

# OUTLINE

SCExAO overview & lessons learned

Visible light instrumentation for TMT

High contrast imaging in near-IR:

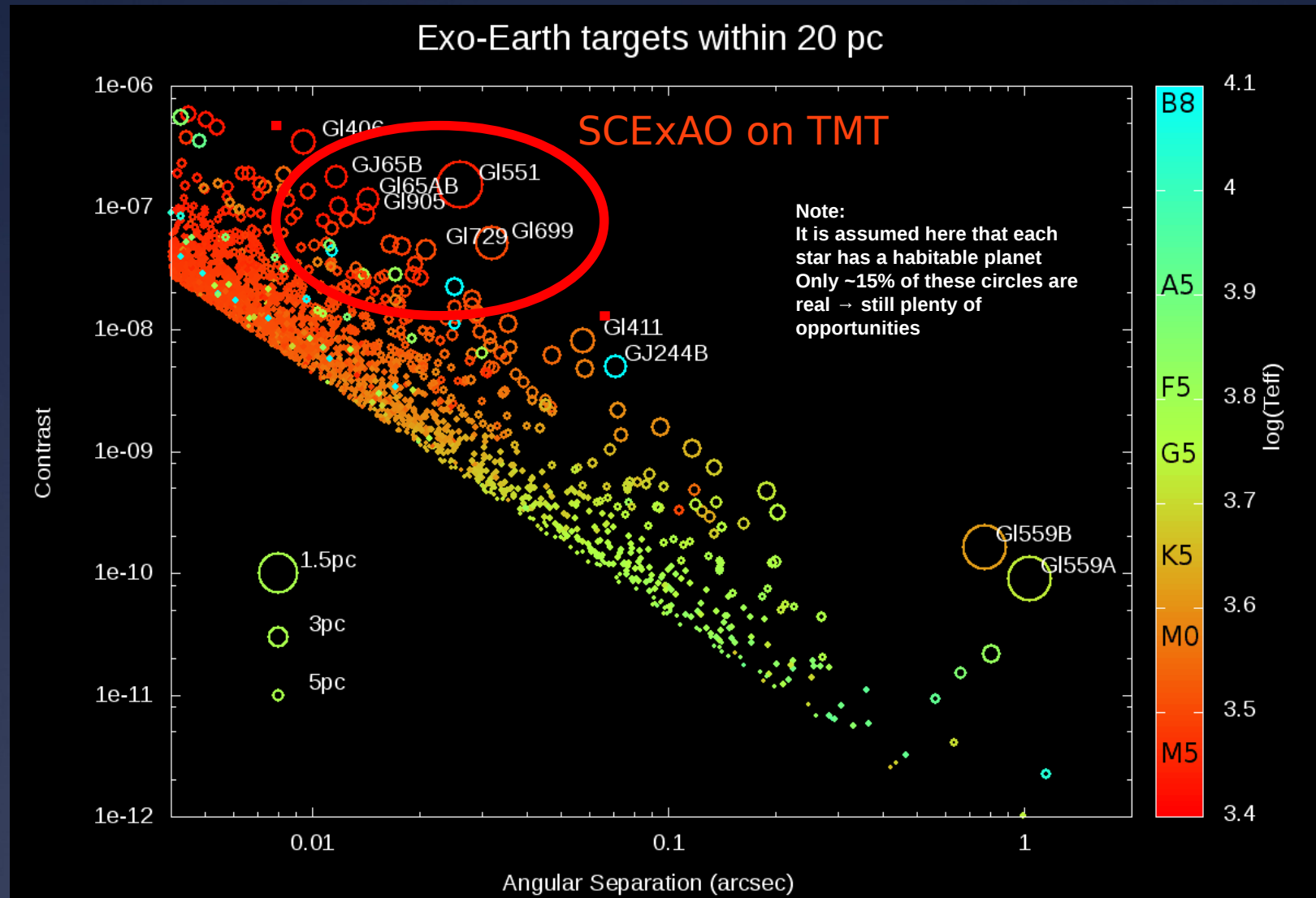
- Coronagraphy
- Wavefront control

# SCExAO and TMT

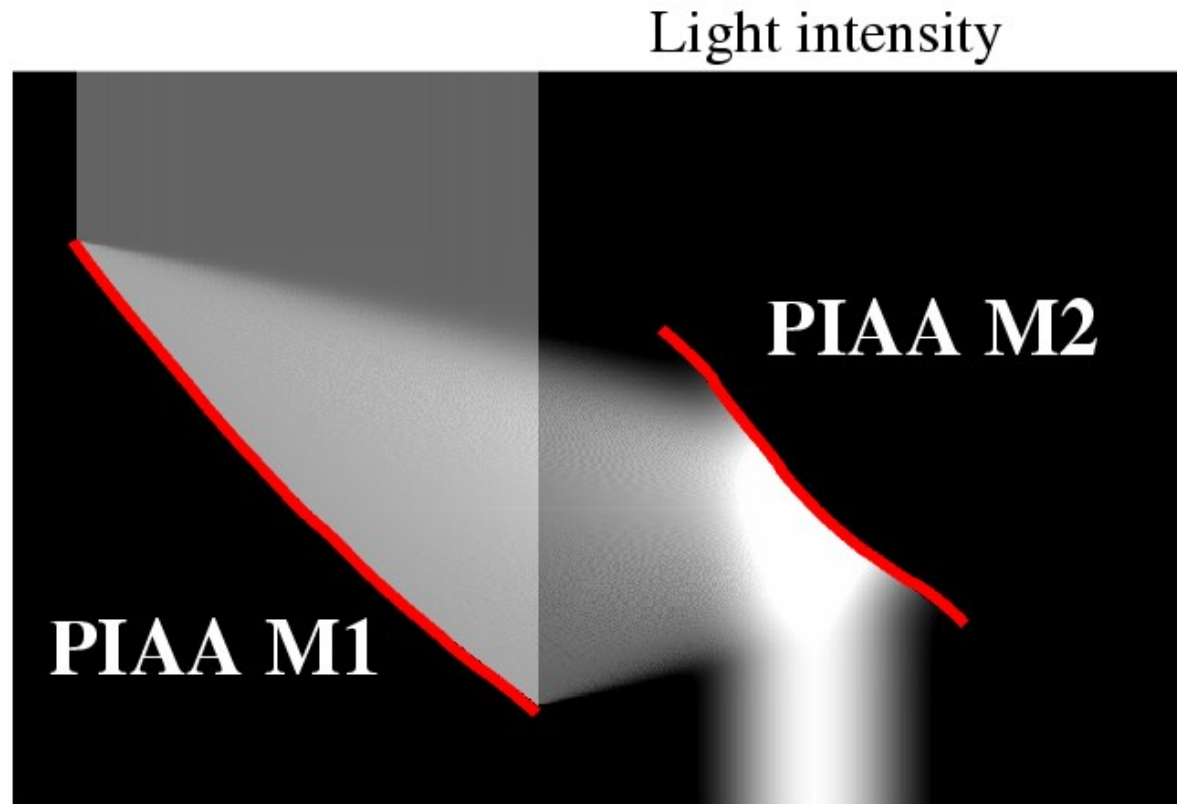
We intend to ready SCExAO for TMT, as a visitor instrument soon after first light  
Prime science case (focused survey):

**spectroscopy of habitable planets around nearby M-type stars**

***SCExAO is ideally suited for this (high contrast + small IWA)***

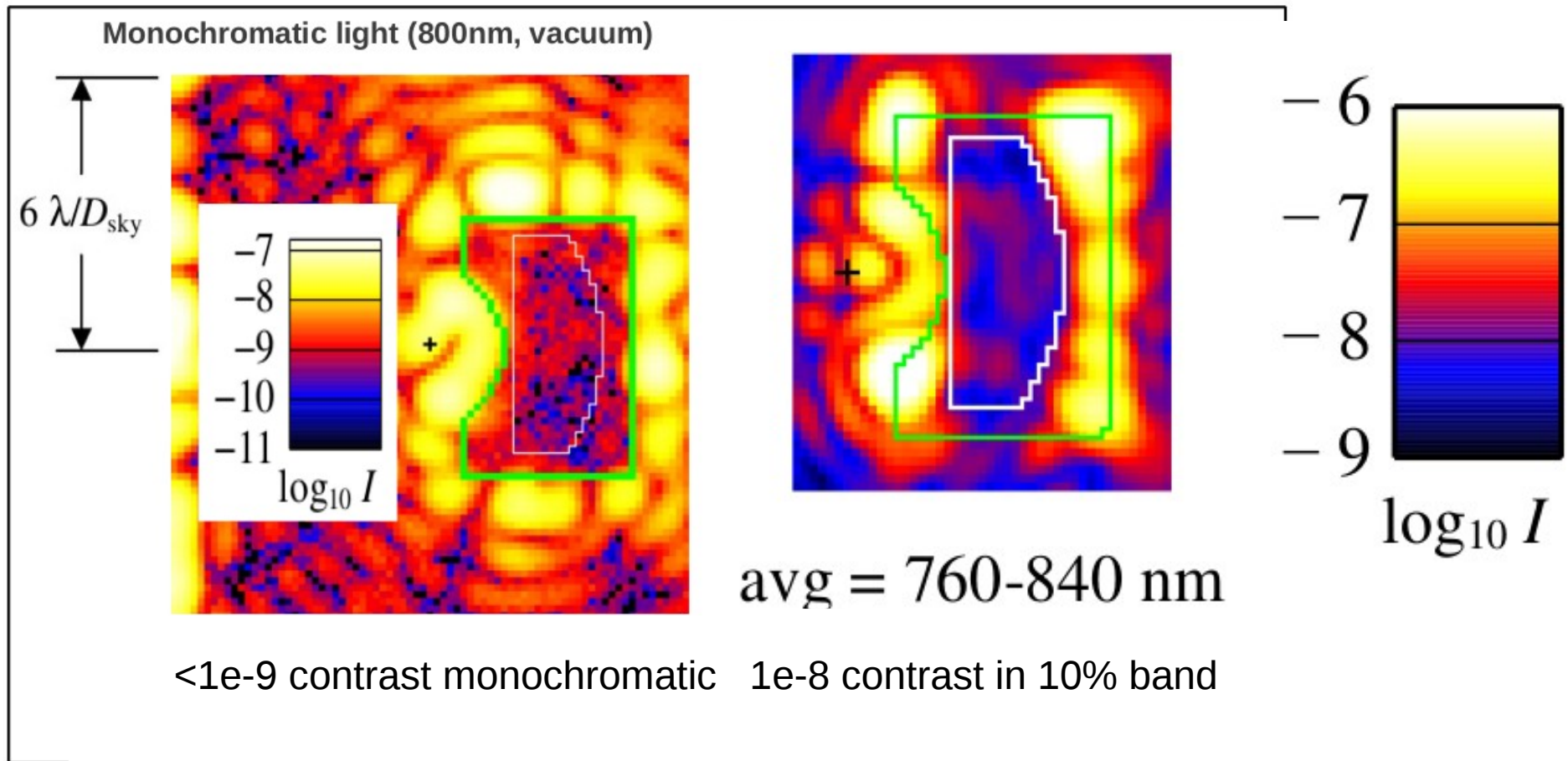


# Phase-Induced Amplitude Apodization Complex Mask Coronagraph (PIAACMC)



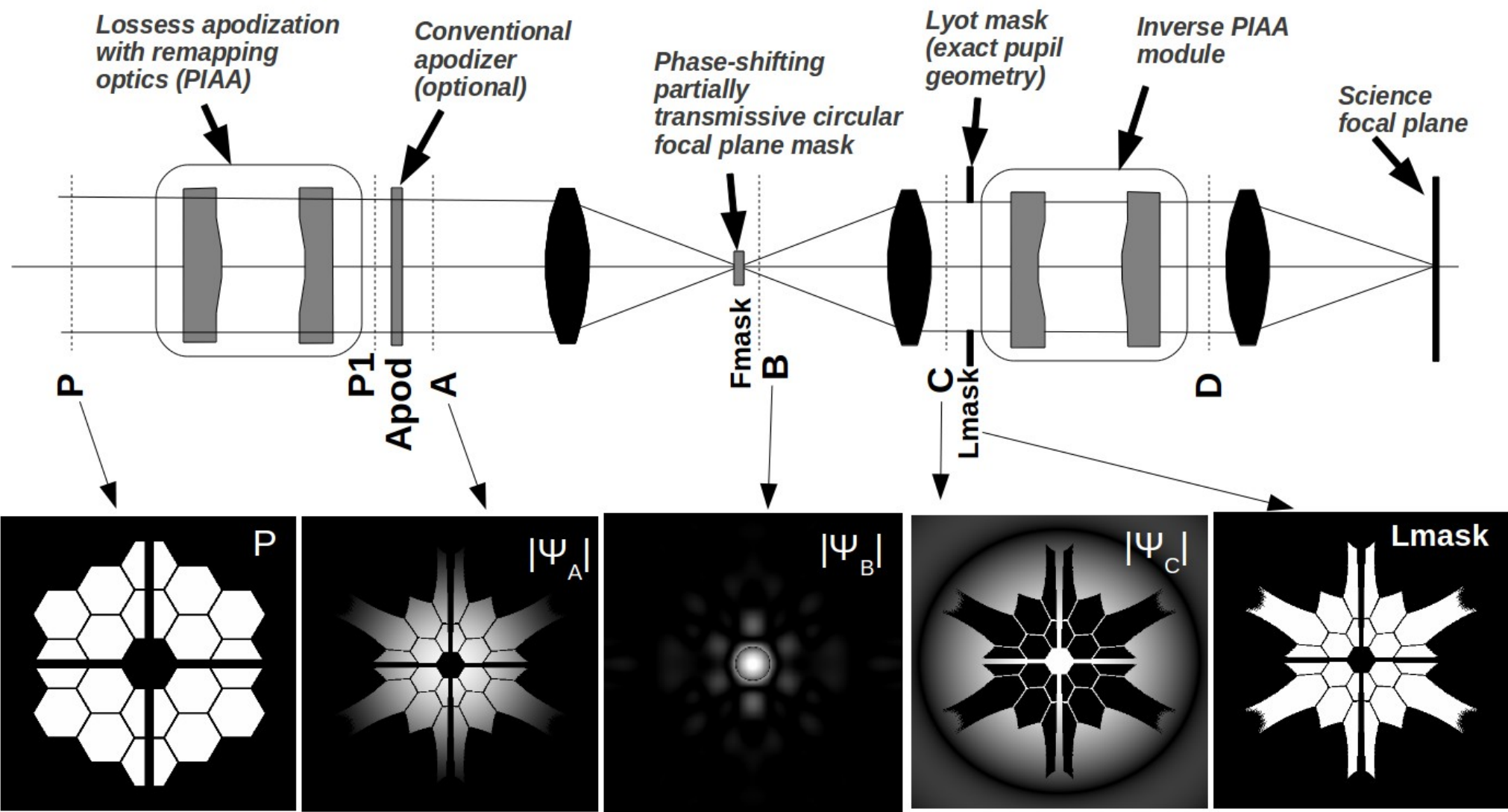
Uses lenses or mirrors for lossless beam apodization

# PIAA testbed at NASA JPL : lab results demonstrate PIAA's high efficiency and small IWA (B. Kern, O. Guyon et al.) - now moving to PIAACMC



2-4 I/D dark hole, high system throughput

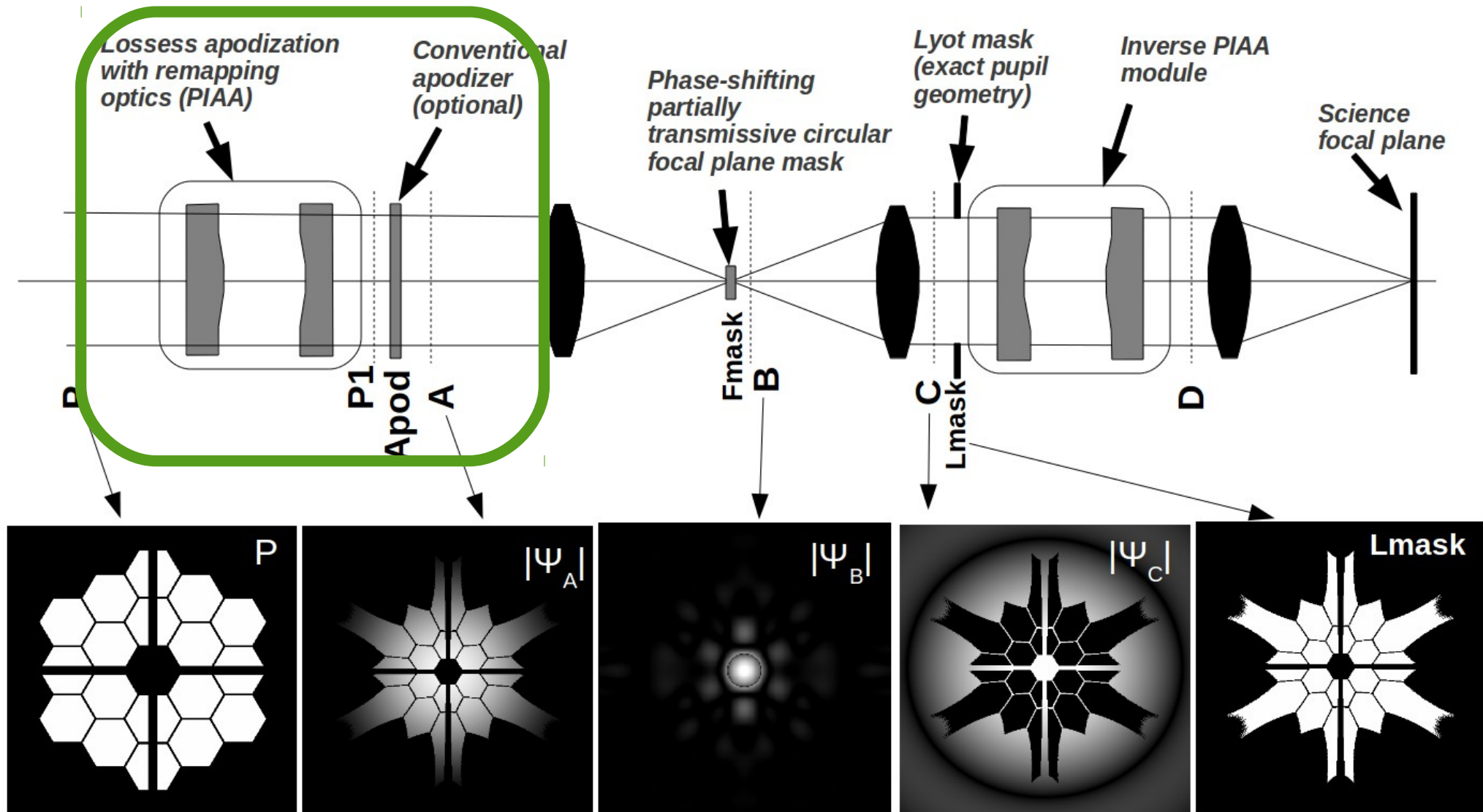
# Phase Induced Amplitude Apodized Complex Mask Coronagraph (PIAACMC)



(largely) lossless apodization

*Creates a PSF with weak Airy rings*

## Phase Induced Amplitude Apodized Complex Mask Coronagraph (PIAACMC)





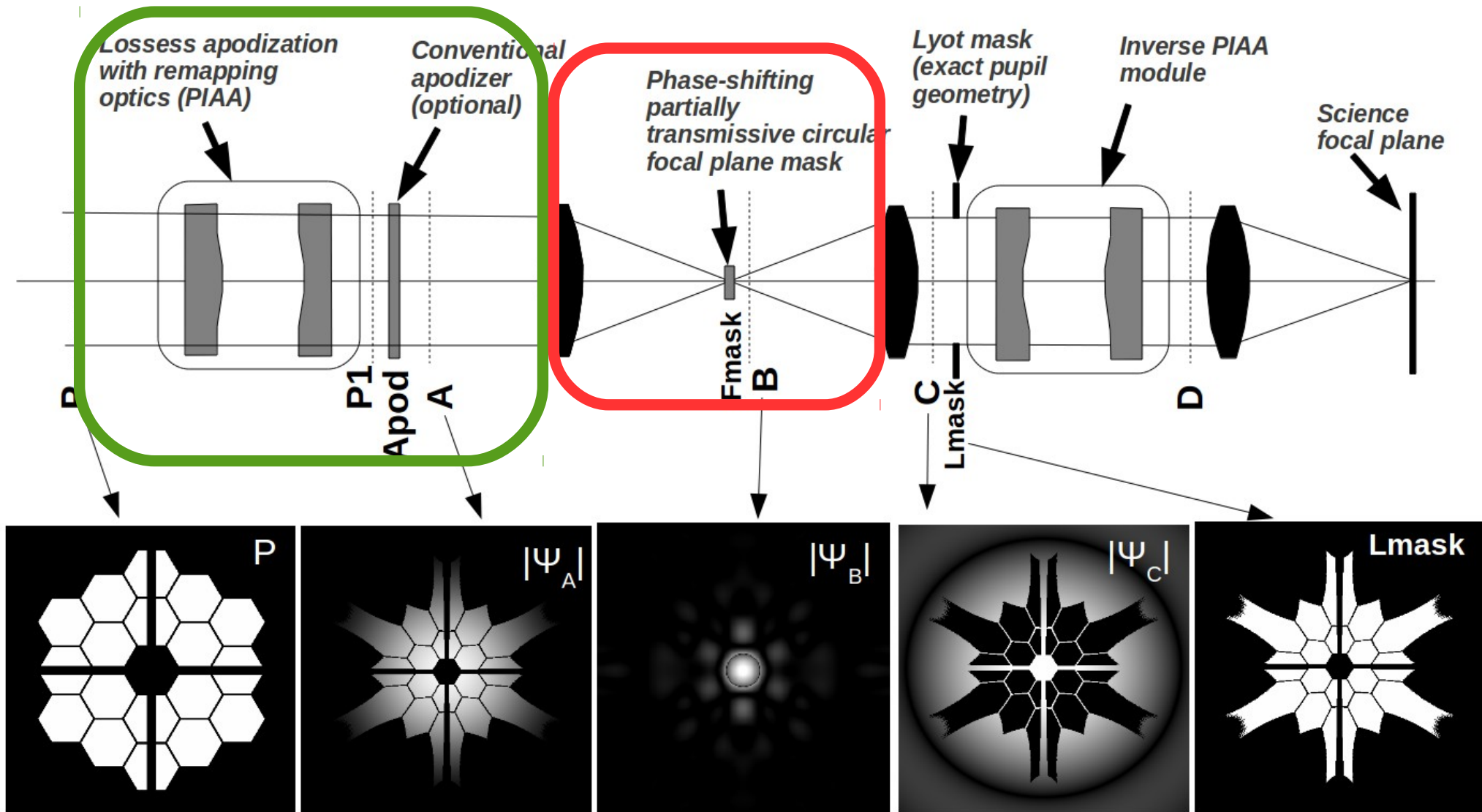
**(largely) lossless apodization**

*Creates a PSF with weak Airy rings*

**Focal plane mask:  $-1 < t < 0$**

*Induces destructive interference  
inside downstream pupil*

## Phase Induced Amplitude Apodized Complex Mask Coronagraph (PIAACMC)



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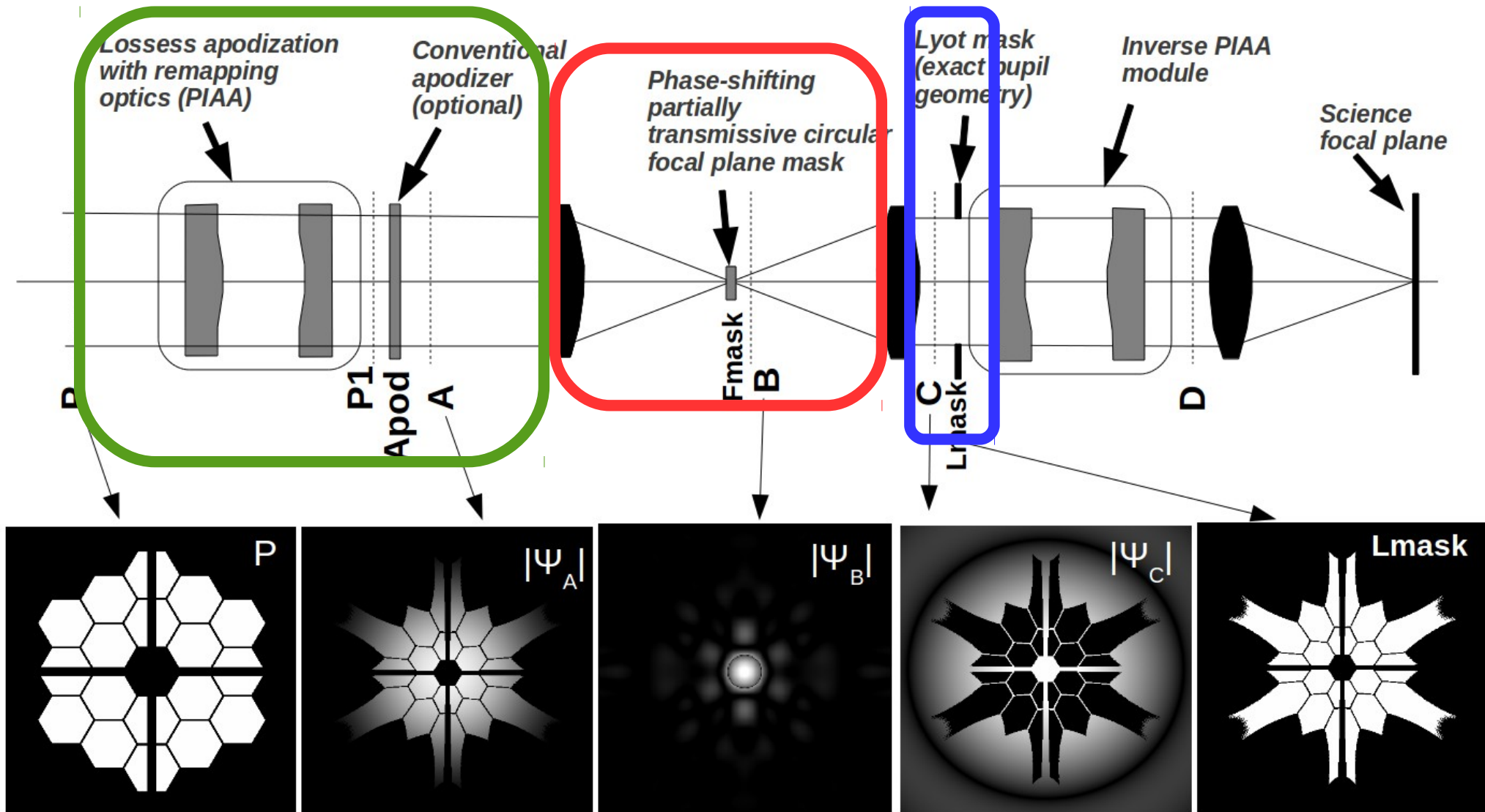
**Lyot stop**

