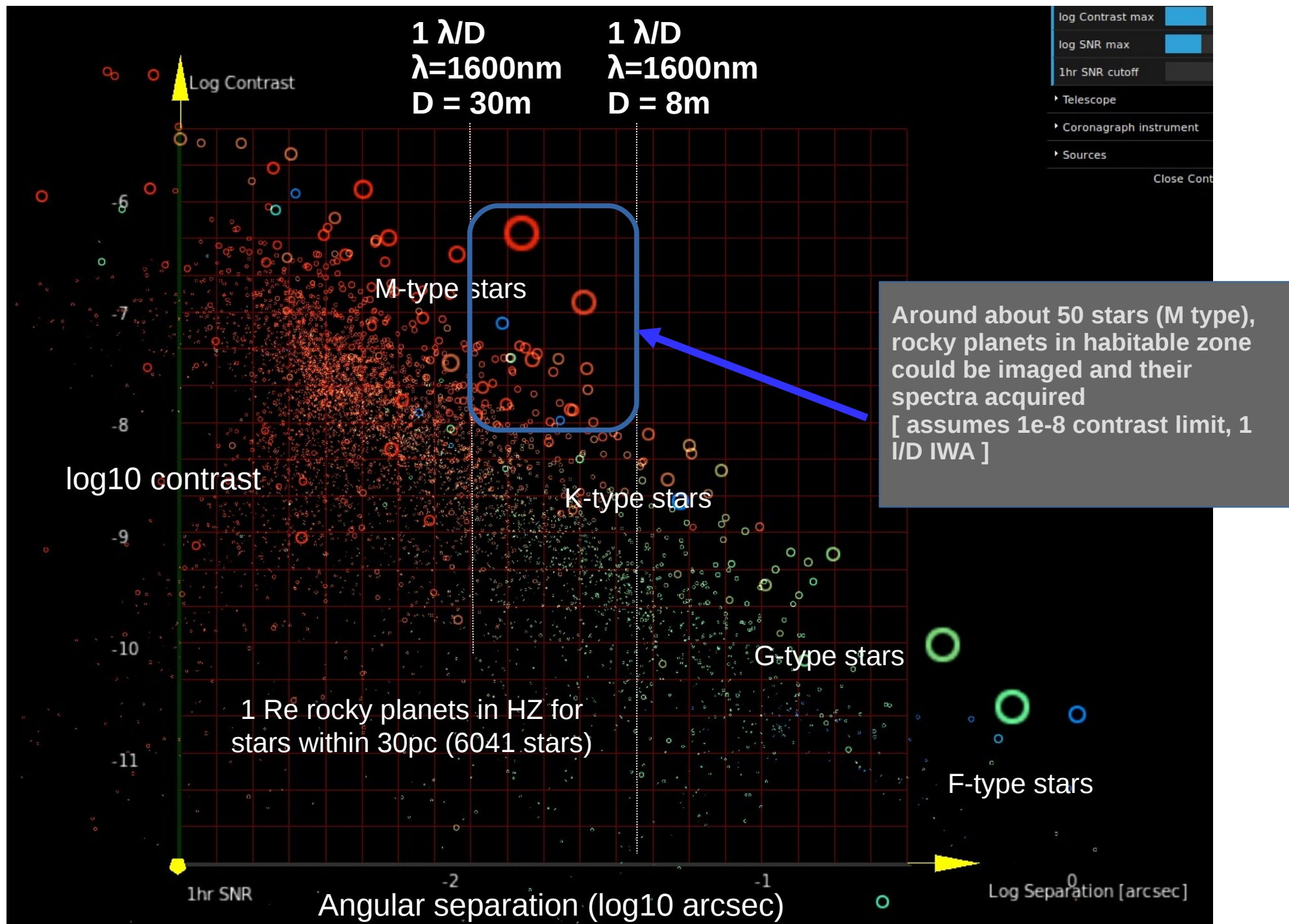


# SCExAO hardware



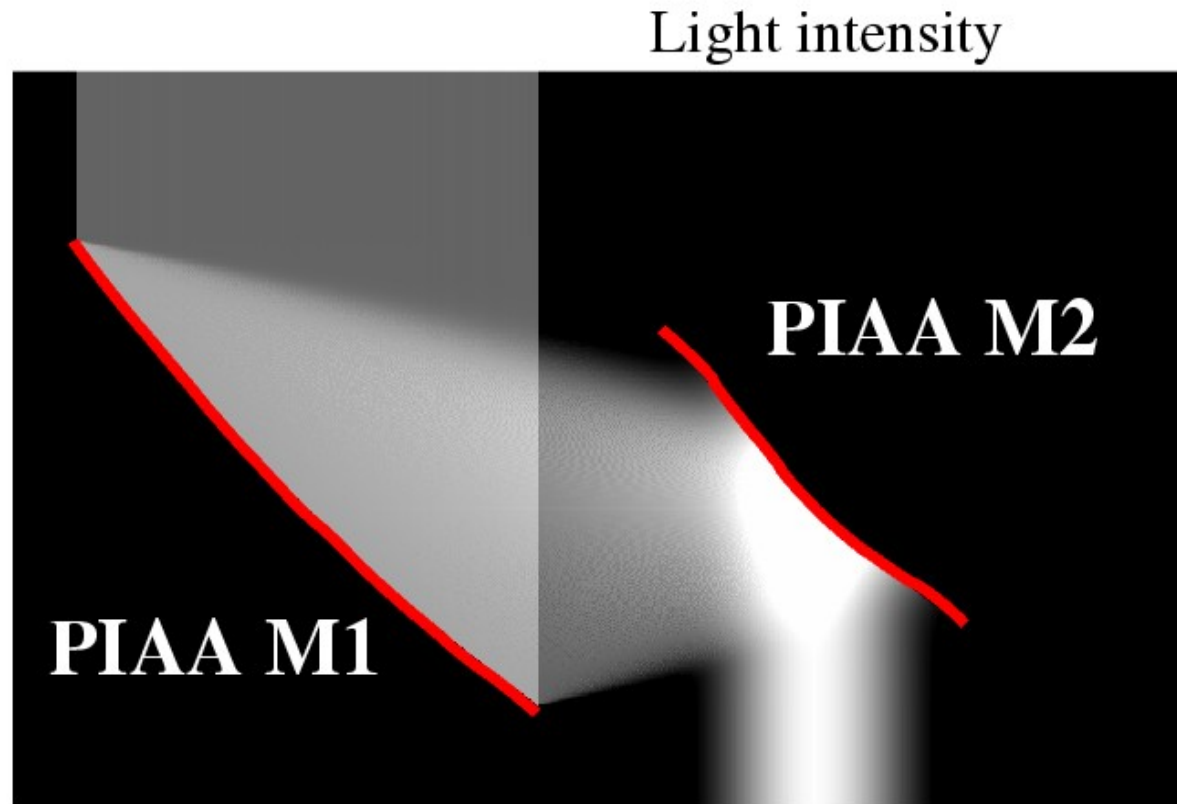


# Most exciting science case: spectroscopic characterization of Earth-sized planets with TMT



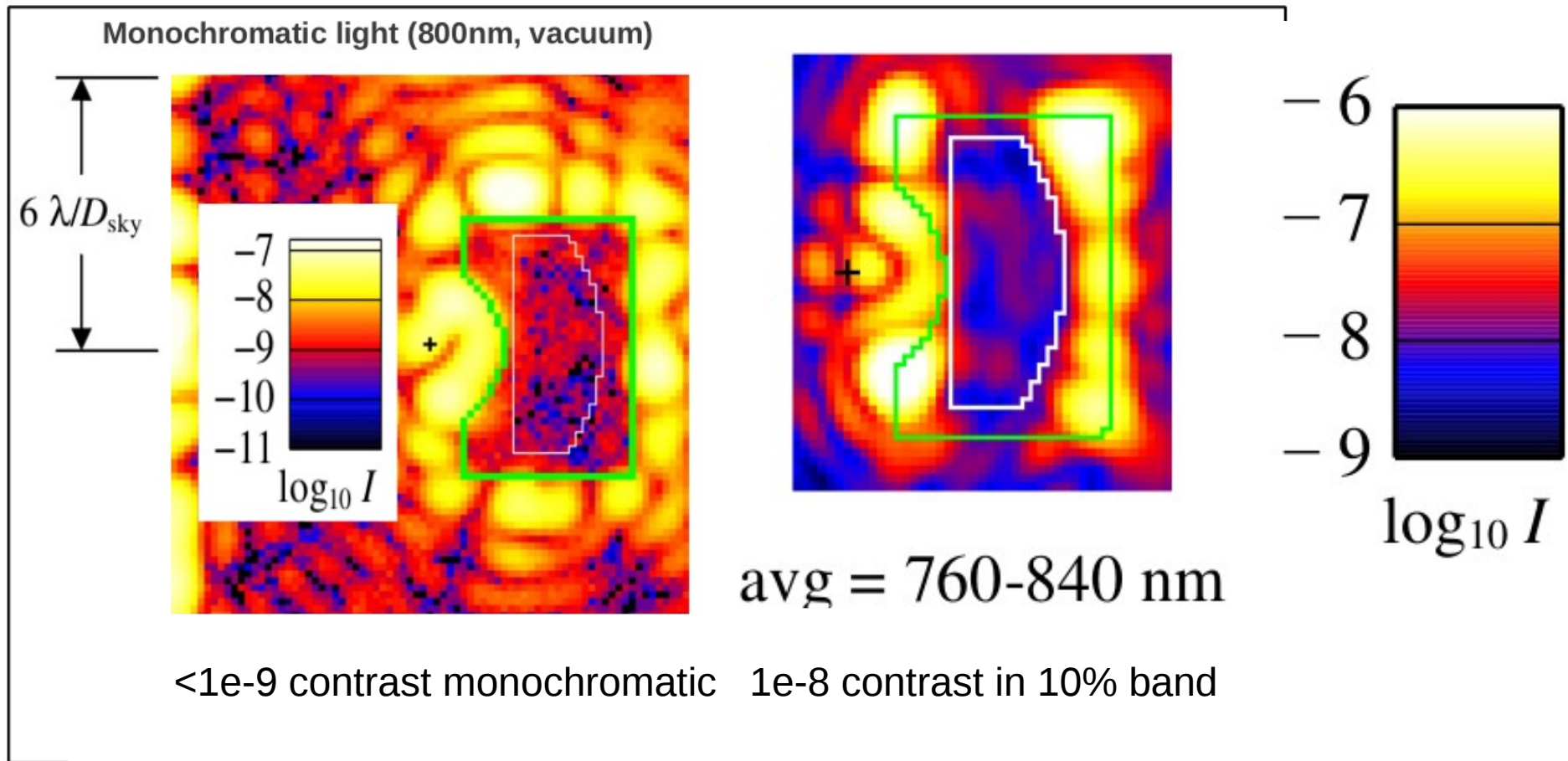


# Phase-Induced Amplitude Apodization Complex Mask Coronagraph (PIAACMC)



Uses lenses or mirrors for lossless beam apodization

# PIAA testbed at NASA JPL : lab results demonstrate PIAA's high efficiency and small IWA (B. Kern, O. Guyon et al.) - now moving to PIAACMC



2-4 I/D dark hole, high system throughput



**(largely) lossless apodization**

*Creates a PSF with weak Airy rings*

**Lyot stop**

*Blocks starlight*

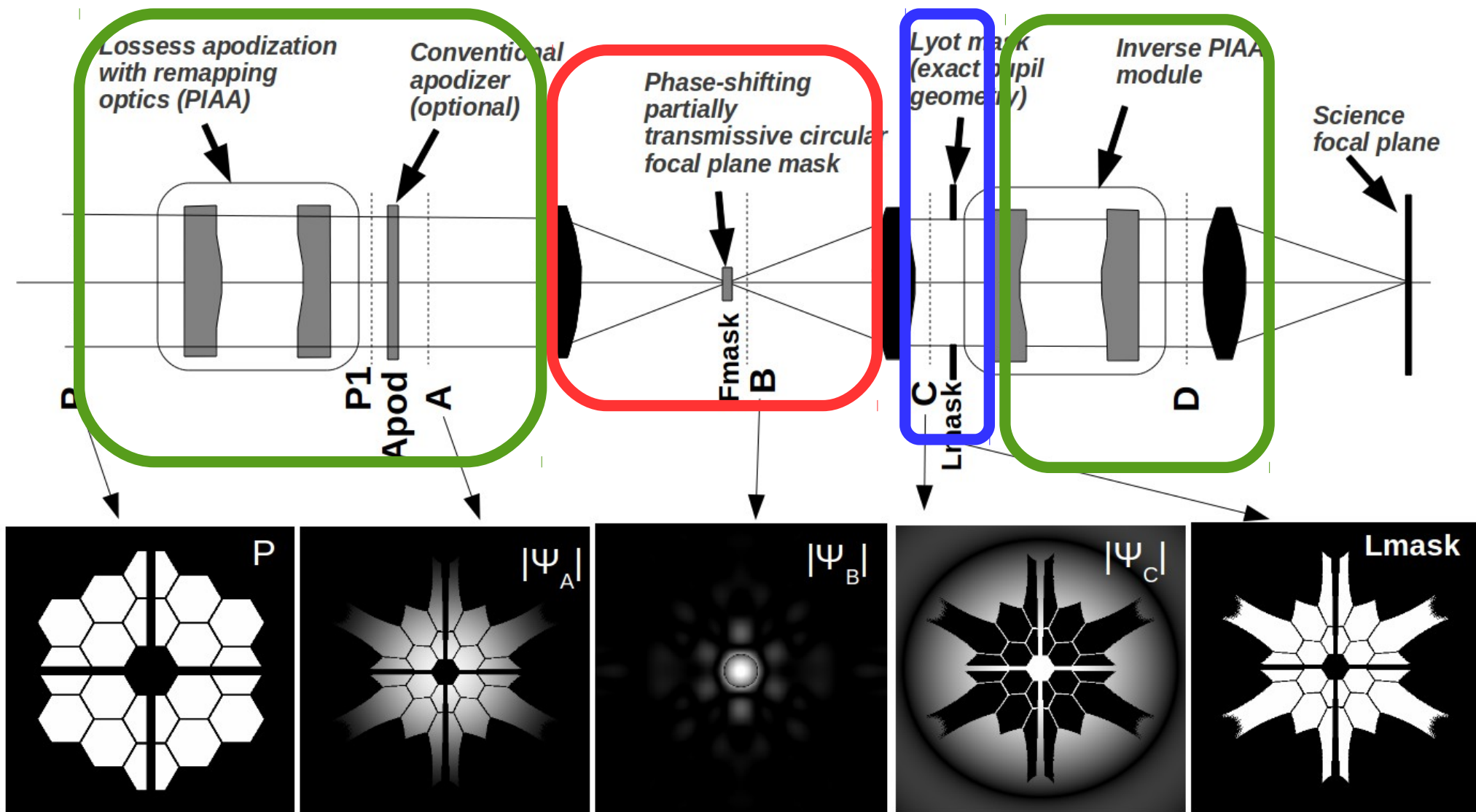
**Focal plane mask:  $-1 < t < 0$**

*Induces destructive interference inside downstream pupil*

**Inverse PIAA (optional)**

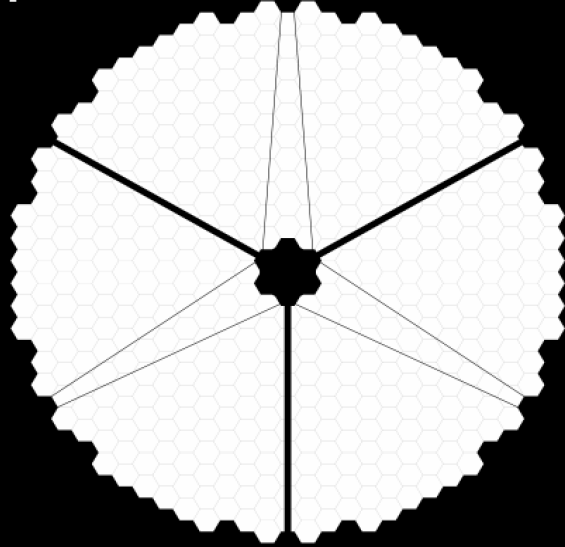
*Recovers Airy PSF over wide field*

## Phase Induced Amplitude Apodized Complex Mask Coronagraph (PIAACMC)

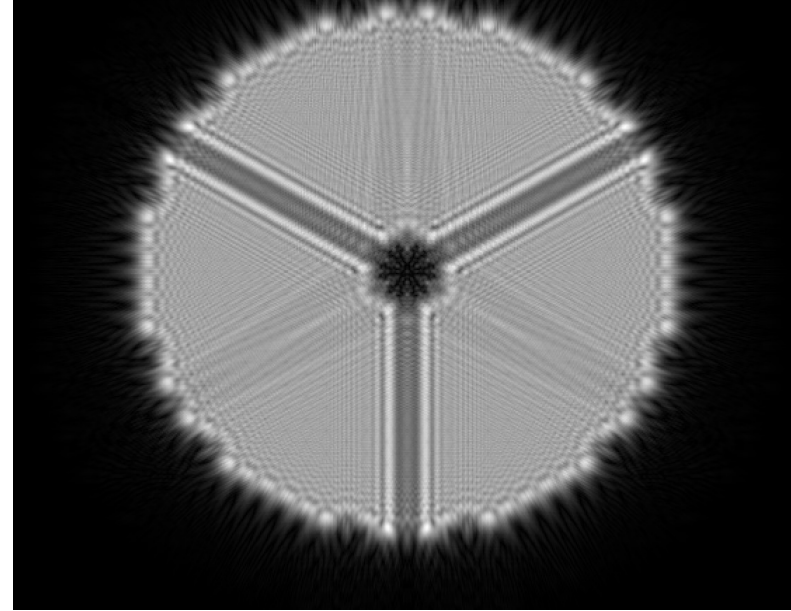


# TMT coronagraph design for 1 I/D IWA

Pupil Plane

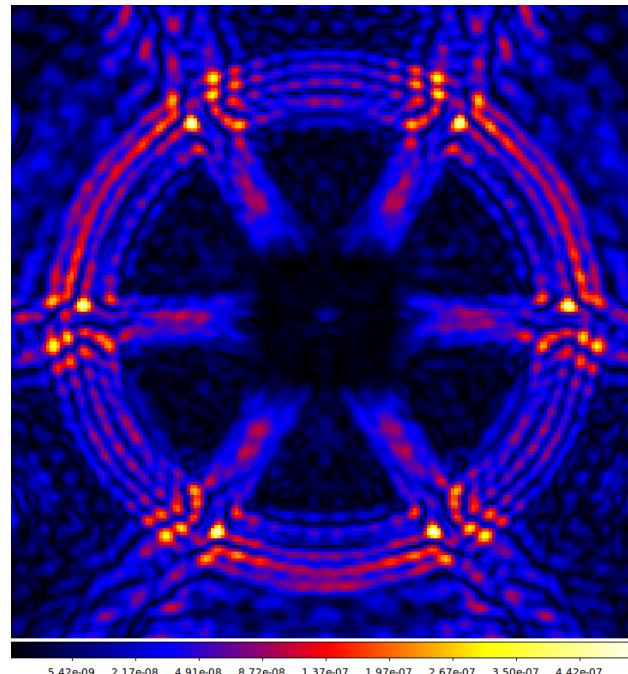
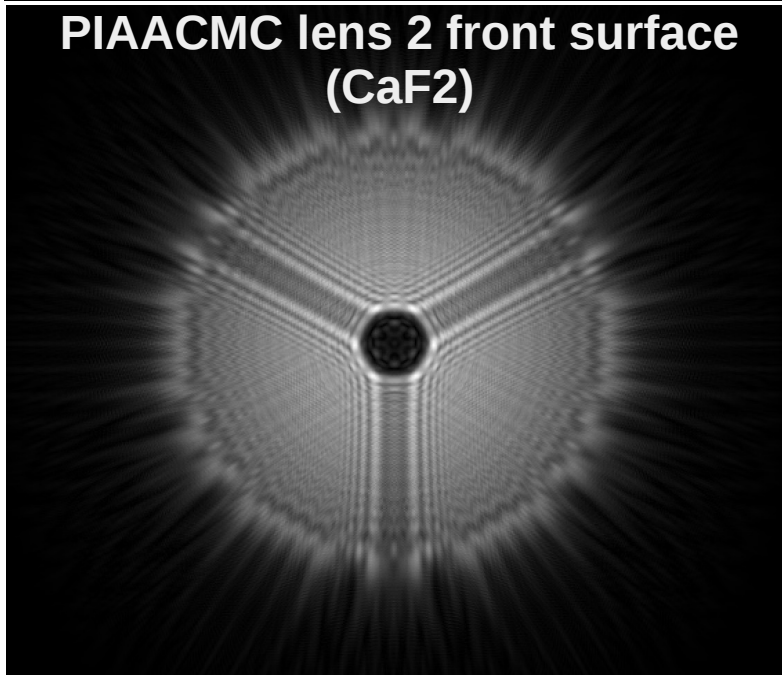


