

# Introduction to Adaptive Optics

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*Dunlap Institute, 2012 Instrumentation Summer School, Aug 2, 2012*

# Why Adaptive Optics ?

**Imaging through ideal telescope (reminder)**

**Imaging through atmospheric turbulence**

Wave propagation (diffraction, geometrical)

Atmospheric turbulence: Fried Parameter and seeing

Modeling atmospheric turbulence and its effect on image quality

## How does adaptive optics work ?

**Adaptive optics principle**

What is an Adaptive Optics loop ?

Identification of main components in AO system

**Deformable mirrors**

**Wavefront sensing**

Types of wavefront sensors: SH, Curvature, Pyramid

Laser guide stars

**Making it all work together: control algorithms**

**Types of AO systems for Astronomy**

Wide field systems: GLAO, MCAO

Extreme-AO for high contrast imaging

Useful references:

***Adaptive Optics in Astronomy (2004)***, by Francois Roddier (Editor), Cambridge University Press

***Adaptive Optics for Astronomical Telescopes (1998)***, by John W. Hardy, Oxford University Press

# Imaging through an ideal telescope (reminder)

## Diffraction by an aperture – telescope diffraction limit

Fresnel diffraction integral:

$$E(x, y, z) = \frac{e^{ikz}}{i\lambda z} \iint E(x', y', 0) e^{\frac{ik}{2z}[(x-x')^2 + (y-y')^2]} dx' dy'$$

In imaging telescope, focal plane is conjugated to infinity (far field)

Fraunhofer is far field approximation of the Fresnel diffraction integral – and can easily be computed as a Fourier transform.

For circular aperture without obstruction : Airy pattern

First dark ring is at  $\sim 1.22 \lambda/D$

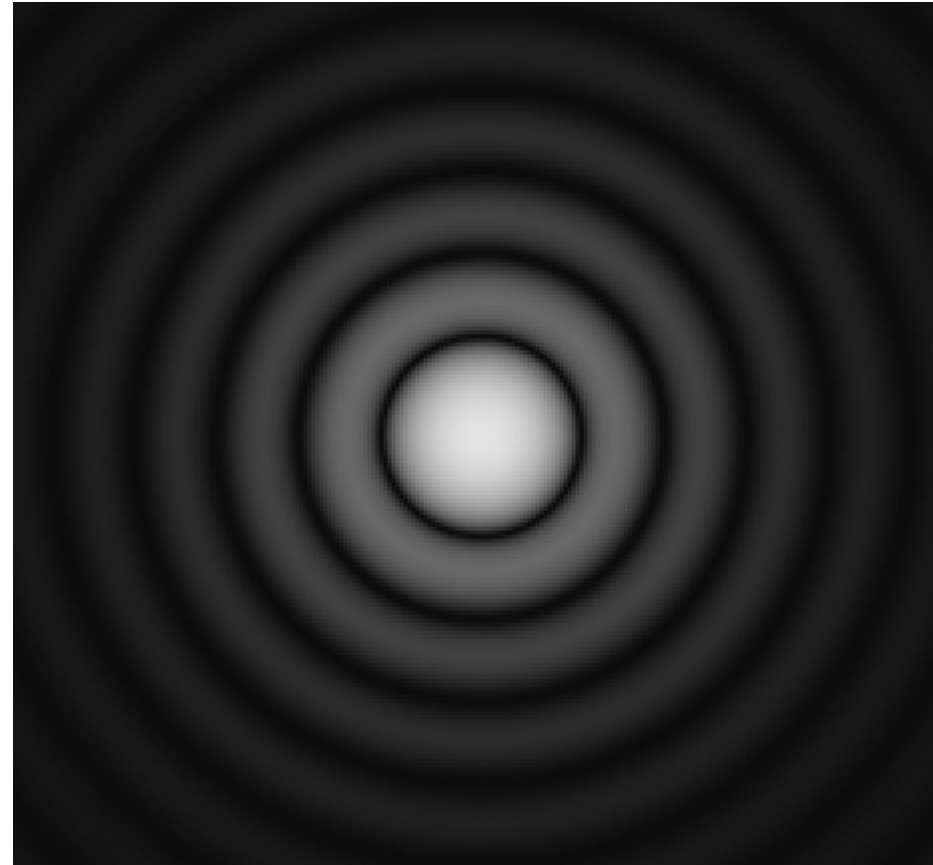
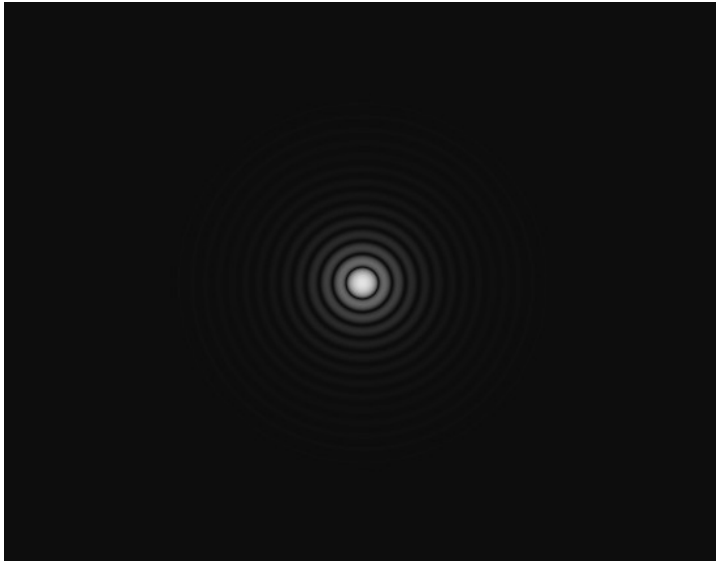
Full width at half maximum  $\sim 1 \lambda/D$

The “Diffraction limit” term =  $1 \lambda/D$

$$D=10\text{m}, \lambda=0.55 \mu\text{m} \rightarrow \lambda/D = 0.011 \text{ arcsec}$$

On large telescopes, image angular resolution is limited by atmospheric turbulence on the ground, at about 1 arcsecond

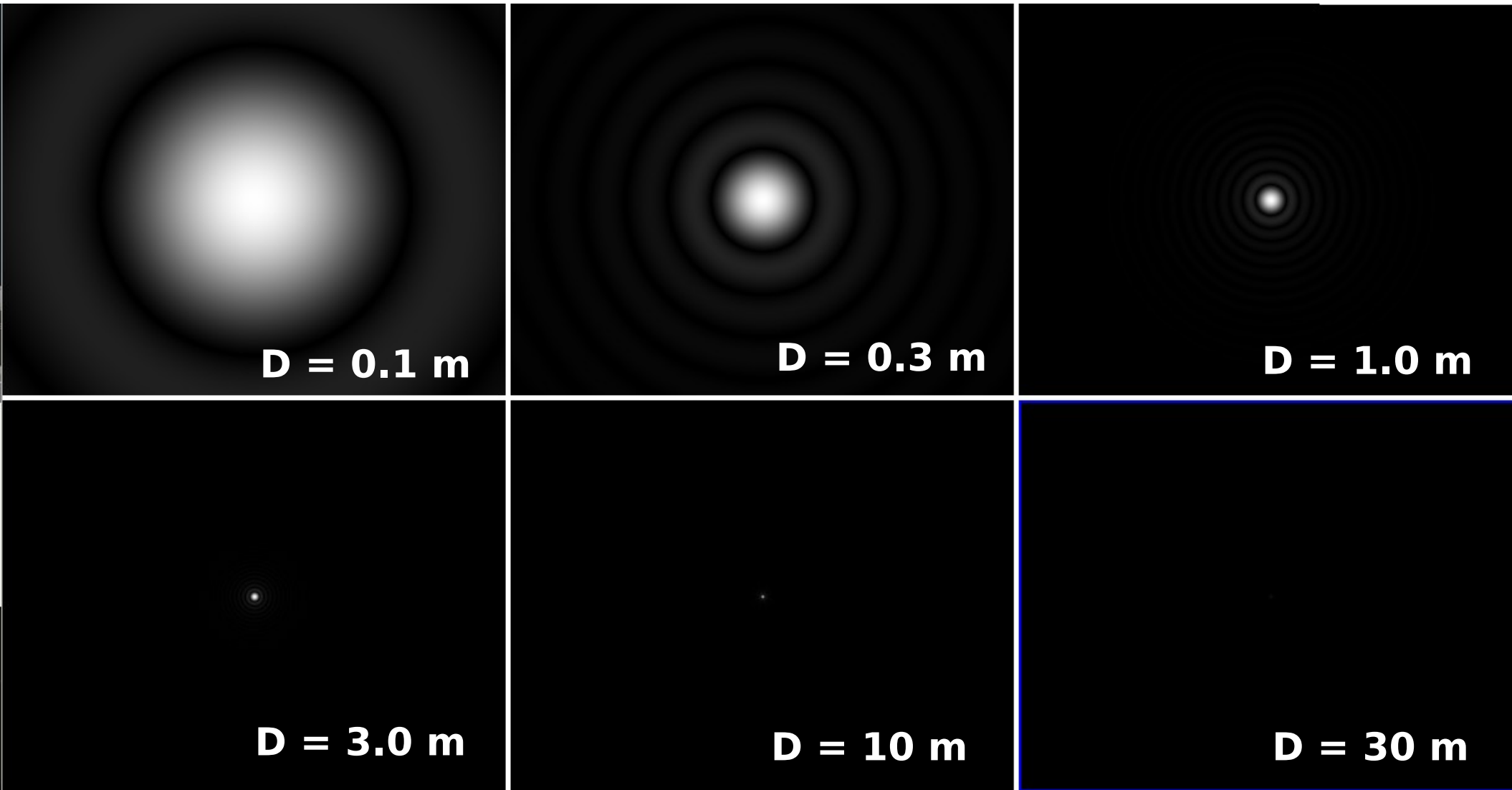
→ Adaptive optics required for < arcsecond imaging



# Imaging through Atmospheric turbulence

Diffraction by an aperture  $\rightarrow$  Images should get sharper as telescope size increases (angular resolution  $\sim \lambda/D$ )