*Blocks starlight*

**Focal plane mask:  $-1 < t < 0$**

*Induces destructive interference  
inside downstream pupil*

## Phase Induced Amplitude Apodized Complex Mask Coronagraph (PIAACMC)





**(largely) lossless apodization**

*Creates a PSF with weak Airy rings*

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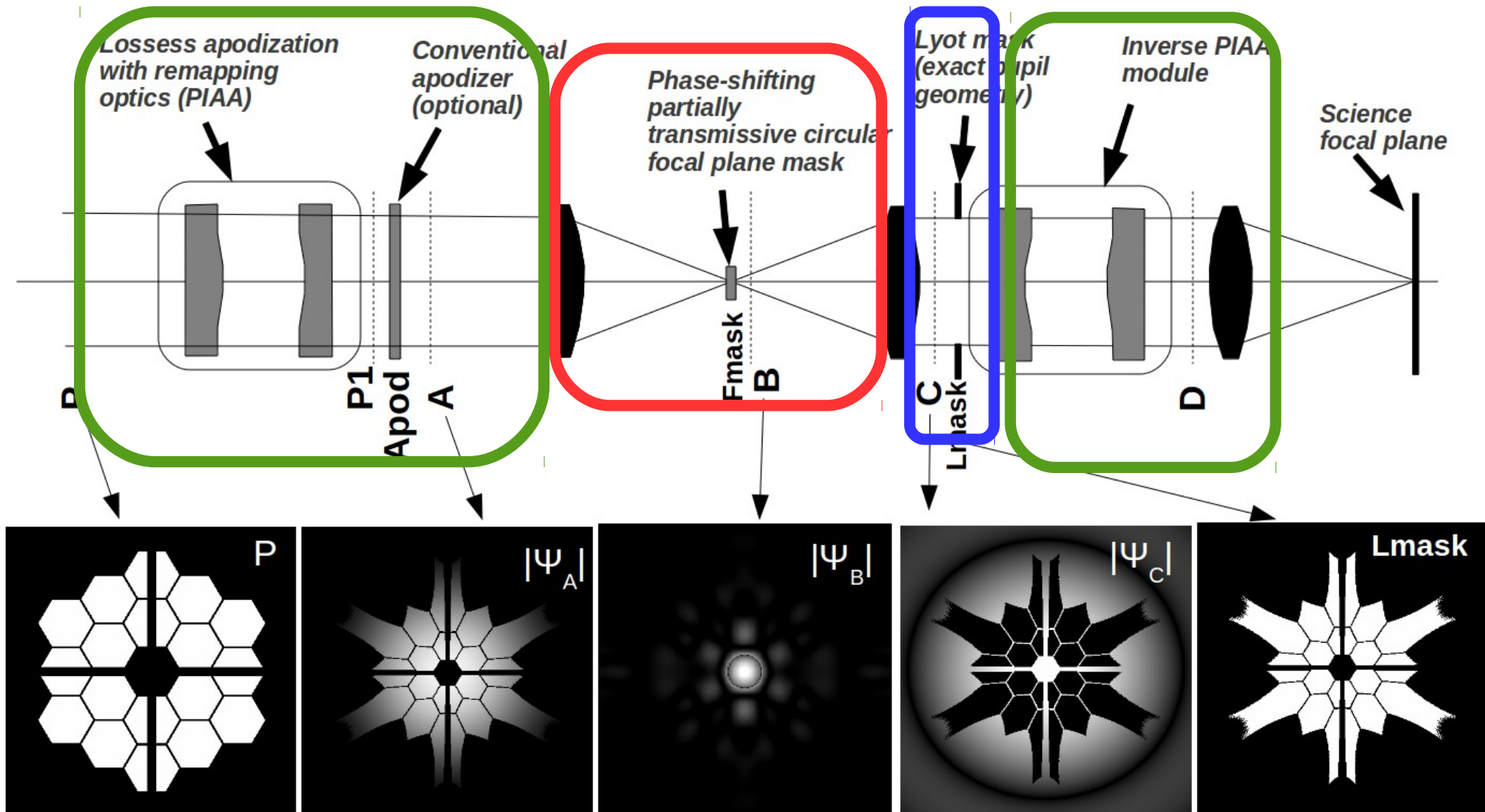
**Focal plane mask:  $-1 < t < 0$**

*Induces destructive interference inside downstream pupil*

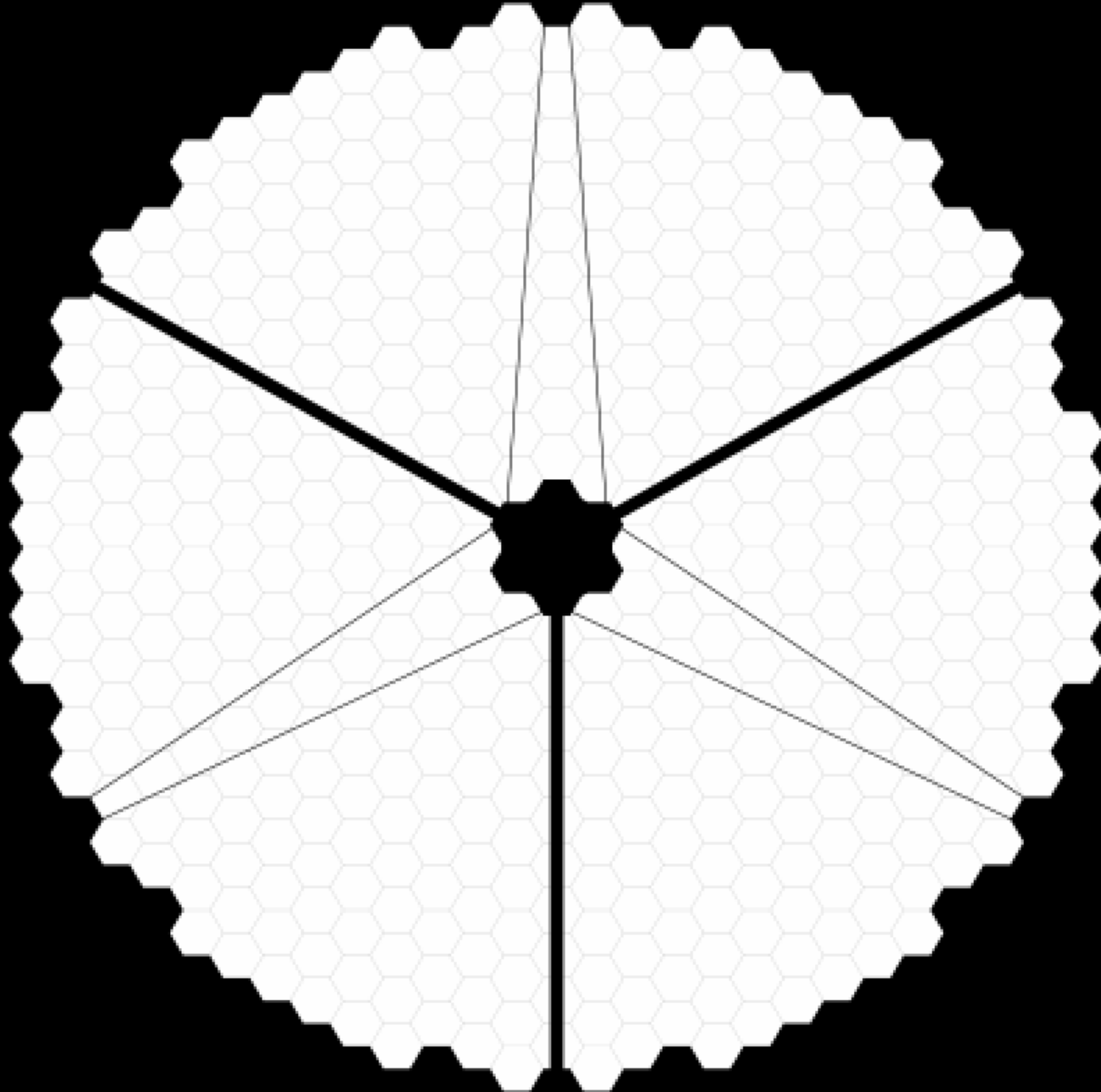
**Inverse PIAA (optional)**

*Recovers Airy PSF over wide field*

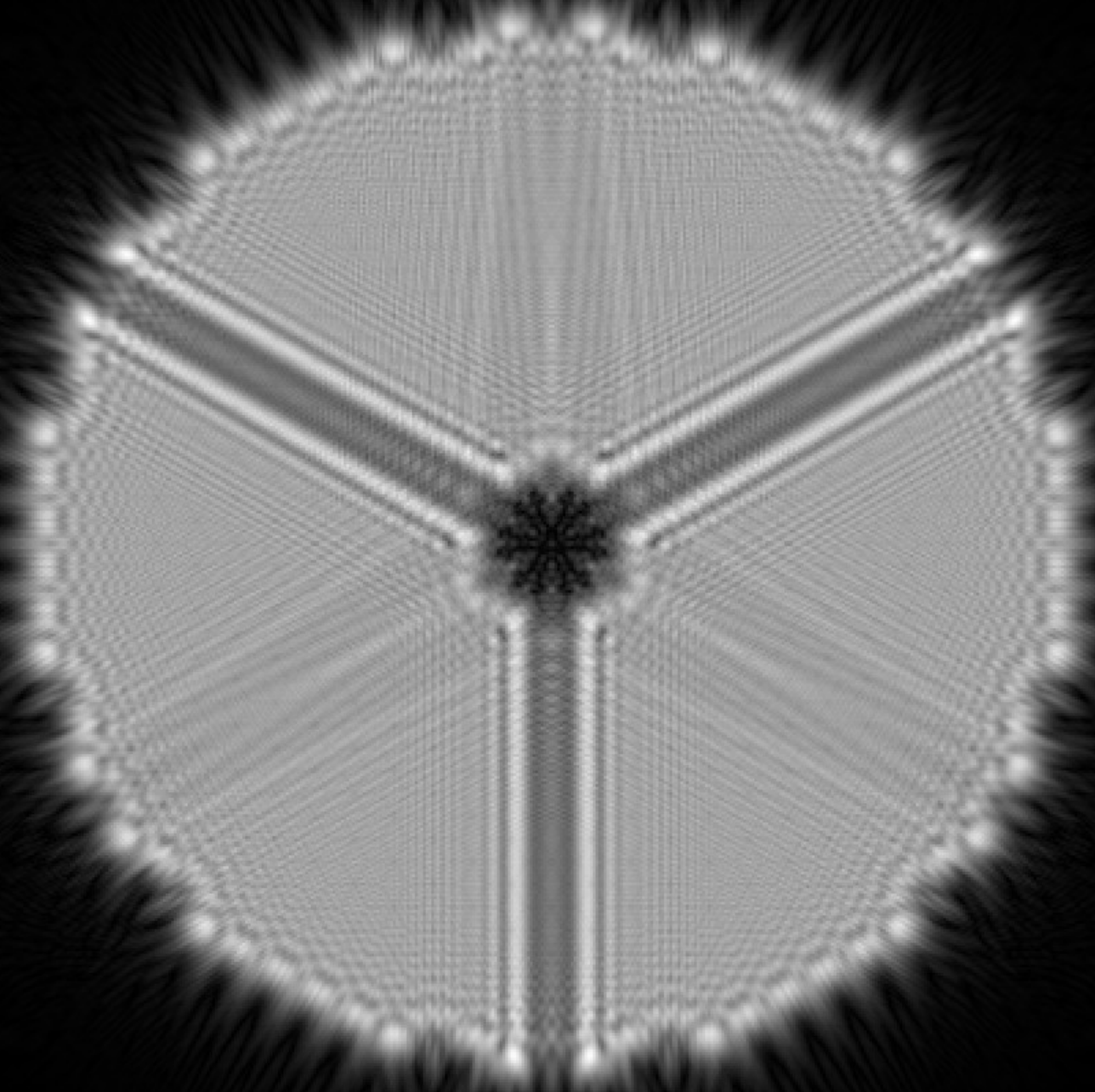
## Phase Induced Amplitude Apodized Complex Mask Coronagraph (PIAACMC)