PIAACMC lens 1 front surface (CaF2)



To be updated with new pupil shape

PIAACMC lens 2 front surface (CaF2)



PSF at  
1600nm

3e-9 contrast  
in 1.2 to 8 I/D

80% off-axis  
throughput

1.2 I/D IWA

CaF2 lenses  
SiO2 mask

5.42e-09 2.17e-08 4.91e-08 8.72e-08 1.37e-07 1.97e-07 2.67e-07 3.50e-07 4.42e-07



# Focal plane mask designed for broadband operation AND stellar angular size

Mask has ~500 zones, each a different thickness

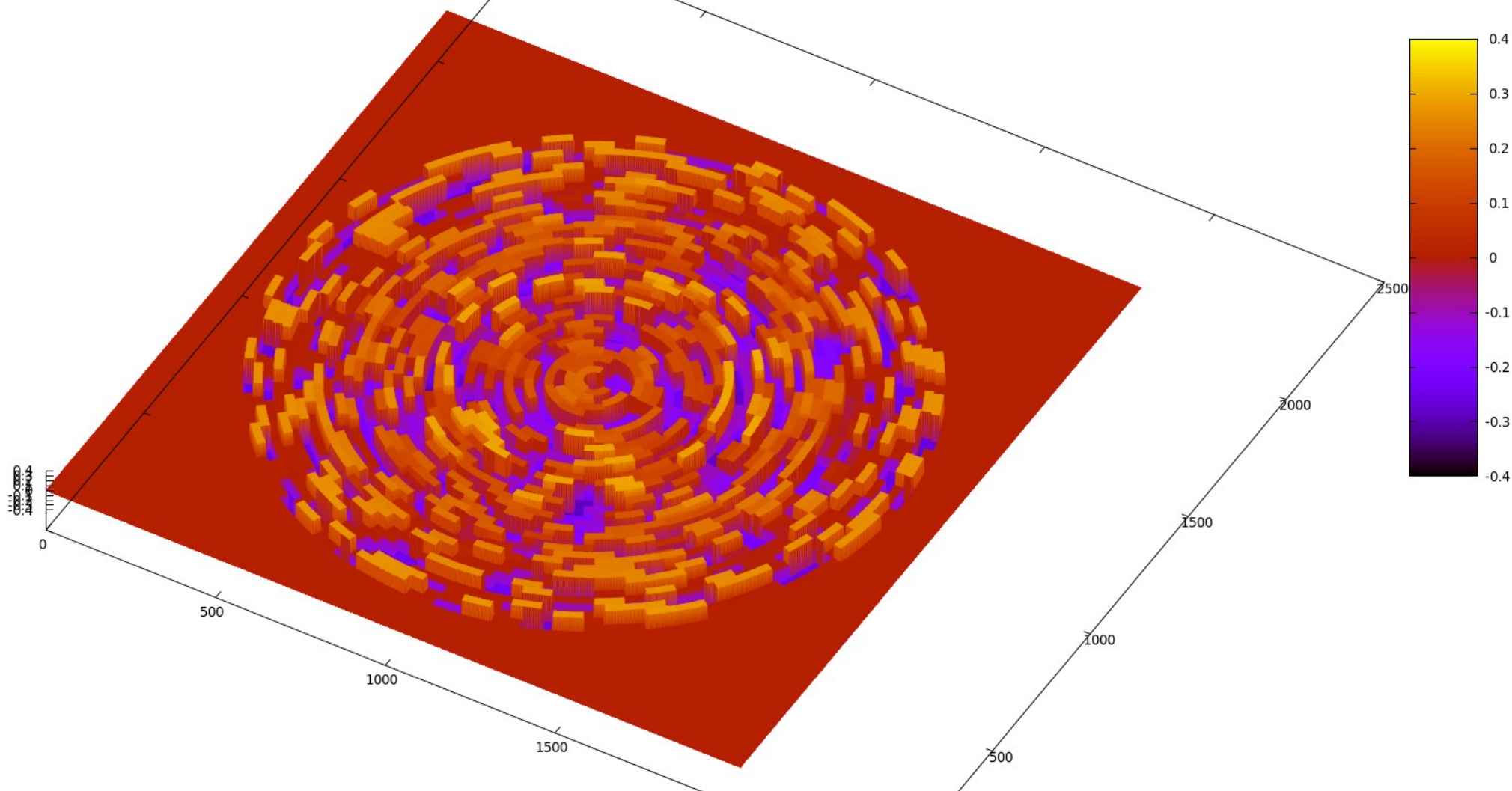
Computer optimization of the zones thicknesses to simultaneously:

- Achieve broadband contrast (including compensation of known chromaticity)
- Null a ~1mas diameter area → **100x gain in contrast**

With 500 zones,  $1e-7$  raw contrast achievable with IWA = 1.2 I/D over 20% band

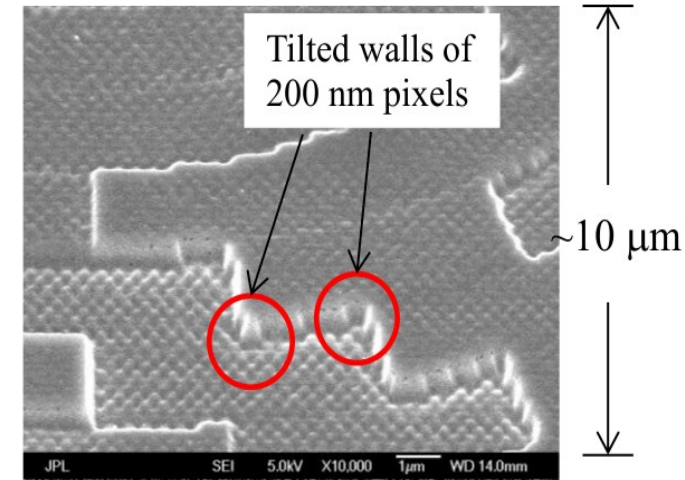
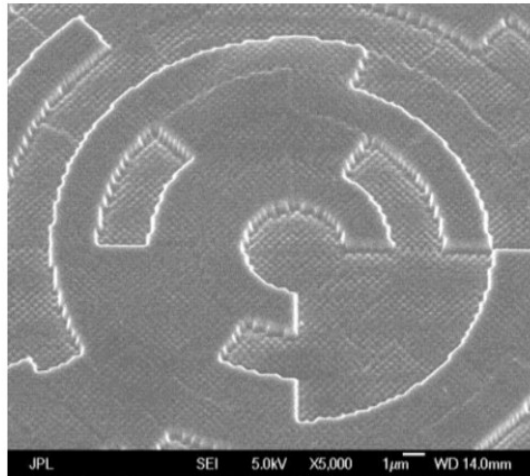
# Focal plane mask (vertical scale amplified) for $1e-9$ raw contrast, 1.3 I/D IWA (WFIRST visible light mask)

Sag within  $\pm 0.3 \mu\text{m}$   
35 rings, 154.7  $\mu\text{m}$  diameter (2.2  $\mu\text{m}$  wide rings)

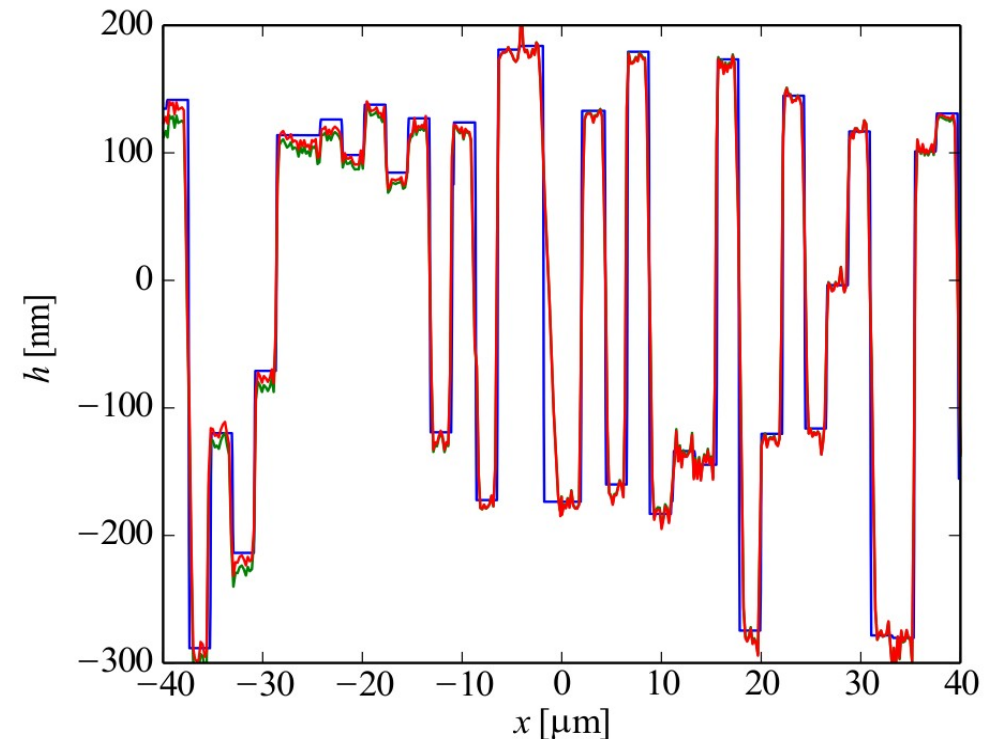
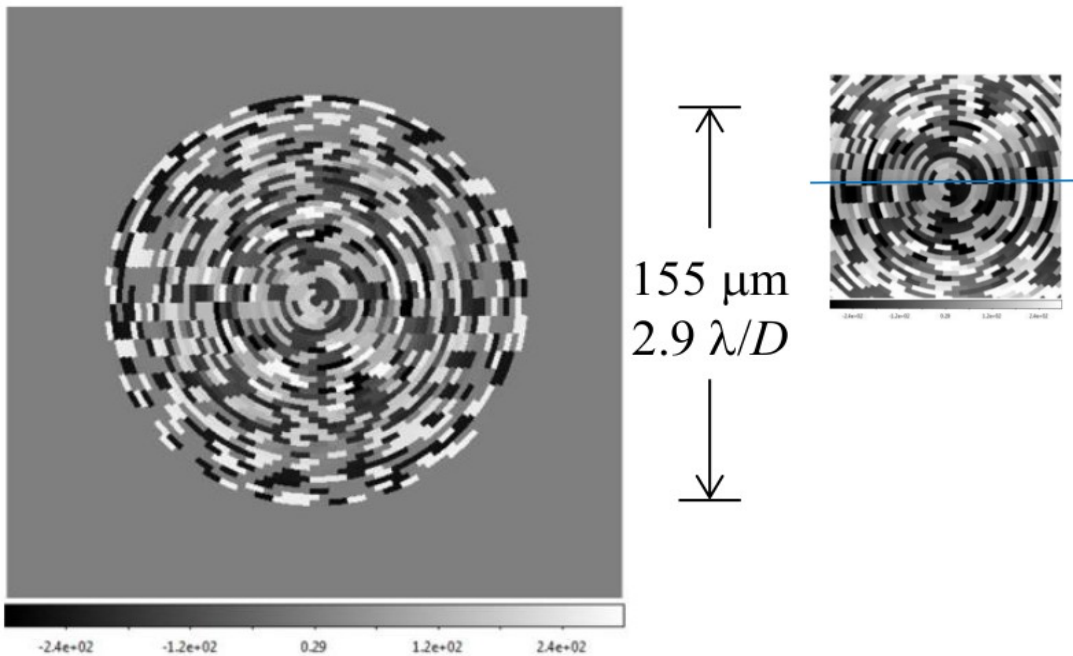




# Mask characterization → OK to $1e-7$ raw contrast at 550nm at 2 I/D (Kern et al. 2015)



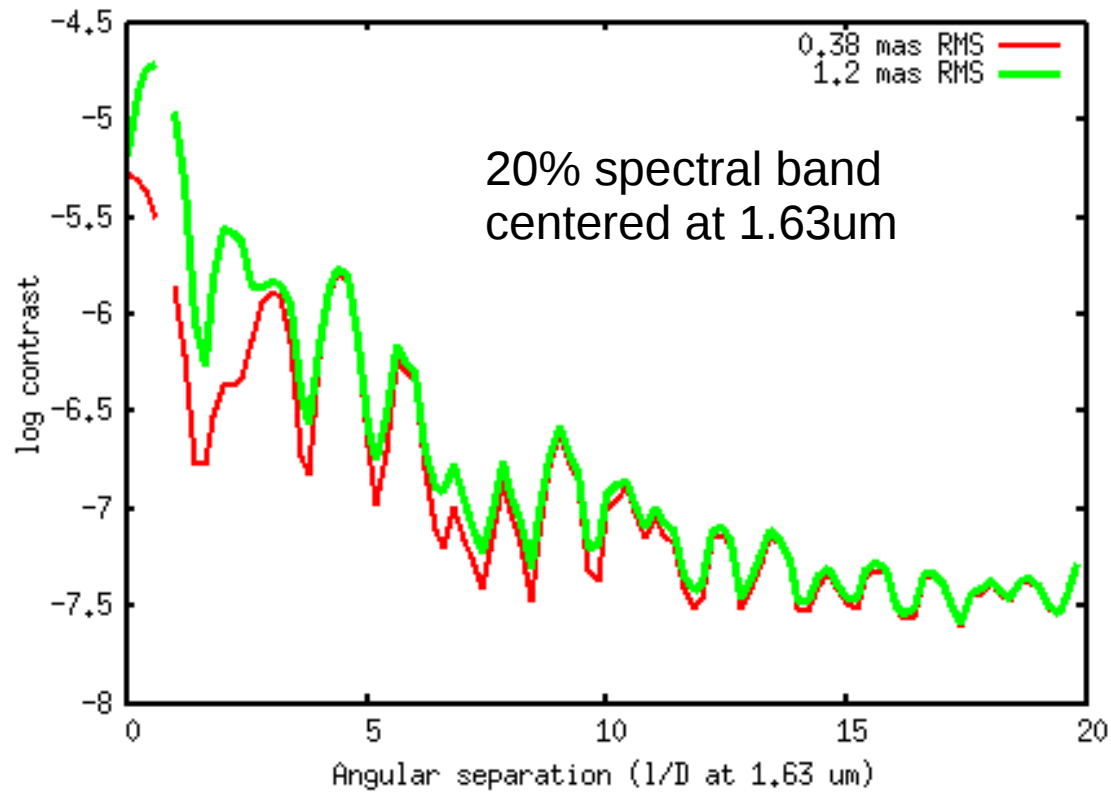
Design



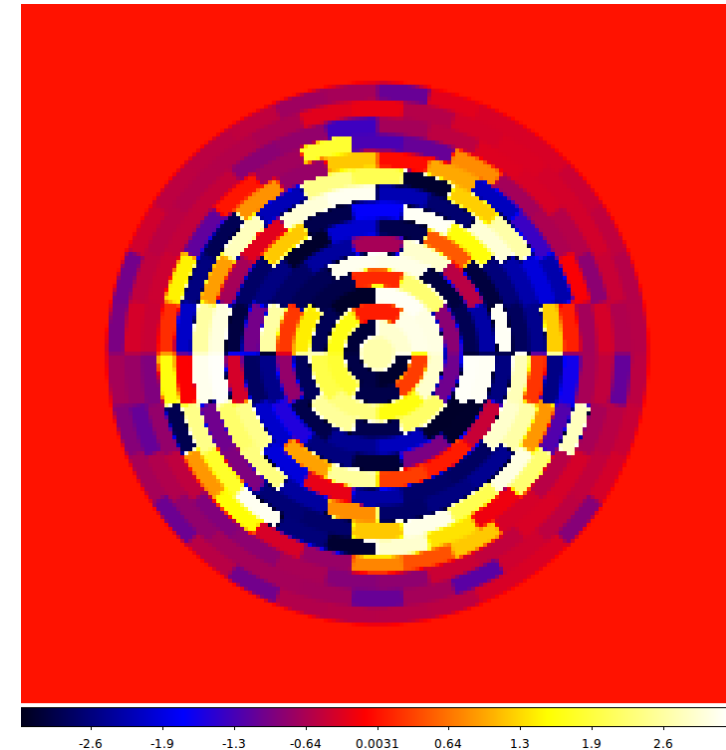
# PIAACMC for SCExAO

CaF2 transmissive PIAA lenses  
SiO2 transmissive focal plane mask  
Design takes into account material  
dispersion for broadband optimization