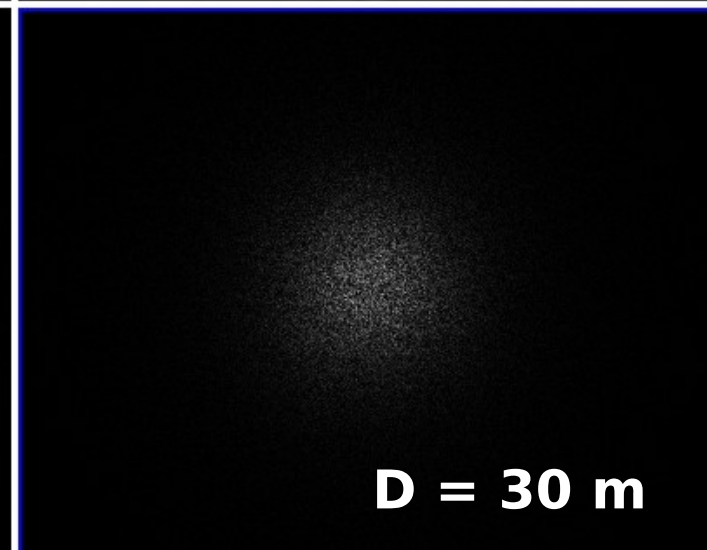
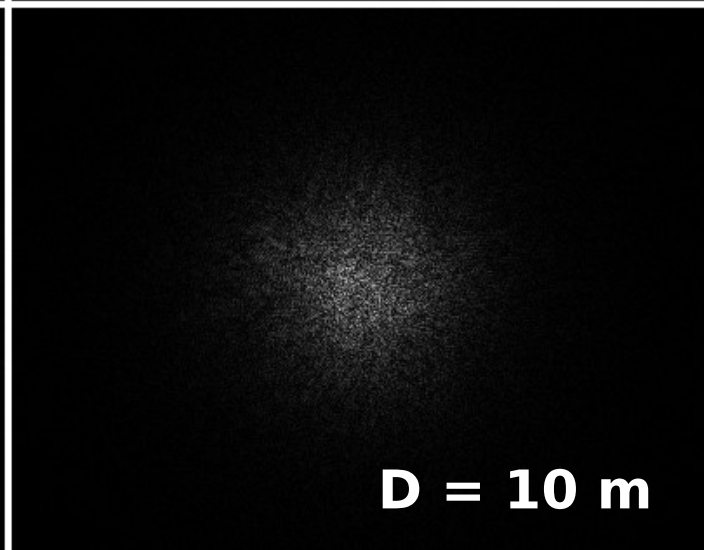
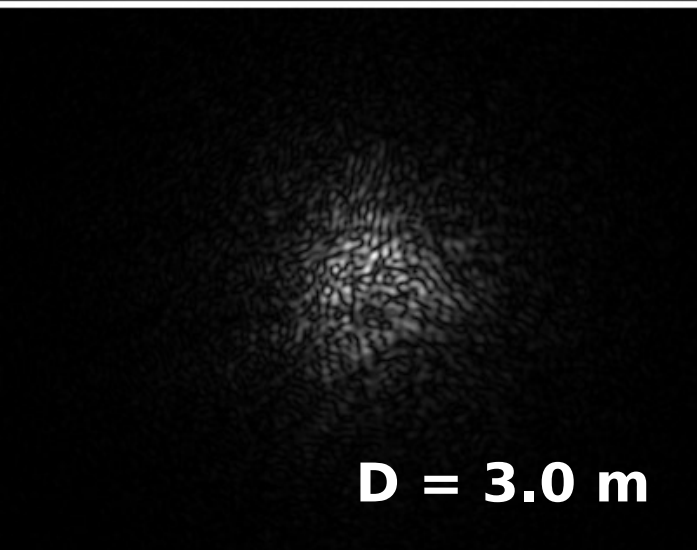
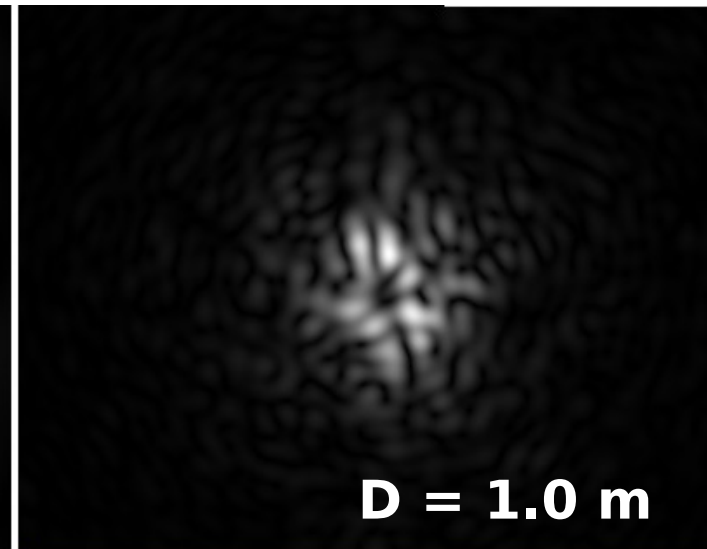
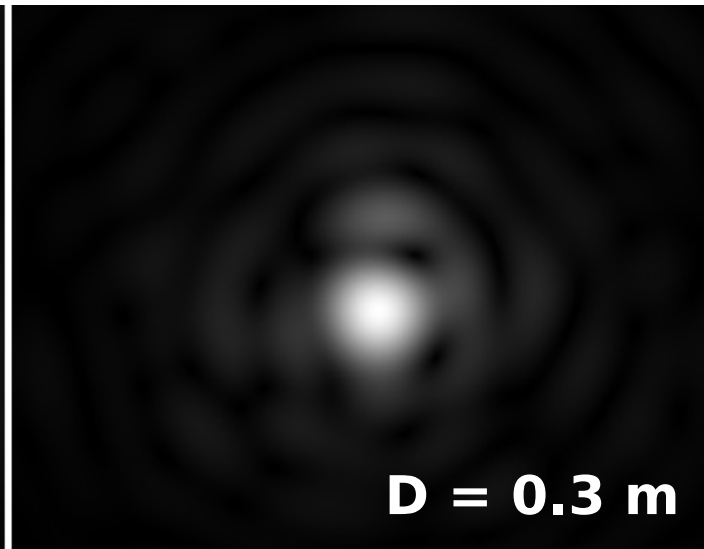
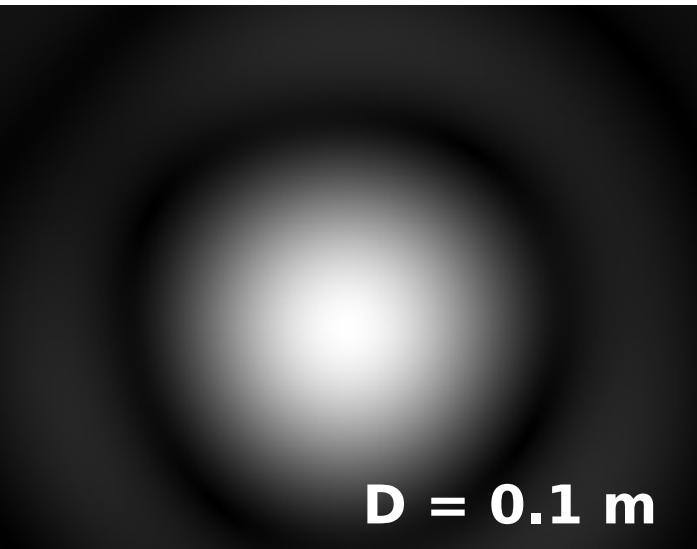
Below: Images of a point source at infinity at  $\lambda = 0.6 \mu\text{m}$



# Imaging through Atmospheric turbulence

Unfortunately, atmospheric turbulence dominates angular resolution of telescope for  $D > \sim 0.2\text{m}$  in the visible (unless AO is used)

Below: Images of a point source at infinity at  $\lambda = 0.6\ \mu\text{m}$  **with turbulence**



# What is Atmospheric Turbulence ?



Spatial variations in refractive index → poor image quality

Turbulence is energy dissipation effect :

Large motions → breaks down into smaller turbulence cells → friction (heat dissipation) at inner scale

# Strength of Turbulence : $C_N^2$

Refractive index spatial structure function (3D):

$$D_N(\rho) = \langle |n(r) - n(r+\rho)|^2 \rangle = C_N^2 \rho^{2/3} \quad (\text{equ 1})$$

Equation is valid between inner scale ( $\sim \text{mm}$ ) and outer scale (few m)

Taylor approximation: turbulence is a frozen wavefront pushed by the wind (frozen flow)

Between inner and outer scale, turbulence is well described by this power law.

Refractive index temporal structure function under Taylor approximation:

$$D_N(\tau) = \langle |n(r,t) - n(r,t+\tau)|^2 \rangle = C_N^2 |v\tau|^{2/3}$$

# From $C_N^2$ to wavefront structure function

Wavefront phase spatial structure function (2D):

$$D_{\phi_a}(\rho) = \langle |\phi_a(\mathbf{r}) - \phi_a(\mathbf{r} + \rho)|^2 \rangle_{\mathbf{r}}$$

Can be obtained by integrating equ 1 over light path:

$$D_{\phi_a}(\rho) = 6.88 \left( \frac{|\rho|}{r_0} \right)^{5/3} \quad (\text{equ 2})$$

With  $r_0$  = Fried Parameter [unit = m]

$$r_0 = \left( 16.7 \lambda^{-2} (\cos \gamma)^{-1} \int_0^\infty dh C_N^2(h) \right)^{-3/5}$$

Wavelength

Elevation (=0 for Zenith)



# Fried Parameter & Seeing

Wavefront phase error over a circular aperture of diameter  $d$ :

$$\sigma^2 = 1.0299 \left( \frac{d}{r_0} \right)^{5/3}$$

$r_0$  = Fried Parameter [unit = m] = diameter of telescope for which atmospheric wavefront  $\sim 1 \text{ rad}^2$

Seeing =  $\lambda/r_0$  = angular size of PSF in long exposure

In this “collapsed” treatment of turbulence (what is the wavefront in a single direction in the sky), turbulence is fully described by  $r_0$  and wind speed  $v$

If variation of wavefront over small angles is important, the **turbulence profile** becomes important

# Atmospheric turbulence, wavefront variance, Image quality

$D$  = telescope diameter

$$\sigma^2 = 1.03 (D/r_0)^{5/3}$$

$$\text{Seeing} = \lambda/r_0$$

$$\text{Number of speckles} = (D/r_0)^2$$

$$D = 8 \text{ m}, r_0 = 0.8 \text{ m}$$

$$(0.2 \text{ m in visible} = 0.8 \text{ m at } 1.6 \mu\text{m})$$



Kolmogorov turbulence

Wavefront error  $\sigma$  is in radian in all equations.

Wavefront variance  $\sigma^2$  is additive (no correlation between different sources), and the wavefront error budget is built by adding  $\sigma^2$  terms.

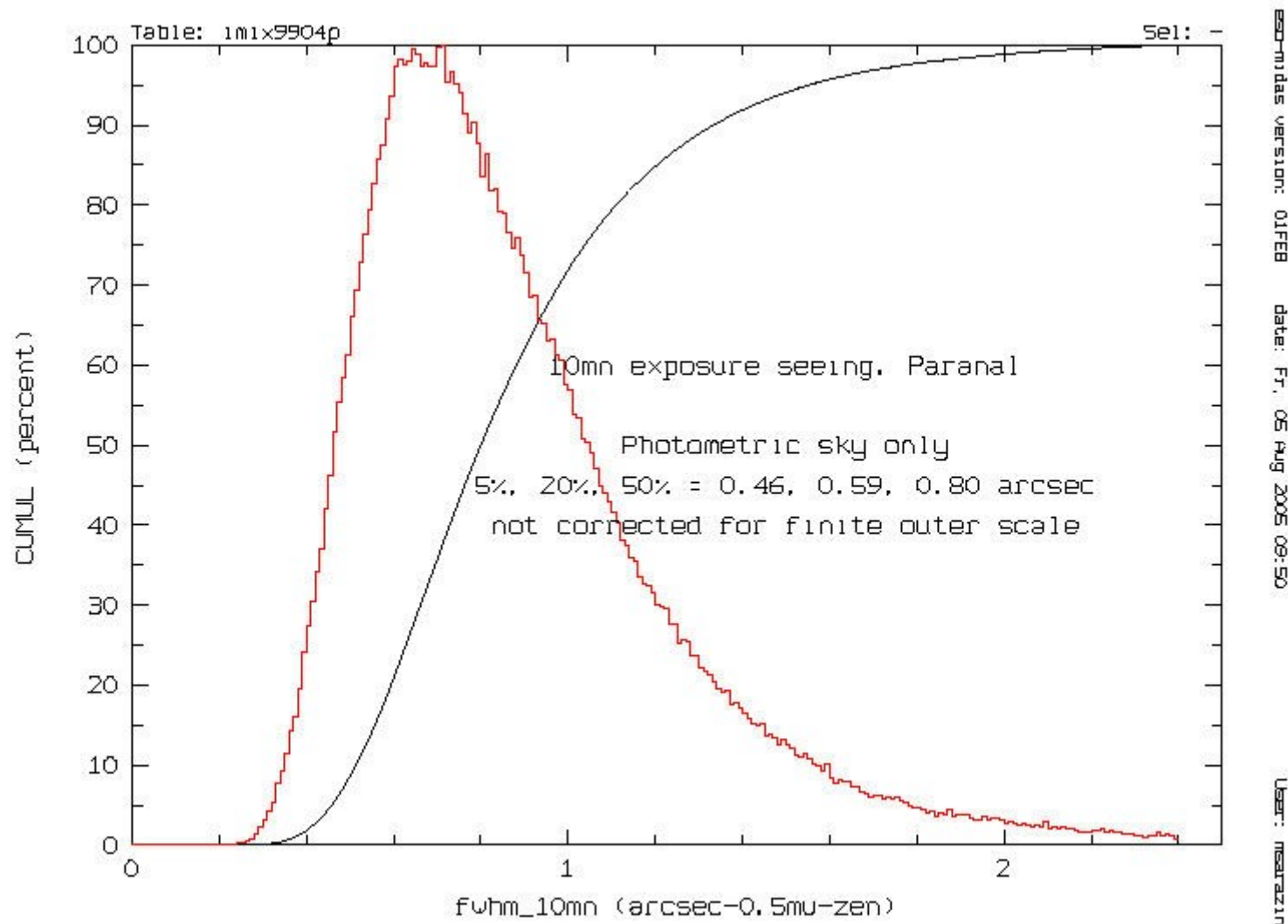
$$\text{Wavefront error (m)} = \lambda \times \sigma/(2\pi)$$

$$\text{Strehl ratio} \sim e^{-\sigma^2}$$

(Marechal approximation, valid for Strehl ratio higher than  $\sim 0.3$ )