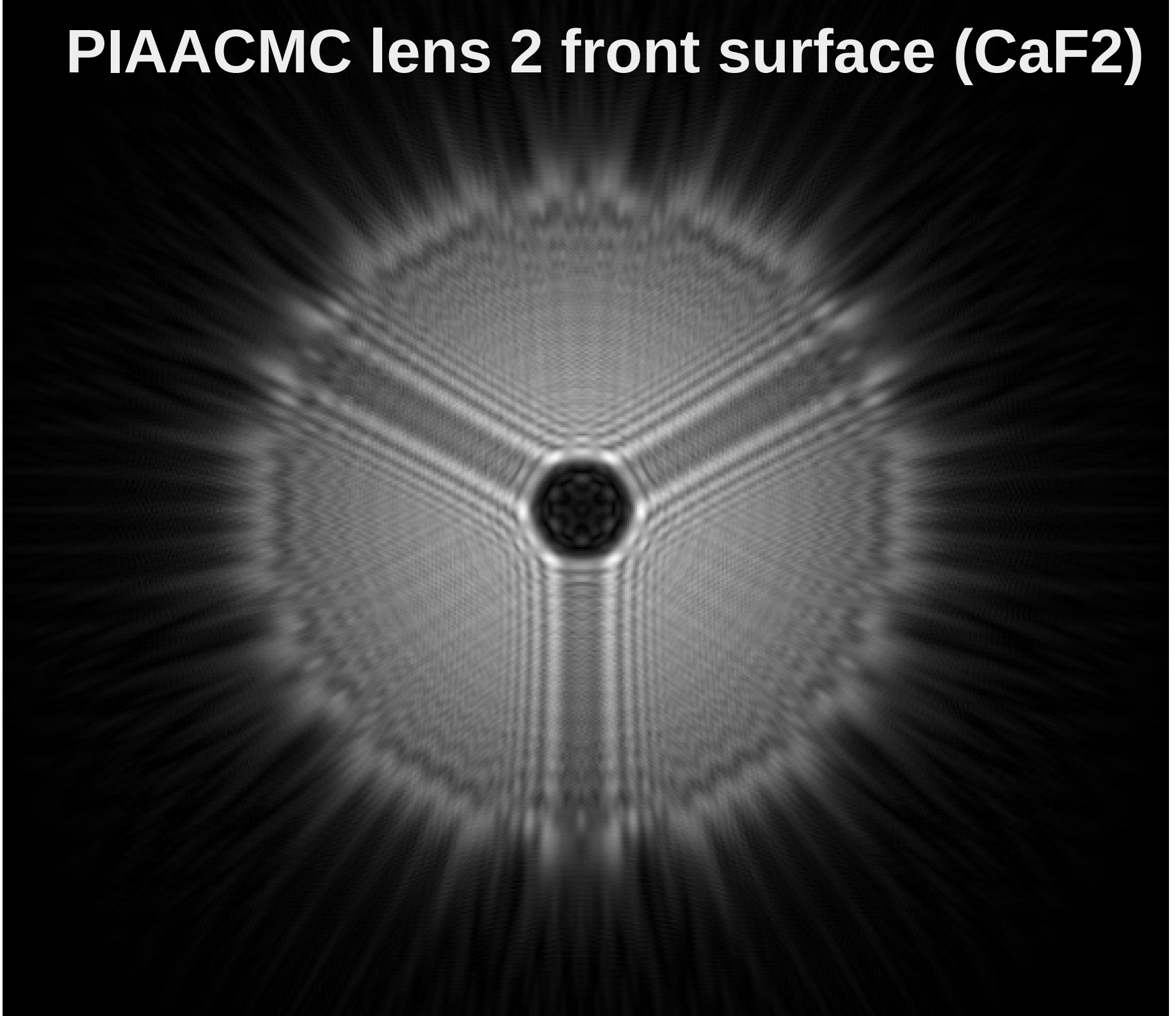
# Pupil Plane



# PIAACMC lens 1 front surface (CaF<sub>2</sub>)



# PIAACMC lens 2 front surface (CaF<sub>2</sub>)

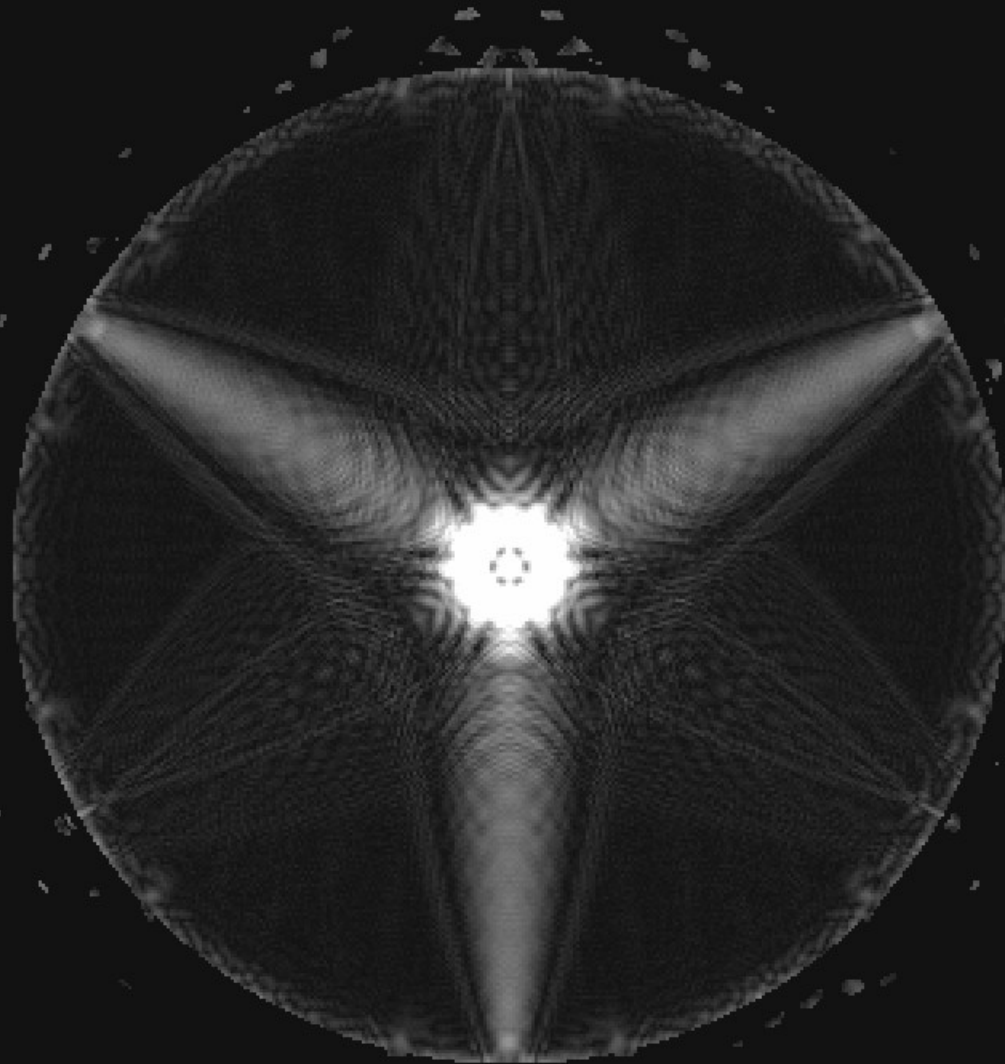


# Post focal plane mask “pupil”

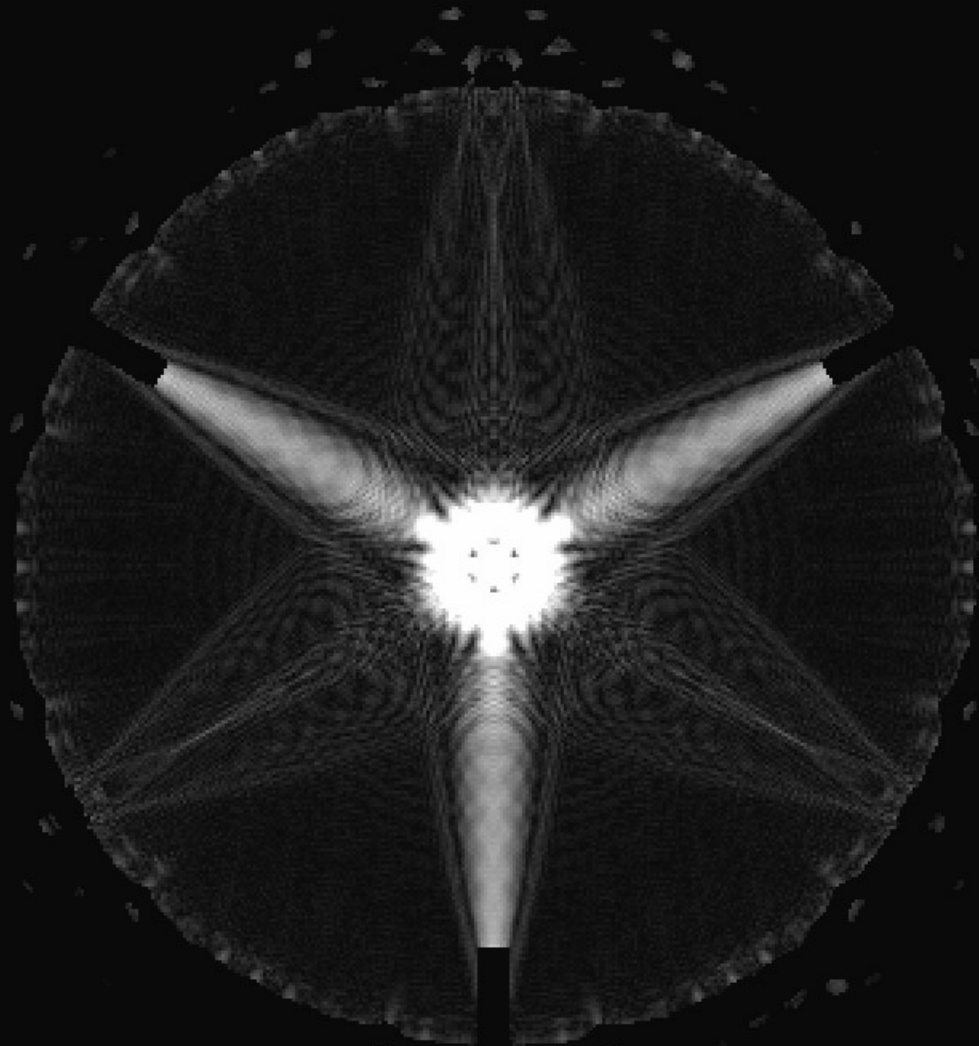




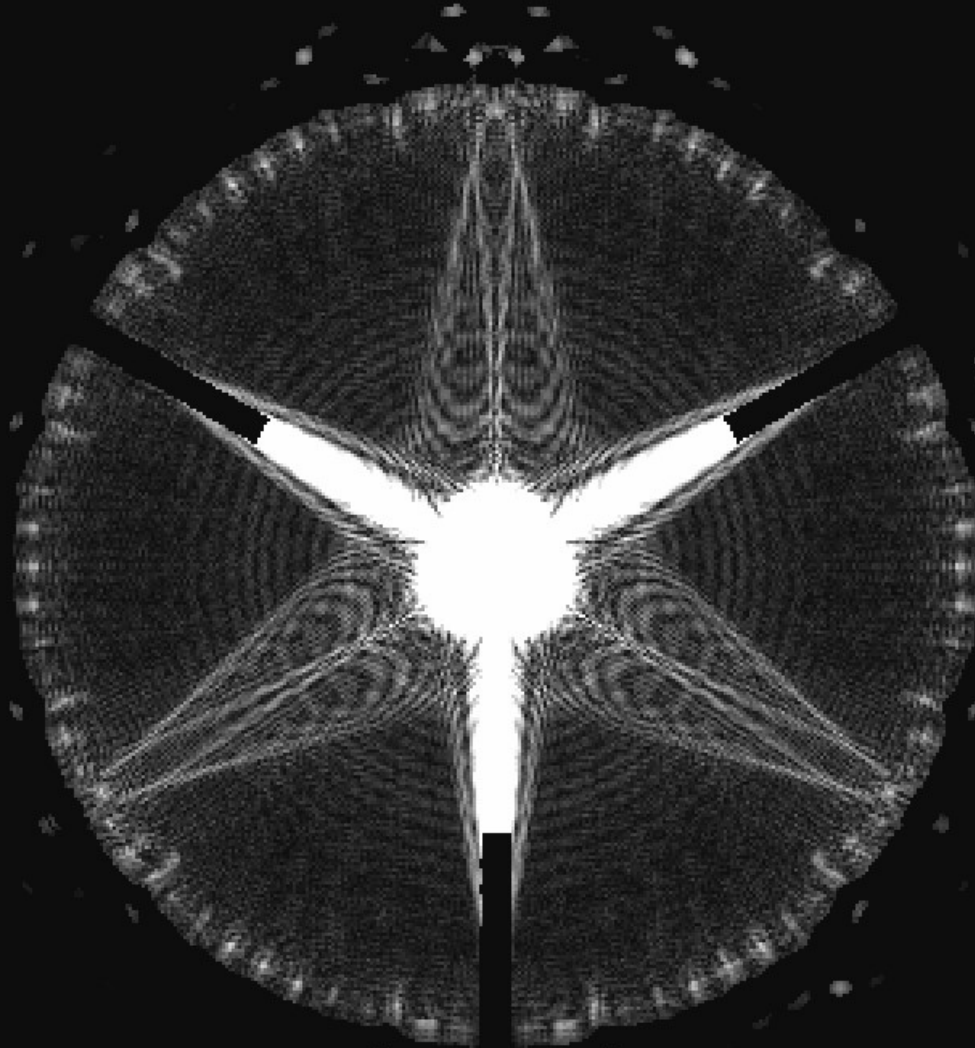
# Stop #1



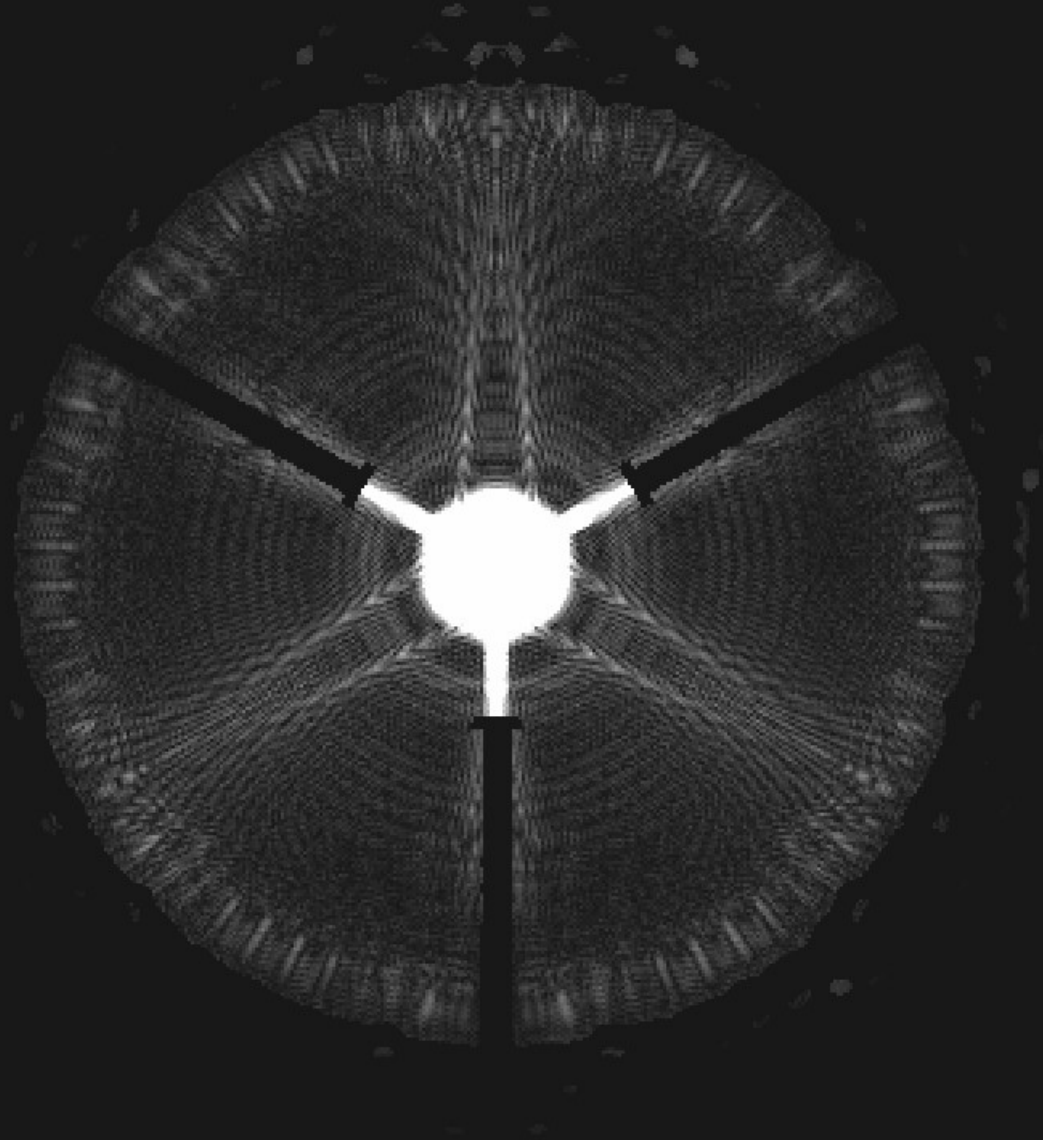
# Stop #2



# Stop #3



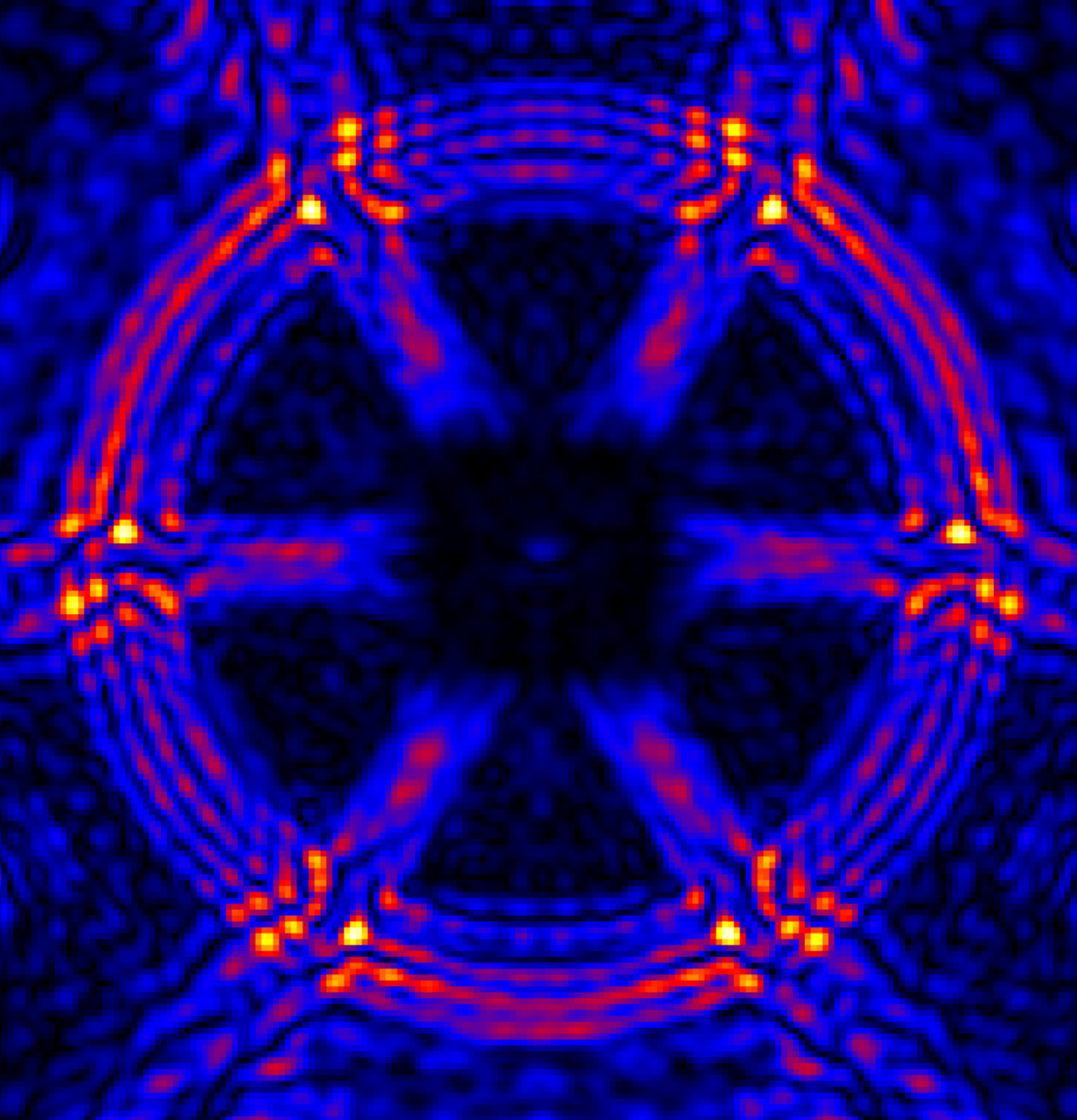
# Stop #4



# Stop #5







**PSF at 1600nm**

**$3\text{e-}9$  contrast in  
1.2-8 I/D**

**80% off-axis  
throughput**

**1.2 I/D IWA**

**CaF2 lenses  
SiO2 mask**

5.42e-09 2.17e-08 4.91e-08 8.72e-08 1.37e-07 1.97e-07 2.67e-07 3.50e-07 4.42e-07

# Focal plane mask designed for broadband operation AND stellar angular size

Mask has ~500 zones, each a different thickness

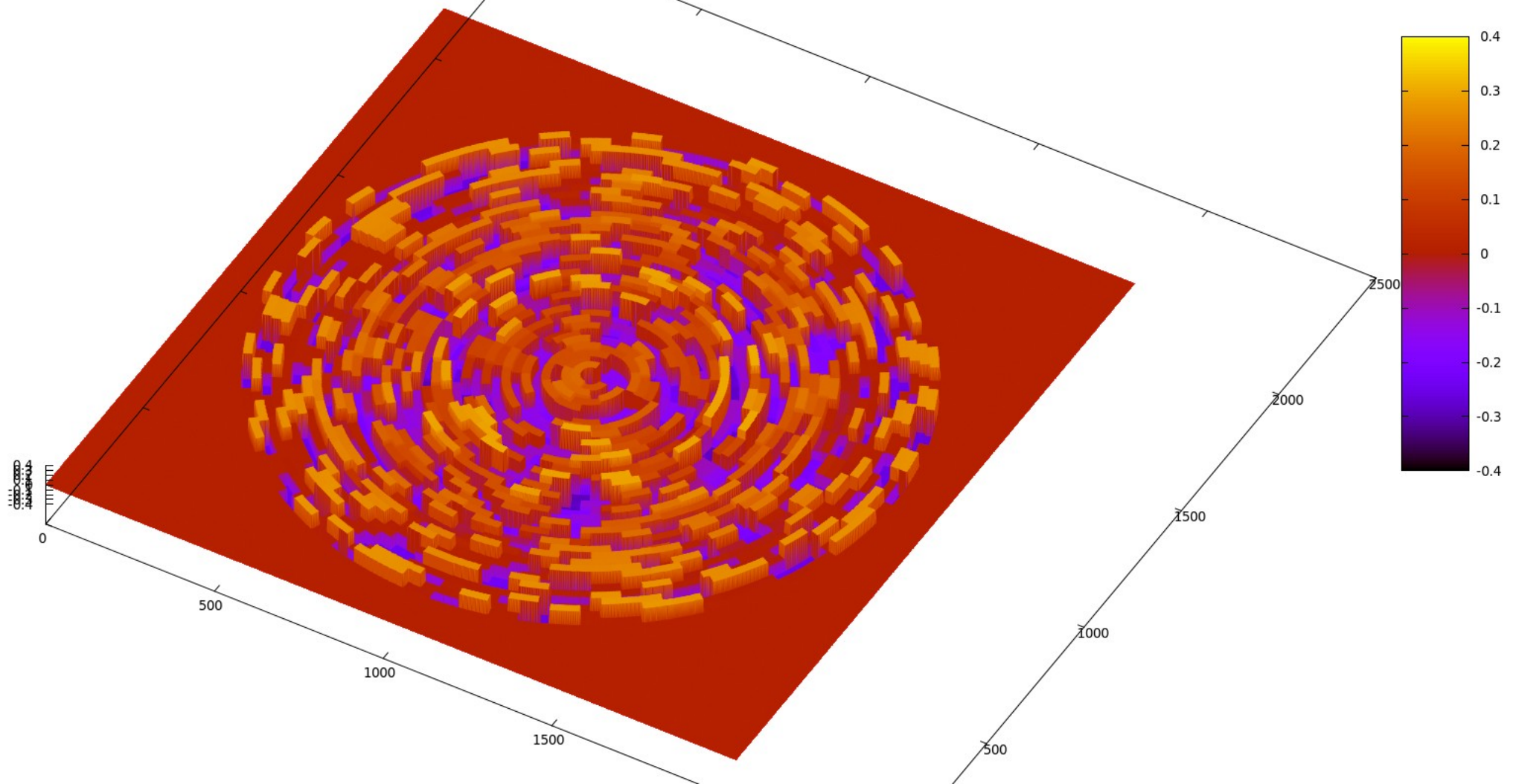
Computer optimization of the zones thicknesses to simultaneously:

- Achieve broadband contrast (including compensation of known chromaticity)
- Null a ~1mas diameter area → **100x gain in contrast**

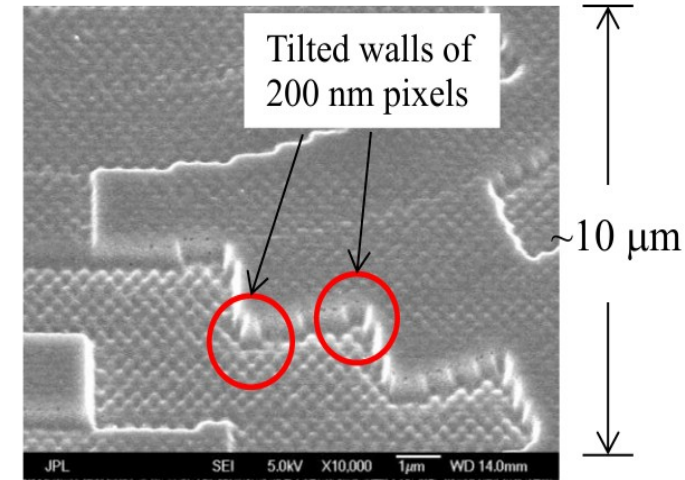
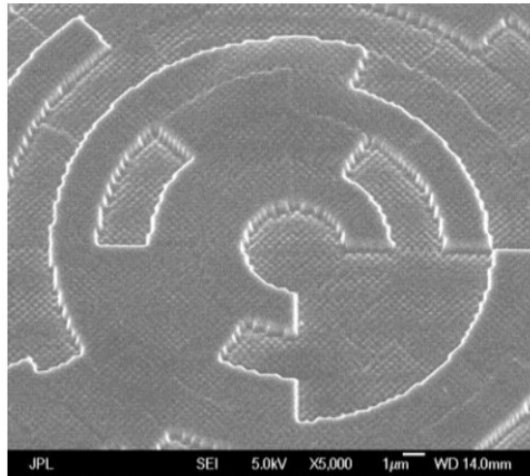
With 500 zones,  $1e-7$  raw contrast achievable with IWA = 1.2 I/D over 20% band

# Focal plane mask (vertical scale amplified) for $1e-9$ raw contrast, 1.3 I/D IWA (WFIRST visible light mask)

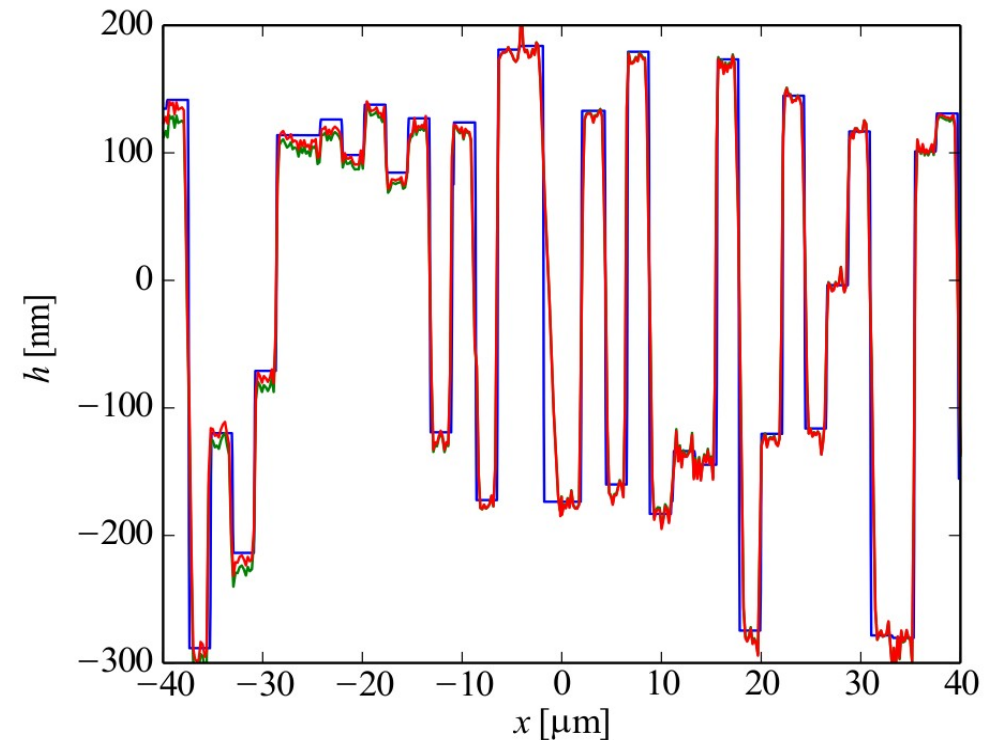
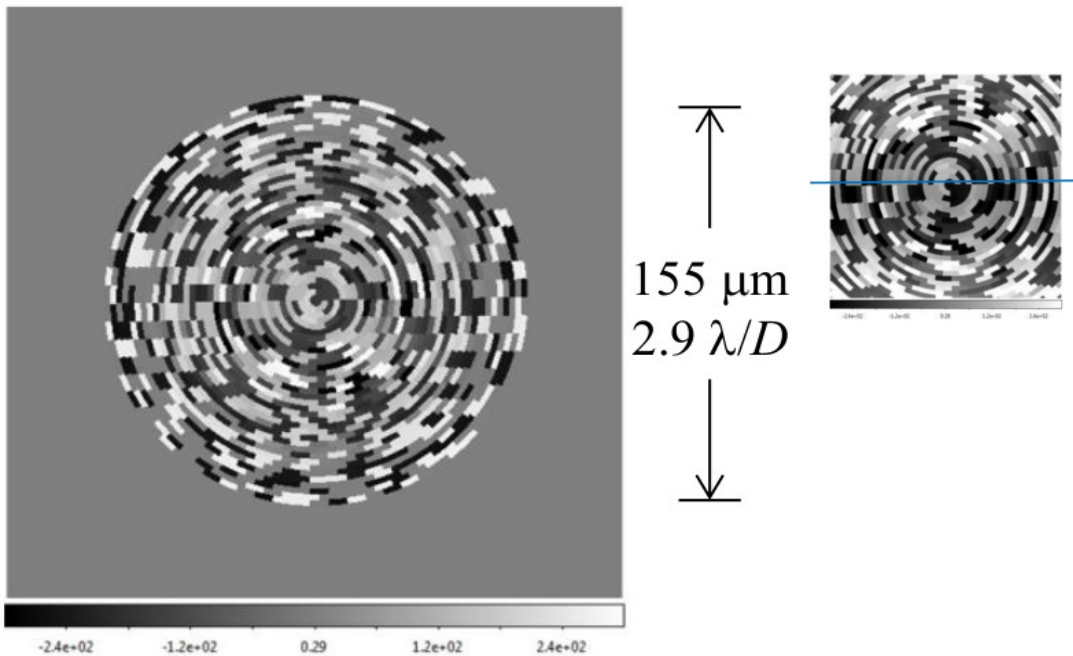
Sag within  $\pm 0.3 \mu\text{m}$   
35 rings, 154.7  $\mu\text{m}$  diameter (2.2  $\mu\text{m}$  wide rings)



# Mask characterization → OK to $1e-7$ raw contrast at 550nm at 2 I/D (Kern et al. 2015)



Design



# Contrast limits

Assumptions:

I mag = 8 (WFS – 100 targets)

H mag = 6 (Science)