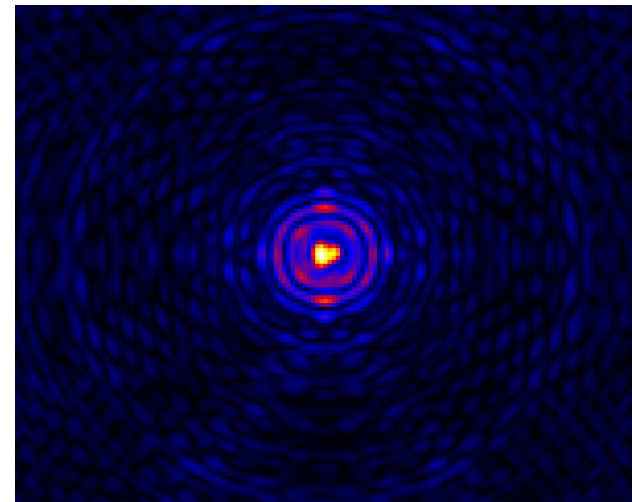
**~1.1 I/D IWA**  
**70% throughput**  
**Raw contrast ~1e-6 (see curves below) in**  
**20% wide band with 1mas RMS jitter**



focal plane mask  
SiO2 zones computer-optimized



**PSF for 1.2mas RMS jitter**  
**(green curve on left)**



# WFC contrast limits

Assumptions:

I mag = 8 (WFS – 100 targets)

H mag = 6 (Science)

Noiseless detector

1.3 I/D IWA coronagraph

30% system efficiency

40% bandwidth in both WFS and science

Time lag = 1.5 WFS frames

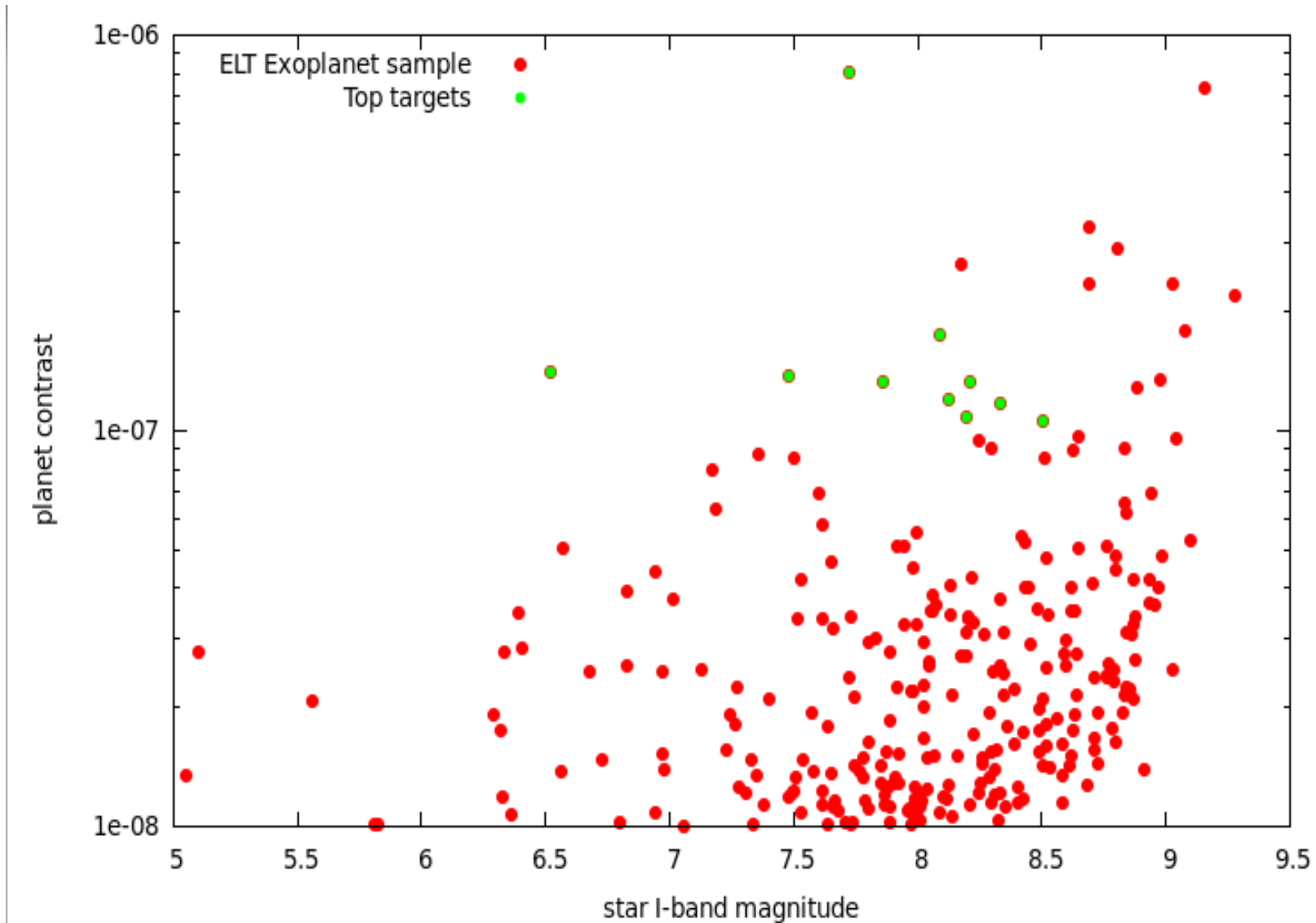
Mauna Kea “median” atmosphere



# Reflected light planets

Assuming that each star has a SuperEarth (2x Earth diameter) at the 1AU equivalent HZ distance

(assumes Earth albedo, contrast and separation for max elongation)



# Reflected light from HZ Super-Earths: Top 10 targets for a 30m telescope

Assuming that each star has a SuperEarth (2x Earth diameter) at the 1AU equivalent HZ distance

(assumes Earth albedo, contrast and separation for max elongation)

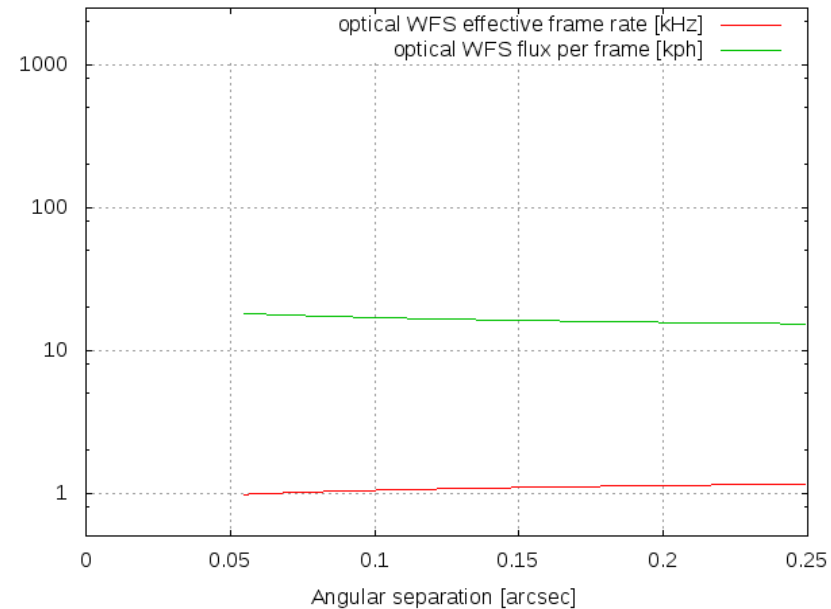
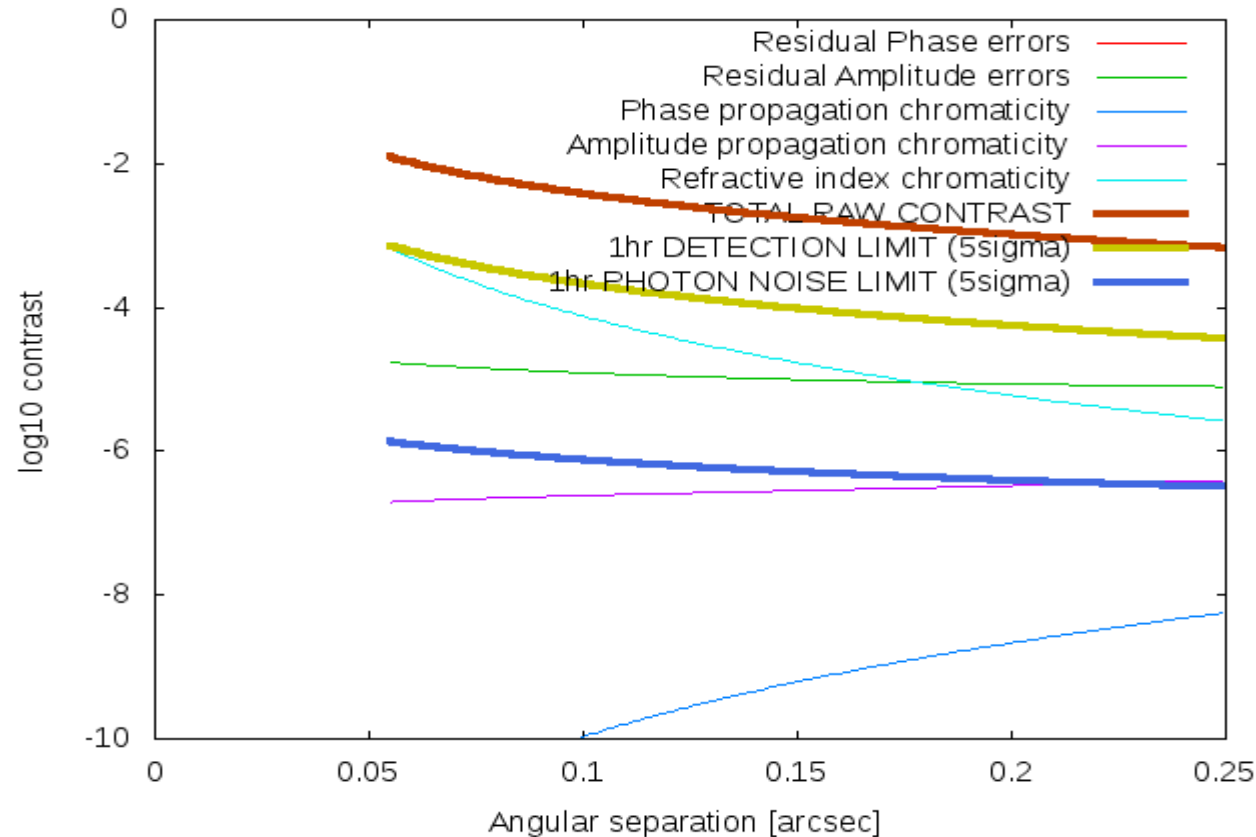
MOST FAVORABLE TARGETS											
STAR						PLANET					
Name	Type	Distance	Diameter	$L_{bol}$	$m_V$	$m_R$	$m_H$	Separation	Contrast	$m_H$	Notes, Multiplicity
Proxima Centauri (Gl551)	M5.5	1.30 pc	$0.138 R_{Sun}$ $0.990 \pm 0.050$ mas [1]	8.64e-04	11.00	9.56	4.83	22.69 mas	8.05e-07	20.07	RV measurement exclude planet above 3 Earth mass in HZ <a href="#">[Endl &amp; Kurster 2008]</a>
Barnard's Star (Gl699)	M4	1.83 pc	$0.193 R_{Sun}$ $0.987 \pm 0.04$ mas [2]	4.96e-03	9.50	8.18	4.83	38.41 mas	1.40e-07	21.97	-
Kruger 60 B (Gl860B)	M4	3.97 pc	$0.2 R_{Sun}$ [3]	5.81e-03	11.30	9.90	5.04	19.20 mas	1.20e-07	22.35	-
Ross 154 (Gl729)	M4.5	2.93 pc	$0.2 R_{Sun}$ [3]	5.09e-03	10.40	9.11	5.66	24.34 mas	1.37e-07	22.82	-
Ross 128 (Gl447)	M4.5	3.32 pc	$0.2 R_{Sun}$ [3]	3.98e-03	11.10	9.77	5.95	18.99 mas	1.75e-07	22.84	-
Ross 614 A (Gl234A)	M4.5	4.13 pc	$0.2 R_{Sun}$ [3]	5.23e-03	11.10	9.82	5.75	17.51 mas	1.33e-07	22.95	Double star (sep=3.8 AU)
Gl682	M3.5	4.73 pc	$0.26 R_{Sun}$ [3]	6.41e-03	10.90	9.70	5.92	16.93 mas	1.09e-07	23.33	-
Groombridge 34 B (Gl15B)	M6	3.45 pc	$0.18 R_{Sun}$ [3]	5.25e-03	11.00	9.61	6.19	20.98 mas	1.33e-07	23.39	150 AU from M2 primary
40 Eri C (Gl166C)	M4.5	4.83 pc	$0.23 R_{Sun}$ [3]	5.92e-03	11.10	9.88	6.28	15.93 mas	1.18e-07	23.61	35AU from 40 Eri B (white dwarf), 420 AU from 40 Eri A (K1)
GJ 3379	M4	5.37 pc	$0.24 R_{Sun}$ [3]	6.56e-03	11.30	10.06	6.31	15.09 mas	1.06e-07	23.75	-

[1] Angular diameter (uniform disk, non limb-darkened value) measured by optical interferometry with VLTI [Demory et al. 2009](#)

[2] Uniform disk angular diameter from [Lane et al. 2001](#)

[3] No direct measurement. Approximate radius is given. If possible, radius is extrapolated from photometry using K magnitude and radius vs. absolute K magnitude relationship in [Demory et al. 2009](#)

# 8m: SH-based system, 15cm subapertures

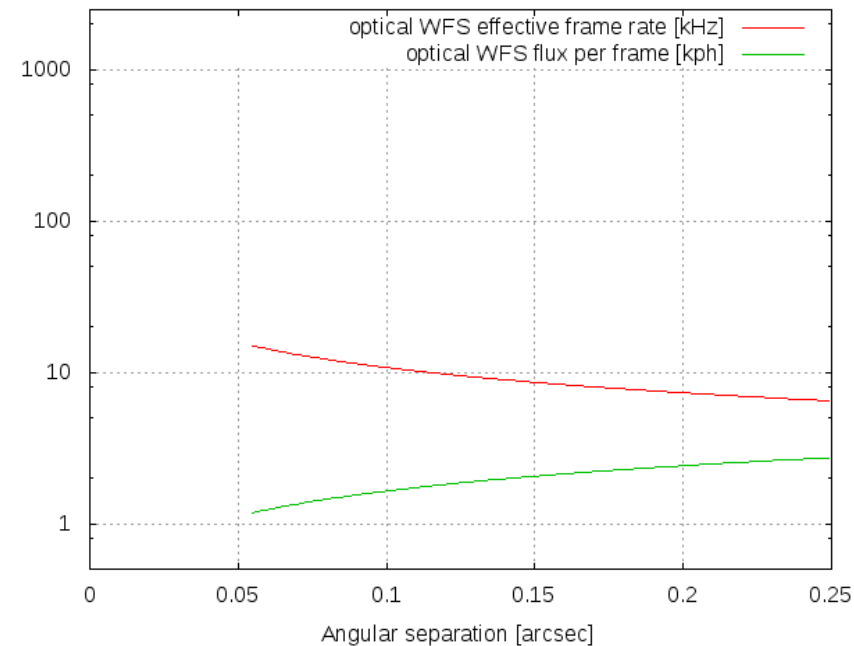
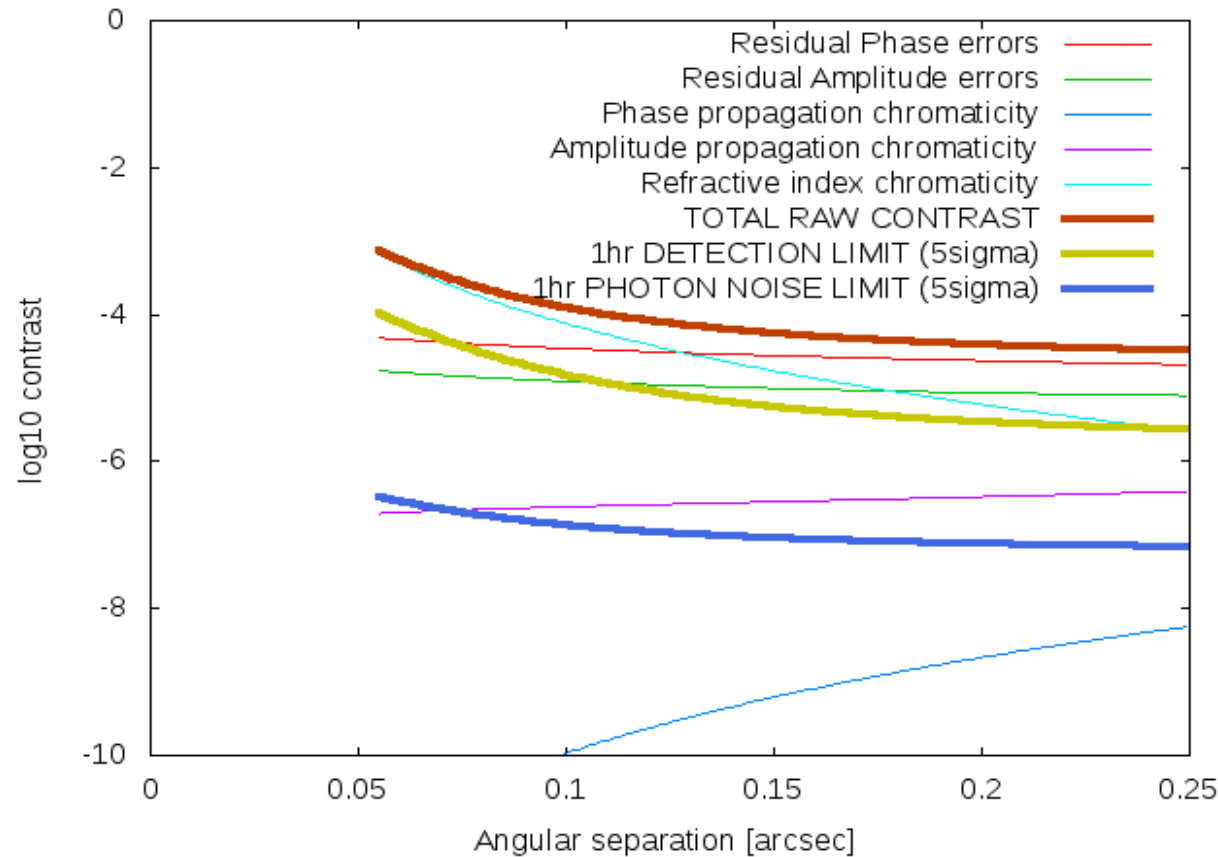