# Seeing (or its equivalent $r_0$ ) is the most used metric to quantify atmospheric turbulence

*WITHOUT AO (and with long exposures), this is the only relevant quantity to describe atmospheric turbulence*



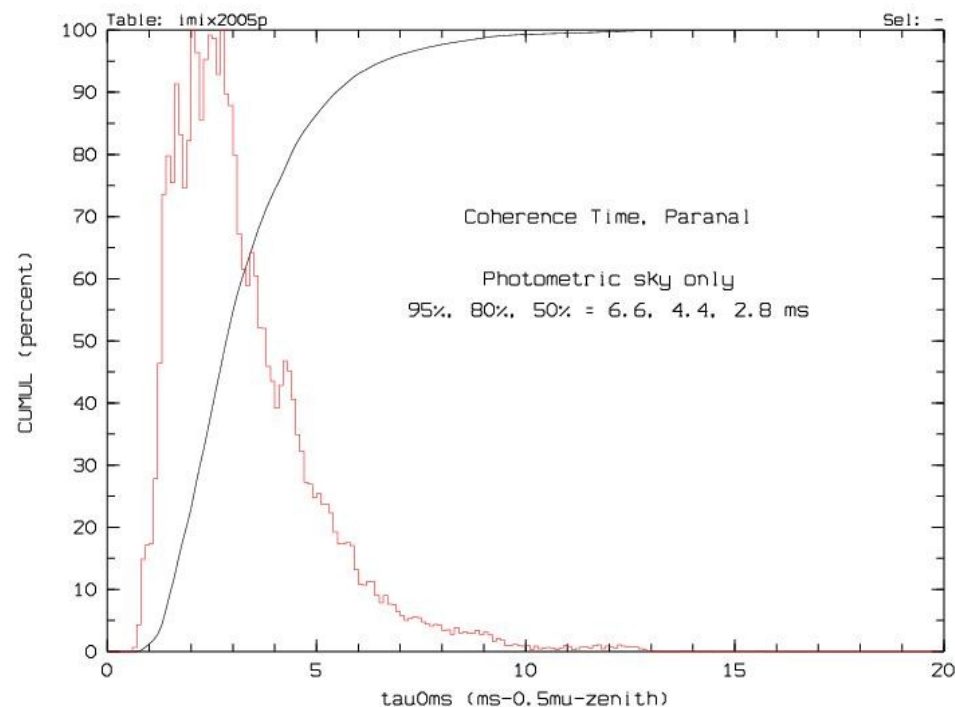
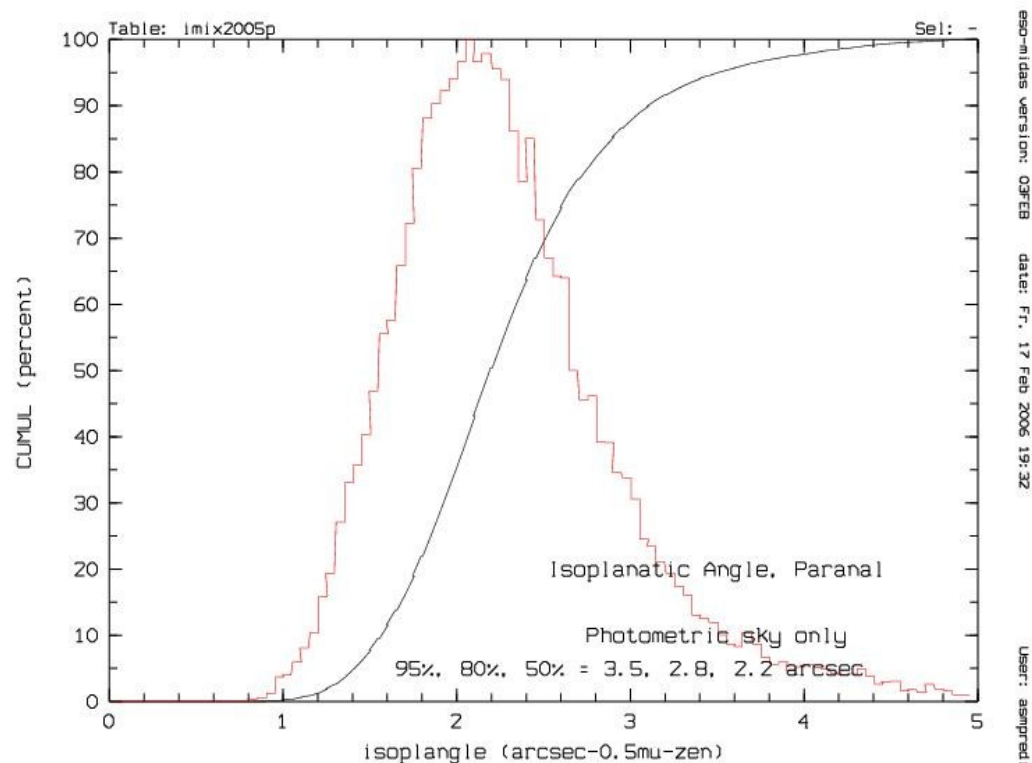
With AO, **isoplanatic angle** and **coherence time** become important

How quickly does the wavefront change with location on the sky is quantified by **isoplanatic angle**

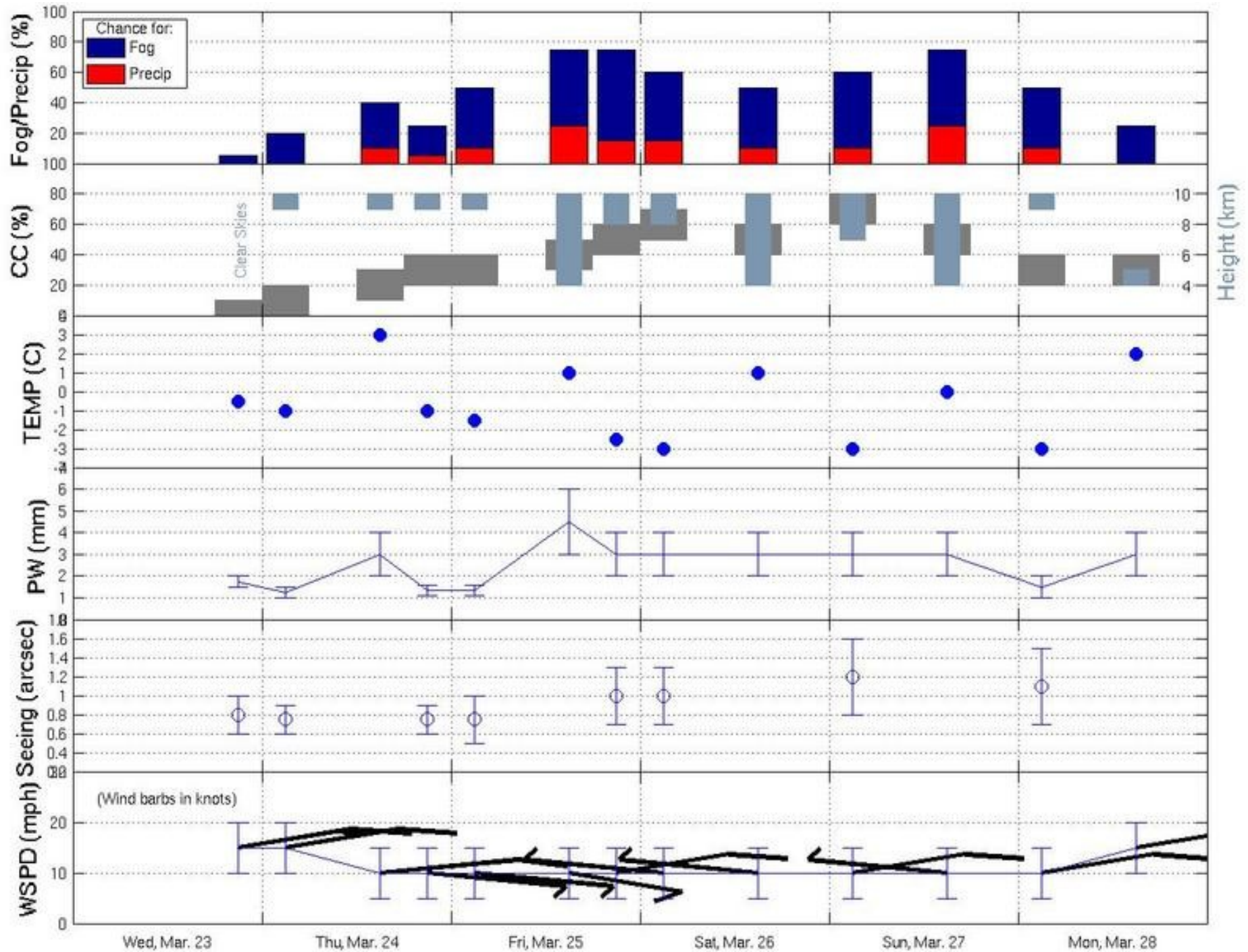
- field of view of corrected image
- how far from science target can the guide star be

Speed at which wavefront changes is quantified by **coherence time**

- how fast should the AO system run ?
- how faint a guide star can be used ?