Noiseless detector

1.3 I/D IWA coronagraph

30% system efficiency

40% bandwidth in both WFS and science

Time lag = 1.5 WFS frames

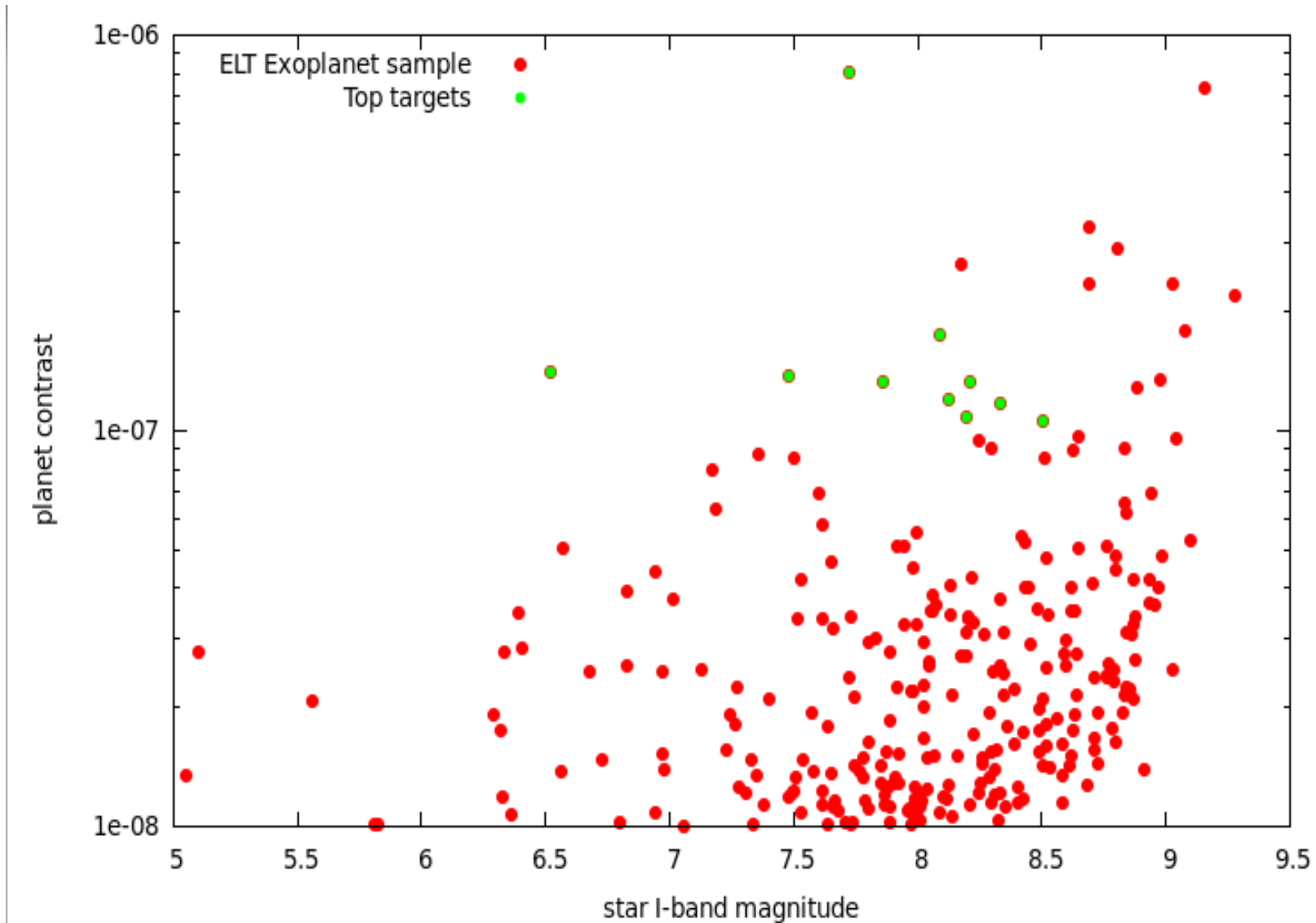
Mauna Kea “median” atmosphere



# Reflected light planets

Assuming that each star has a SuperEarth (2x Earth diameter) at the 1AU equivalent HZ distance

(assumes Earth albedo, contrast and separation for max elongation)



# Reflected light from HZ Super-Earths: Top 10 targets for a 30m telescope

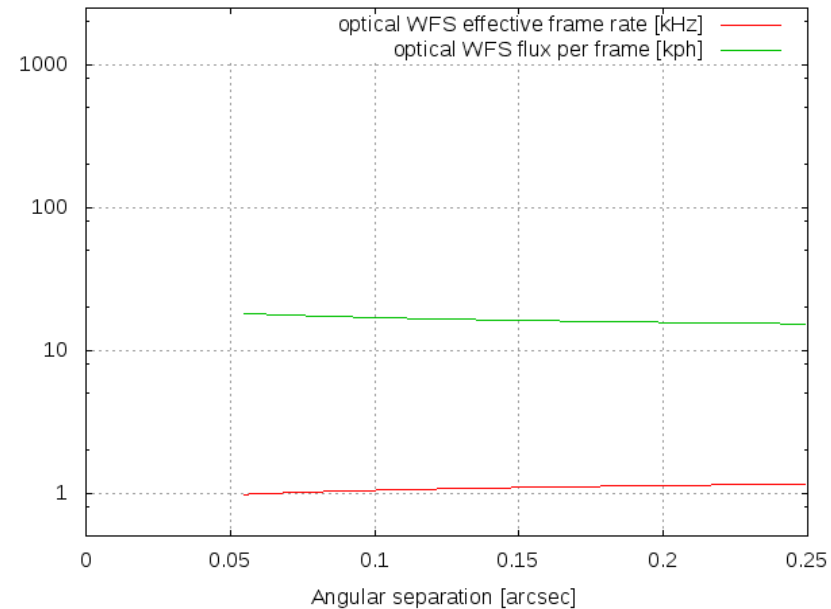
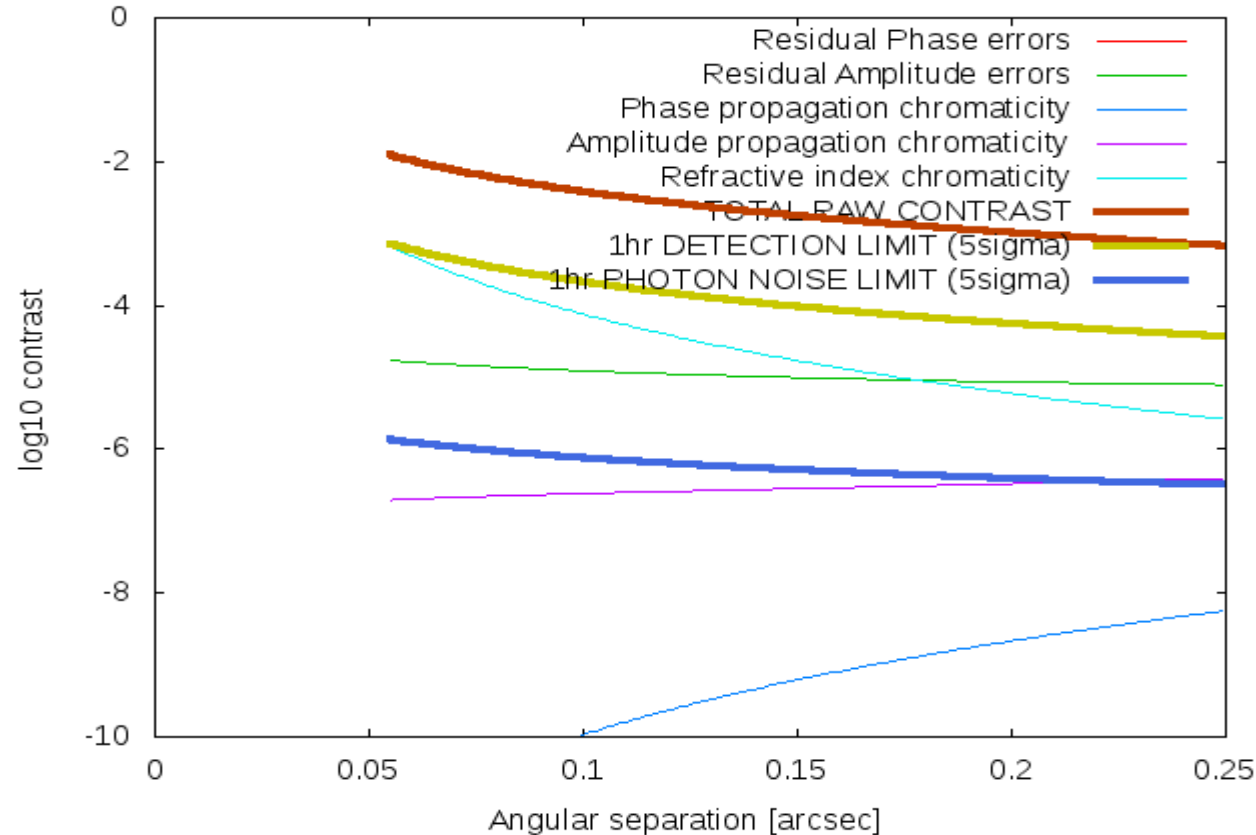
Assuming that each star has a SuperEarth (2x Earth diameter) at the 1AU equivalent HZ distance

(assumes Earth albedo, contrast and separation for max elongation)

MOST FAVORABLE TARGETS											
STAR						PLANET					
Name	Type	Distance	Diameter	$L_{bol}$	$m_V$	$m_R$	$m_H$	Separation	Contrast	$m_H$	Notes, Multiplicity
Proxima Centauri (Gl551)	M5.5	1.30 pc	$0.138 R_{Sun}$ $0.990 \pm 0.050$ mas [1]	$8.64e-04$	11.00	9.56	4.83	22.69 mas	$8.05e-07$	20.07	RV measurement exclude planet above 3 Earth mass in HZ <a href="#">[Endl &amp; Kurster 2008]</a>
Barnard's Star (Gl699)	M4	1.83 pc	$0.193 R_{Sun}$ $0.987 \pm 0.04$ mas [2]	$4.96e-03$	9.50	8.18	4.83	38.41 mas	$1.40e-07$	21.97	-
Kruger 60 B (Gl860B)	M4	3.97 pc	$0.2 R_{Sun}$ [3]	$5.81e-03$	11.30	9.90	5.04	19.20 mas	$1.20e-07$	22.35	-
Ross 154 (Gl729)	M4.5	2.93 pc	$0.2 R_{Sun}$ [3]	$5.09e-03$	10.40	9.11	5.66	24.34 mas	$1.37e-07$	22.82	-
Ross 128 (Gl447)	M4.5	3.32 pc	$0.2 R_{Sun}$ [3]	$3.98e-03$	11.10	9.77	5.95	18.99 mas	$1.75e-07$	22.84	-
Ross 614 A (Gl234A)	M4.5	4.13 pc	$0.2 R_{Sun}$ [3]	$5.23e-03$	11.10	9.82	5.75	17.51 mas	$1.33e-07$	22.95	Double star (sep=3.8 AU)
Gl682	M3.5	4.73 pc	$0.26 R_{Sun}$ [3]	$6.41e-03$	10.90	9.70	5.92	16.93 mas	$1.09e-07$	23.33	-
Groombridge 34 B (Gl15B)	M6	3.45 pc	$0.18 R_{Sun}$ [3]	$5.25e-03$	11.00	9.61	6.19	20.98 mas	$1.33e-07$	23.39	150 AU from M2 primary
40 Eri C (Gl166C)	M4.5	4.83 pc	$0.23 R_{Sun}$ [3]	$5.92e-03$	11.10	9.88	6.28	15.93 mas	$1.18e-07$	23.61	35AU from 40 Eri B (white dwarf), 420 AU from 40 Eri A (K1)
GJ 3379	M4	5.37 pc	$0.24 R_{Sun}$ [3]	$6.56e-03$	11.30	10.06	6.31	15.09 mas	$1.06e-07$	23.75	-

[1] Angular diameter (uniform disk, non limb-darkened value) measured by optical interferometry with VLTI [Demory et al. 2009](#)  
[2] Uniform disk angular diameter from [Lane et al. 2001](#)  
[3] No direct measurement. Approximate radius is given. If possible, radius is extrapolated from photometry using K magnitude and radius vs. absolute K magnitude relationship in [Demory et al. 2009](#)

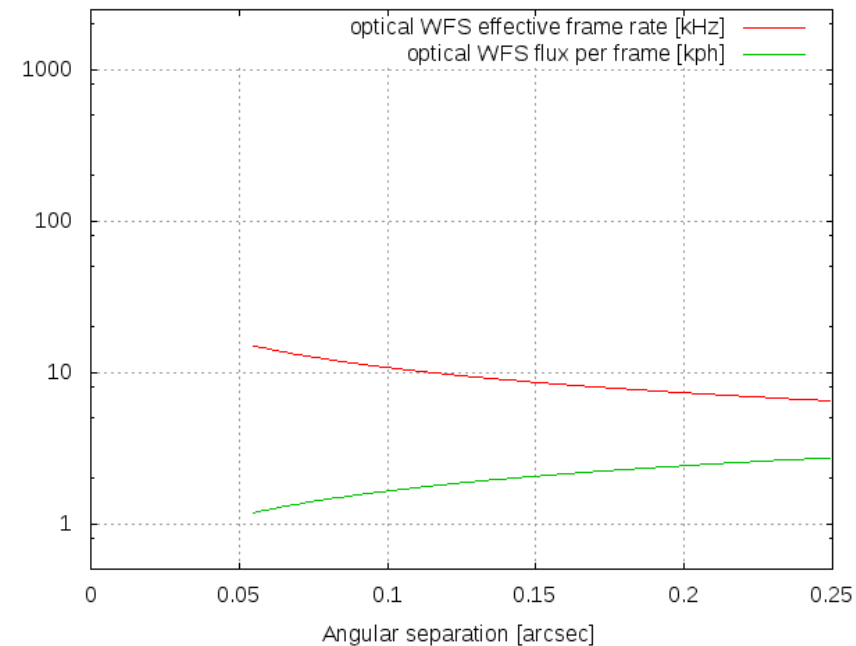
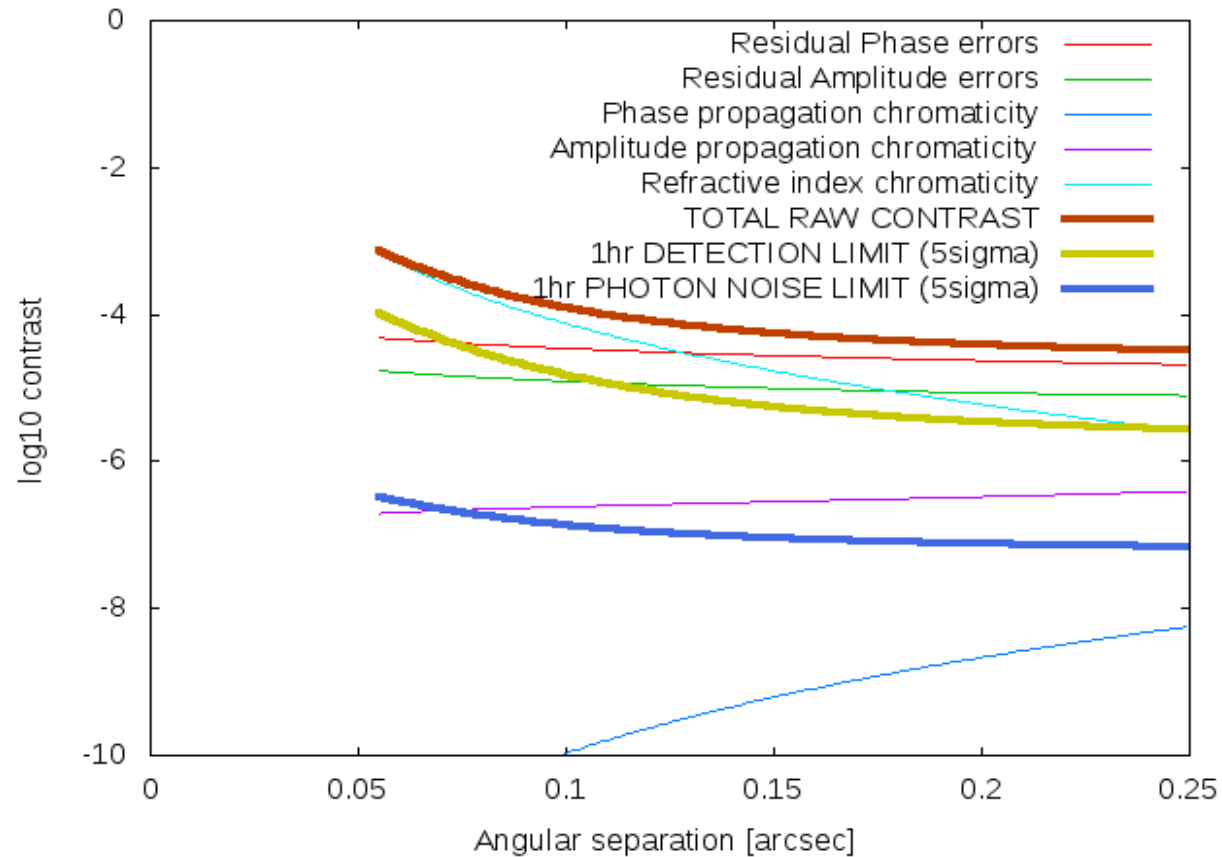
# 8m: SH-based system, 15cm subapertures



Limited by residual OPD errors: time lag + WFS noise  
kHz loop (no benefit from running faster)  
>10kph per WFS required

Detection limit  $\sim 1e-3$  at IWA,  $\sim 1e-4$  at  $0.2''$

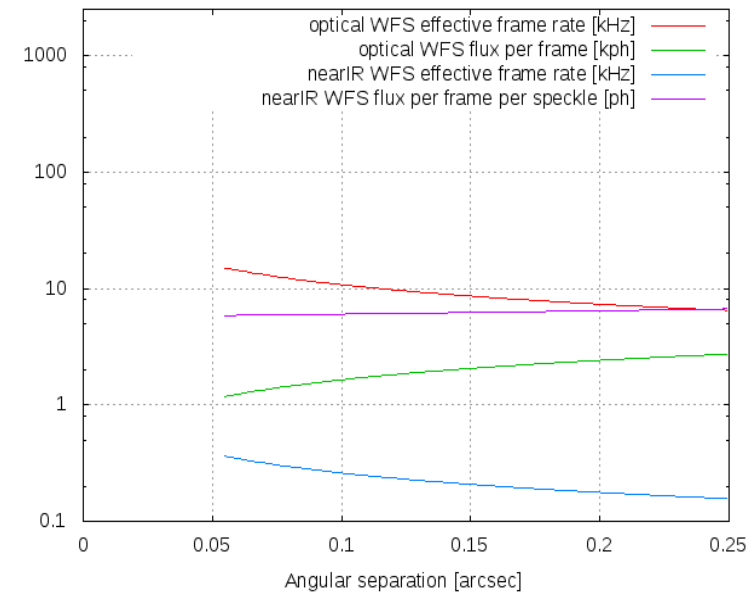
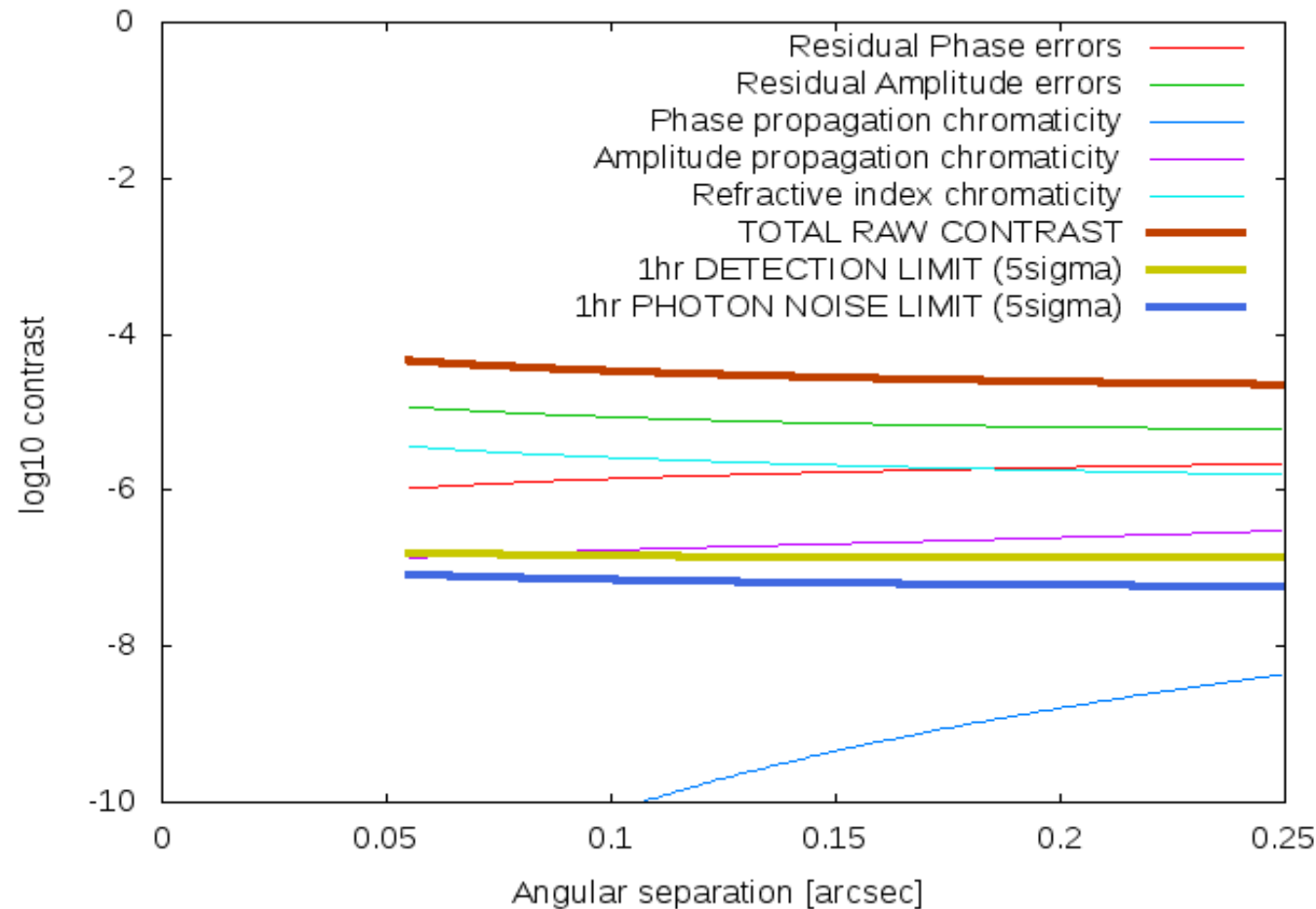
# 8m: Pyramid-based system



More sensitive WFS, can run faster (10kHz) with few kph per WFS frame  
Limited by atmosphere chromaticity