Limited by residual OPD errors: time lag + WFS noise  
kHz loop (no benefit from running faster)  
>10kph per WFS required

Detection limit  $\sim 1e-3$  at IWA,  $\sim 1e-4$  at  $0.2''$



# 8m: Pyramid-based system → ~20x gain



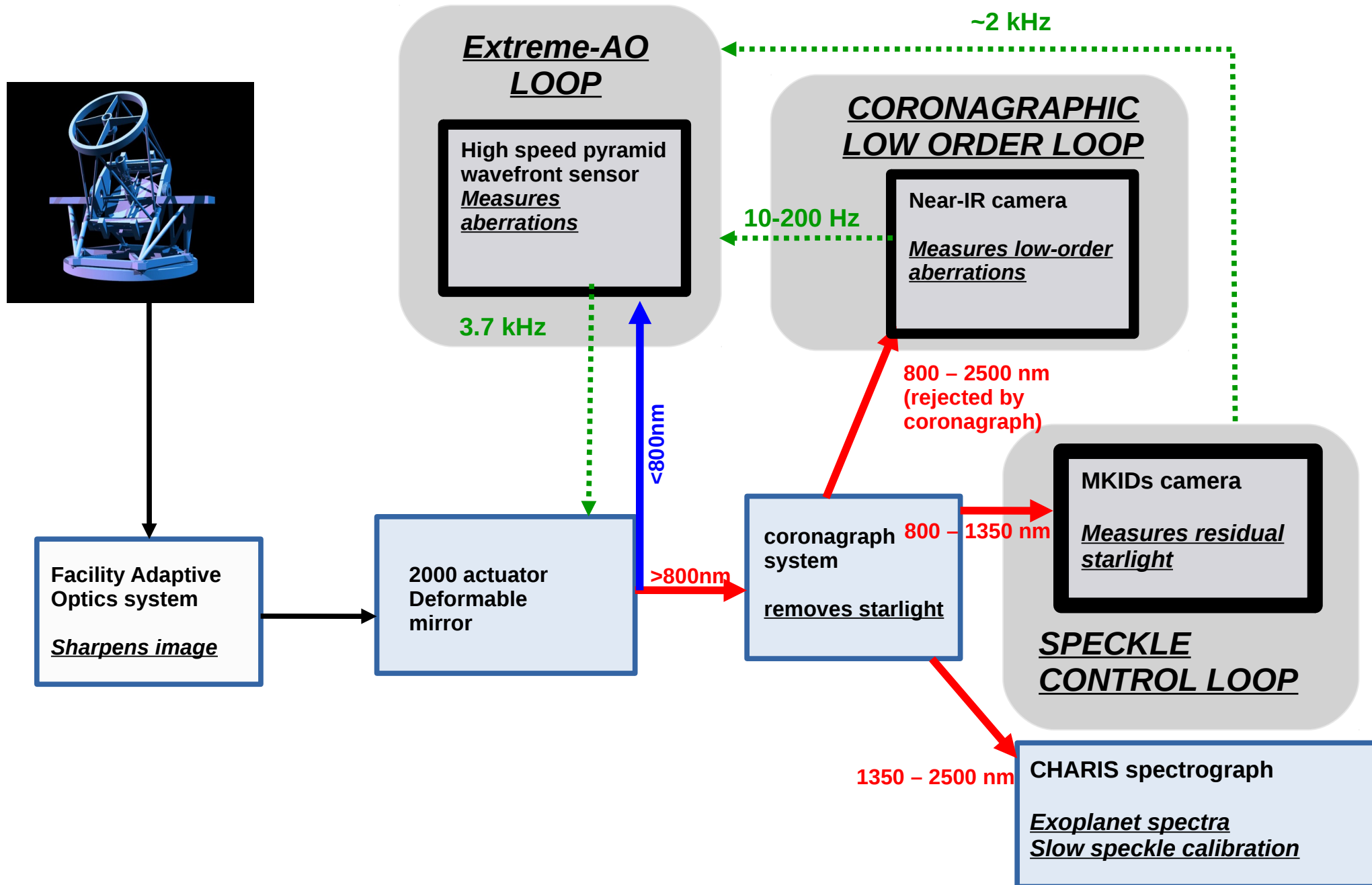
More sensitive WFS, can run faster (10kHz) with few kph per WFS frame

Note: can run slower with predictive control

Limited by atmosphere chromaticity

Detection limit  $\sim 1e-4$  at 2 I/D

# SCExAO: wavefront control loop

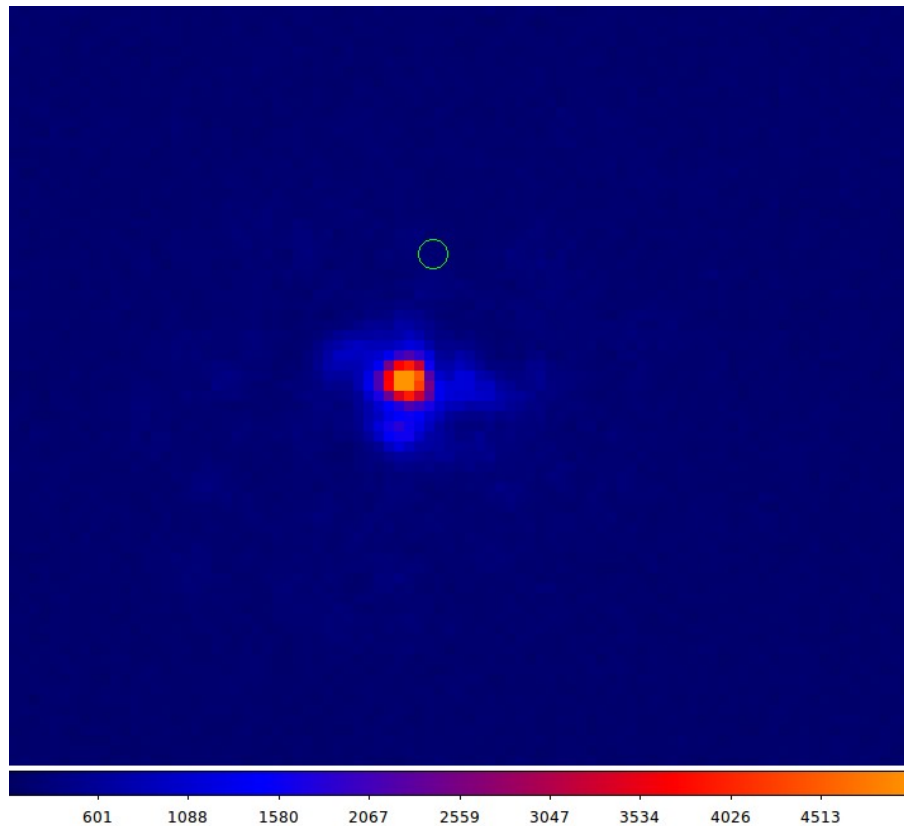


# Extreme AO on-sky results (Results from April 9<sup>th</sup>, 2015)

1205 modes corrected at 3.5kHz using 2000 act DM (1600 illuminated)  
deep depletion EMCCD, 240x240 pix (binned to 120x120 to run faster)  
EM gain = 600 on faint stars → true photon-counting

System can switch control matrix on-the-fly → bootstrapping between  
modulation and no modulation

Full image multiplied by control matrix → uses diffraction features



*Image (left):*

Single image of a diffraction limited PSF at 775 nm

PyWFS works at diffraction-limited sensitivity  
... down to I mag ~ 10

14,400 WFS elements (pixels) → 2000 actuators

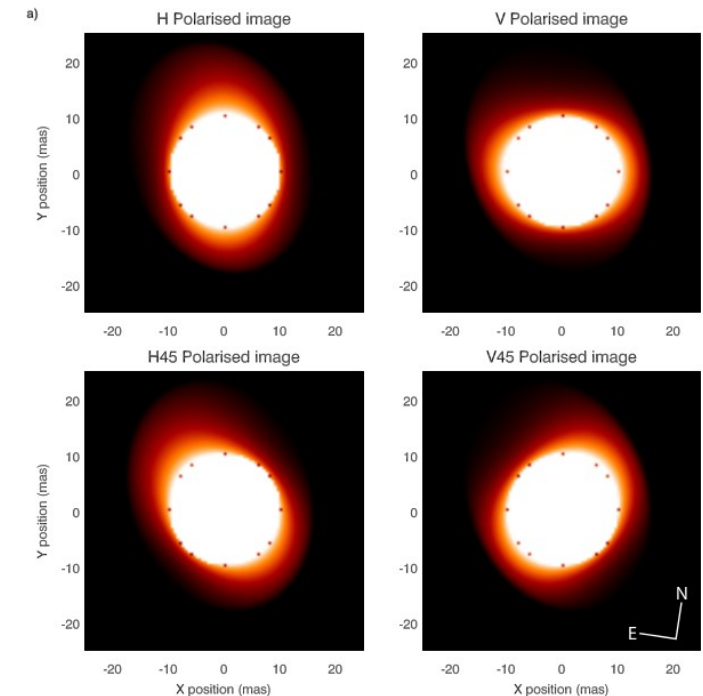
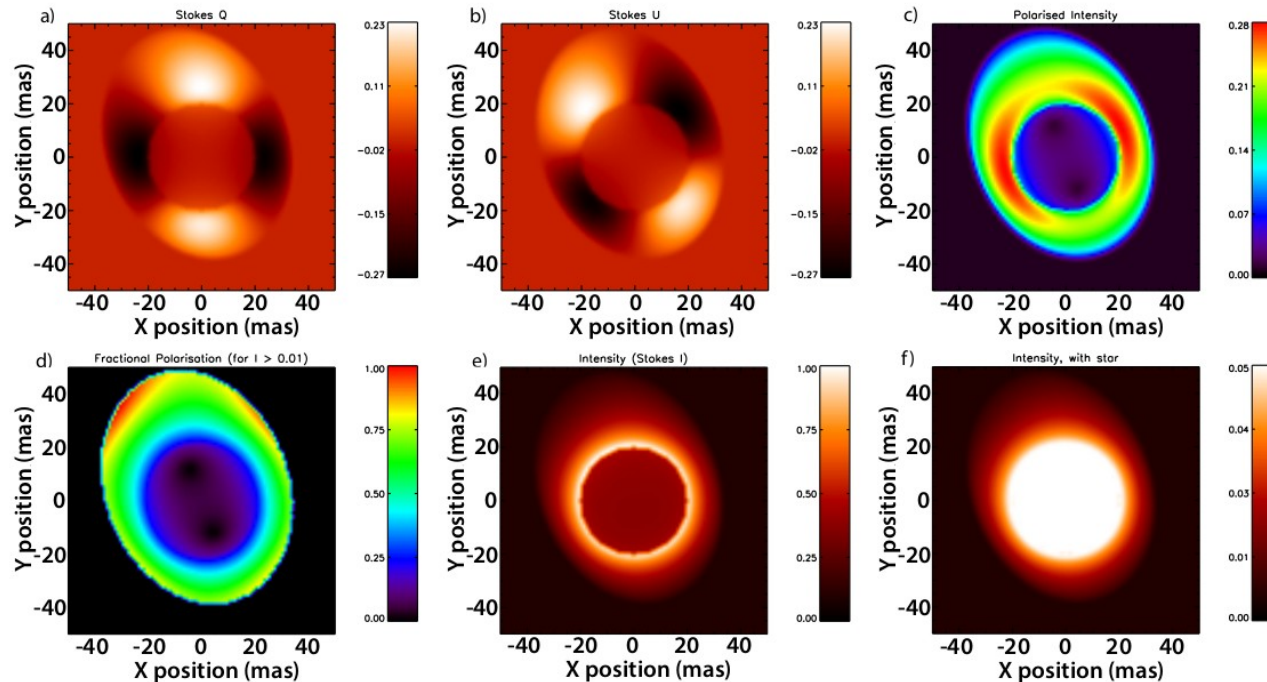
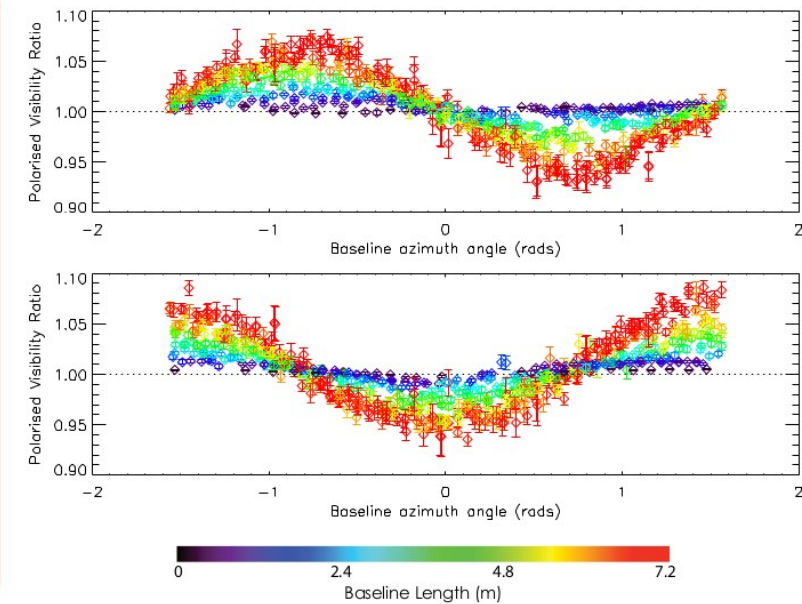
We use 14,400 GPU computing cores to run CM  
multiplication in 120us  
([www.github.com/oguyon/AOloopControl](http://www.github.com/oguyon/AOloopControl))



# Current VAMPIRES capabilities - Sample commissioning data Sept 2014

## Asymmetric dust plume emanating from the red supergiant $\mu$ Cephei imaged in scattered light

- Distinctive signature of circumstellar dust clearly visible in polarised differential visibilities (right).
- Model fitting reveals dust plume originating at the photosphere, extended along the north-east axis (below).
- Inner dust shell radius measured to be  $9.3 \pm 0.2$  milliarcseconds
- Multi-wavelength observations will constrain dust grain size distribution and species





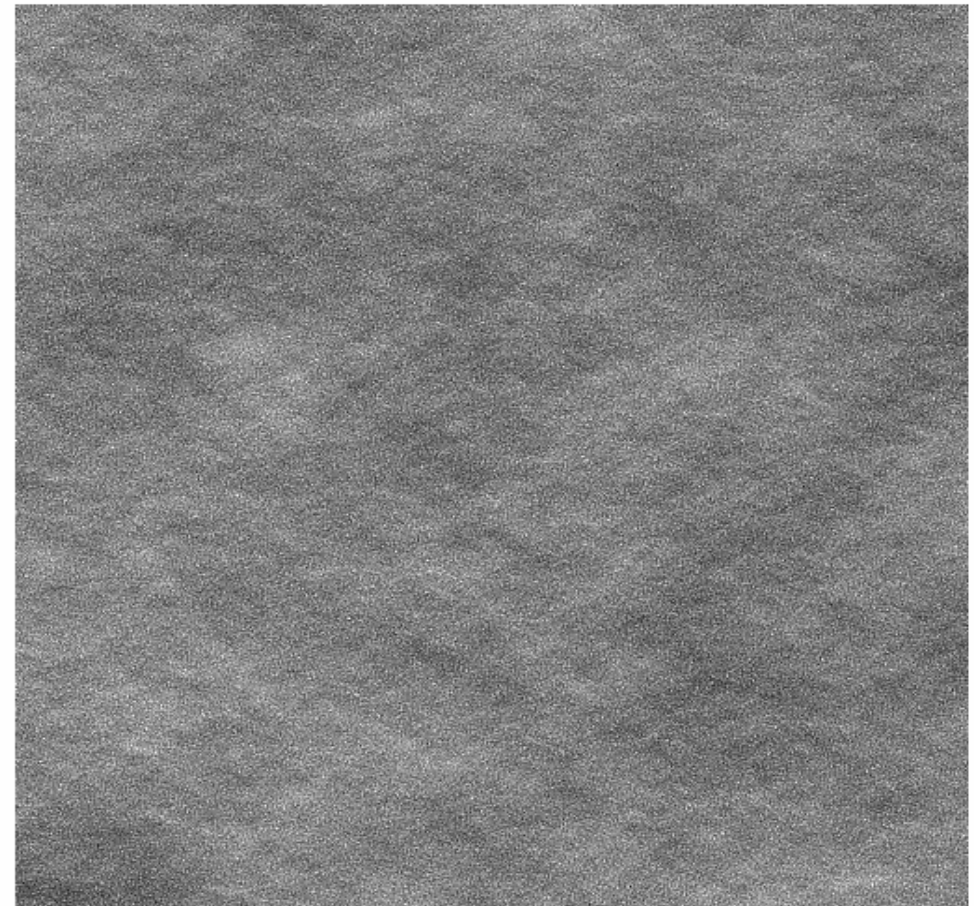
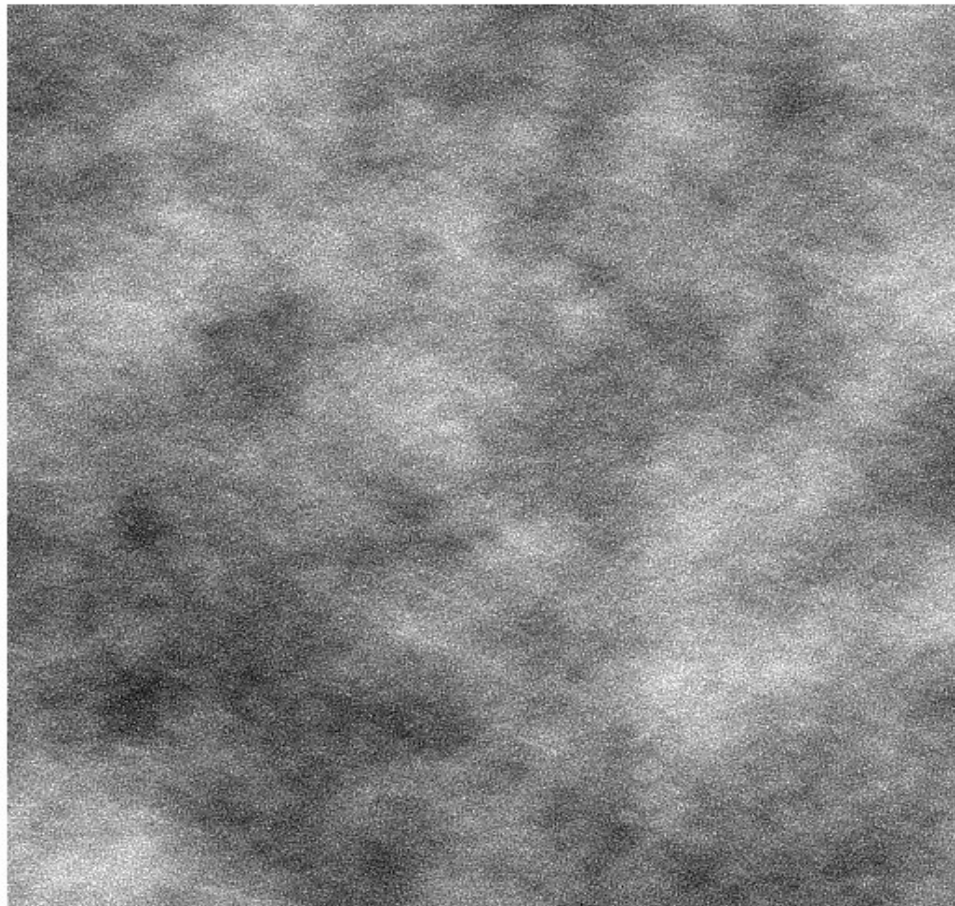
# Wavefront chromaticity