# Example: Mauna Kea observatory forecast



# C<sub>N</sub><sup>2</sup> profile

## Select

### Numerical Model:

WRF

### Region:

Hawaii Regional View

### Orientation

Vertical Profiles

### Model Variable:

Cn2

### Station

Summit

### Forecast Time

0200 HST Thu Mar 24 2011 (012 hrs)

### Collage Type

None

## More Options

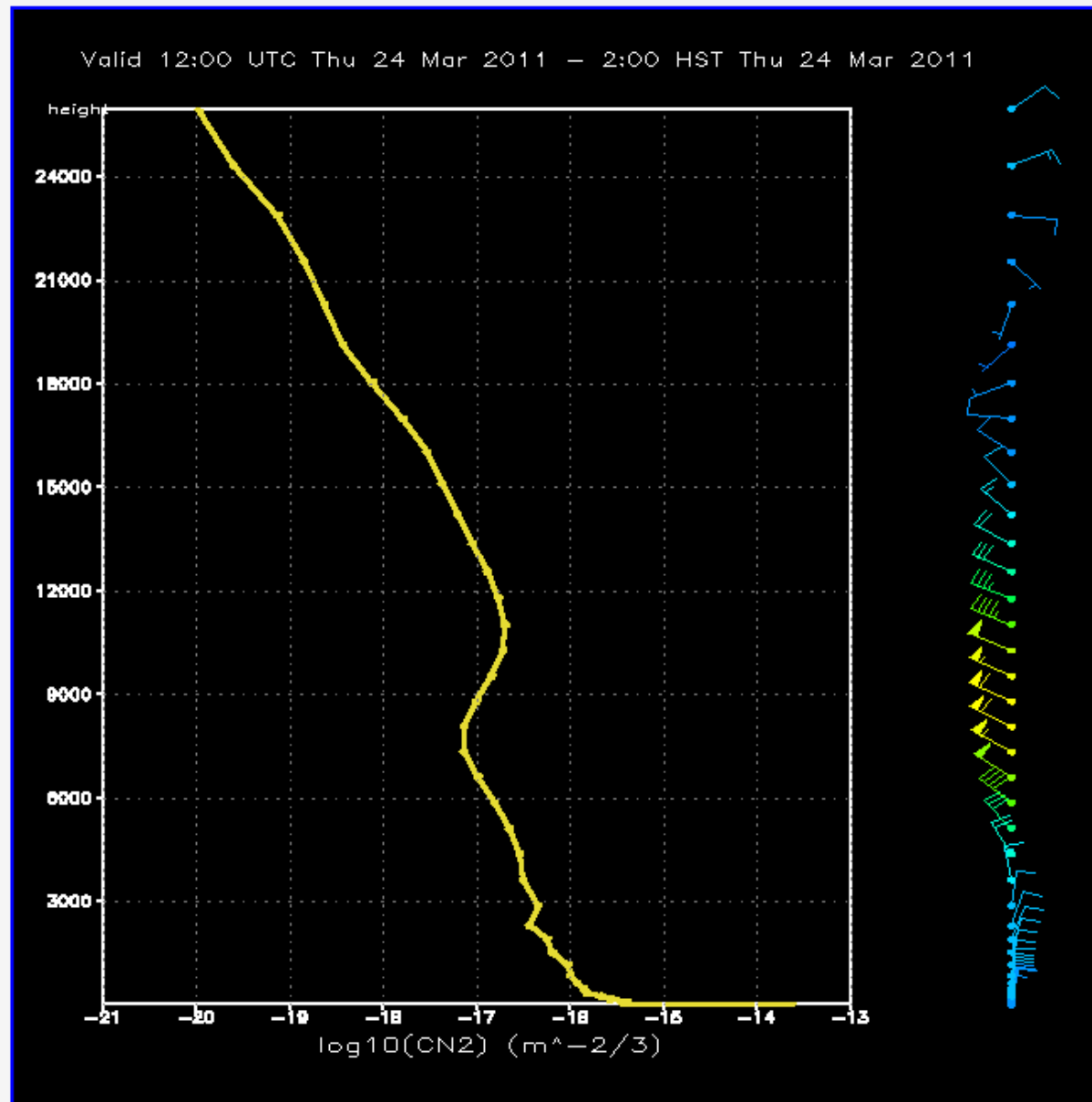
Image Size: [Large](#) | [Small](#) | [Thumbnail](#)

[Previous](#) | [Next Forecast Hour](#)

Model Image Info: [On](#) | [Off](#)

[Return to Model Page](#)

[Animate](#)



Model	WRF
Region	Hawaii Regional View
Orientation	Vertical Profiles
Variable	Cn <sup>2</sup>
Level	Summit
Valid Time	0200 HST Thu Mar 24 2011
Initialization Time	2011032400
FCST HR	012
Collage	none

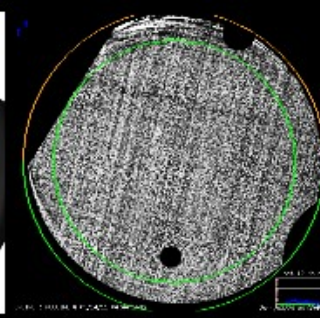
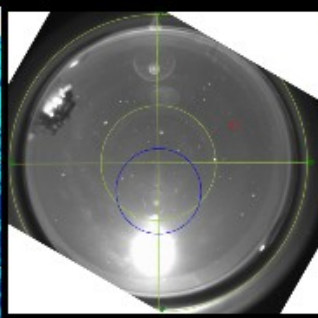
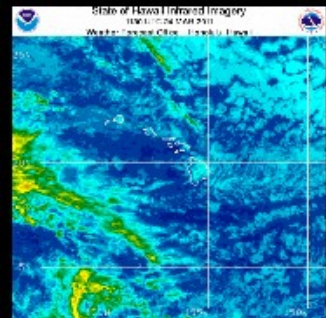
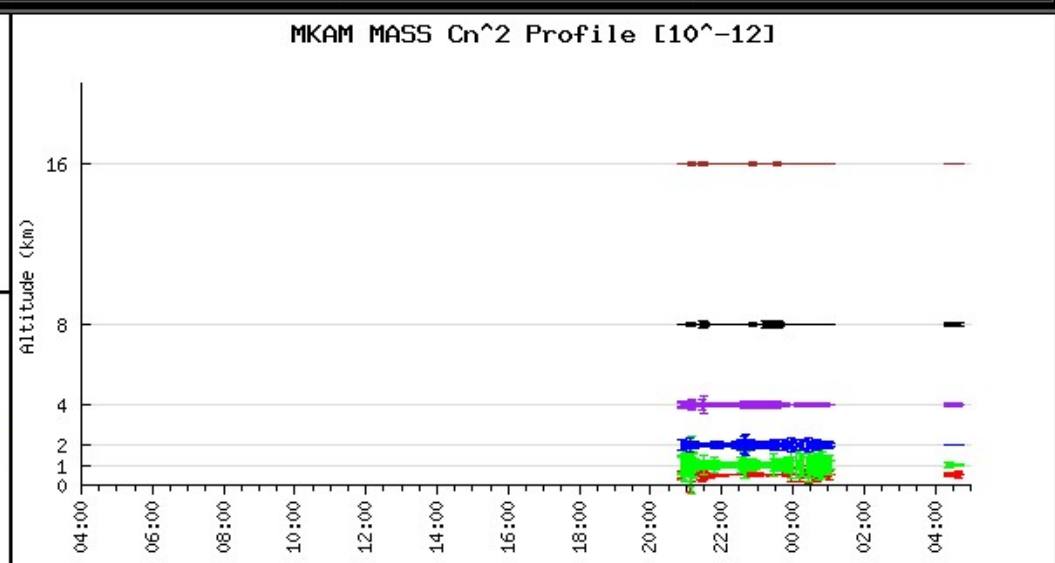
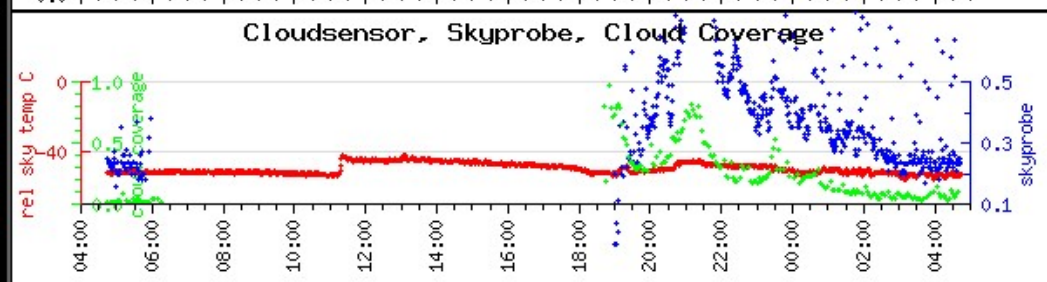
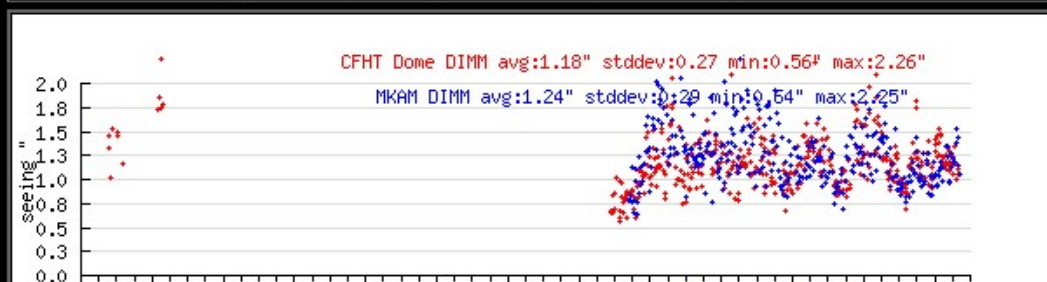


# Canada France Hawaii Telescope (CFHT) weather summary page

DIMM: Differential Image Motion Monitor

MASS: Multiaperture Scintillation Sensor

Currently	Ambient	RH %	Wind	Sky Temp	Last Cloud Coverage	Last Skyscope	Last Dome DIMM seeing	Last Seeing Monitor Seeing
Mar 24 2011 4:43AM	0C	10%	6 @ 79deg	-53.01C	10% @ Mar 24 2011 4:39AM	0.23 @ Mar 24 2011 4:42AM	1.08" @ Mar 24 2011 4:37AM	1.06" @ Mar 24 2011 4:42AM



# Differential Image Motion Monitor (DIMM)

Concept: measure differential motion, for a single star, between images formed by different subapertures of a single telescope



RoboDIMM for Isaac Newton group of Telescope (LaPalma, Canary islands, Spain)



# What gains are offered by Astronomical Adaptive Optics Systems ?

## **Angular resolution:**

Resolve small features on Sun, Moon, planets, disks, galaxies

## **Improved sensitivity for faint objects:**

Detection of faint objects is a background-limited problem. By making the image smaller, the AO system limits amount of background mixed with image, and improves sensitivity. Efficiency with AO goes as  $D^4$  instead of  $D^2$  without AO.

This is especially important in infrared, as sky glows, and AO work well.

## **Astrometry:**

Measuring the position of a source.

For example: measuring the mass of the black hole in the center of our galaxy.

## **Confusion limit:**

Astronomical imaging of sources is often confusion limited. Better angular resolution helps !

For example: studying stellar populations in nearby galaxies.

# Why Adaptive Optics ?

## *CFHT Adaptive Optics Bonnette & Monica*

Double star, separation=0.276"

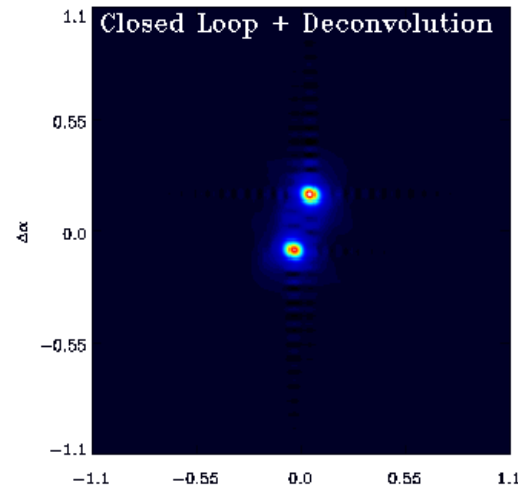
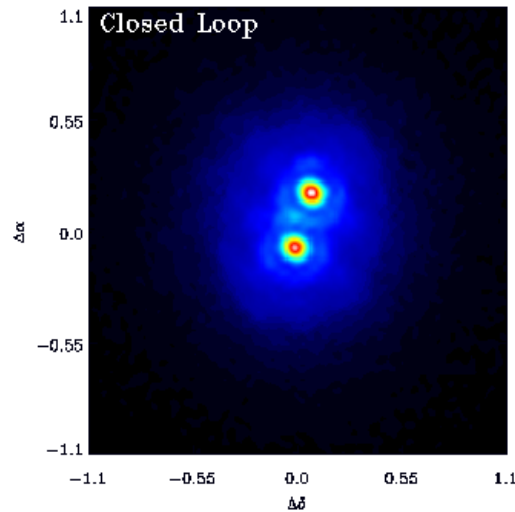
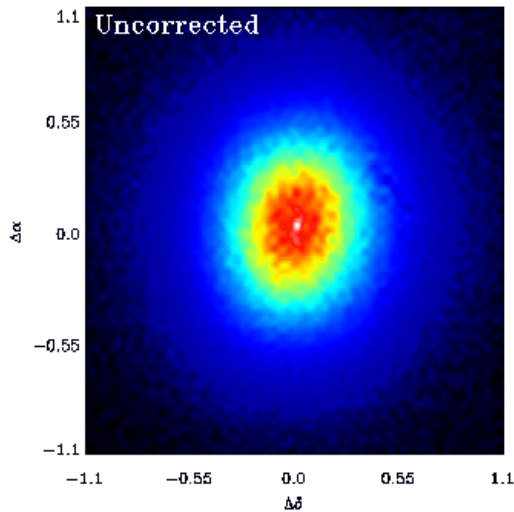
Magnitude=10.7