Detection limit  $\sim 1e-4$  at 2 I/D

# 8m: Pyramid-based system + Speckle Control

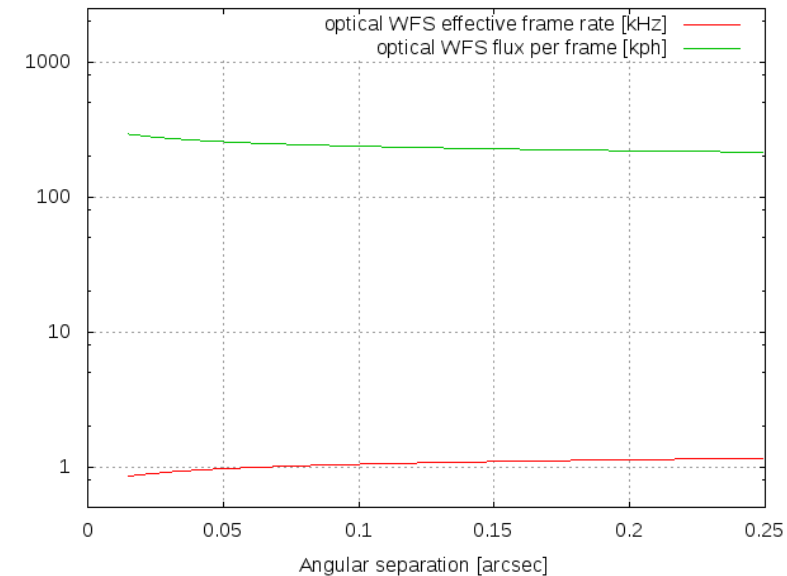
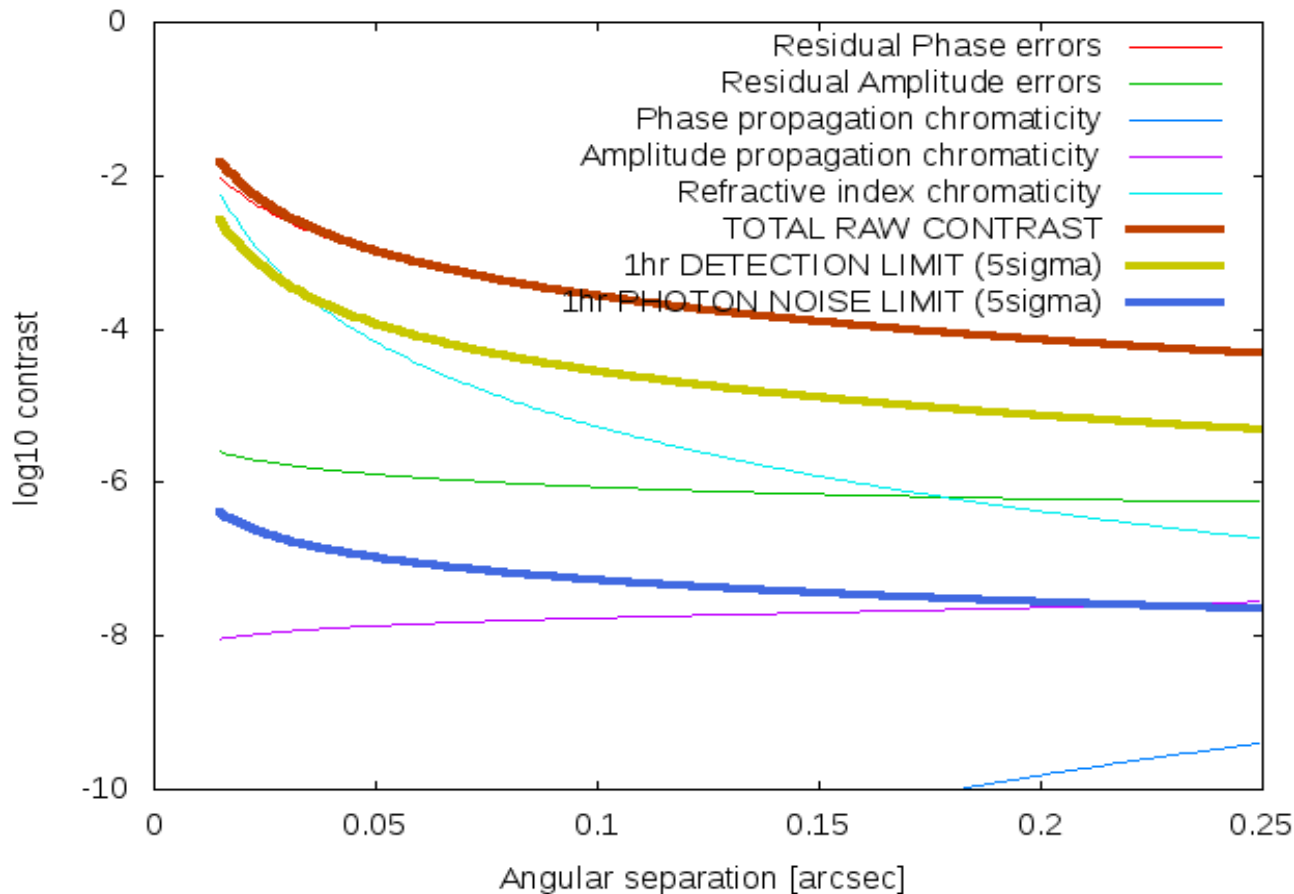


300Hz speckle control loop (~1kHz frame rate) is optimal

Residual speckle at  $\sim 5 \times 10^{-5}$  contrast and fast  $\rightarrow$  good averaging to detection limit at few  $\sim 10^{-7}$



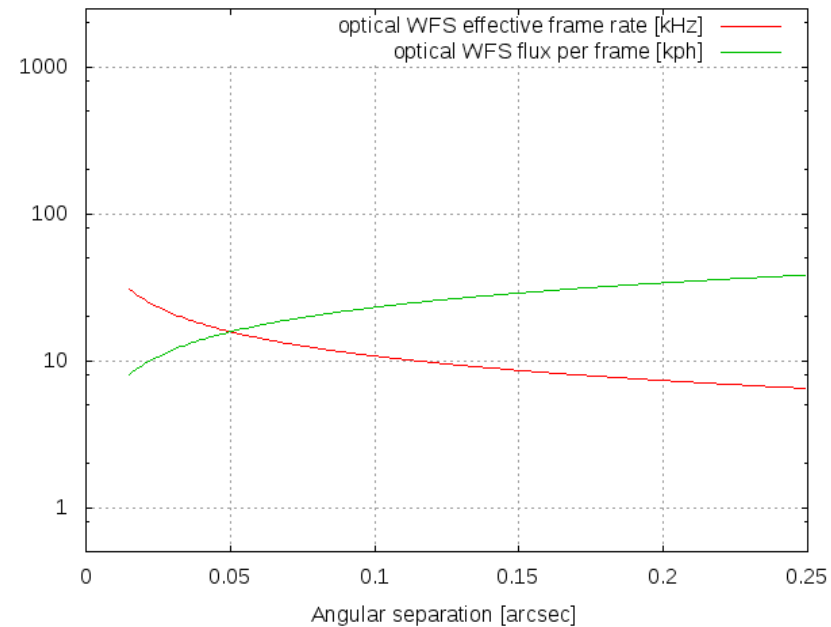
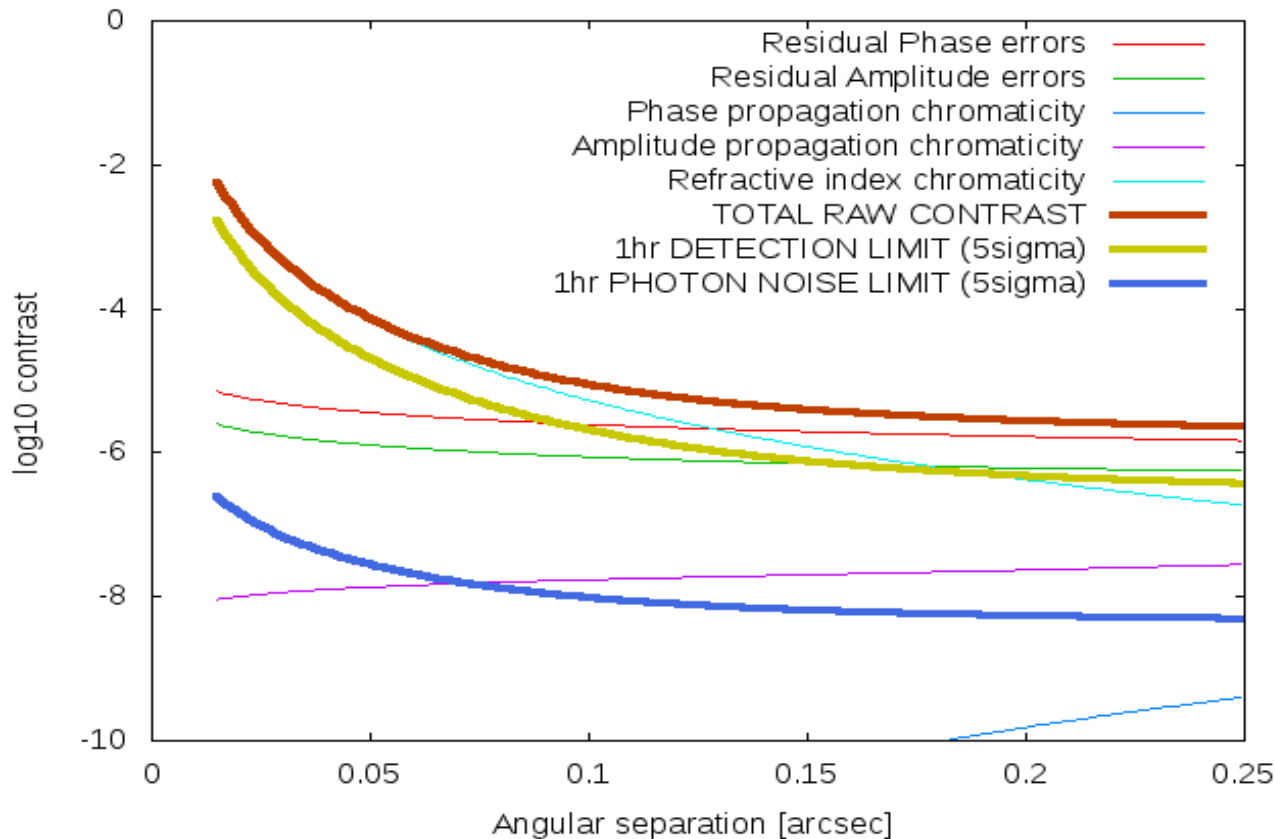
# 30m: SH-based system, 15cm subapertures



Limited by residual OPD errors: time lag + WFS noise  
kHz loop (no benefit from running faster) – same speed as 8m telescope  
>10kph per WFS required

Detection limit  $\sim 1e-3$  at IWA, **POOR AVERAGING** due to crossing time

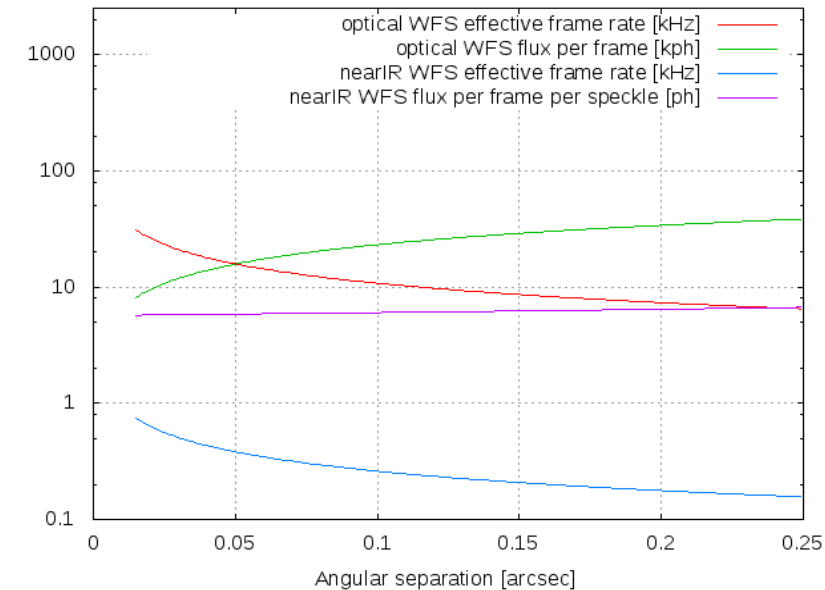
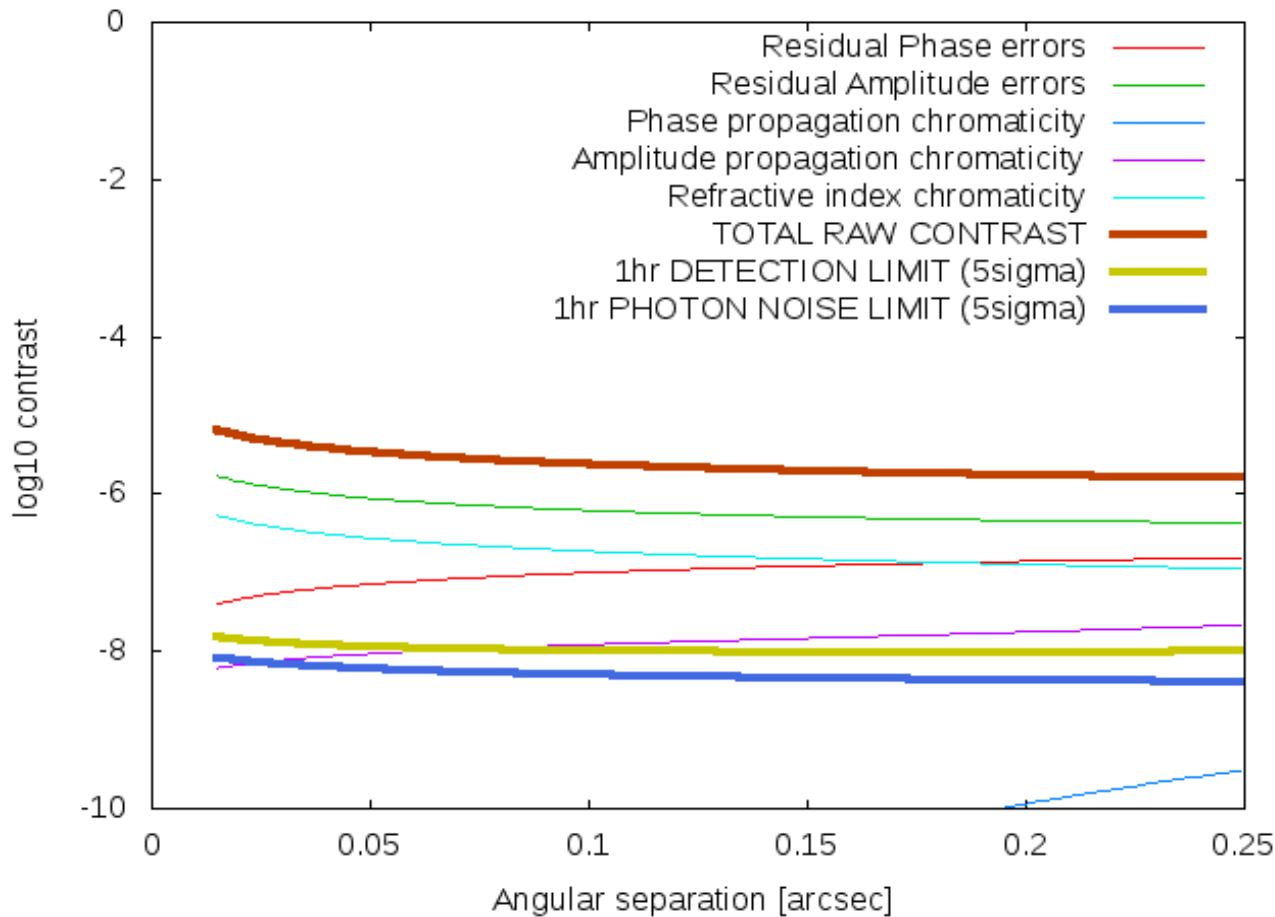
# 30m: Pyramid-based system



More sensitive WFS, can run faster (10kHz) with ~10 kph per WFS frame  
 Limited by atmosphere chromaticity

$\sim((D/CPA)/r_0)^2$  flux gain: ~10,000x in flux = 10 mag near IWA  
 Sensitivity now equivalent to 1 mag = -2 with SHWFS

# 30m: Pyramid-based system + speckle control



300Hz speckle control loop (~1kHz frame rate) is optimal

Residual speckle at  $\sim 1e-6$  contrast and fast  $\rightarrow$  good averaging to detection limit at  $\sim 1e-8$

**Speed ...**





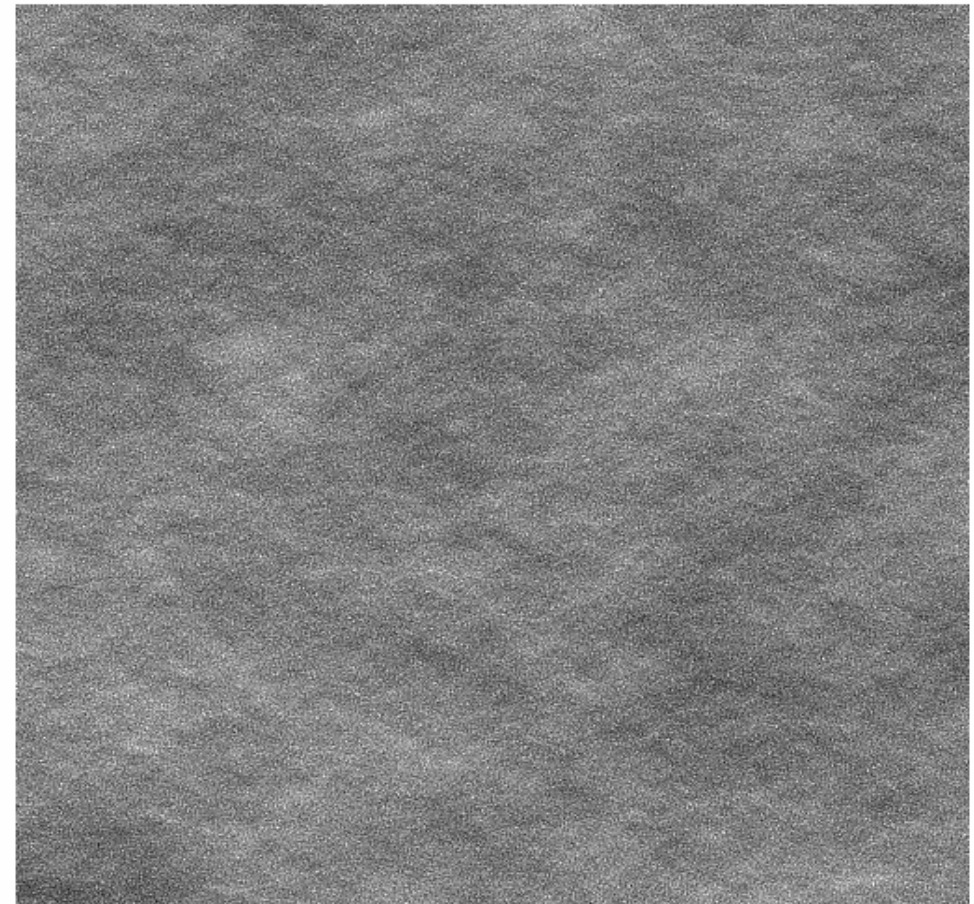
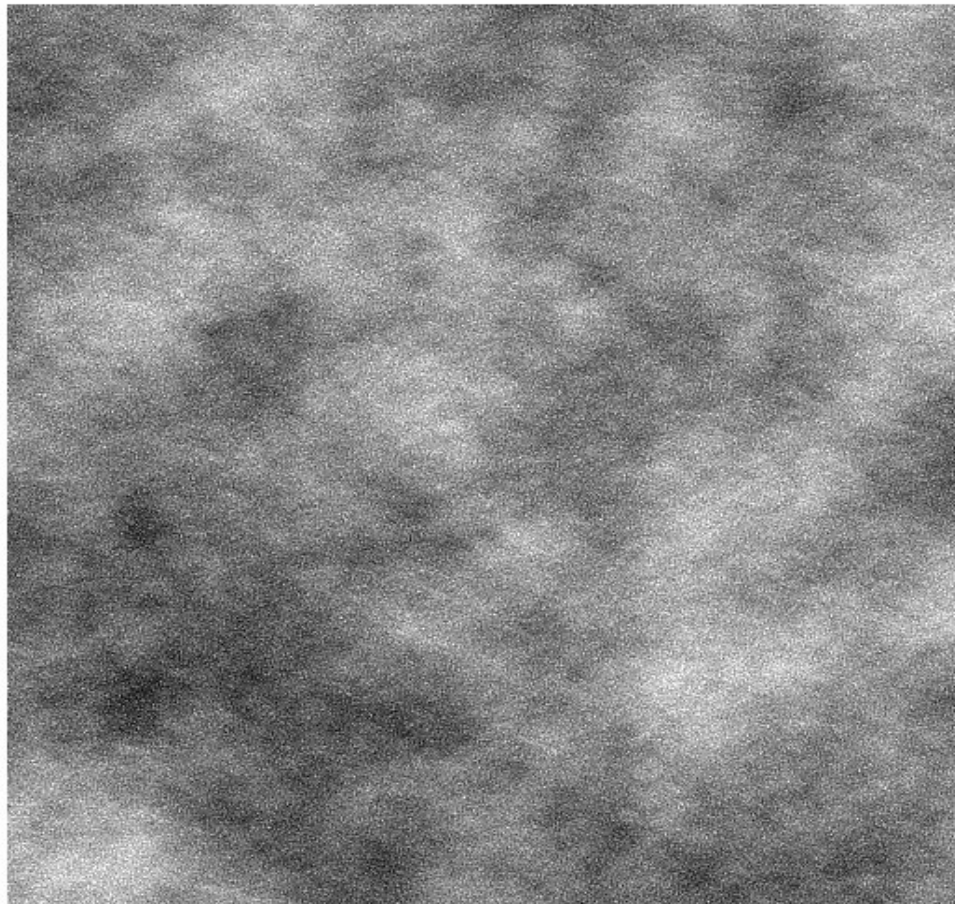
# Optimal OPD scaling

0.6  $\mu\text{m}$  vs 1.6  $\mu\text{m}$ : 1.4% difference in  $(n-1)$

0.8  $\mu\text{m}$  vs 1.6  $\mu\text{m}$ : 0.7% difference in  $(n-1)$

Scaling removes most of the low order OPD chromaticity

Multiplicative coefficient (here 1.017) can be computed, but difficult to separate telescope errors from atmosphere