0.6  $\mu\text{m}$  vs 1.6  $\mu\text{m}$ : 1.4% difference in  $(n-1)$

0.8  $\mu\text{m}$  vs 1.6  $\mu\text{m}$ : 0.7% difference in  $(n-1)$

Scaling removes most of the low order OPD chromaticity

Multiplicative coefficient (here 1.017) can be computed, but difficult to separate telescope errors from atmosphere



-0.4      -0.3      -0.2      -0.1      0.00049      0.1      0.2      0.3      0.4



# LOWFS in near-IR → mas TT control

*Singh, Lozi, Guyon et al. 2015*

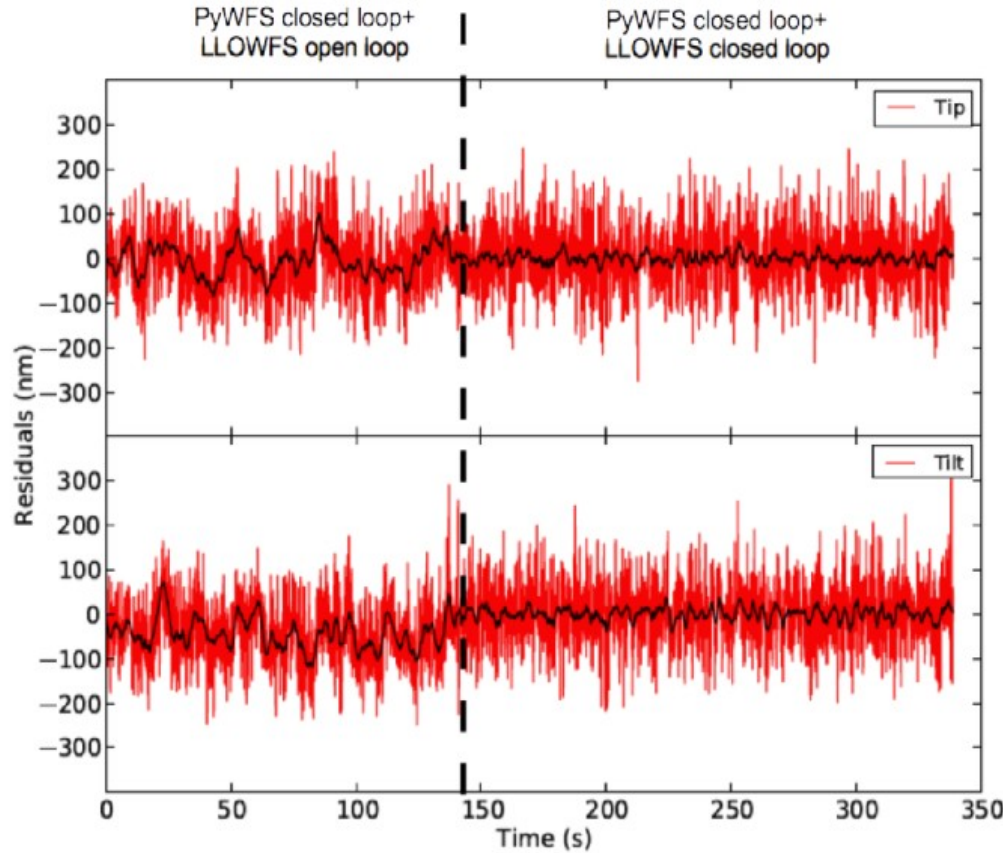


FIG. 14.— On-sky open- and closed-loop residuals of low-order control integrated in the high-order corrections of post-AO188 wavefront residuals. The black data is the moving average of residuals with 2 second window while the red data are the raw residuals. When the low-order loop is open then the high-order loop is correcting the pointing errors only in visible leaving chromatic errors uncorrected. These chromatic errors are significantly reduced when the loop is also closed using LLOWFS. Table 3 summarizes low-order residuals for the differential tip-tilt. (Science target:  $\chi$  Cyg.)

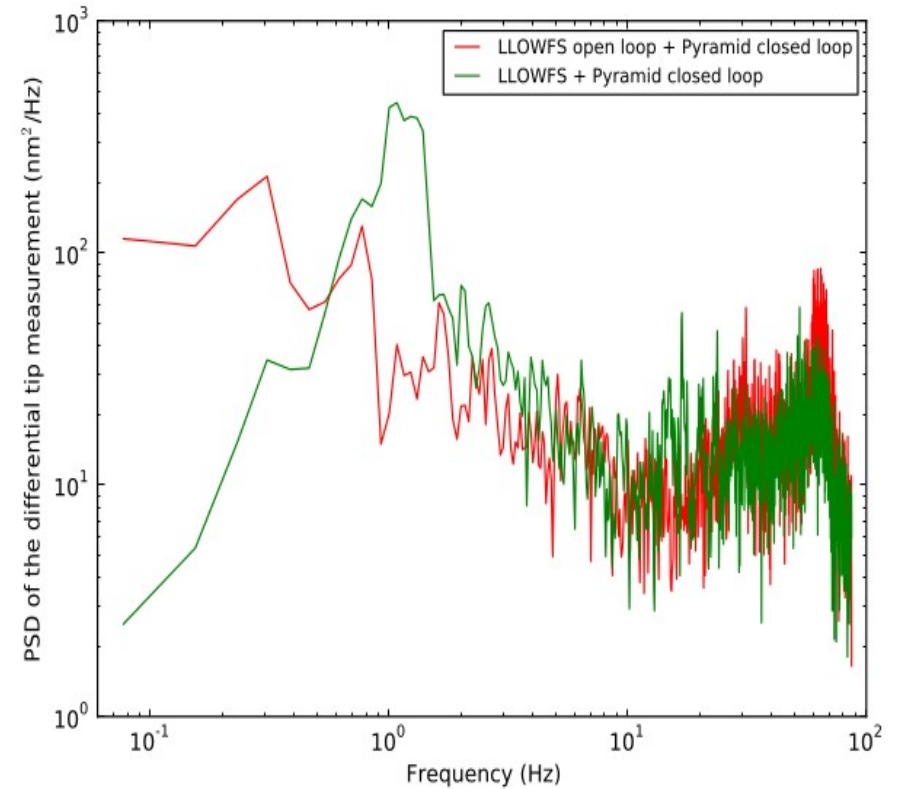
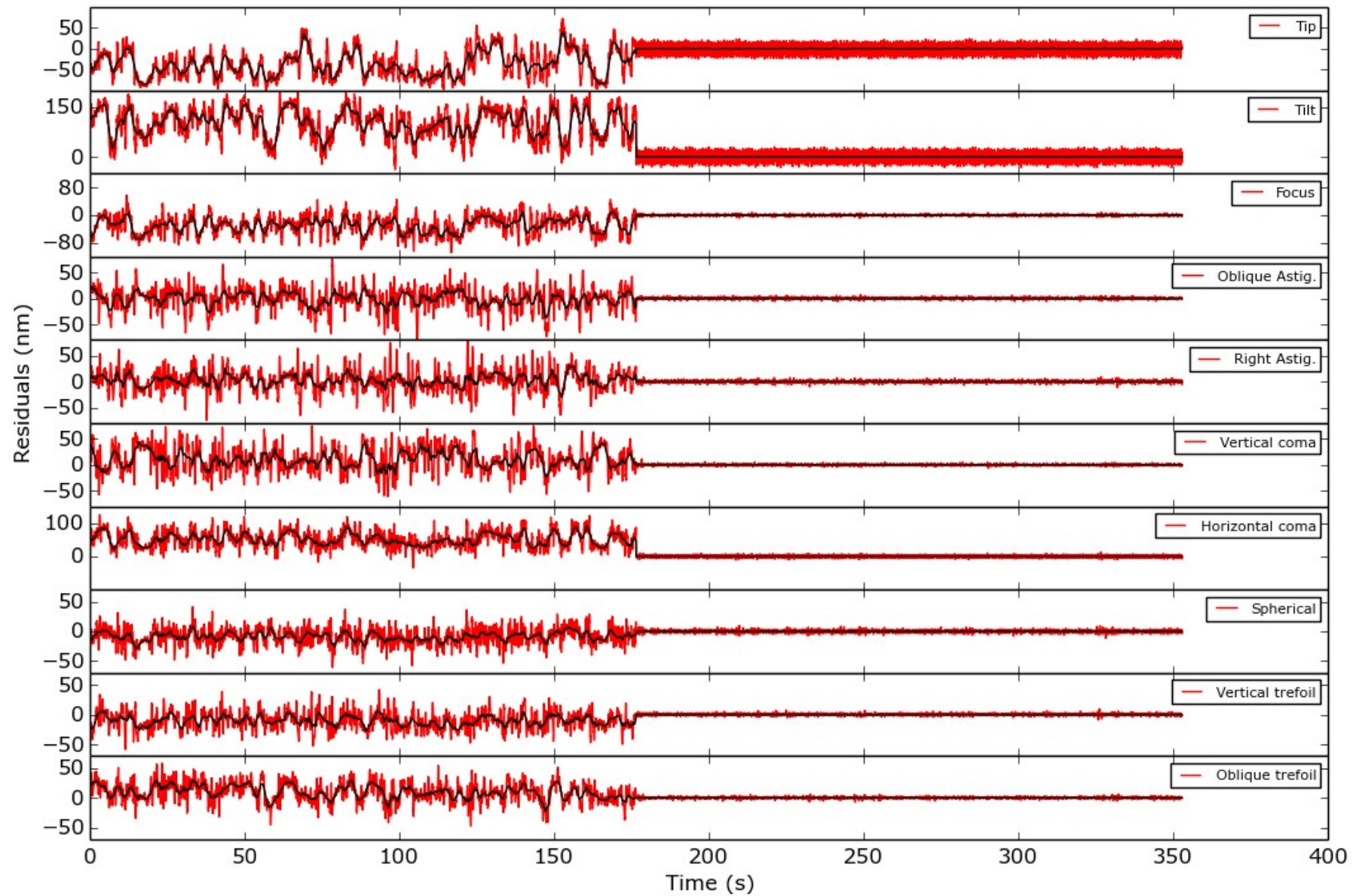


FIG. 15.— On-sky open- and closed-loop PSD of the differential tip aberration in case of PyWFS integration with LLOWFS. Closing the loop with PyWFS appears to reduce the telescope vibrations at 5 and 6 Hz noticed in Fig. 11. The low-order correction provides significant improvement at frequencies  $< 0.5$  Hz and an overshoot around 1 Hz because of the difference in the sensing (170 Hz) and the correction (5 Hz) frequency.





# Vibrations

## Evolution of the PSD with time

Elevation: 62°  
Transit time: 9.5 mins

### Vibrations in Elevation

#### **Pre-, During, Post-transit**

Vibration peaks: 3.8, 4.4, 5.2 Hz

Corresponding harmonics: 7.6, 8.0, 9.6 Hz

10.4 Hz is probably folded by the temporal resolution of the sensor

These vibrations are due to the encoder of the elevation axis.

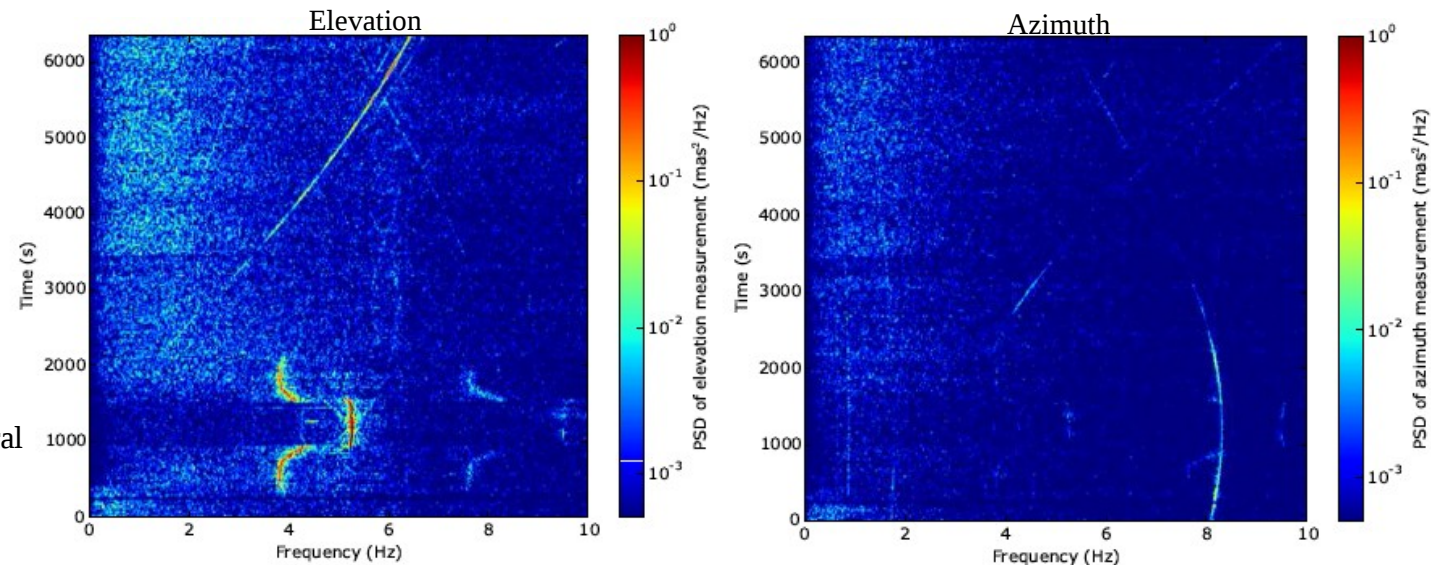
Around the transit, the motion of the telescope is very small, probably hitting the resolution limit of this encoder.

#### **Throughout the observation**

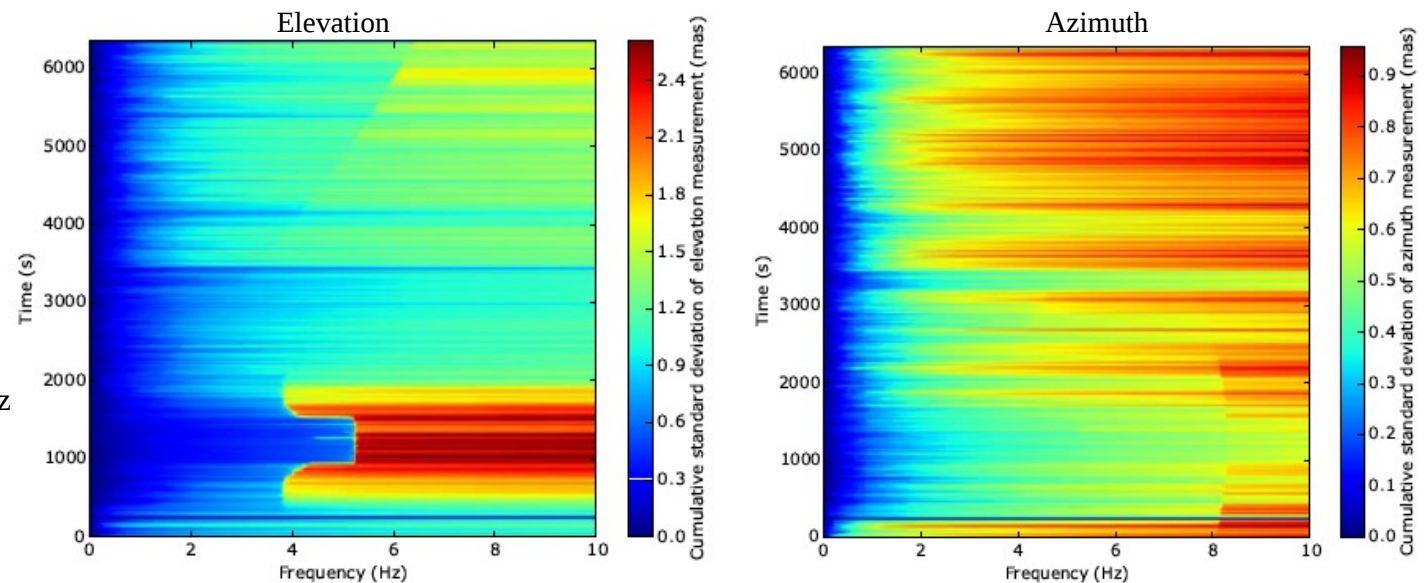
Vibrations evolves from: 0 to 6.4 Hz and 0 – 3.4 HZ

### Vibrations in Azimuth

Strongest vibration: 8.3 – 5.2 Hz  
Another fainter vibrations: 3.4 – 9.6 Hz  
(may be the folded harmonics of the vibration going from 10.4 – 16.6 Hz)