H band, Integration=40 sec

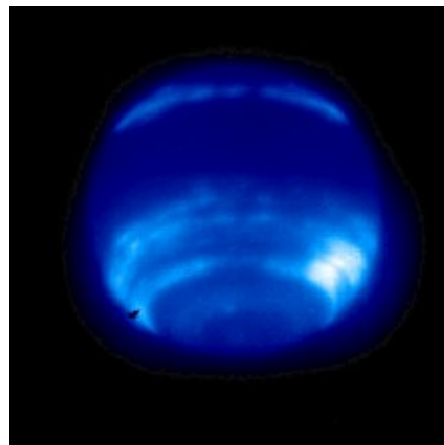
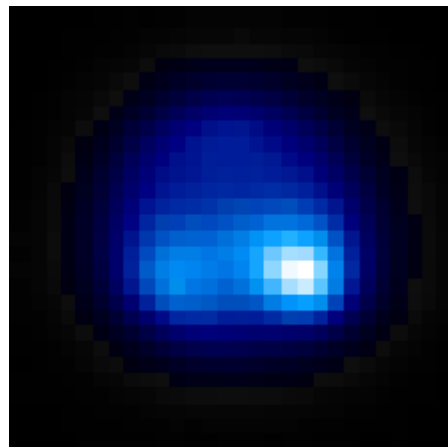
Seeing=0.7" @ 0.5mic

Strehl Ratio=30%

Maximum likelihood



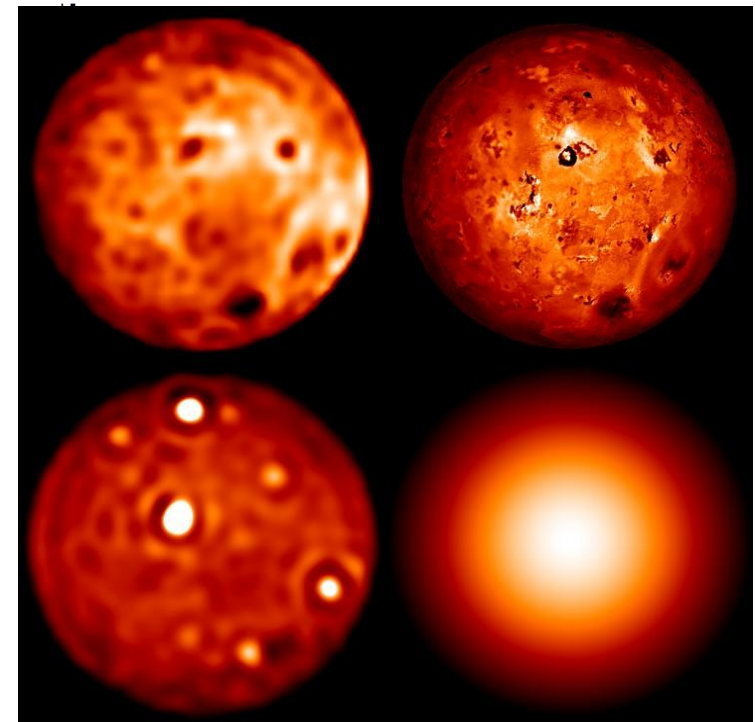
Io (Keck)



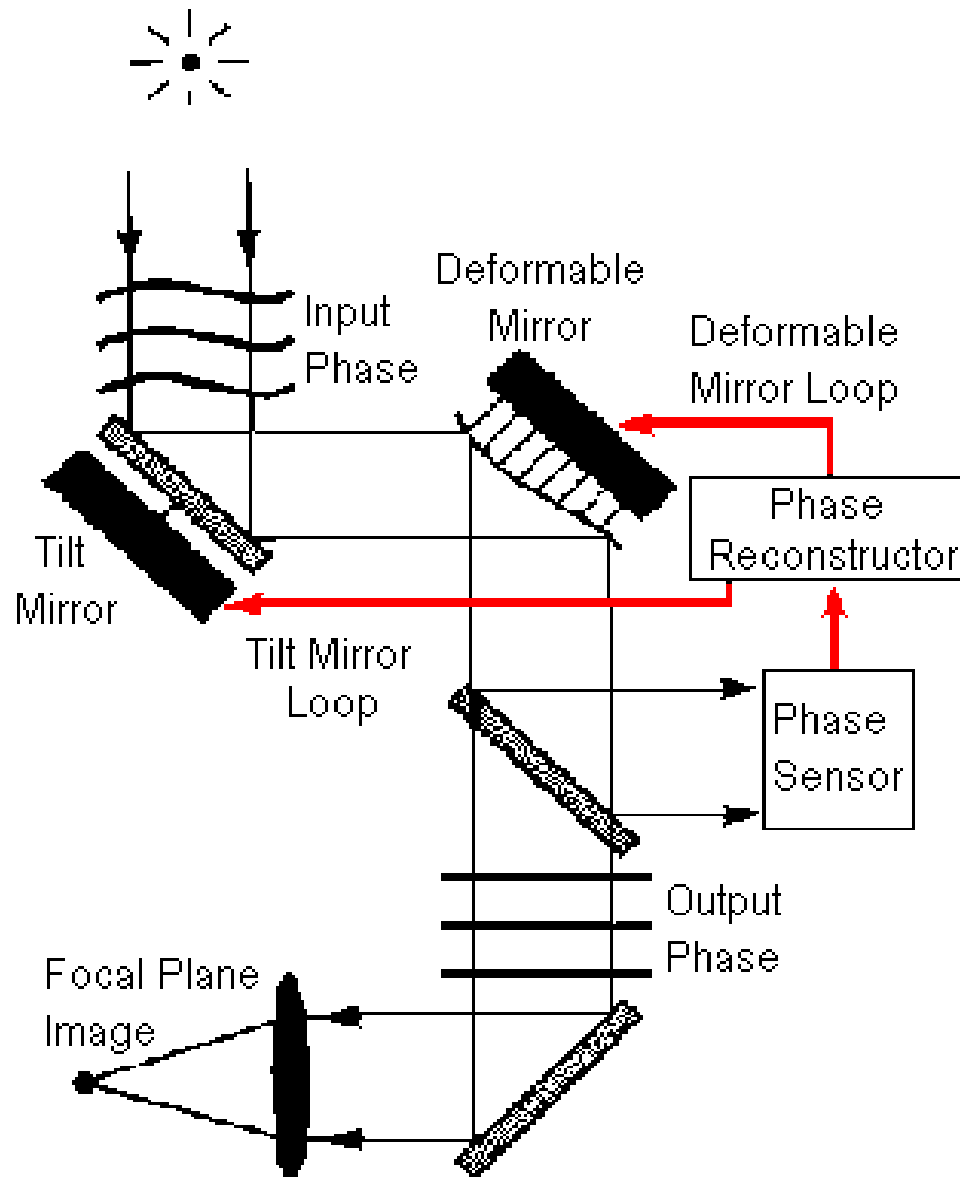
without AO

with AO

Neptune imaged by Keck AO



# What is Adaptive Optics ?



Main components of an AO system:

**Guide star(s):** provides light to measure wavefront aberrations, can be natural (star in the sky) or laser (spot created by laser)

**Deformable mirror(s)** (+ tip-tilt mirror): corrects aberrations

**Wavefront sensor(s):** measures aberrations

**Computer, algorithms:** converts wavefront sensor measurements into deformable mirror commands

# What does an Adaptive Optics system look like ?



Altair Optics bench (for Gemini)

# Deformable Mirror

## Requirements and issues

**Stroke:** how much can the DM surface move (need few  $\mu\text{m}$ )

**Number of actuators:** 100s, 1000s

**Speed:** How fast does the DM respond (need  $\sim\text{kHz}$ ),  
vibrations

**Stability:** Does the surface drift with time ? are the actuator responses stable in time ? sensitivity to temperature, humidity, pressure

**Hysteresis** should be low ( $<30\%$ , ideally less)

**Backlash** should be low

**Wavefront quality**

- Shape when not driven
- Non-correctable surface errors

**Heat output**

**Reliability**



# **Piezoelectric effect**

Coupling between electric field and mechanical strain

Applied electric field  $\leftrightarrow$  dimension

Relation is approximately linear, but:

- Hysteresis ( $\sim 10\%$ )
- Small drifts (temperature, excitation history)

Requires high voltage (typically  $> 100\text{V}$ )

Bipolar (voltage can be positive or negative)

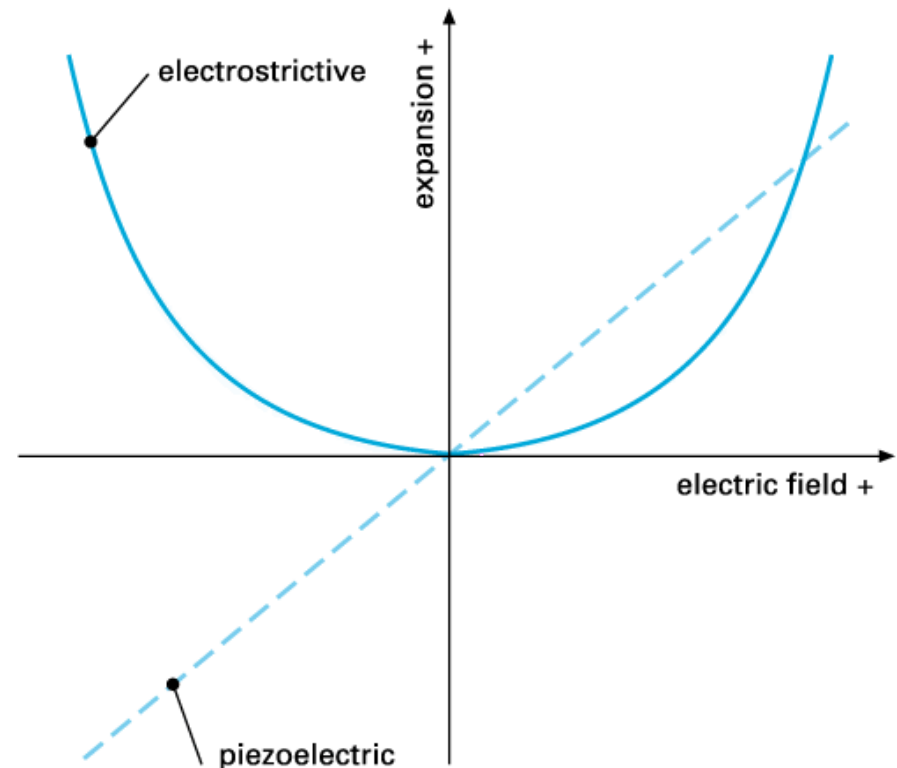


## **Electrostrictive materials**

Quadratic relationship between Electric field and displacement

Smaller hysteresis, but more temperature dependence than piezoelectric materials.