-0.4

-0.3

-0.2

-0.1

0.00049

0.1

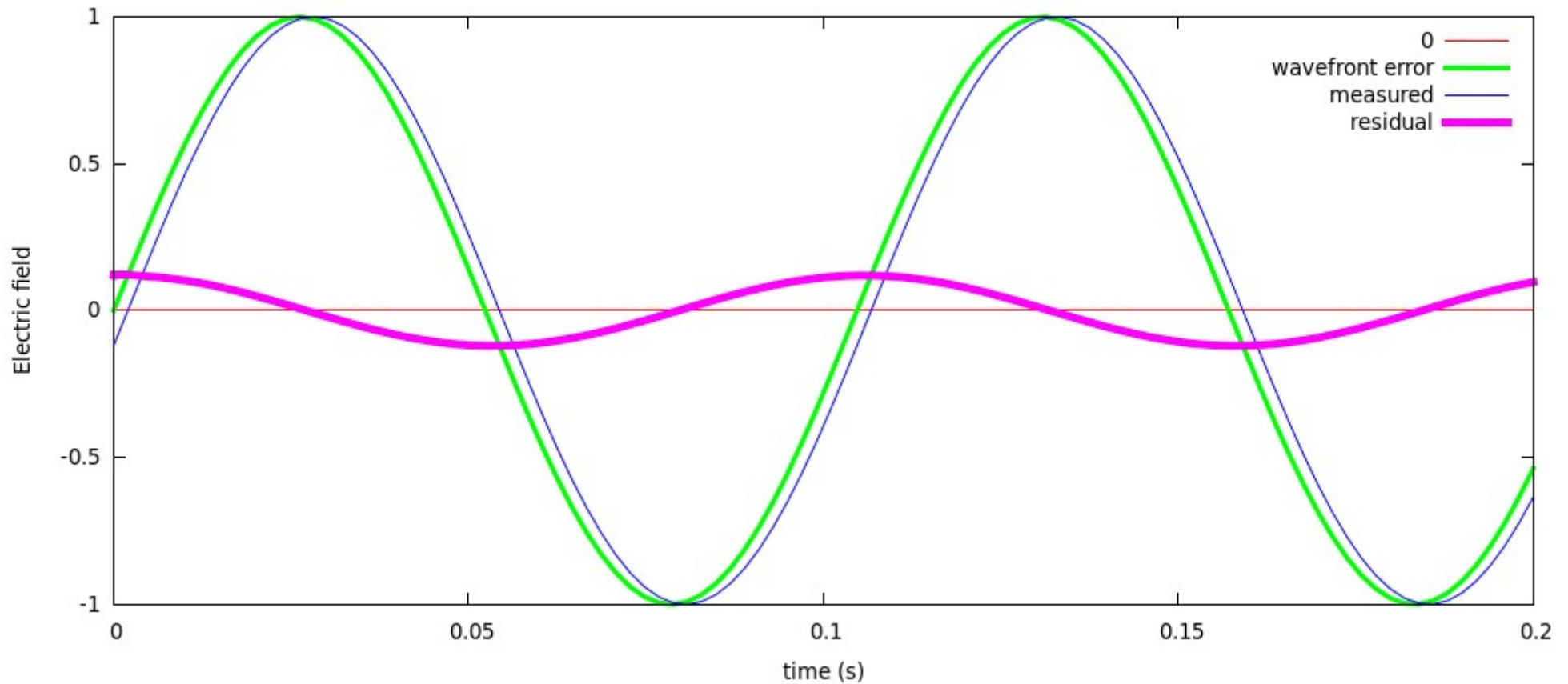
0.2

0.3

0.4

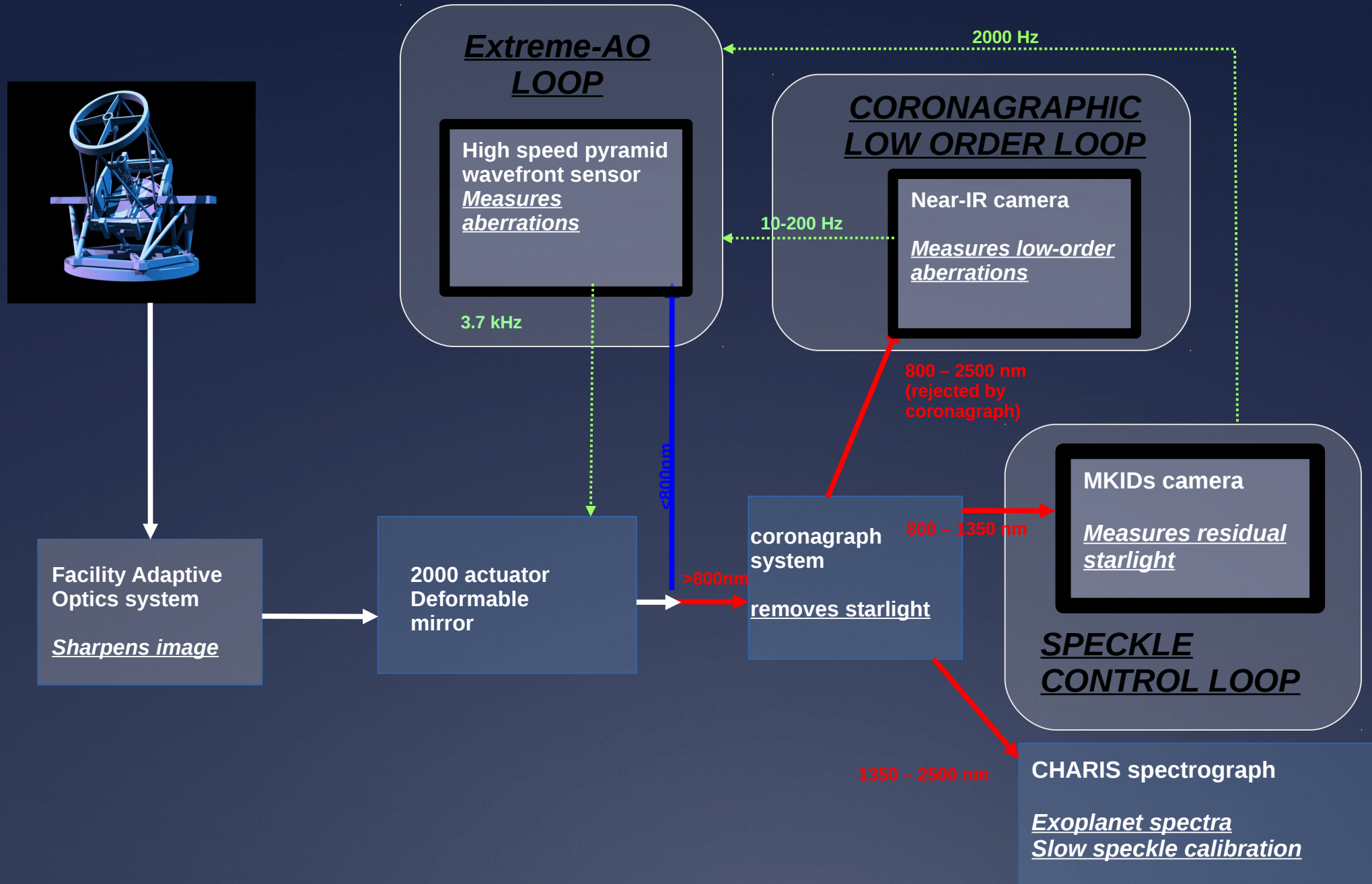
# Predictive control

Time lag speckles are the main source of planet-looking speckles in DM control area  
→ predictive control is essential





# Wavefront control for ultra-high contrast (2016)



## Wavefront sensing:

- Non-modulated pyramid WFS (VIS)
- Coronagraphic low order wavefront sensor (IR) for non-common tip/tilt errors
- Near-IR speckle control

## 2k MEMS DM

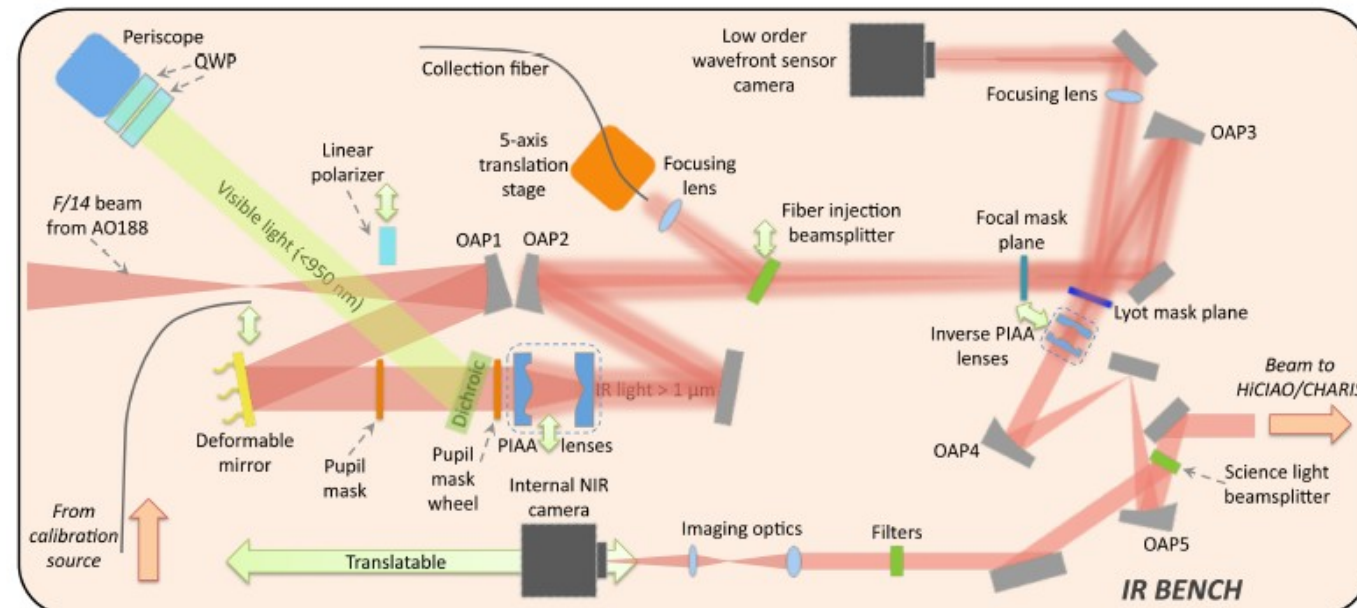
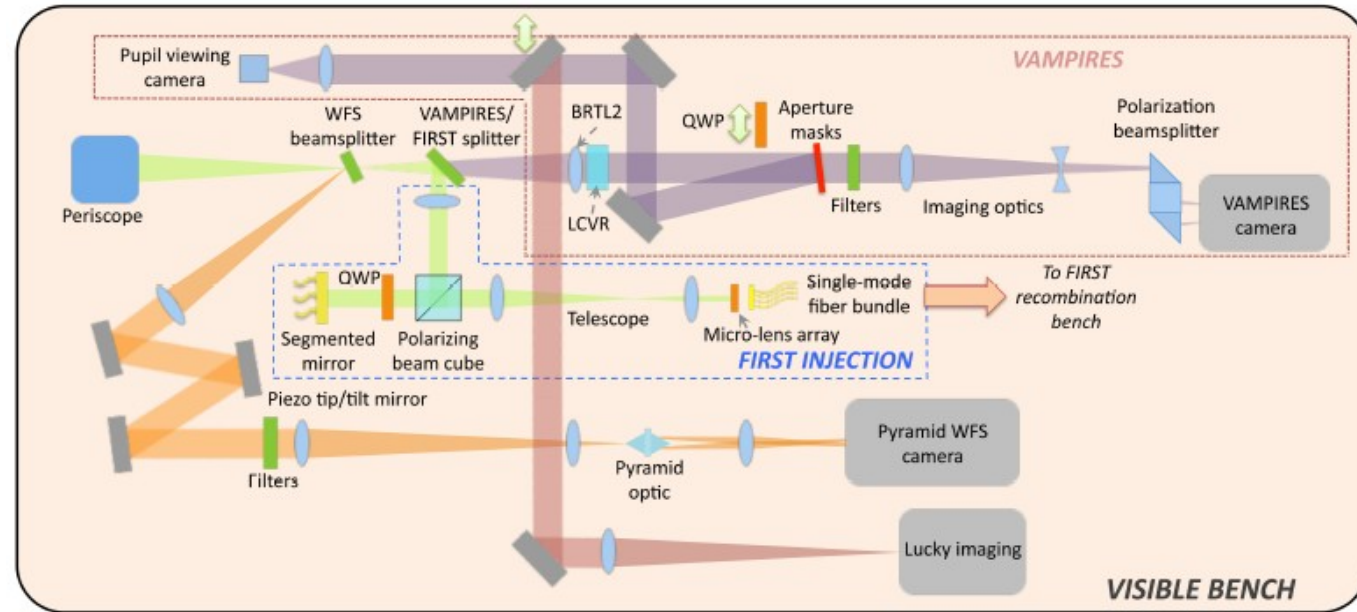
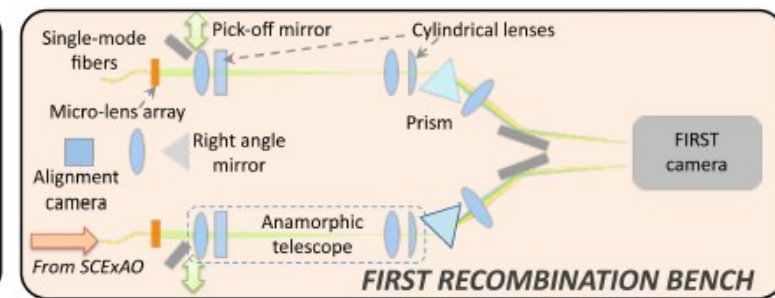
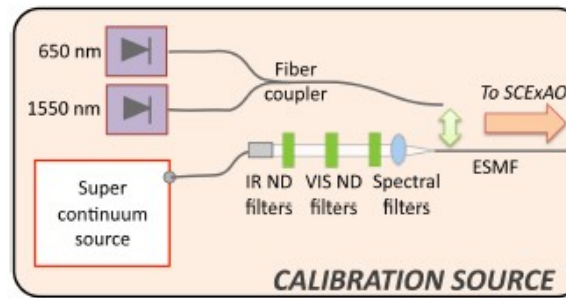
Numerous coronagraphs – PIAA, Vector Vortex, 4QPM, 8OPM, shaped pupil (IR)

## Visible Aperture Masking

Polarimetric Interferometer for Resolving Exoplanetary Signatures (VAMPIRES) (VIS)

Fibred Imager for a Single Telescope (FIRST) (VIS)  
Fourier Lucky imaging (VIS)

Broadband diffraction limited internal cal. Source + phase turbulence simulator



# How SCExAO achieves high contrast

Uniquely combines 4 techniques:

## Extreme-AO

→ removes wavefront errors

## Coronagraphy

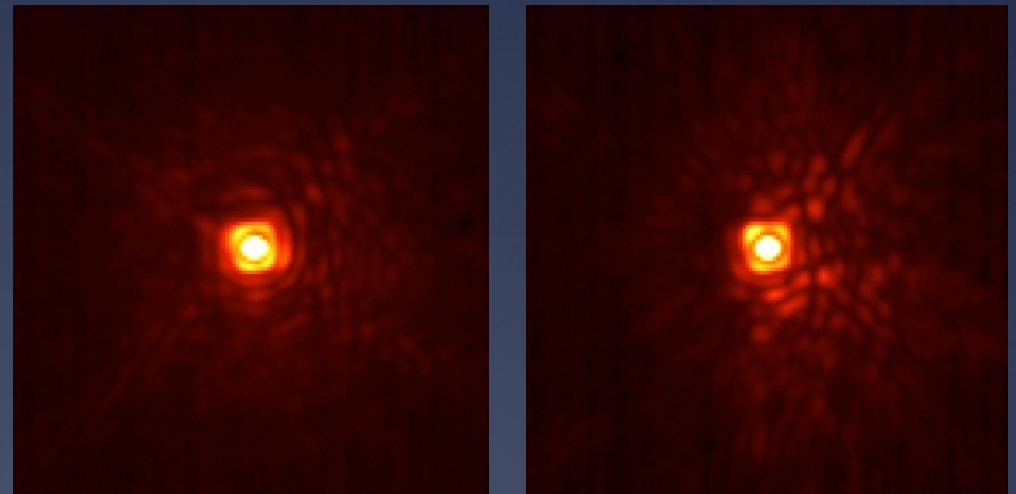
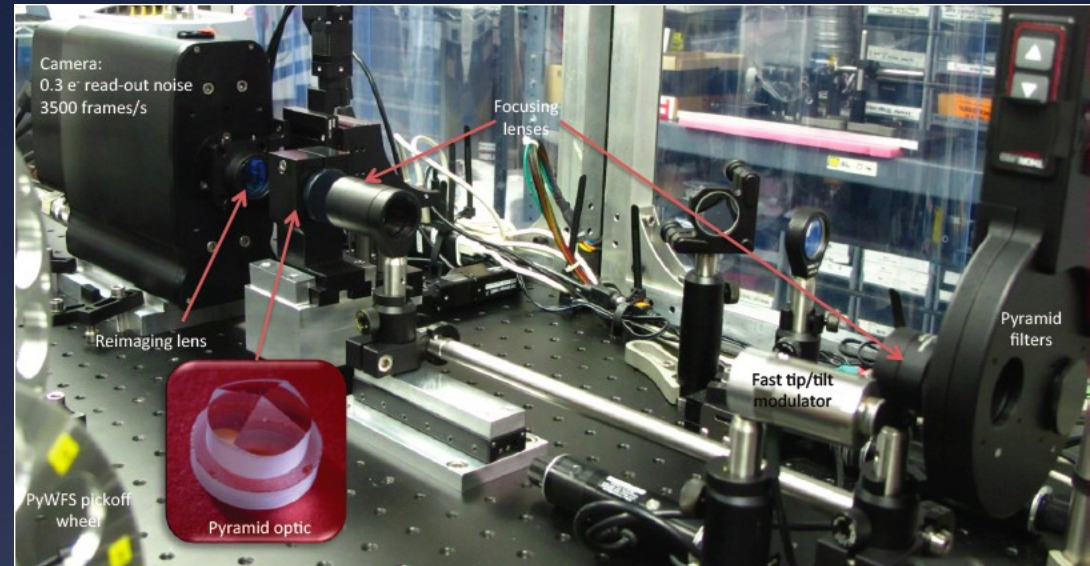
→ removes diffraction (Airy rings)

## LOWFS

→ keeps star centered on coronagraph  
→ records residual WF errors to help process data

## Speckle control

→ modulates, removes and calibrates residual speckles



Speckle nulling on-sky

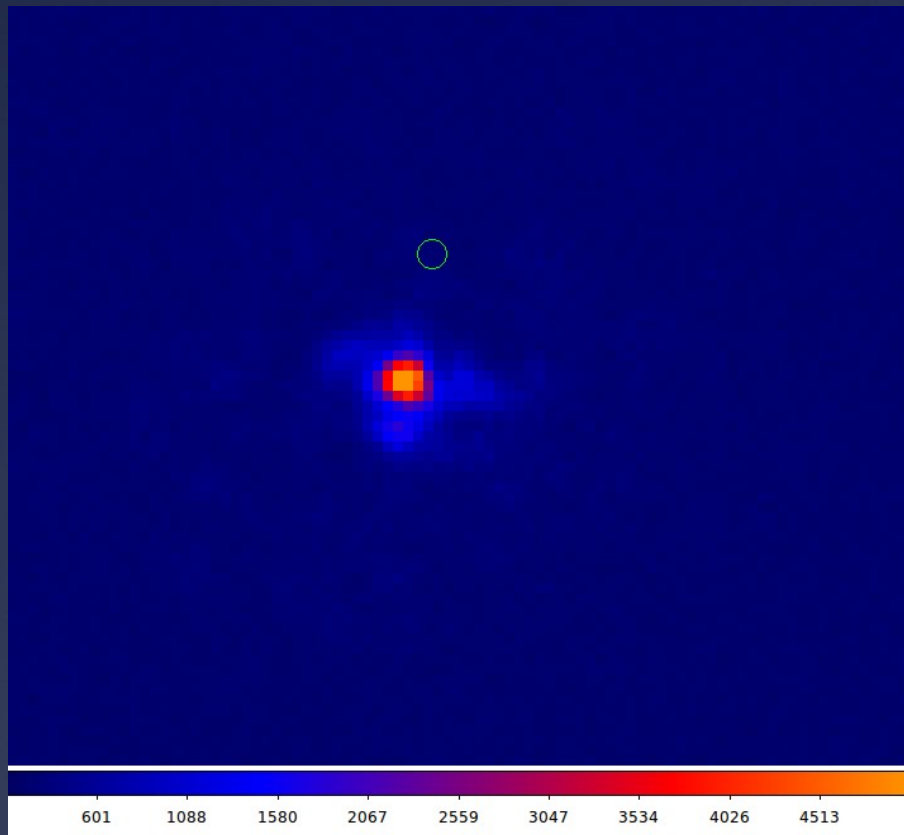


# Extreme AO on-sky results (Results from April 9<sup>th</sup>, 2015)

1205 modes corrected at 3.5kHz using 2000 act DM (1600 illuminated)  
deep depletion EMCCD, 240x240 pix (binned to 120x120 to run faster)  
EM gain = 600 on faint stars → true photon-counting

System can switch control matrix on-the-fly → bootstrapping between  
modulation and no modulation

Full image multiplied by control matrix → uses diffraction features



*Image (left):*

Single image of a diffraction limited PSF at 775 nm

PyWFS works at diffraction-limited sensitivity  
... down to I mag ~ 10 (to be confirmed)

# Focal plane WFS based correction and speckle calibration

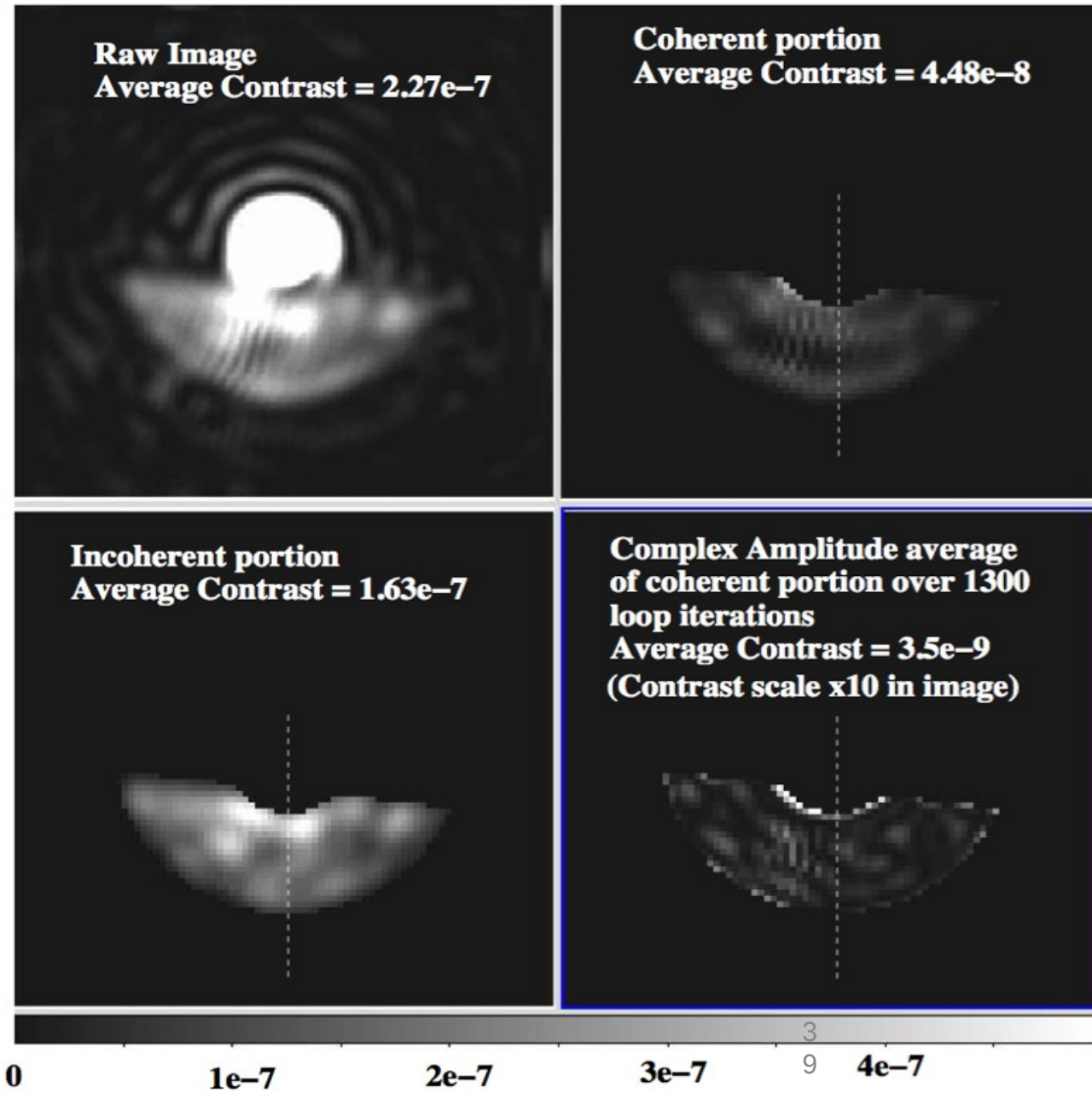
2e-7 raw contrast obtained at  $2 \lambda/D$

Incoherent light at 1e-7  
Coherent fast light at 5e-8  
Coherent bias  $< 3.5e-9$

Test demonstrates:

- ability to separate light into coherent/incoherent fast/slow components
- ability to slow and static remove speckles well below the dynamic speckle halo