## Square root of the Cumulative sum of the PSD (Cumulative standard deviation of the residuals)





# Atmospheric Dispersion

## Real-time measurement & correction + water absorption/RI measurement

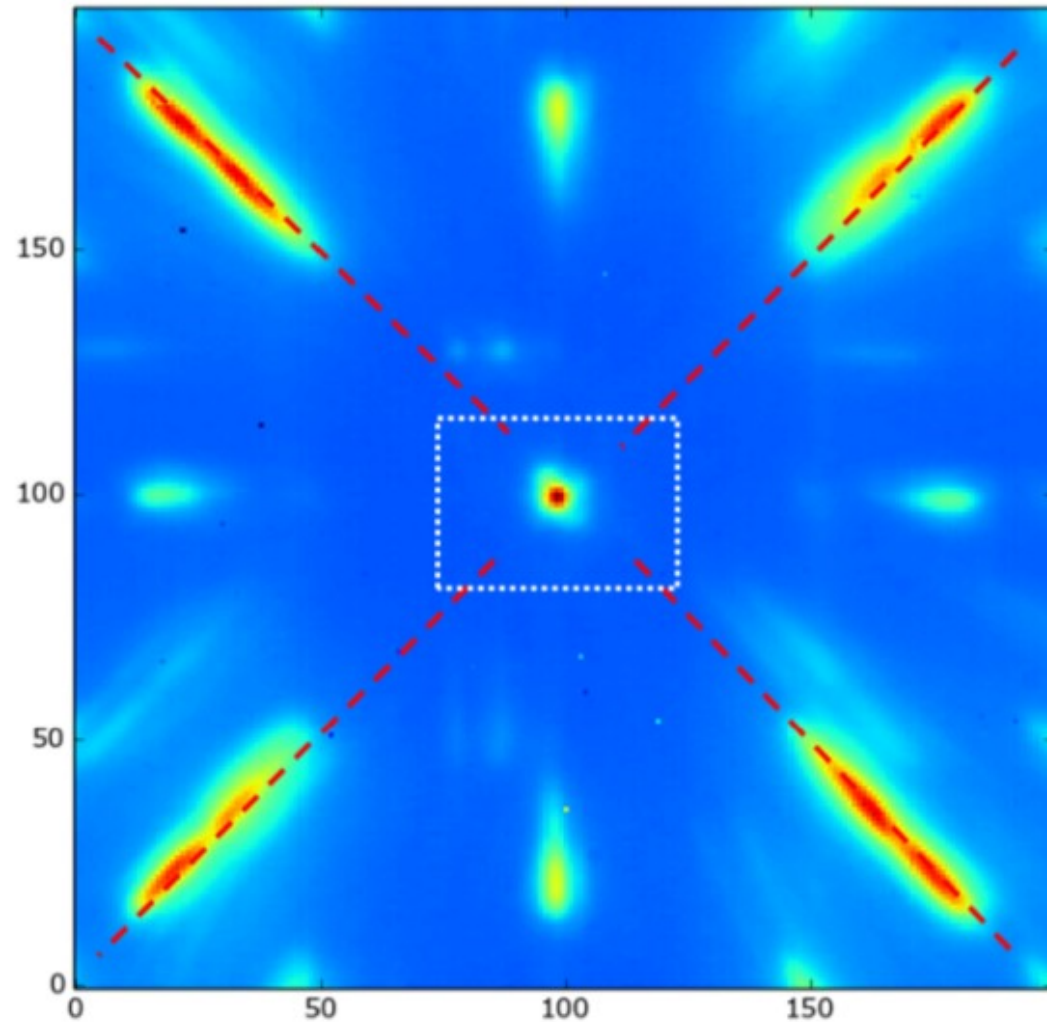


Figure 2: Speckles at 59° Elevation

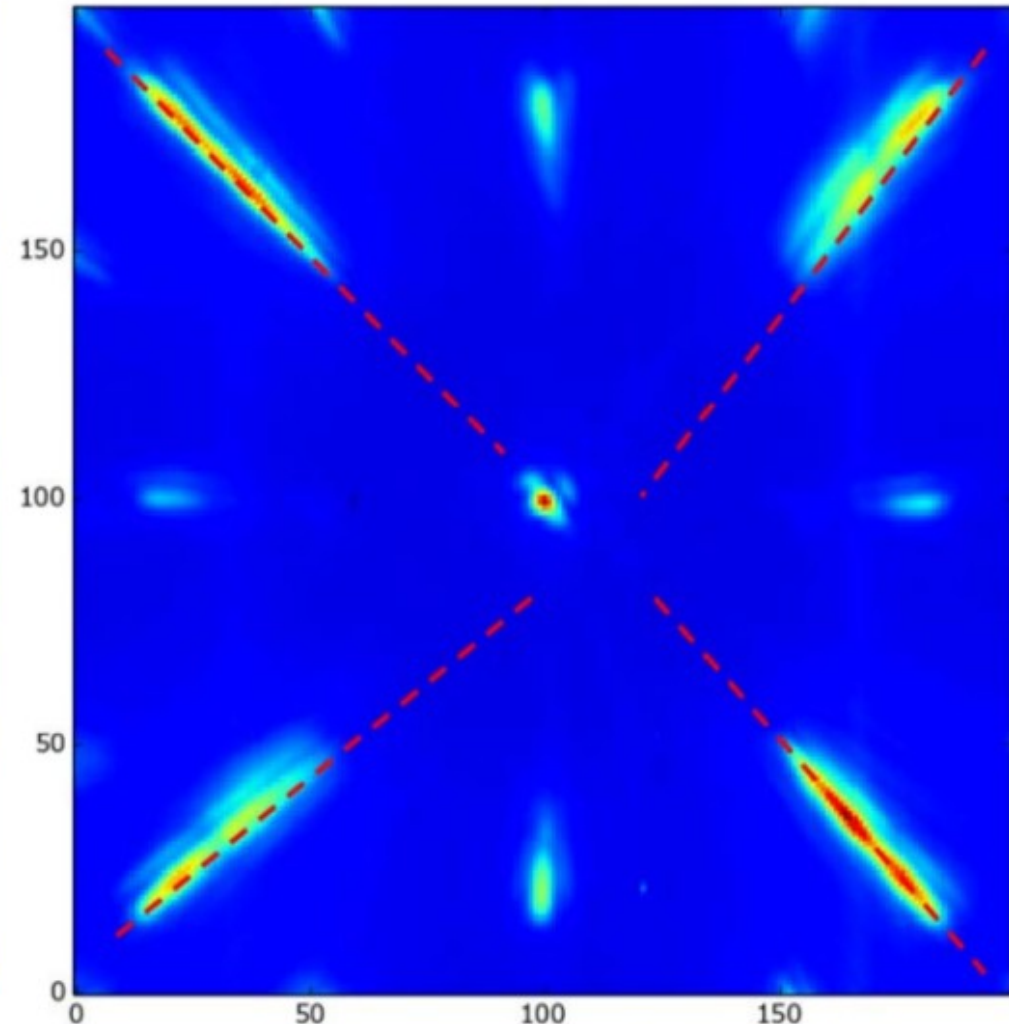


Figure 3: Speckles at 40° Elevation

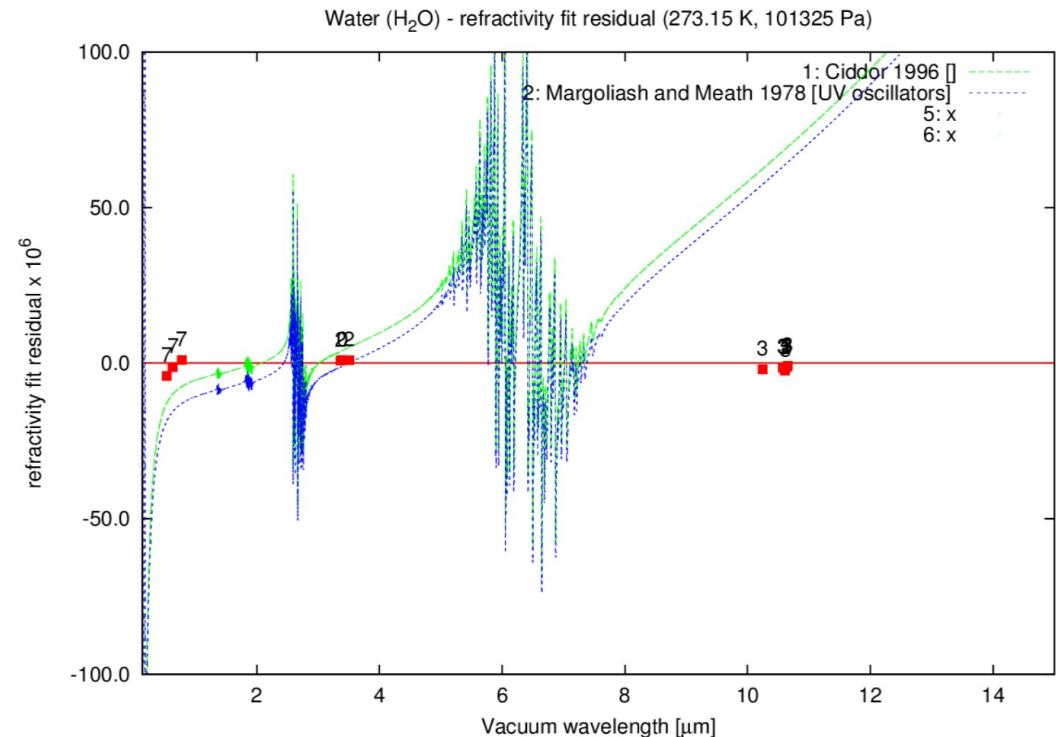
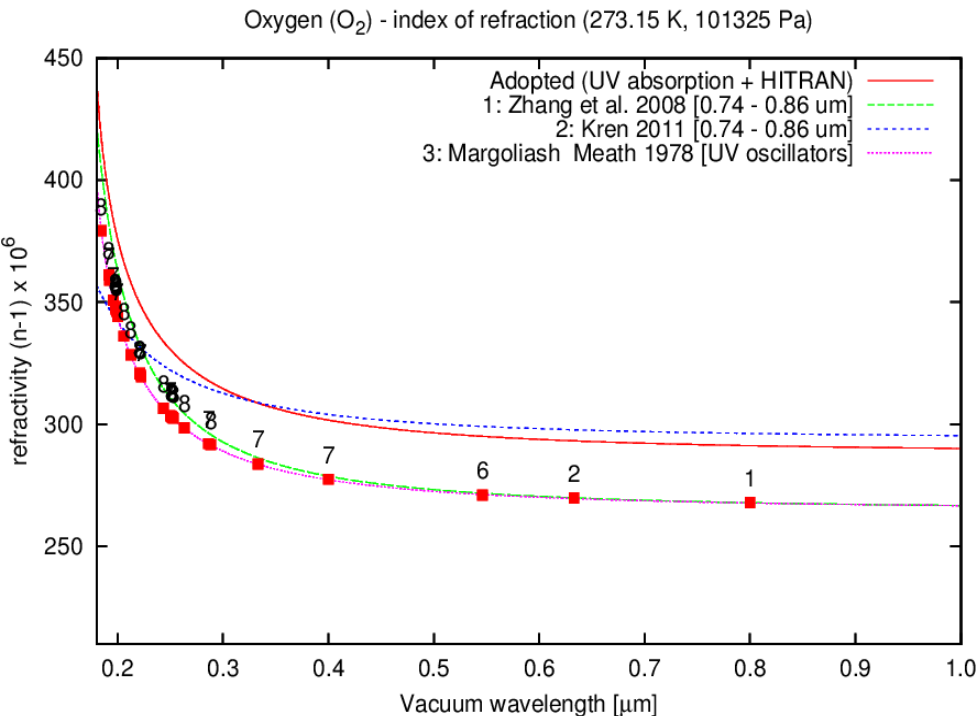


# Spectroscopy ... the water issue

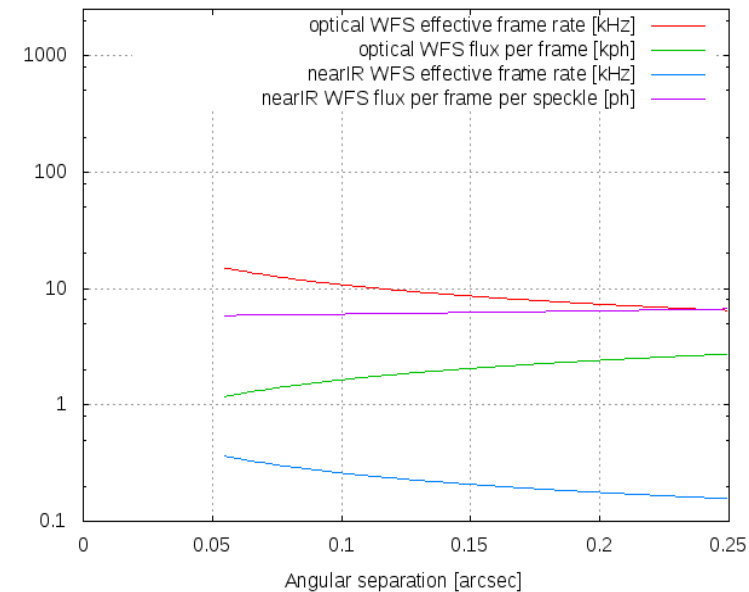
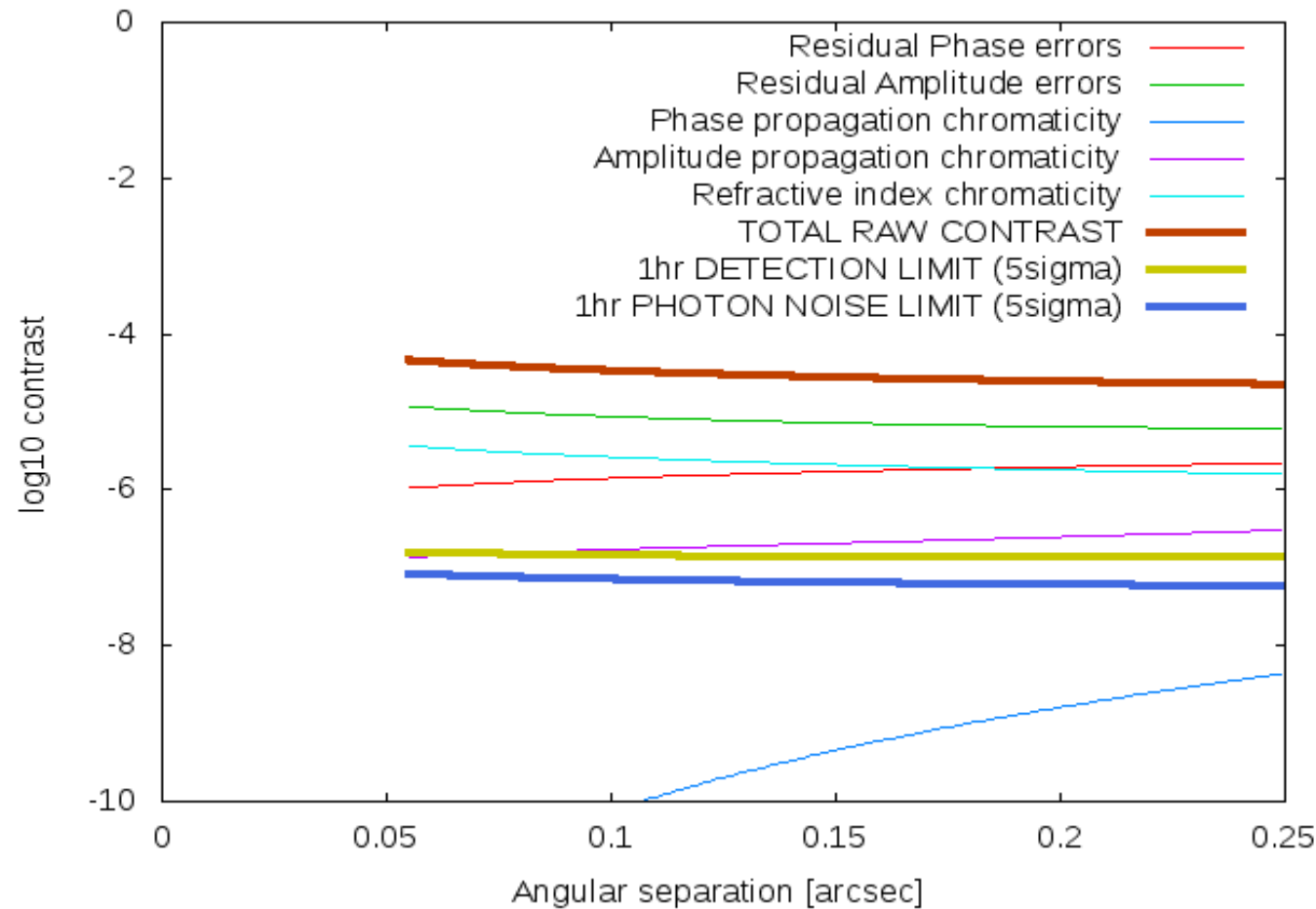
Simultaneous measurement of star spectra + planet spectra

PROBLEM: refractive index near water absorption bands is complicated  
→ we are developing high-fidelity atmosphere model

Computing refractive index as a function of wavelength and altitude + diffractive propagation



# 8m: Pyramid-based system + Speckle Control → 100x contrast gain



300Hz speckle control loop (~1kHz frame rate) is optimal

Residual speckle at  $\sim 5e-5$  contrast and fast → good averaging to detection limit at few  $\sim 1e-7$

# Focal plane WFS based correction and speckle calibration

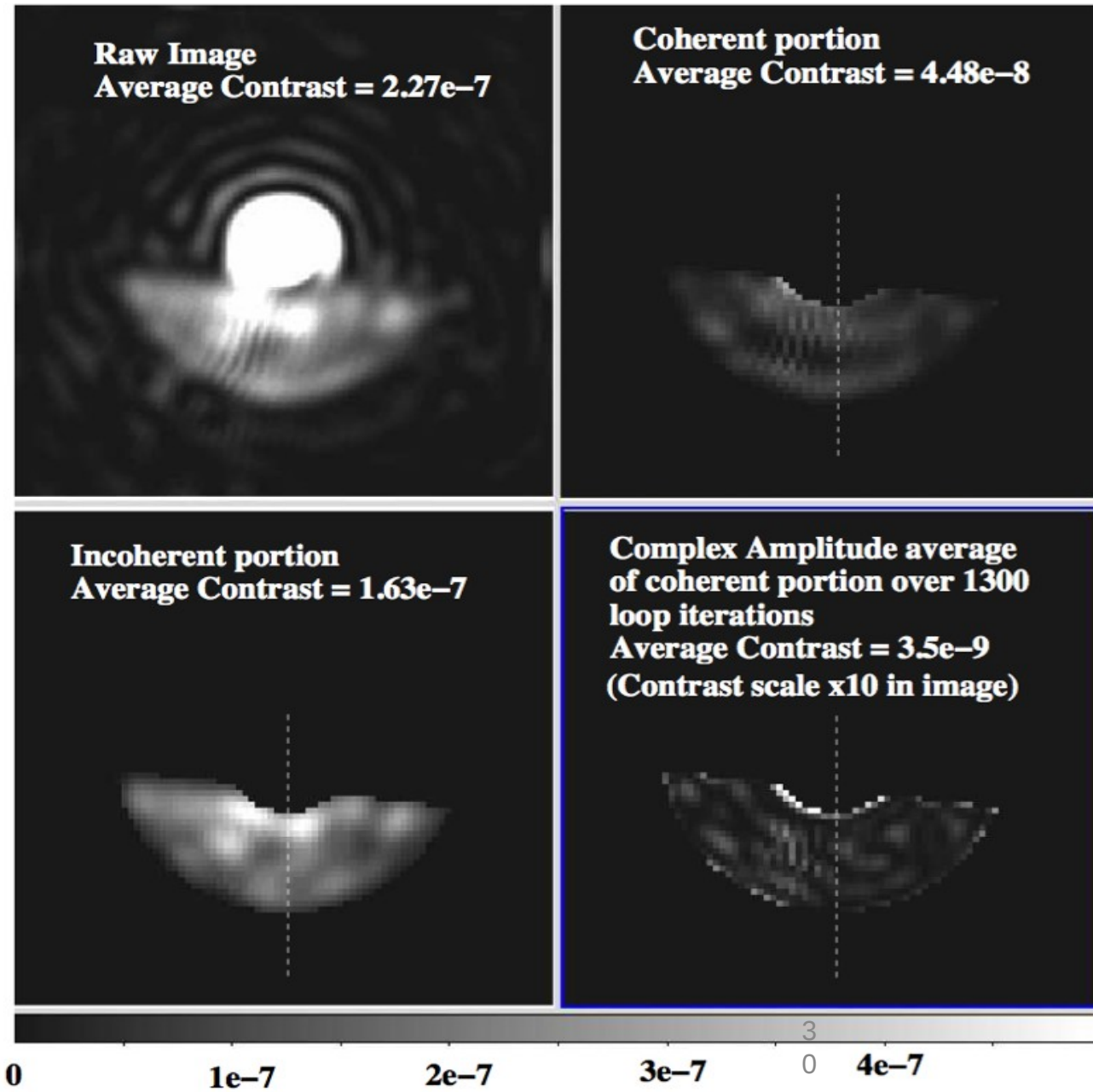
2e-7 raw contrast obtained at  
2  $\lambda/D$