Higher capacitive load  
→ requires higher currents



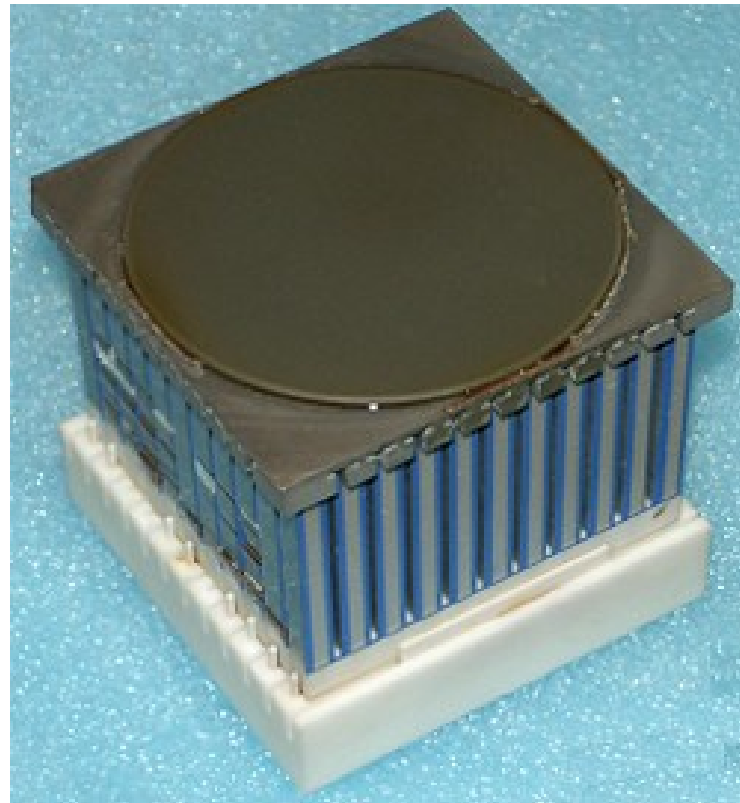
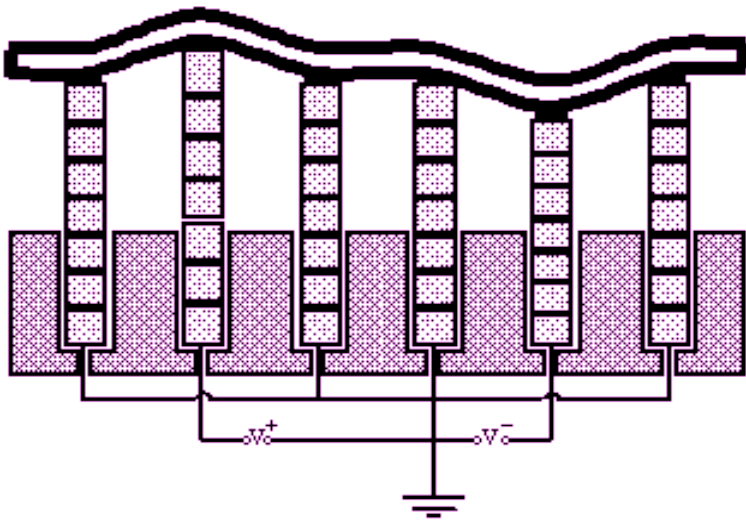
# Piezo stack DM

Displacement is proportional to electric field

Large displacement = high electric field over long length of material

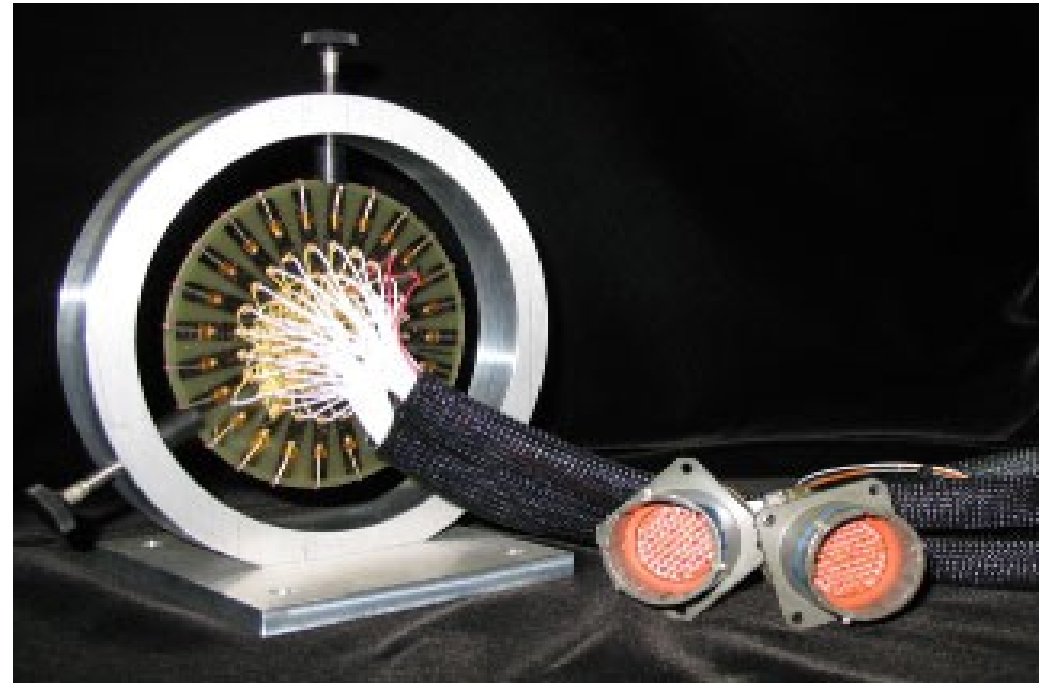
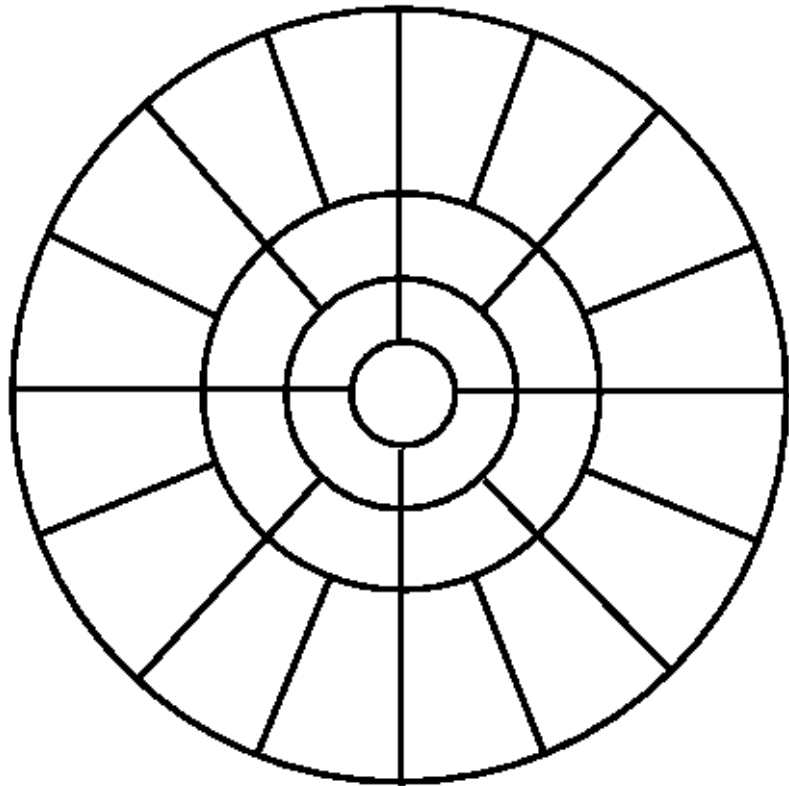
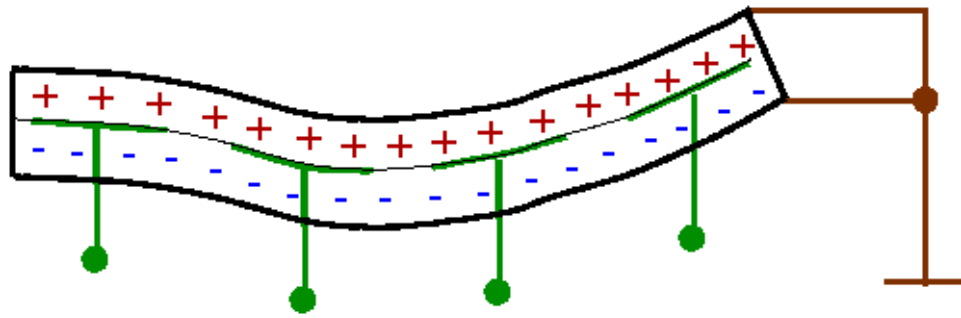
To avoid unreasonably high voltages, stack of piezo layers is used

Voltage is applied across each layer



**Piezo actuated mirror (Cilas)**

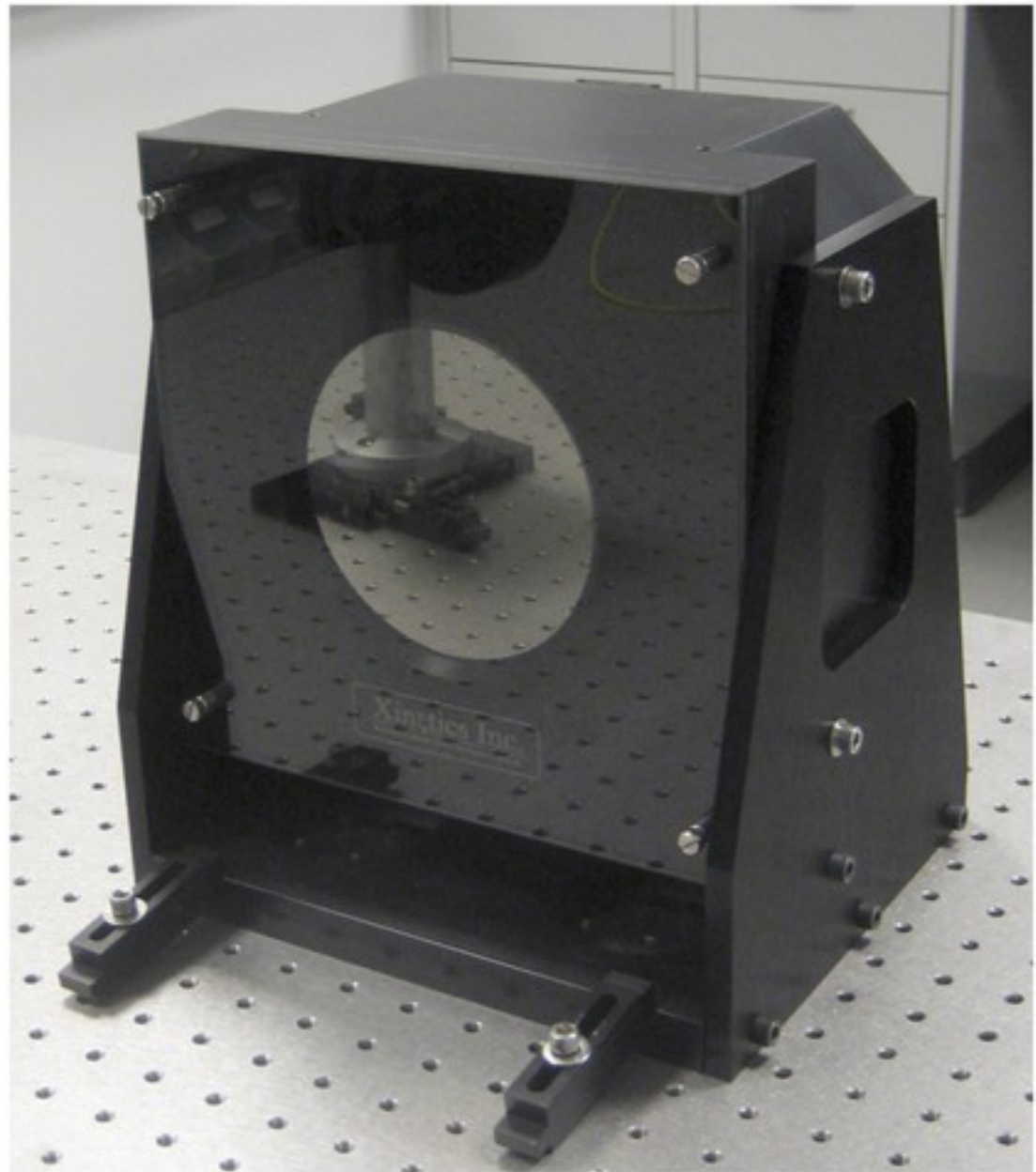
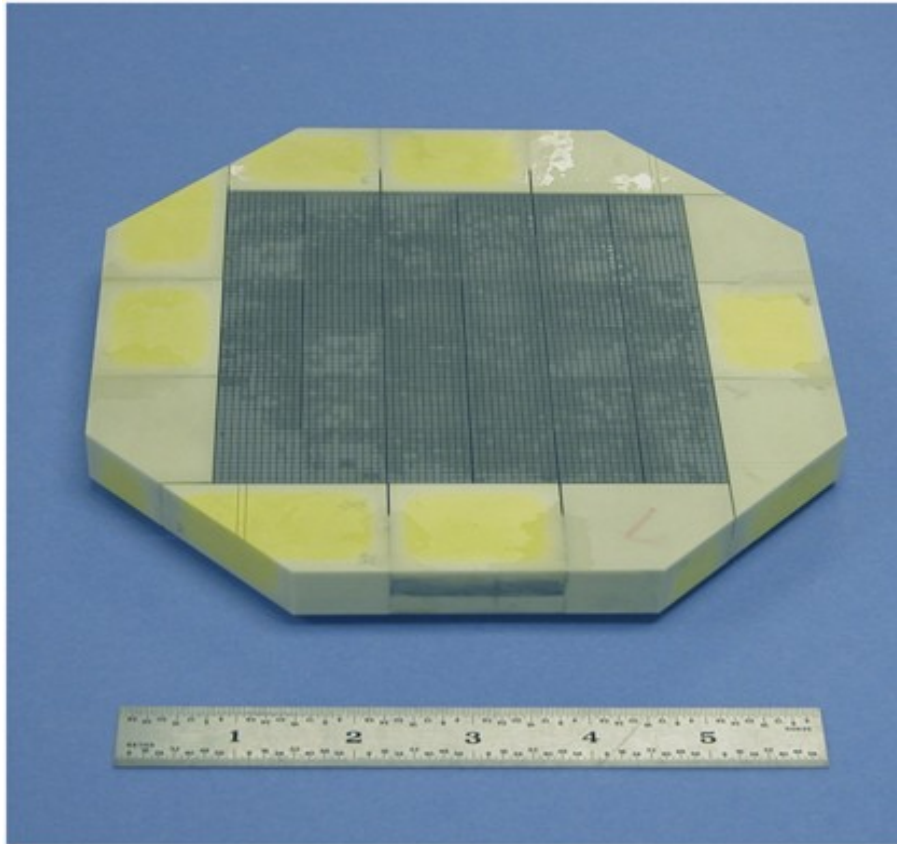
# Bimorph DMs