*Guyon et al. 2010*



# Atmospheric Dispersion

## Real-time measurement & correction + water absorption/RI measurement

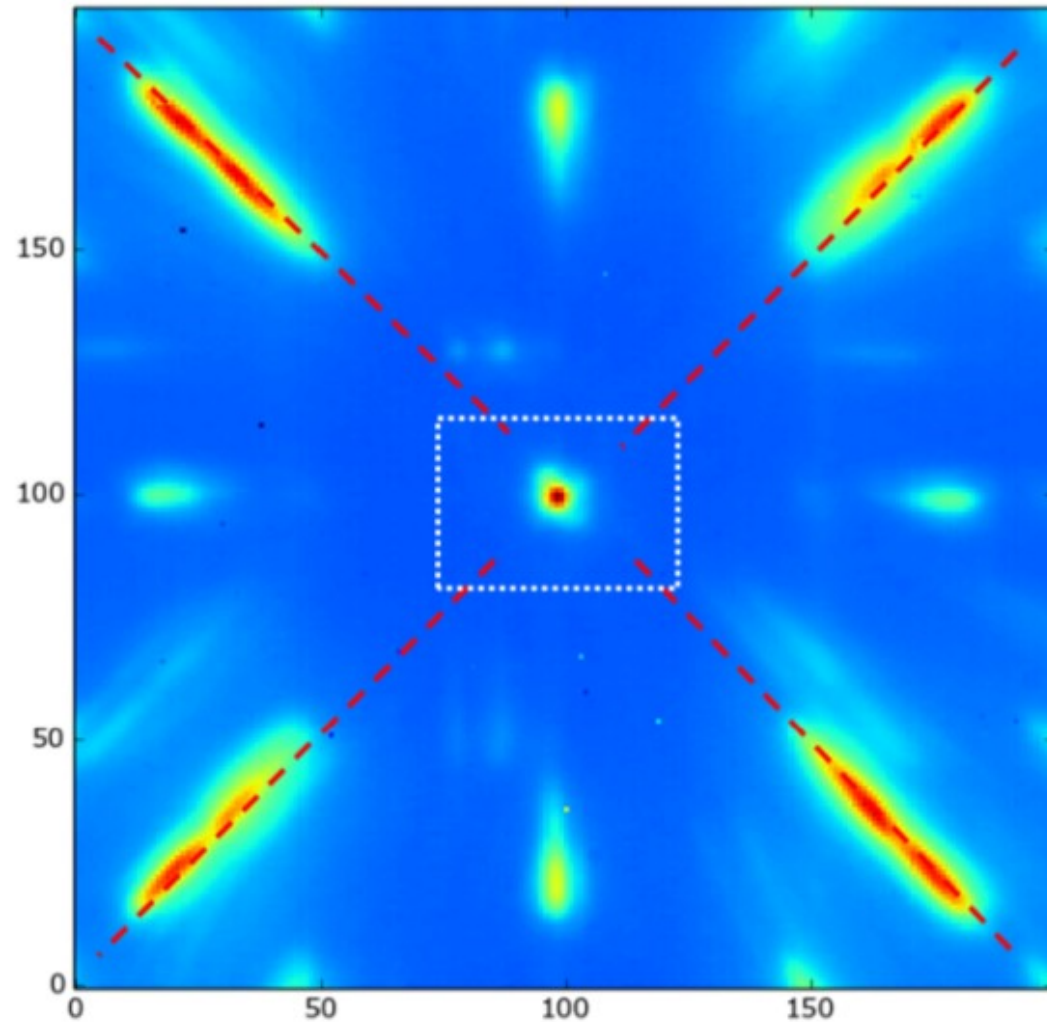


Figure 2: Speckles at 59° Elevation

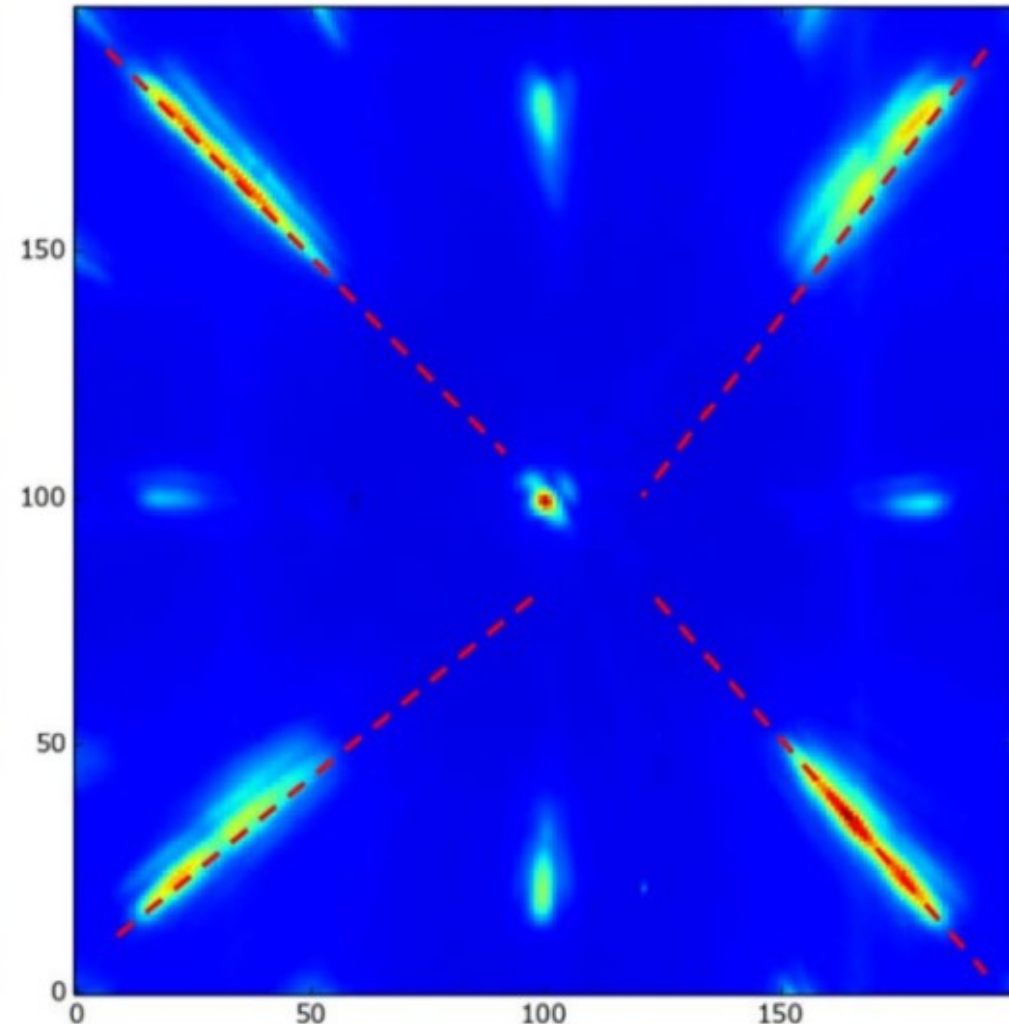


Figure 3: Speckles at 40° Elevation

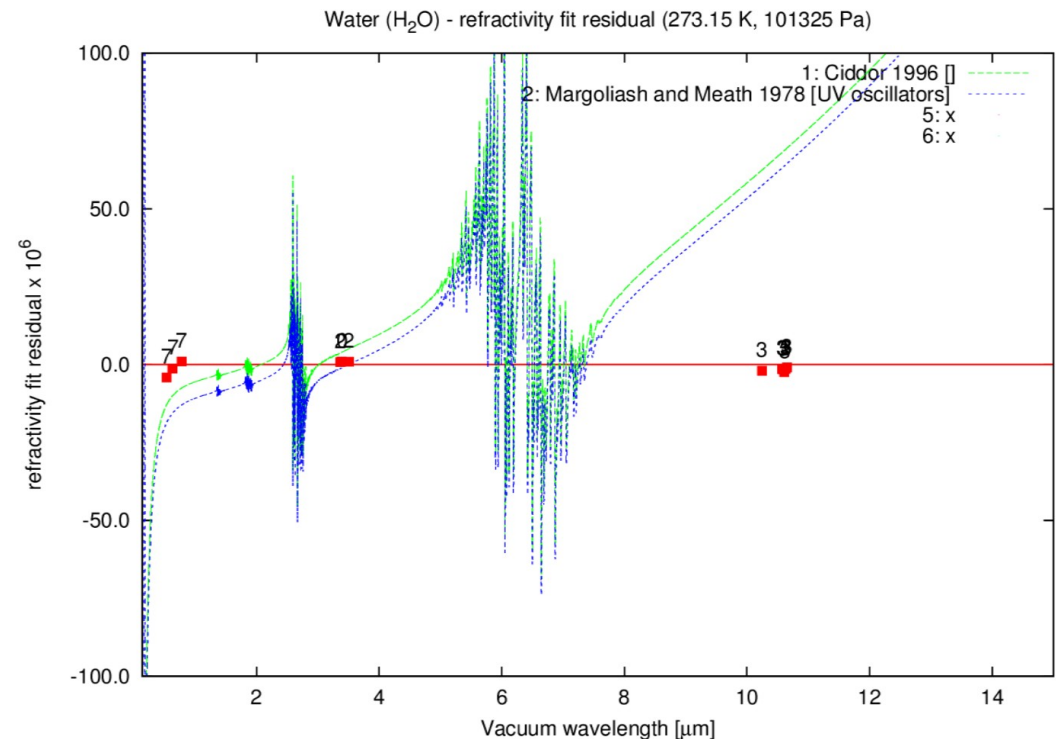
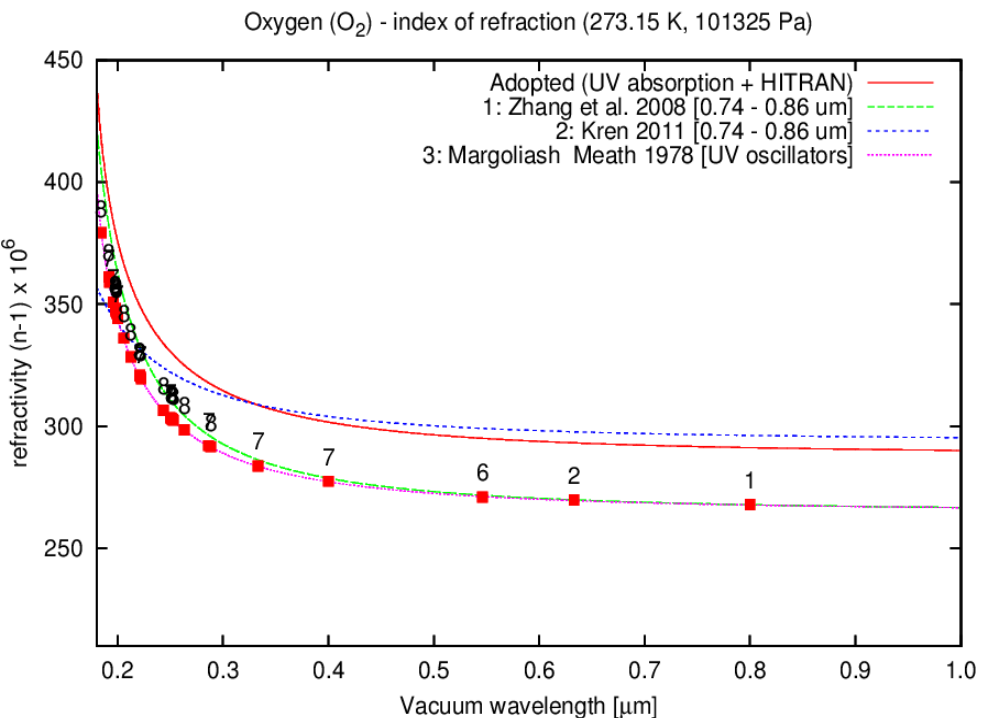


# Spectroscopy ... the water issue

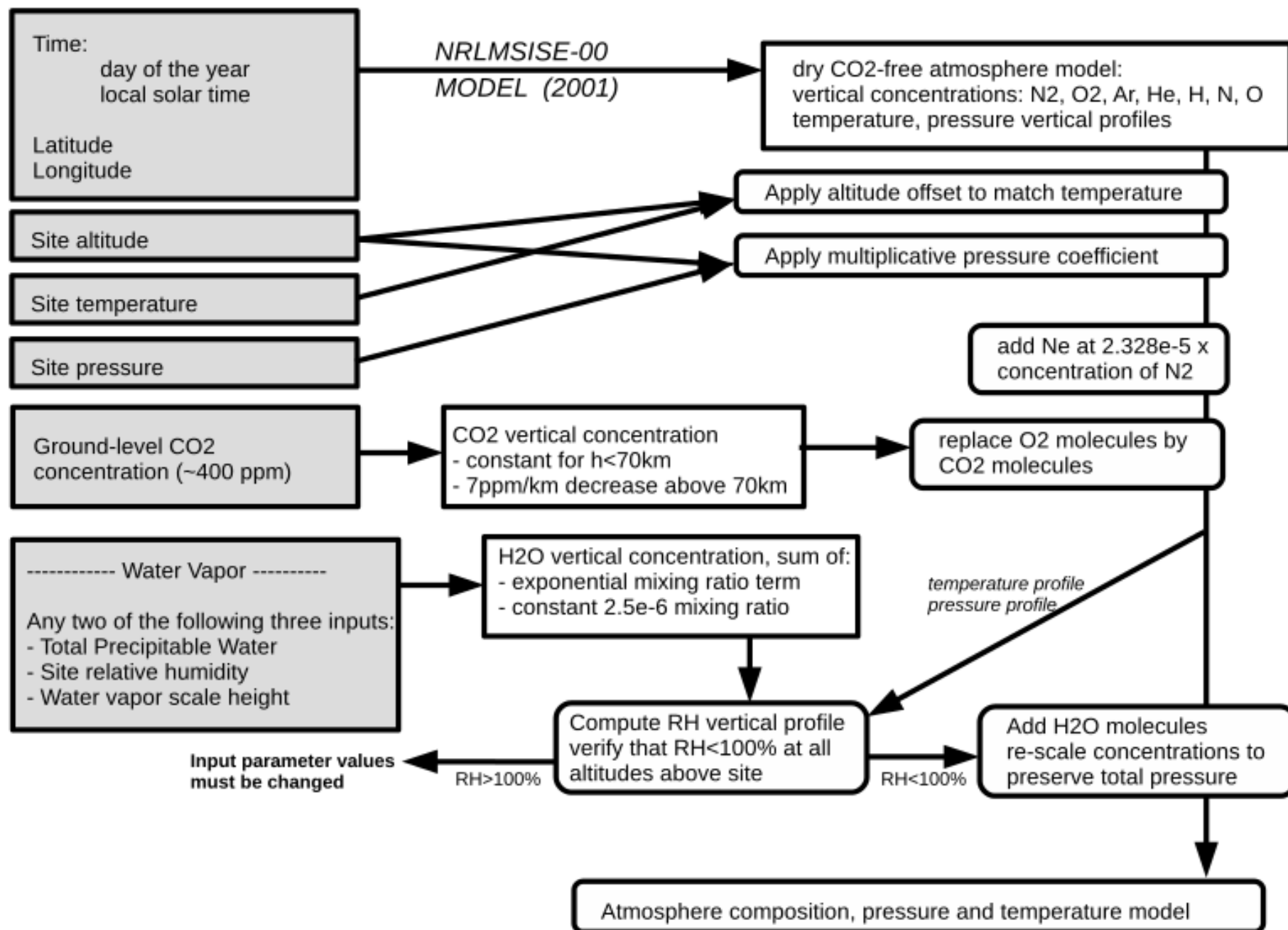
Simultaneous measurement of star spectra + planet spectra

PROBLEM: refractive index near water absorption bands is complicated  
→ we are developing high-fidelity atmosphere model

Computing refractive index as a function of wavelength and altitude + diffractive propagation



# Atmosphere model (composition, temperature, pressure)



# Vibrations

## Evolution of the PSD with time

Elevation: 62°  
Transit time: 9.5 mins

### Vibrations in Elevation

#### **Pre-, During, Post-transit**

Vibration peaks: 3.8, 4.4, 5.2 Hz

Corresponding harmonics: 7.6, 8.0, 9.6 Hz

10.4 Hz is probably folded by the temporal resolution of the sensor

These vibrations are due to the encoder of the elevation axis.

Around the transit, the motion of the telescope is very small, probably hitting the resolution limit of this encoder.

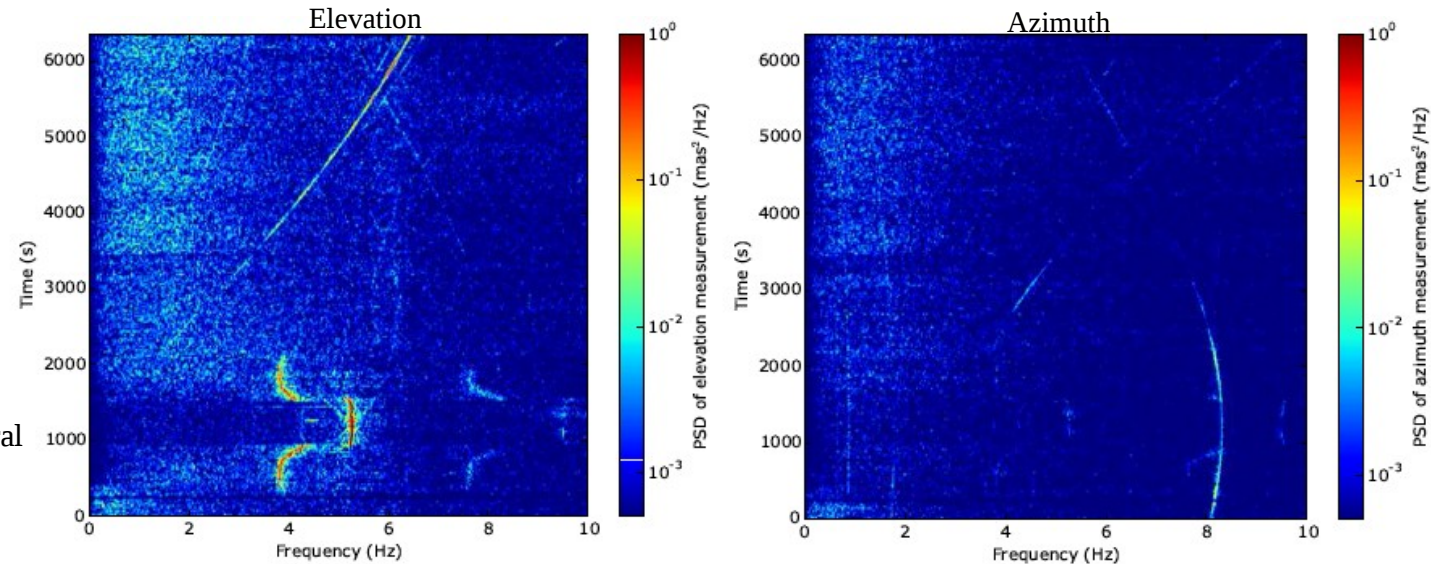
#### **Throughout the observation**

Vibrations evolves from: 0 to 6.4 Hz and 0 – 3.4 HZ

### Vibrations in Azimuth

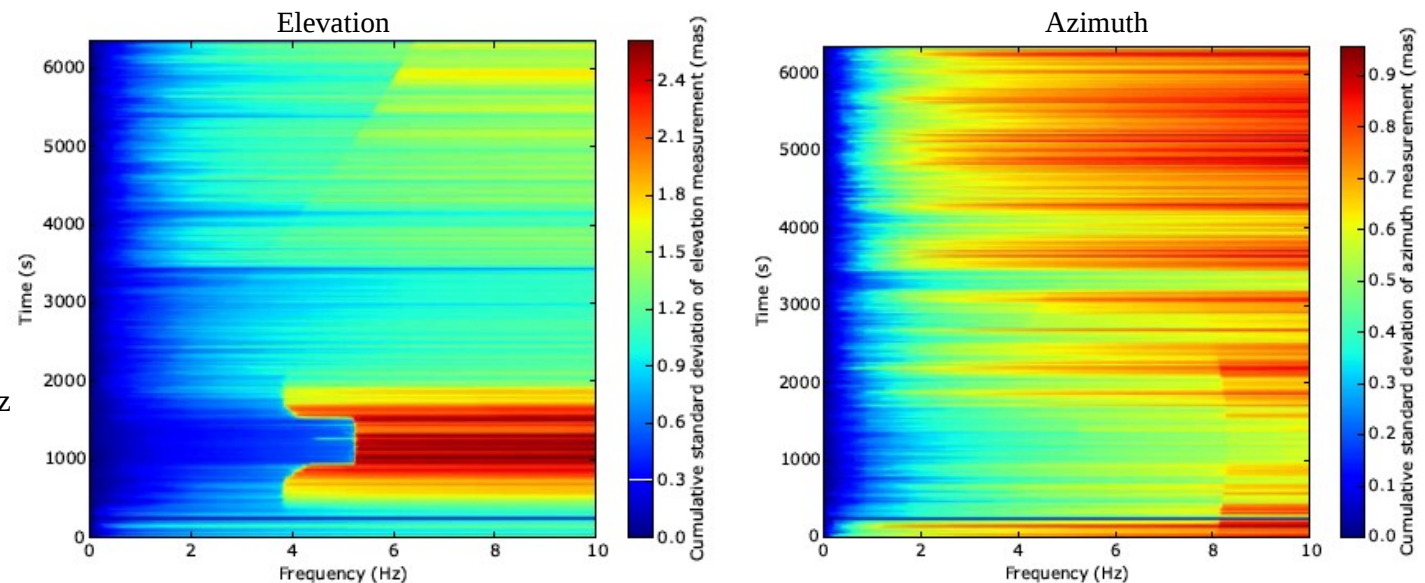
Strongest vibration: 8.3 – 5.2 Hz

Another fainter vibrations: 3.4 – 9.6 Hz  
(may be the folded harmonics of the vibration going from 10.4 – 16.6 Hz)



## Square root of the Cumulative sum of the PSD

(Cumulative standard deviation of the residuals)

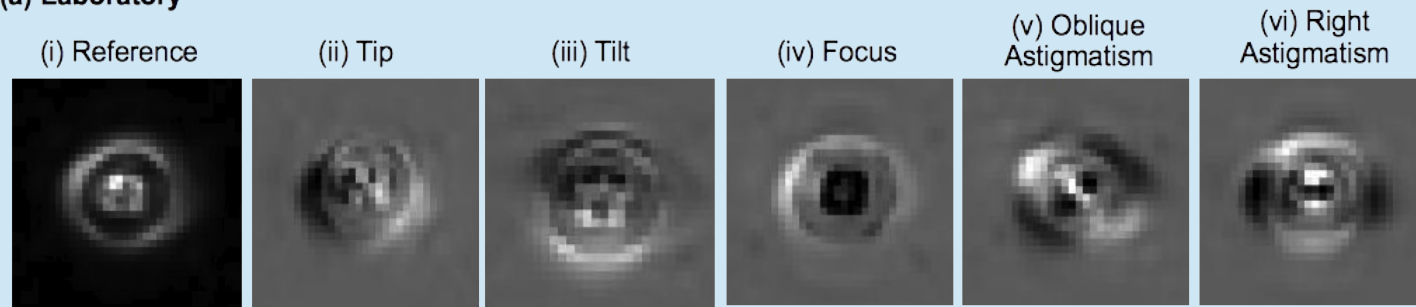


# LOWFS: Laboratory vs On-sky

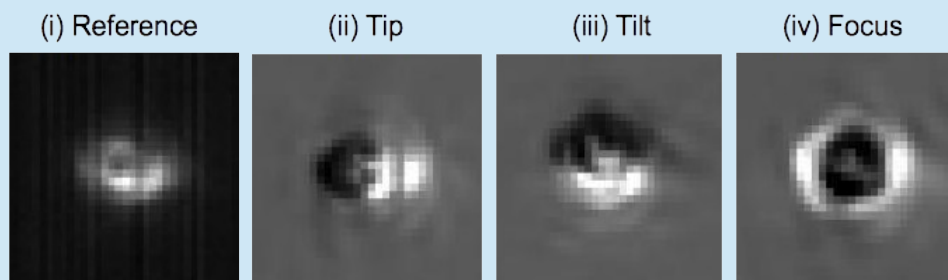
Note: Simulated dynamic turbulence with amplitude: 100 nm rms and wind speed: 10 m/s is applied upstream of the coronagraph with the Laboratory experiments