Incoherent light at 1e-7  
Coherent fast light at 5e-8  
Coherent bias <3.5e-9

Test demonstrates:

- ability to separate light into coherent/incoherent fast/slow components
- ability to slow and static remove speckles well below the dynamic speckle halo

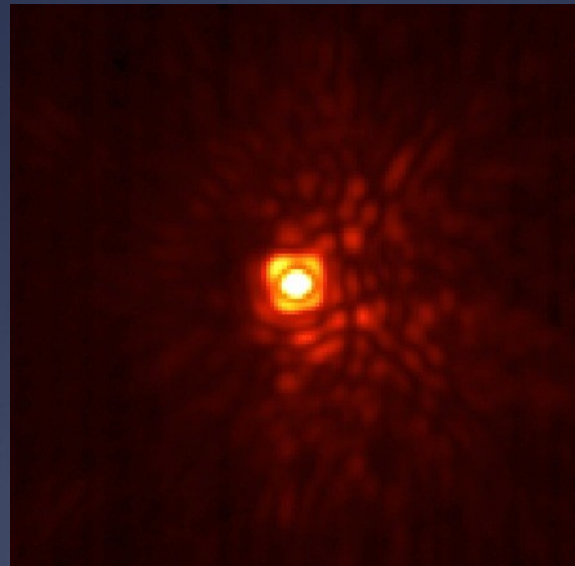
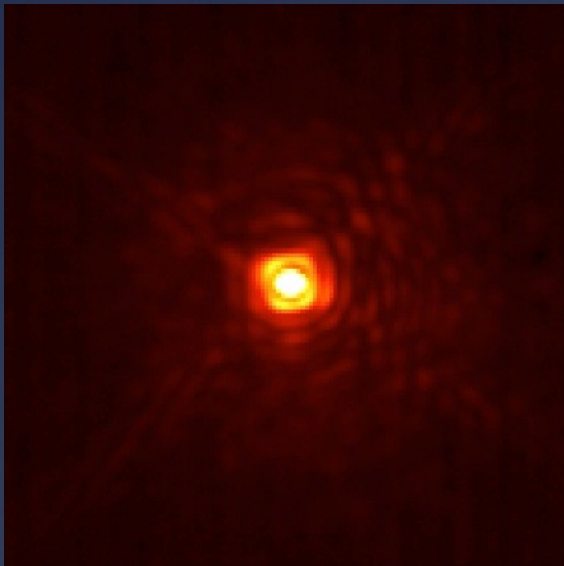
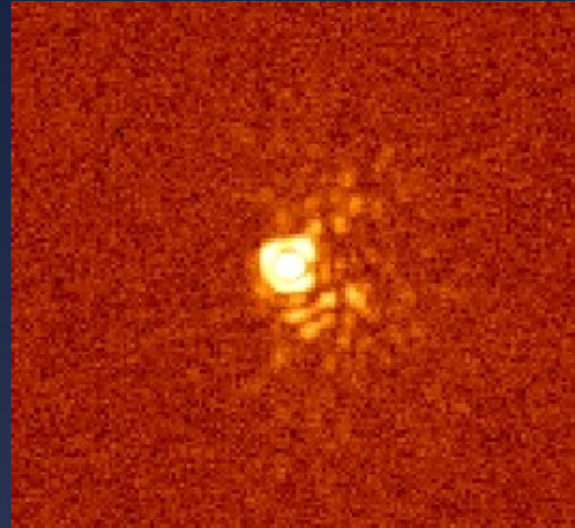
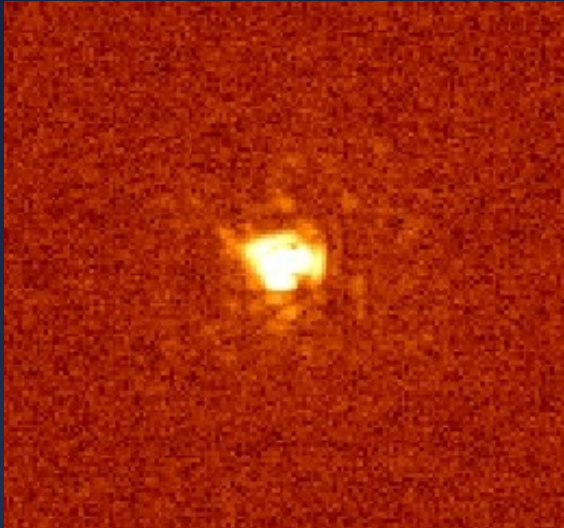
*Guyon et al. 2010*





# speckle nulling results on-sky (June 2014)

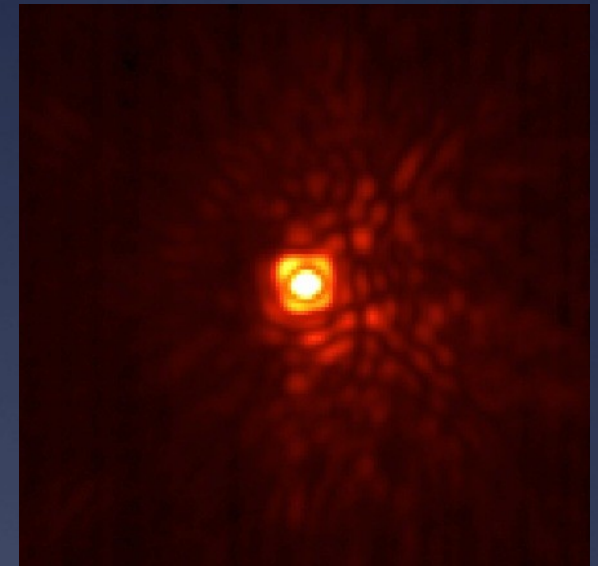
Single frames: 50 us



Sum of 5000 frames: shift and add

Meta data:

Date: 2<sup>nd</sup> or June  
Target: RX Boo (also repeated on Vega)  
Seeing:  $< 0.6''$   
AO correction:  $0.06''$  post-AO corrected in H- band ( $0.04''$  is diffraction-limit)  
Coronagraph: None (used Vortex on Vega)



*Martinache, F. et. al.*



# SAPHIRA Infrared APD array

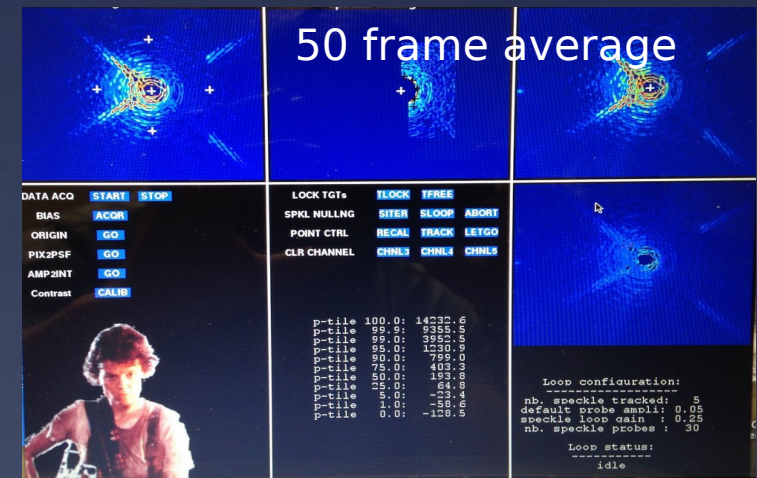
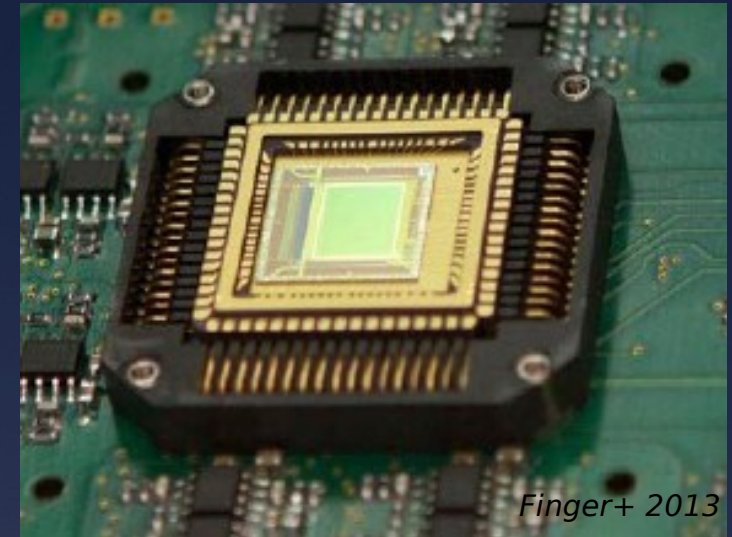
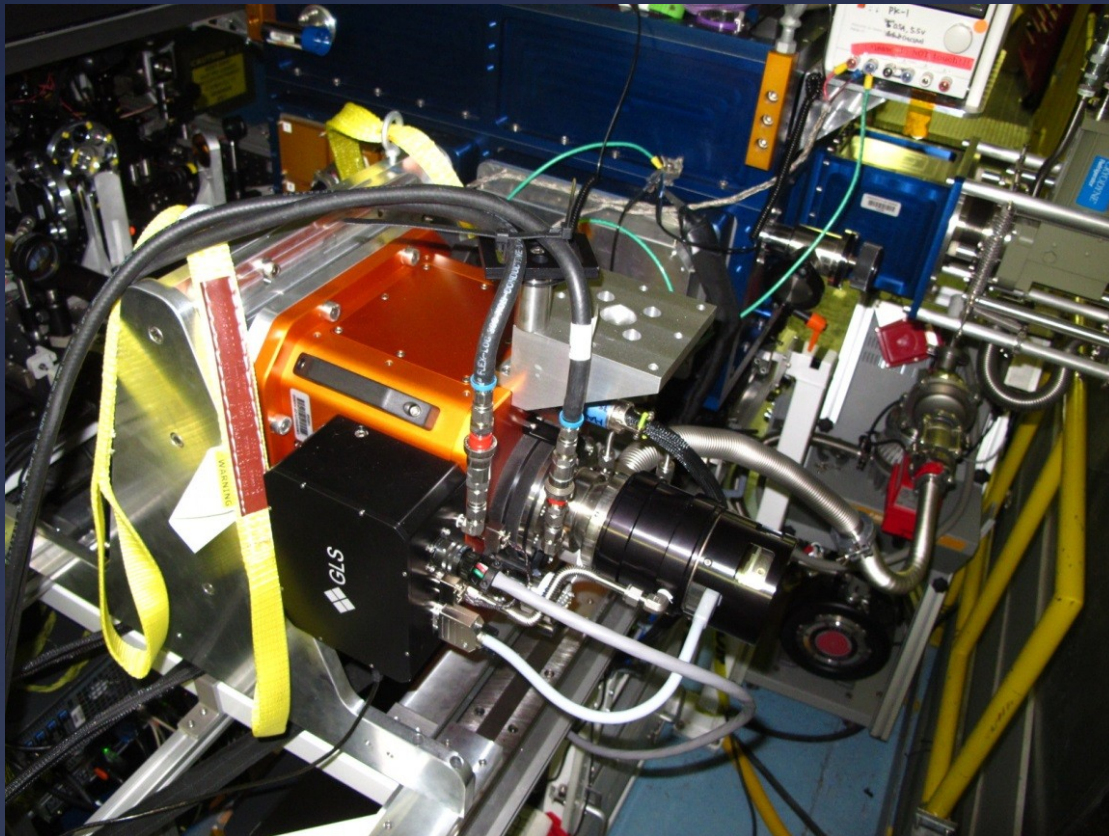
HgCdTe avalanche photodiode  
manufactured by Selex

## Specifications

320 x 256 x 24 $\mu$ m

32 outputs

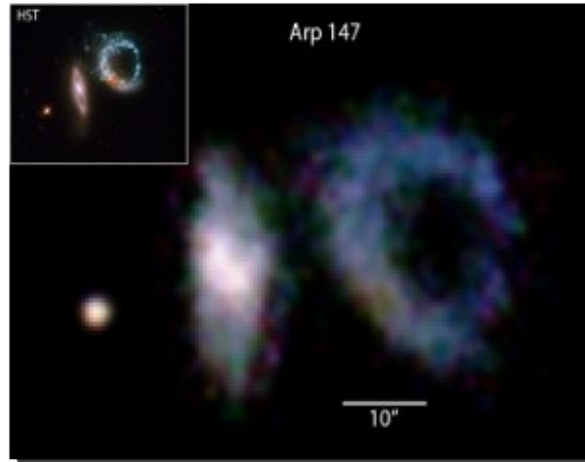
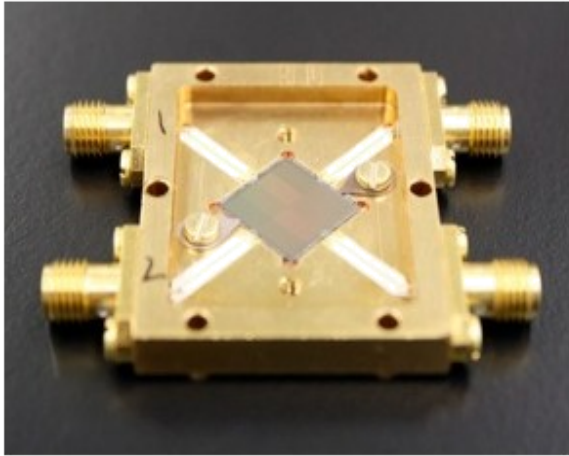
5 MHz/Pix





# MKIDS camera (built by UCSB for SCEExAO)

Photon-counting, wavelength resolving 100x200 pixel camera



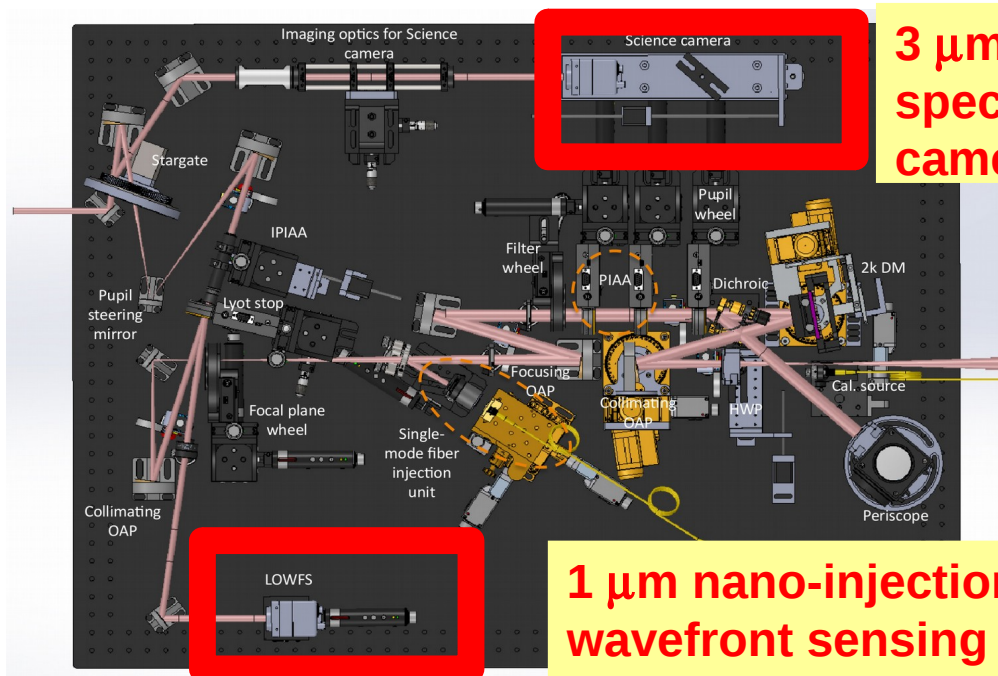
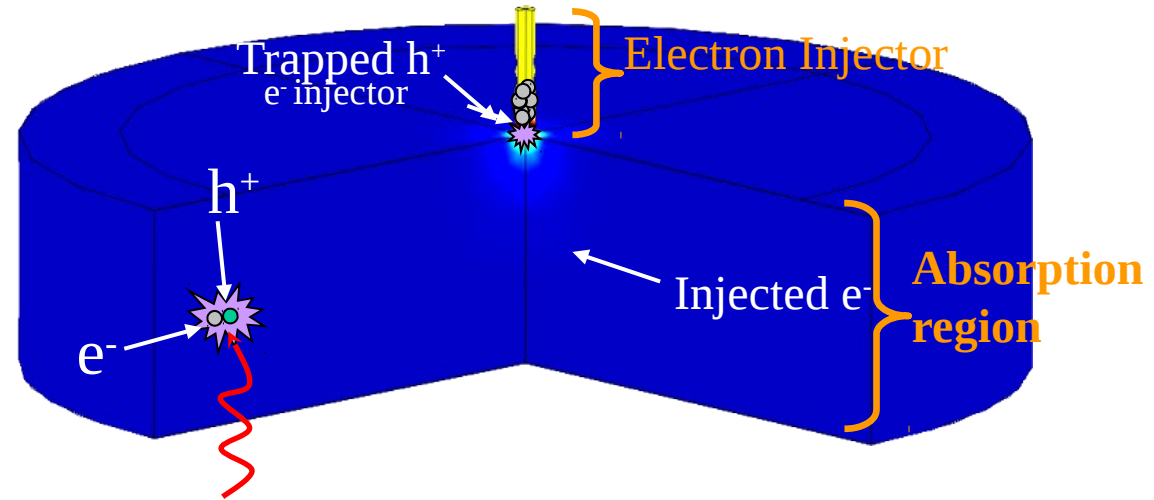
Photon-counting near-IR MKIDs camera for kHz speed speckle control under construction at UCSB