Curvature DM made by IfA, University of Hawaii



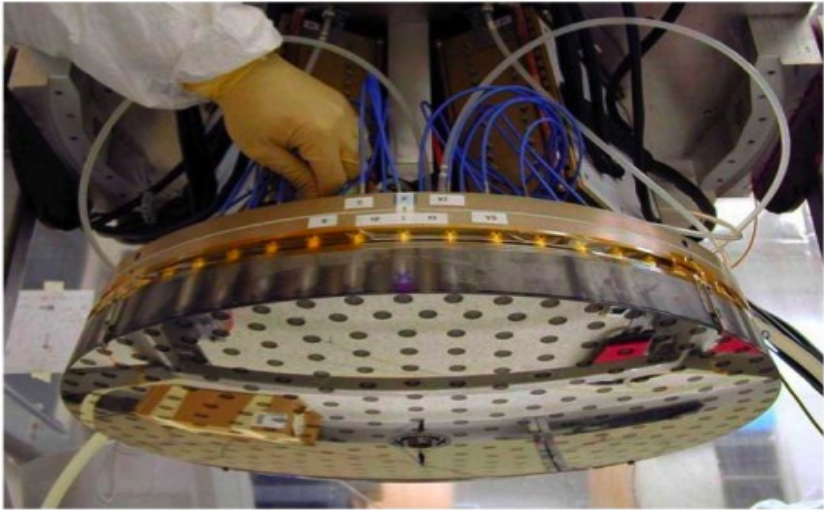
# Electrostrictive DM



The 4356-actuator deformable mirror for PALM-3000 (Xinetics Inc.).

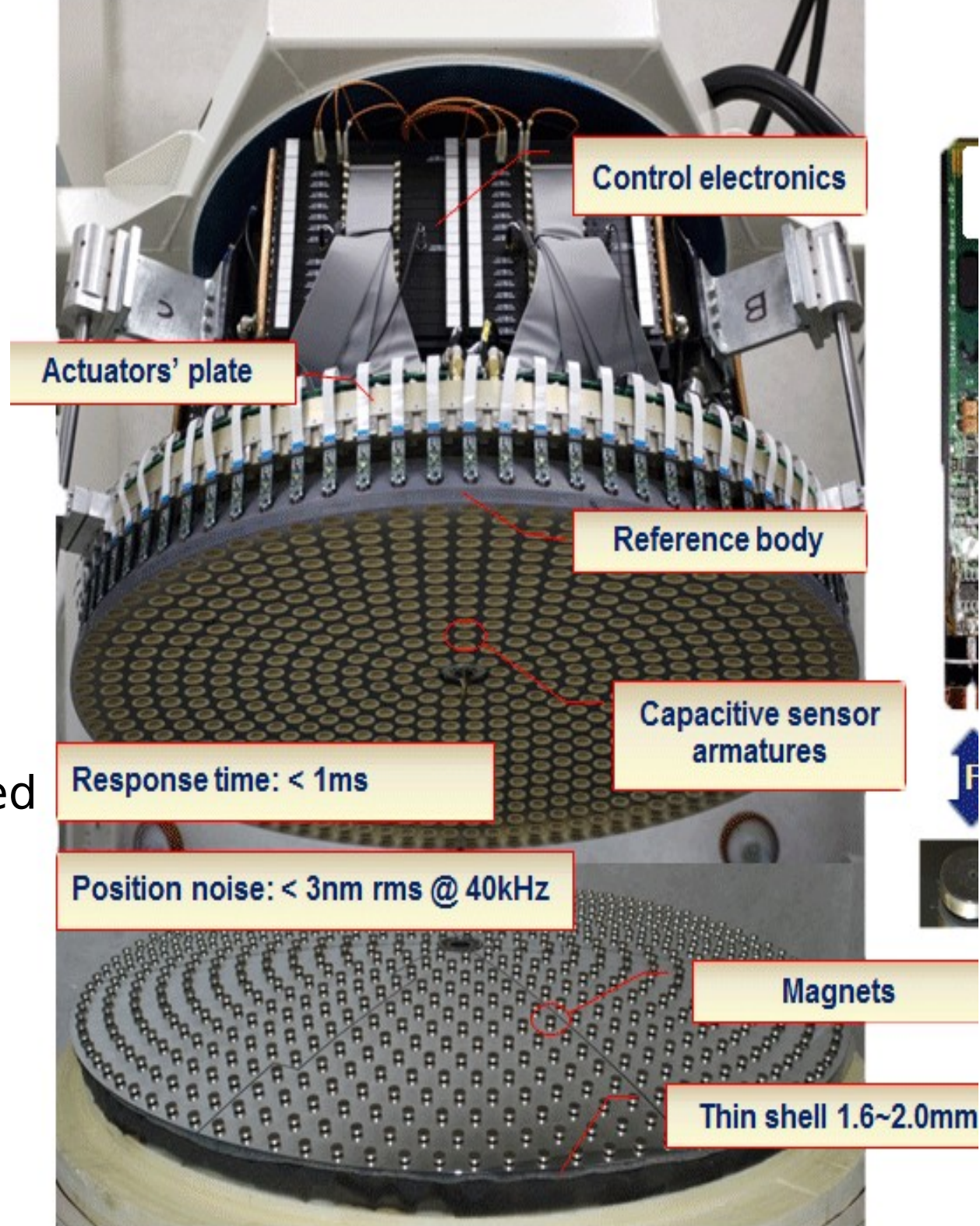
# Magnetic force

## Adaptive secondary Mirror



Thermal IR instruments need  
low thermal background  
-> fewer warm optics

adaptive secondary mirror  
(MMT, LBT, Magellan)

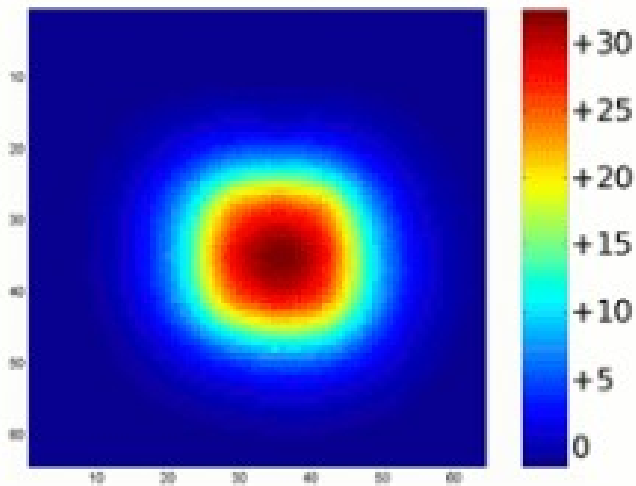




# Magnetic force

Small magnetic DMs

Key advantage is large stroke



*Typical stroke obtained while applying currents on 3x3 actuators  
(wavefront value, twice the mirror surface)*

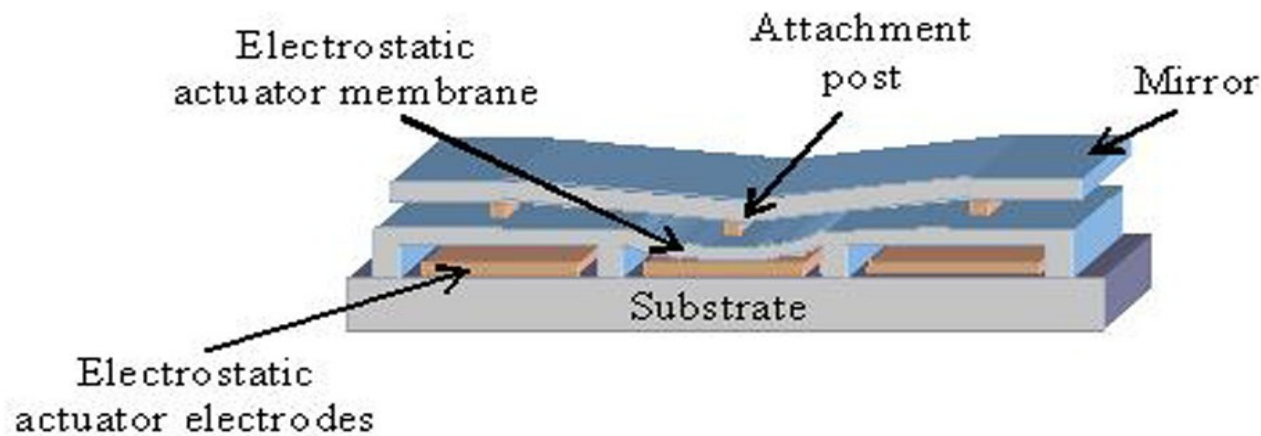
> 20 micron stroke  
(high speed DM97, Alpao)



241 actuators magnetic DM  
(Alpao)