## Residuals

(a) Laboratory



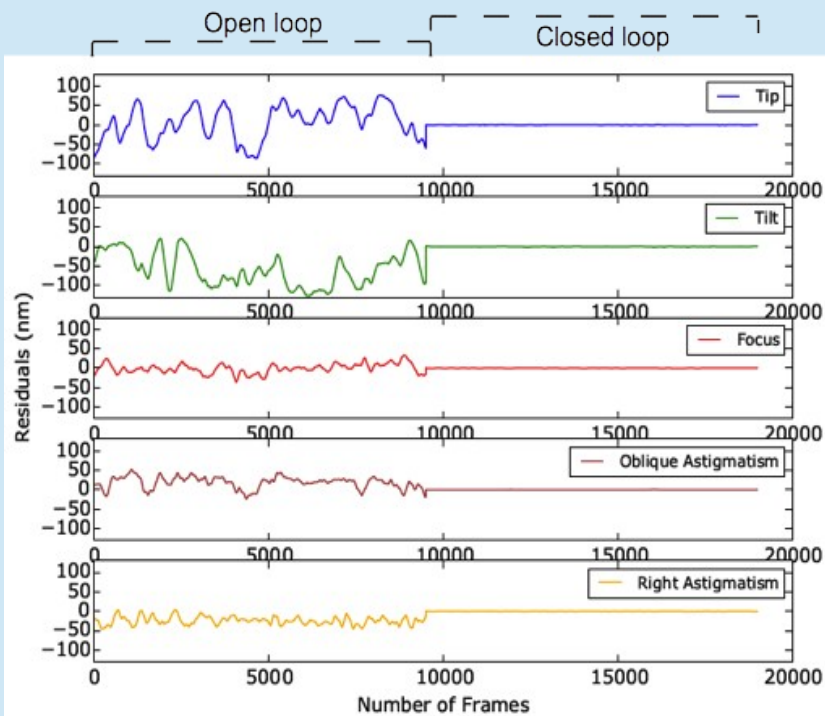
(b) On-sky



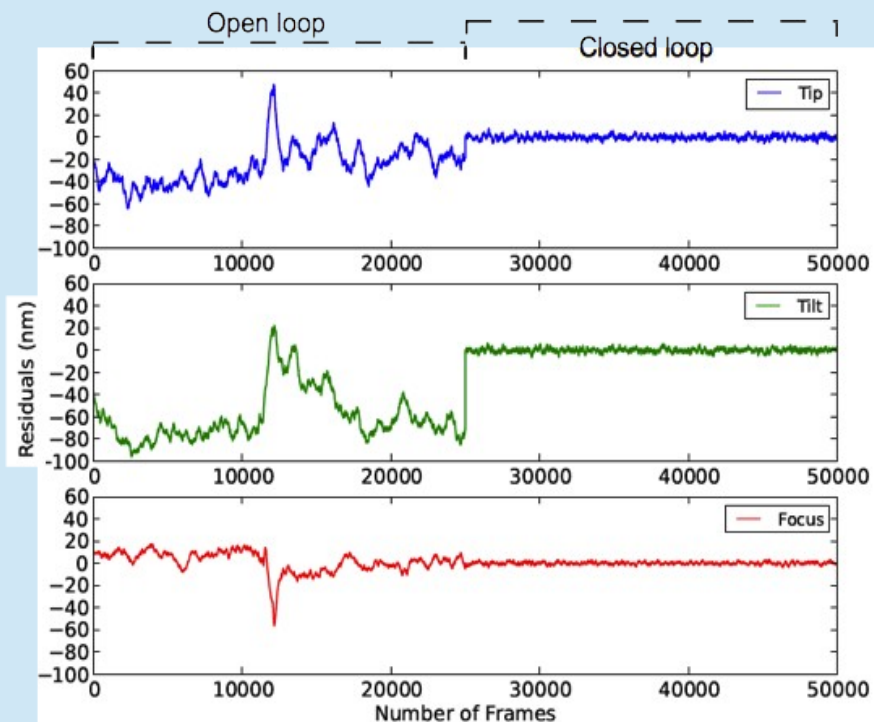
## Response Matrix

obtained by applying phasemaps of respective modes with amplitude of 60 nm rms onto the DM

(a) Laboratory



(b) On-sky



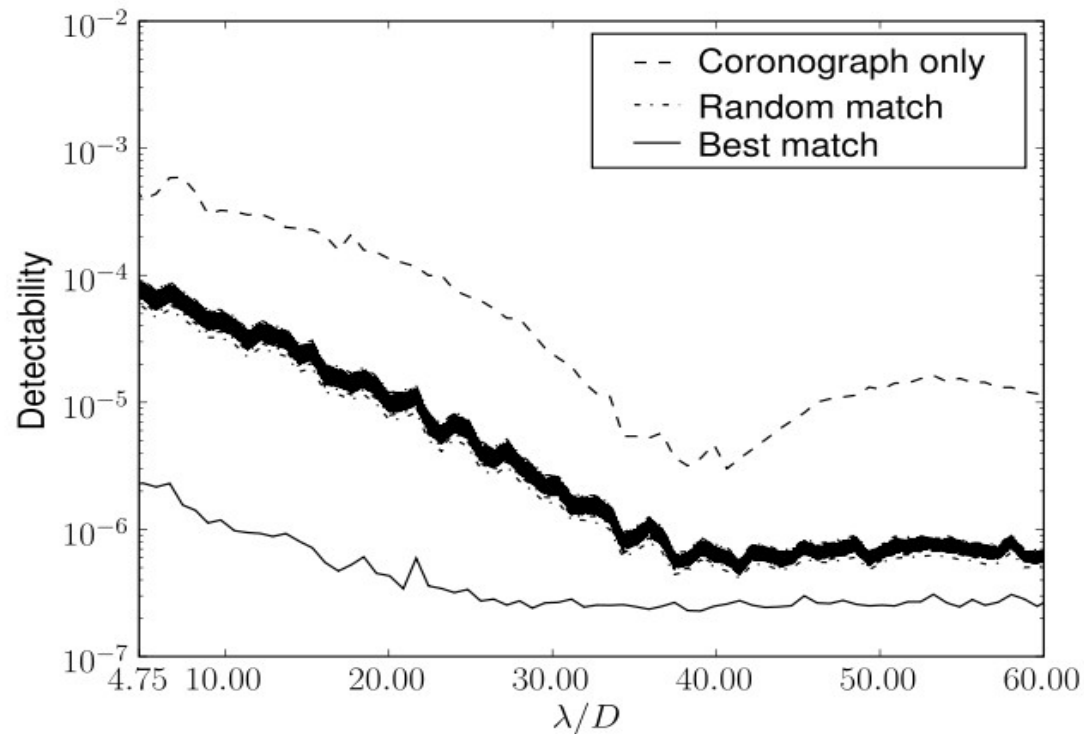
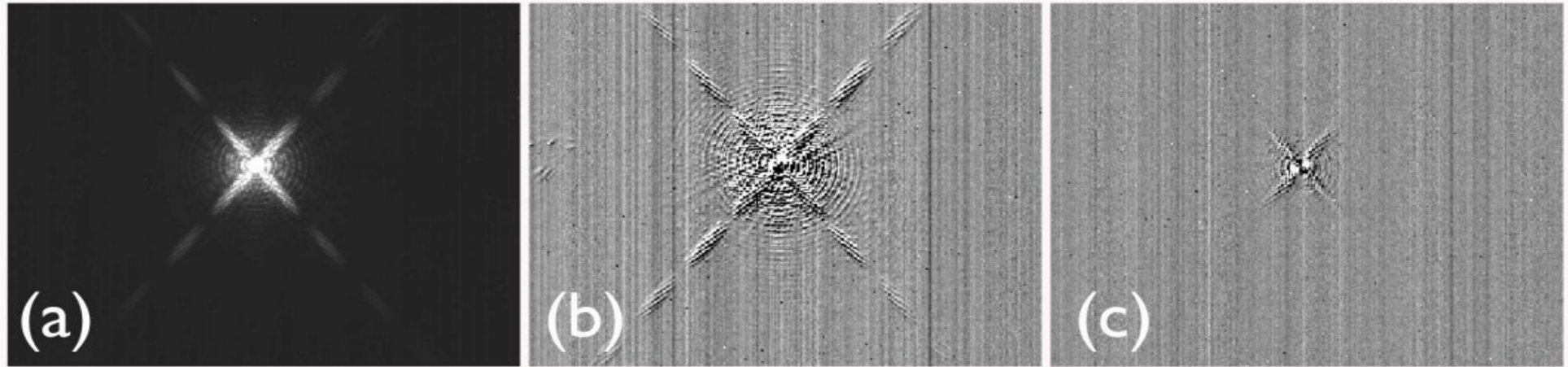


# Coronagraph leaks calibrated to 1% in SCExAO (Vogt et al. 2011)

Co-added science image

Standard PSF subtraction

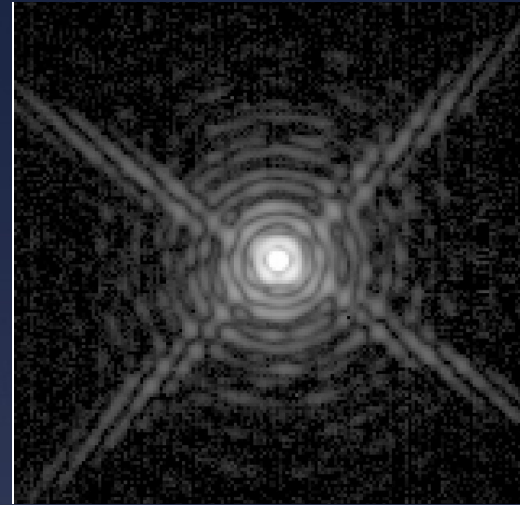
MMA



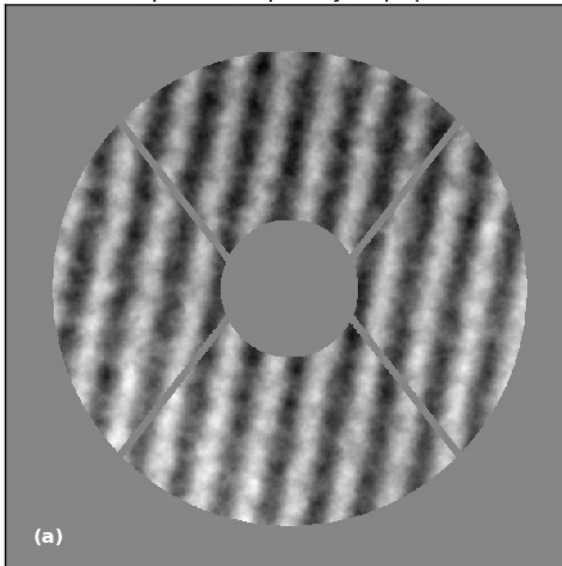
# Systematically removing speckles

*Presence of static & slow-varying aberrations in the path of science camera sets contrast limit at present*

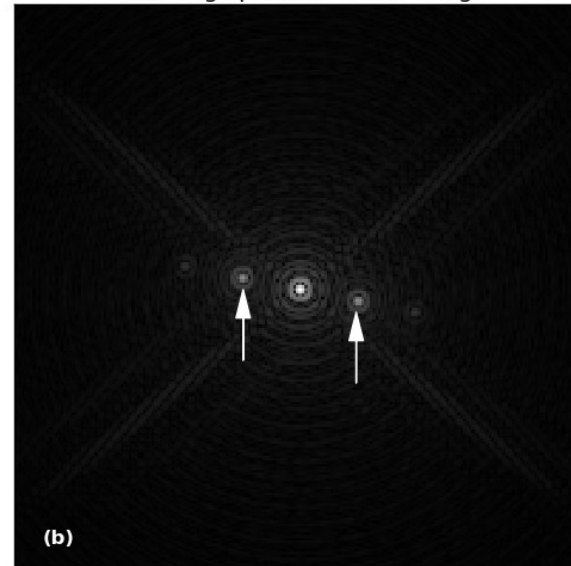
Typical SCExAO PSF



Spatial frequency in pupil

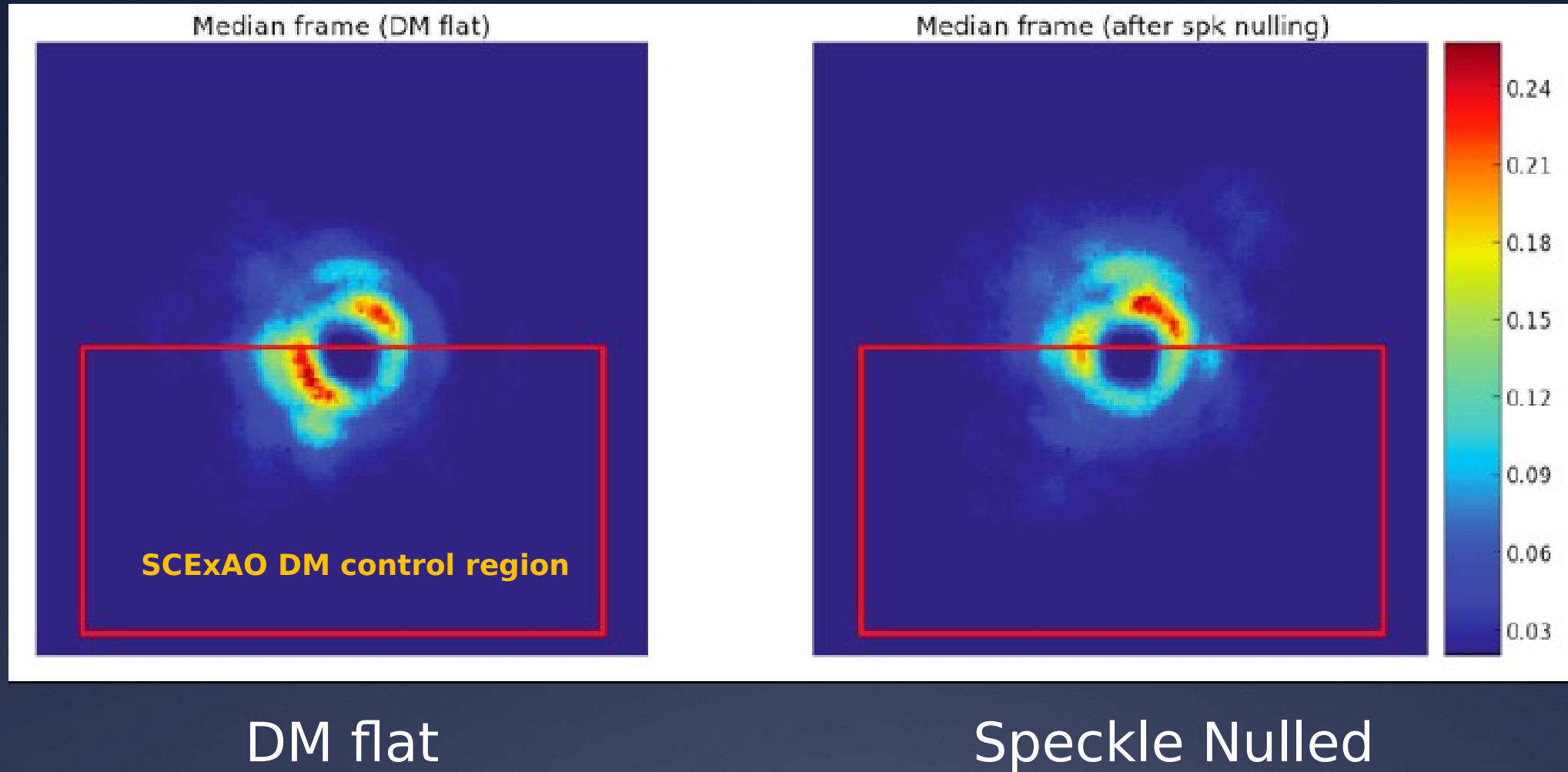


Matching speckles in the image





# First on-sky speckle nulling on-sky (Nov. 2012)

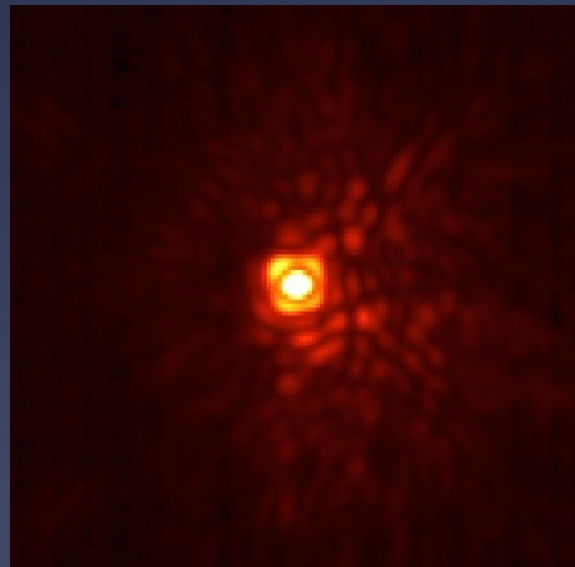
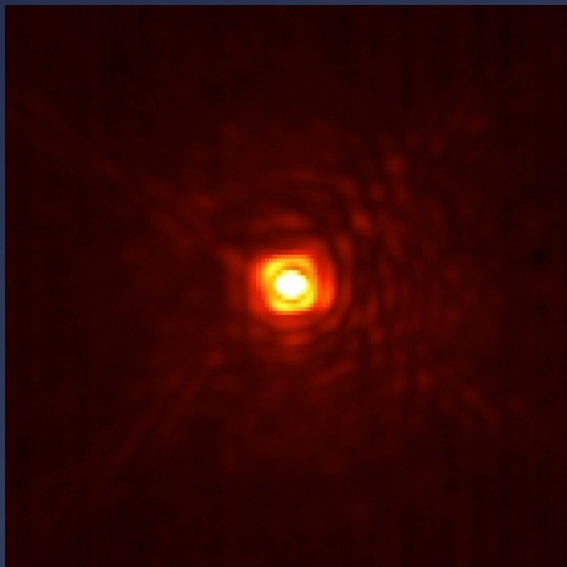
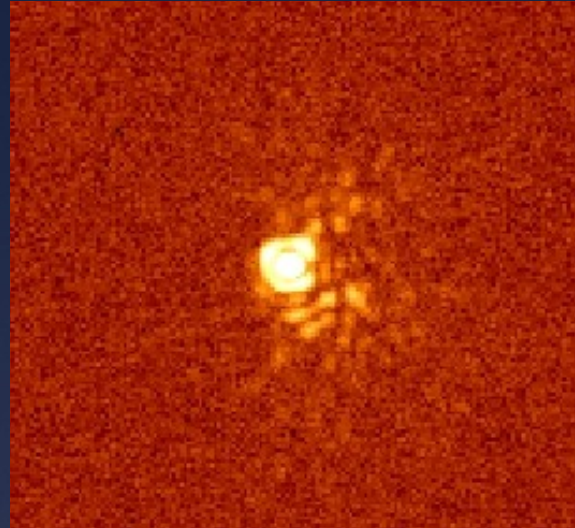
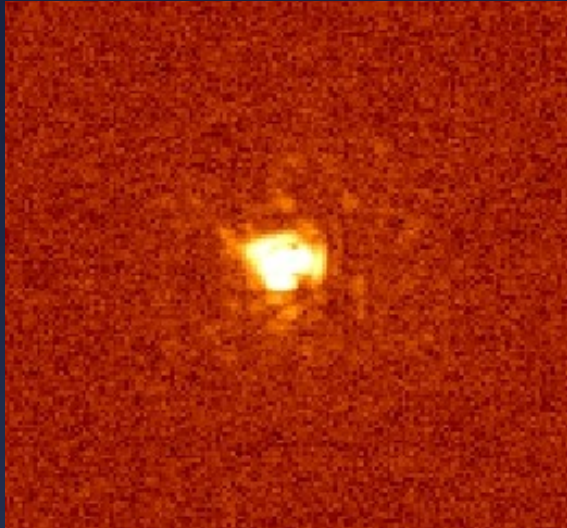


Single pair of long exposures (1.5 sec) on Pollux by HiCIAO

Reduction of the diffraction features in raw images – mean increase in contrast of  $\sim 2$  for brightest ring.

# speckle nulling results on-sky (June 2014)

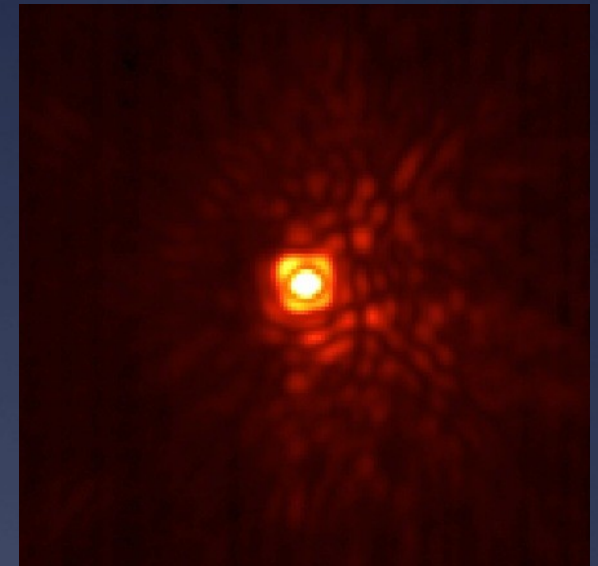
Single frames: 50 us



Sum of 5000 frames: shift and add

Meta data:

Date: 2<sup>nd</sup> or June  
Target: RX Boo (also repeated on Vega)  
Seeing:  $< 0.6''$   
AO correction:  $0.06''$  post-AO corrected in H- band ( $0.04''$  is diffraction-limit)  
Coronagraph: None (used Vortex on Vega)



*Martinache, F. et. al. On-sky speckle nulling with the Subaru coronagraphic extreme AO (SCEXAO) instrument, paper no: 9148-70, Thursday, 4 pm, AO session*



# SAPHIRA Infrared APD array

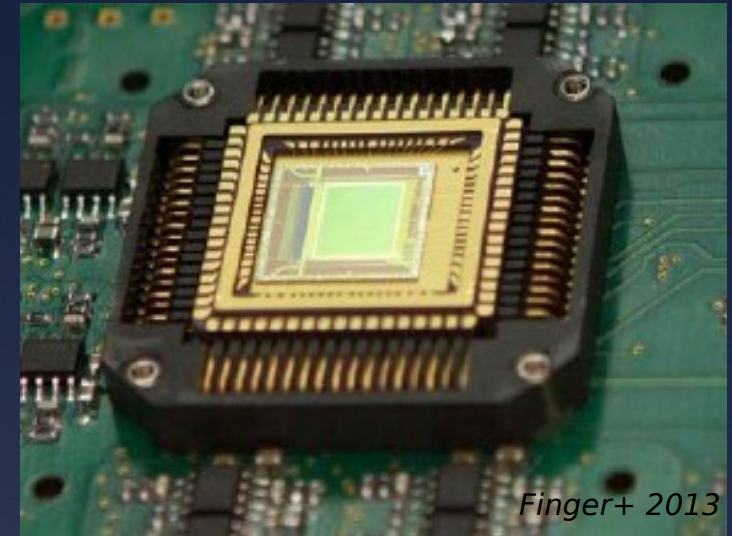
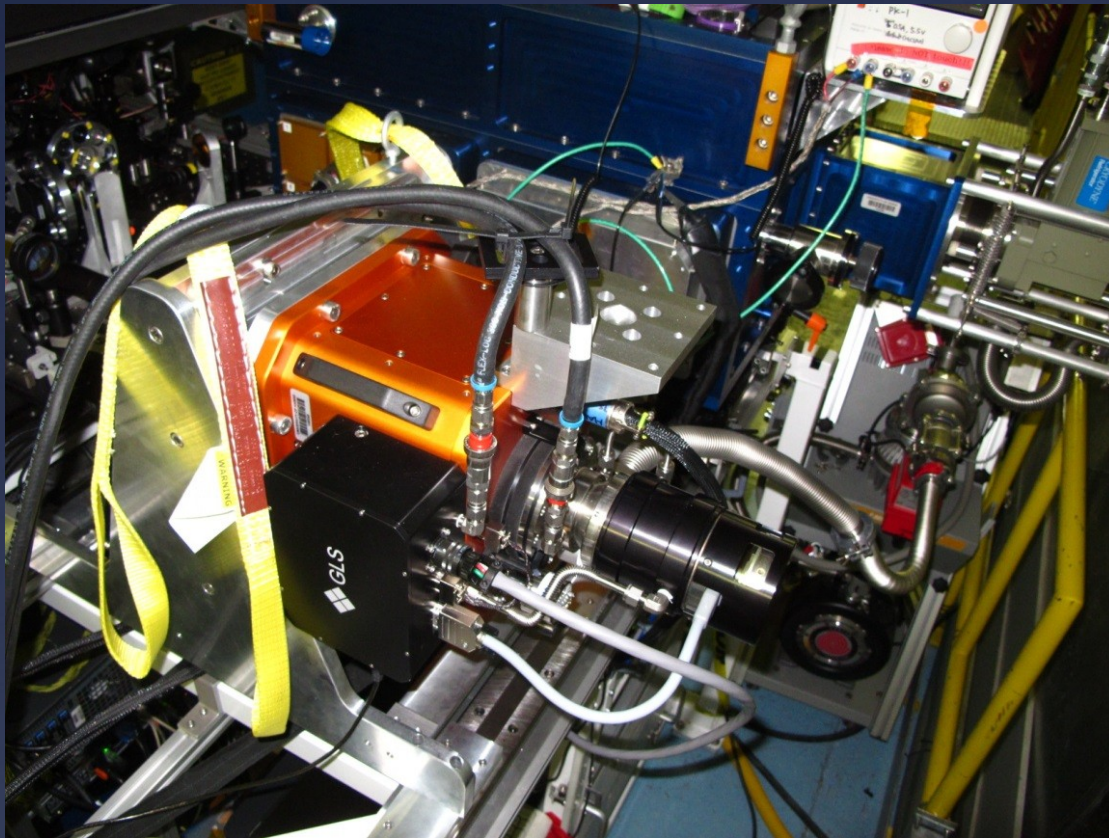
HgCdTe avalanche photodiode  
manufactured by Selex

## Specifications

320 x 256 x 24 $\mu$ m

32 outputs

5 MHz/Pix



*Finger+ 2013*