Delivery to SCEExAO in CY2016

# Nano-injection nearIR camera (Northwestern Univ / Keck foundation)



NORTHWESTERN  
UNIVERSITY



**3  $\mu\text{m}$  nano-injection  
speckle imaging  
camera**

**1  $\mu\text{m}$  nano-injection low-order  
wavefront sensing (pointing) camera**



# SCEXAO high contrast imaging capabilities: expected schedule for capabilities offered to observers

NearIR planet detection  
at moderate contrast

NearIR planet imaging  
at high contrast  
Visible light interferometry,  
polarimetry  
(disks, stellar physics)

Near-IR spectroscopic characterization  
Ultra-High contrast → reflected light  
strong visible light capabilities

2014

2015

2016

2017

VAMPIRES

PyWFS

FIRST

SAPHIRA

CHARIS

MKIDS

NU cams

## Phase 1 operation

LOWFS + slow speckle control →  
Moderate contrast improvement  
over HiCIAO

Small IWA (~2 I/D) coronagraphy

## Phase 2 operation

Significant contrast improvement over HiCIAO  
thanks to ExAO  
High SR (~0.9)  
→ more robust performance for coronagraph  
and LOWFS systems

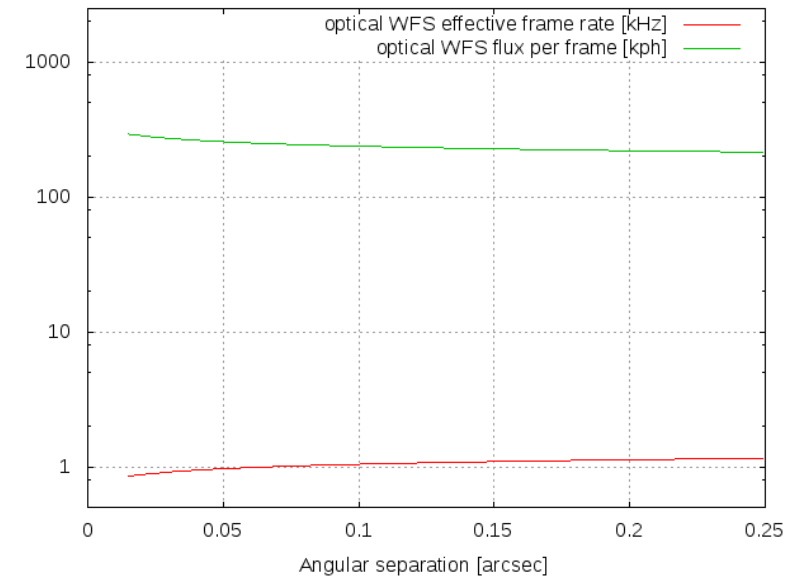
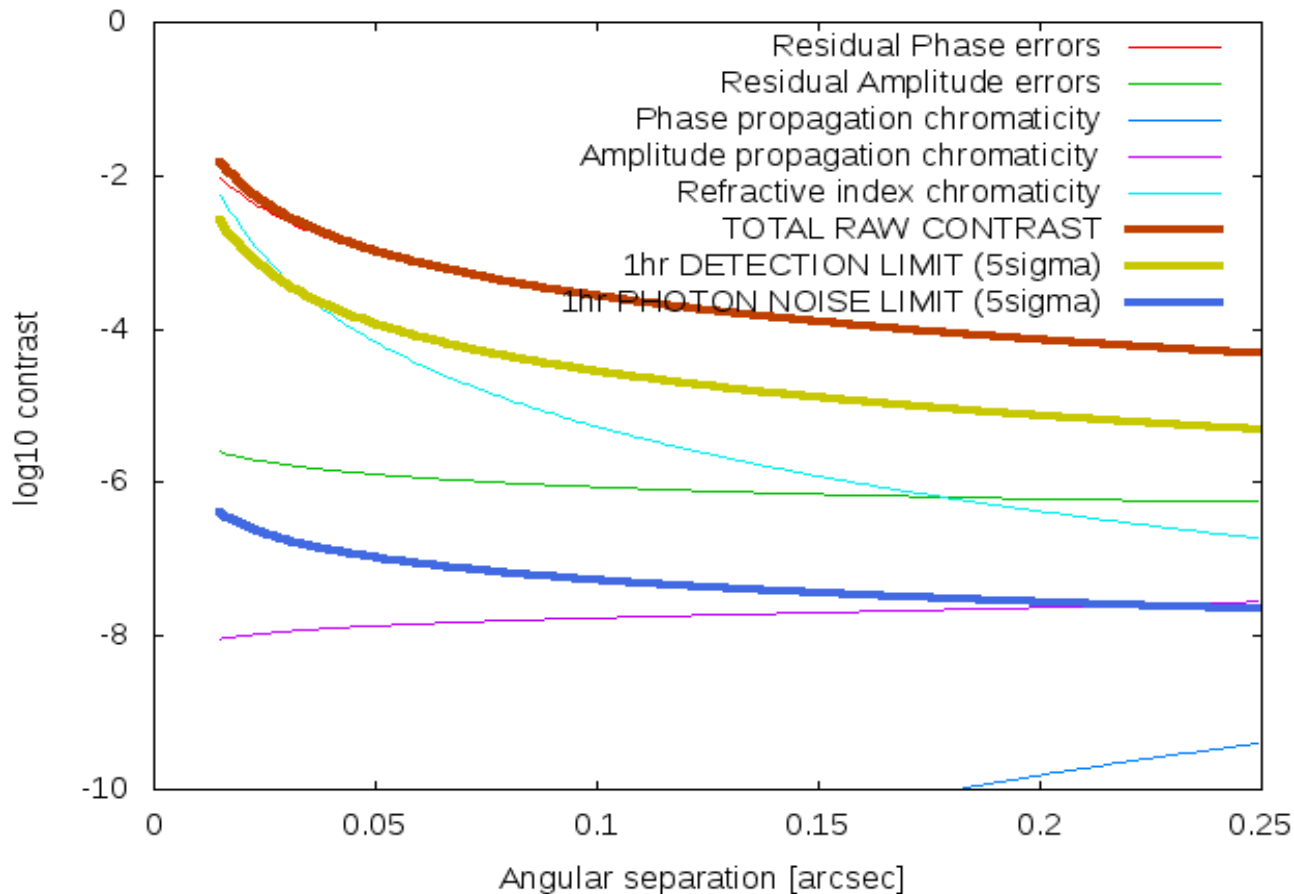
Smaller IWA (~1 I/D)

## Full system (CHARIS+MKIDS)

MKIDS camera → faster speckle control and  
better calibration → significantly higher contrast  
at small separation (~1e-8)

Spectroscopy:  
CHARIS + MKIDS provide spectroscopy from  
~0.8 um to 2.7um

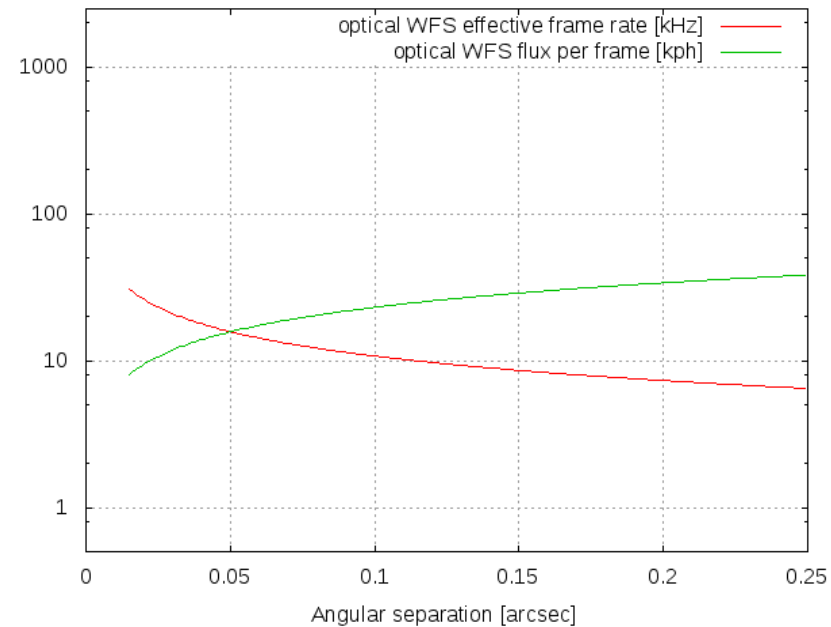
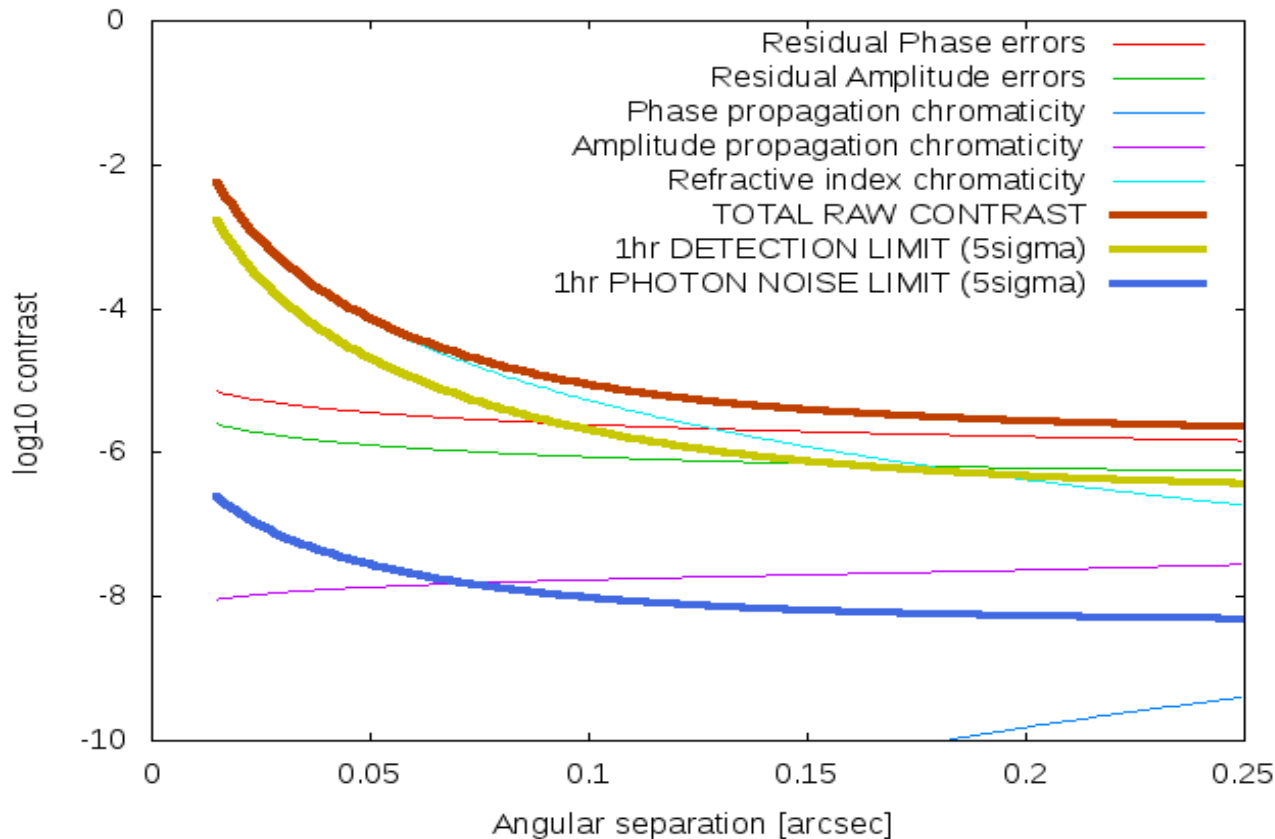
# 30m: SH-based system, 15cm subapertures



Limited by residual OPD errors: time lag + WFS noise  
kHz loop (no benefit from running faster) – same speed as 8m telescope  
>10kph per WFS required

Detection limit  $\sim 1e-3$  at IWA, **POOR AVERAGING** due to crossing time

# 30m: Pyramid-based system

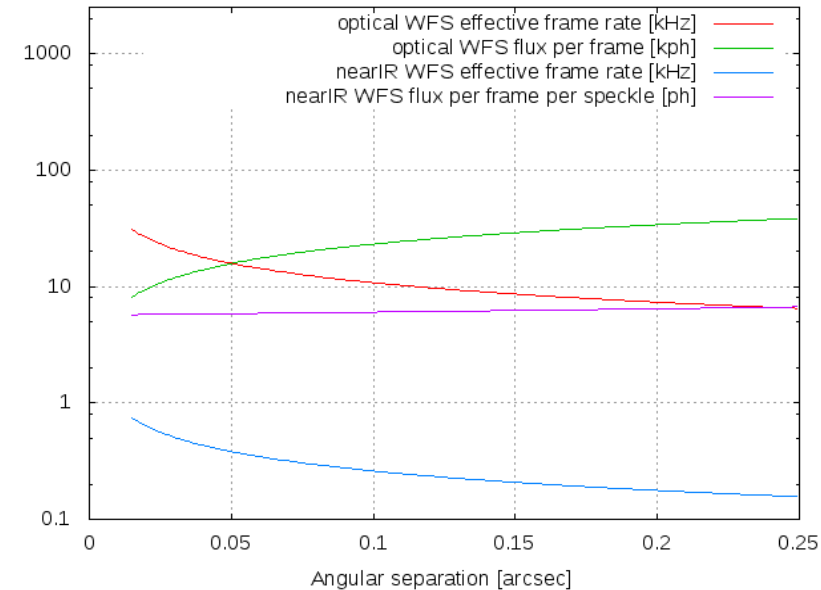
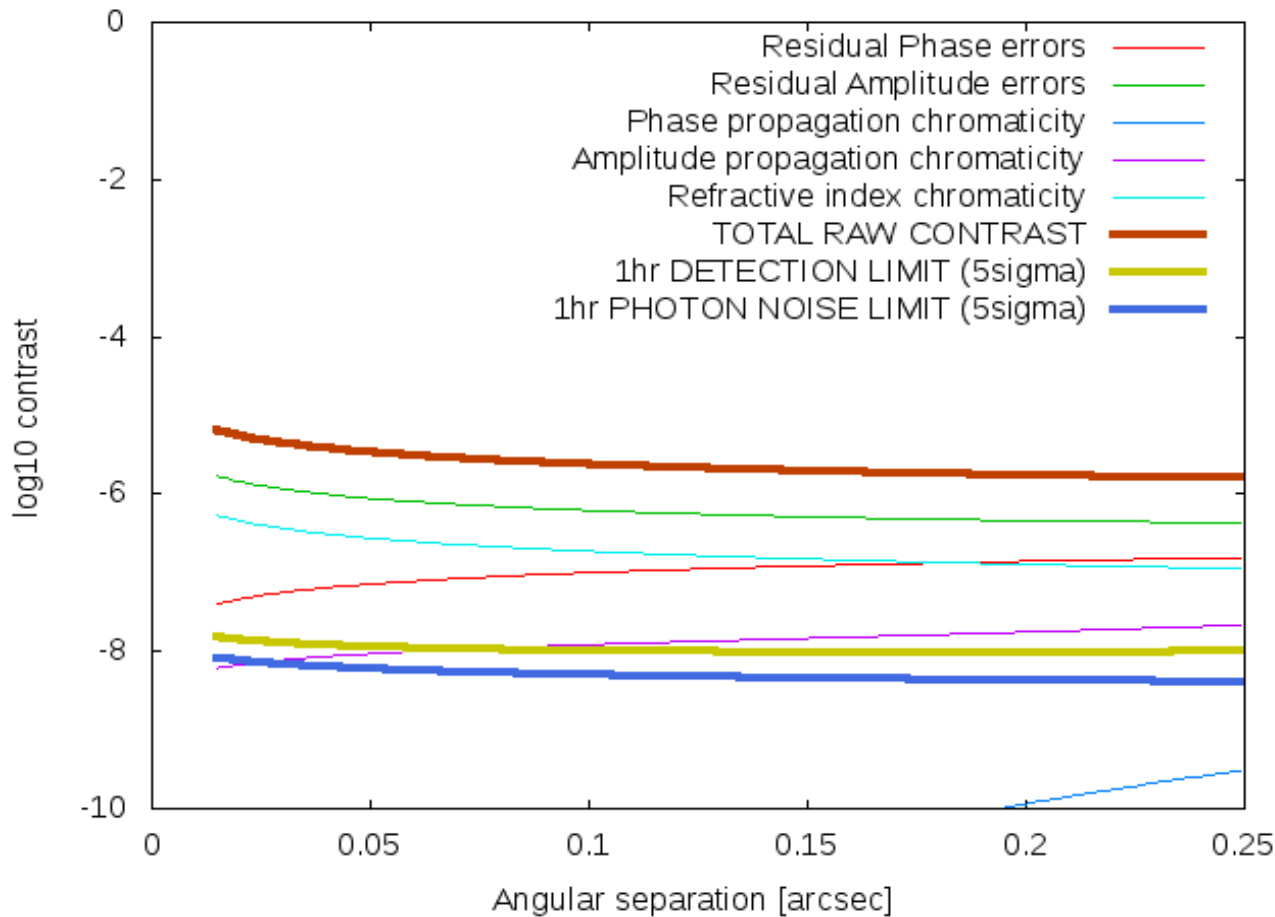


More sensitive WFS, can run faster (10kHz) with ~10 kph per WFS frame  
 Limited by atmosphere chromaticity

$\sim((D/CPA)/r_0)^2$  flux gain:  $\sim 10,000\times$  in flux = 10 mag near IWA  
 Sensitivity now equivalent to 1 mag = -2 with SHWFS



# 30m: Pyramid-based system + speckle control



300Hz speckle control loop (~1kHz frame rate) is optimal

Residual speckle at  $\sim 1e-6$  contrast and fast  $\rightarrow$  good averaging to detection limit at  $\sim 1e-8$

# Spectroscopic characterization of Earth-sized planets with TMT