# Electrostatic DMs

large number of actuators in a small space



**Small electrostatic MEMS mirror  
(Boston Micromachines, 1024 act)**

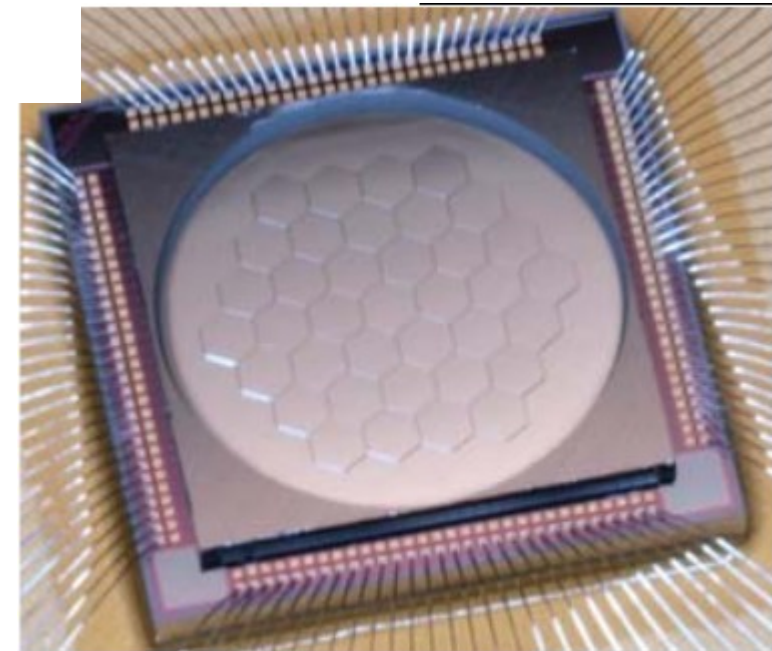
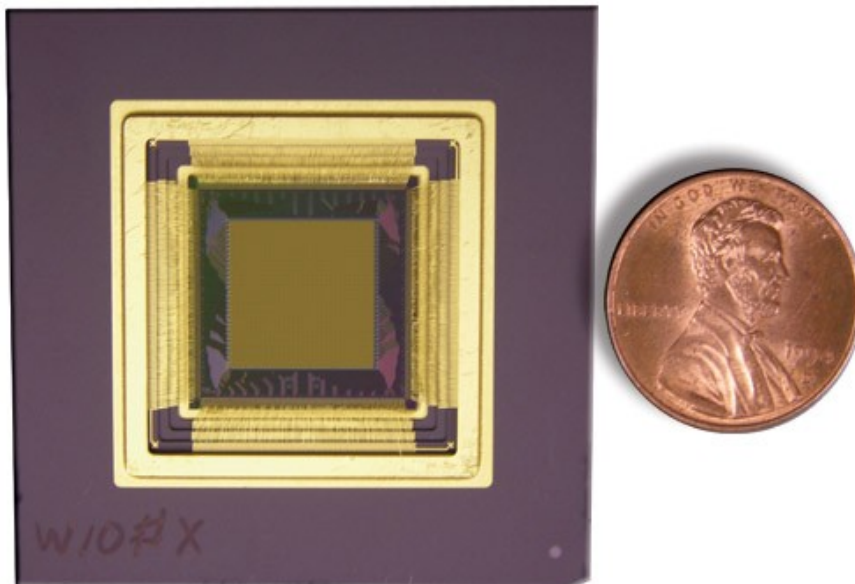


Figure 1. Photograph of an Iris AO PTT111-X deformable mirror.

# WFS: Role & Requirements

**Problem: Detectors measure light intensity, not phase → an optical trick is required to convert wavefront phase into intensity.**

Wavefront sensor must measure wavefront to allow correction with Deformable mirror. Wavefront measurement is done by Wavefront Sensor (hardware) + wavefront reconstructor (Software, translates WFS signal into DM language)

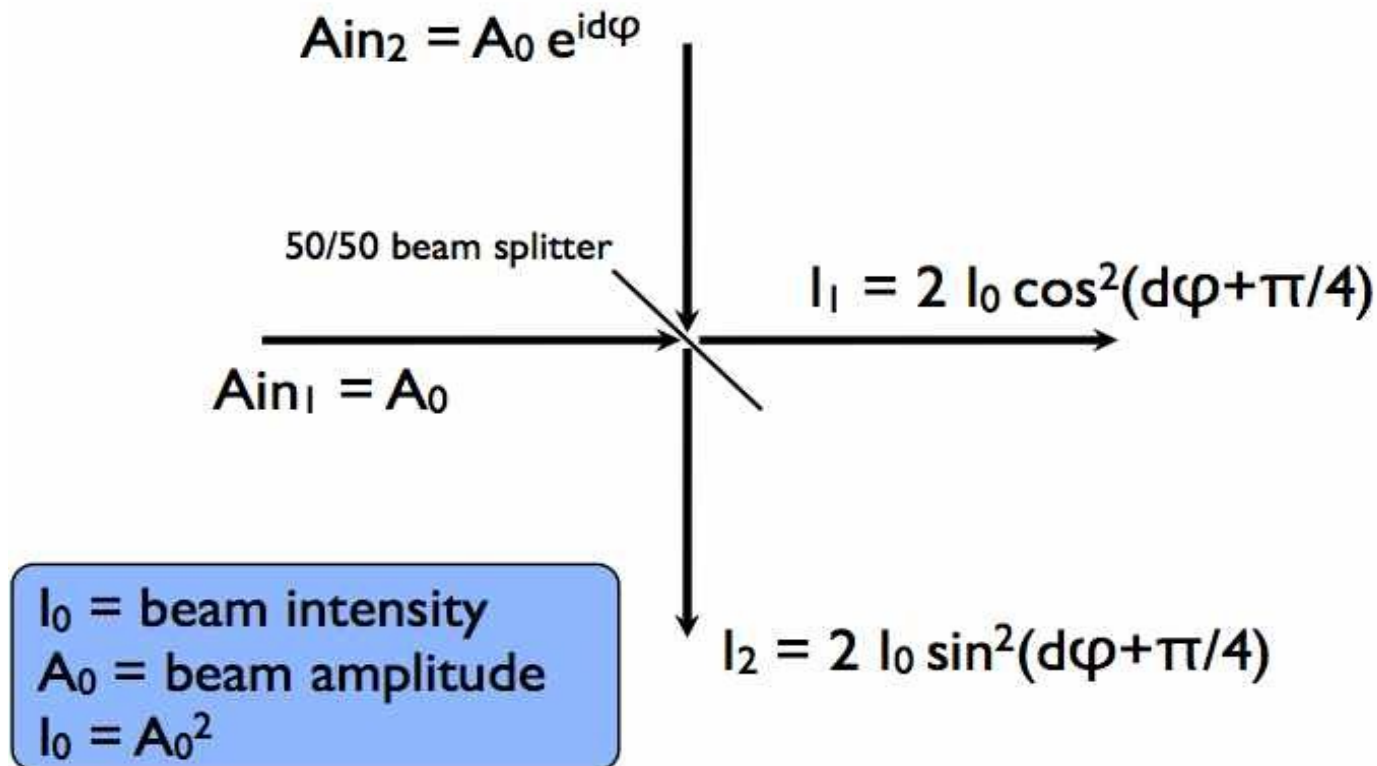
Requirements (need to be balanced in AO system design):

- **Accuracy**
- **Spatial resolution** (number of modes measured – ideally as many as can be corrected by DM)
- **Efficiency** (good use of photons)
- **Speed** (coupled with accuracy and efficiency)
- **Linearity** (faster reconstruction → helps with speed)
- **Range** (ability to measure large wavefront errors)
- **Robustness** (chromaticity, ability to work on extended sources, etc ...)
- **Match with DM** (WFS must see what DM can correct)

# What is a WFS ? (simplest definition)

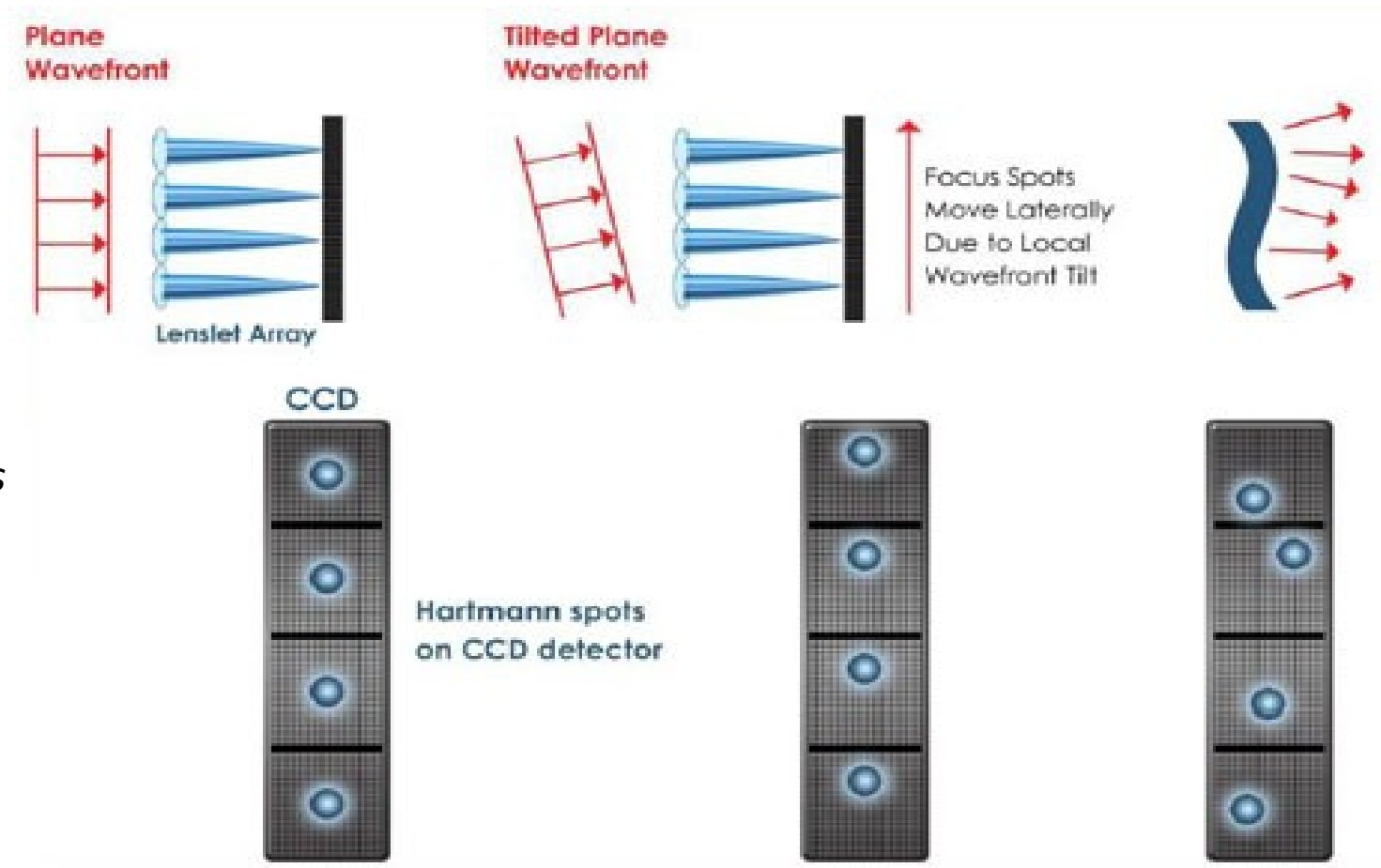
A WFS performs coherent interferences between parts of the input wavefront to convert phase into intensity. The simplest WFS is a 2-beam interferometer, measuring the phase offset between the 2 beams.

## Michelson Interferometer



# Shack-Hartmann WFS

Measures wavefront slope in front of each subaperture

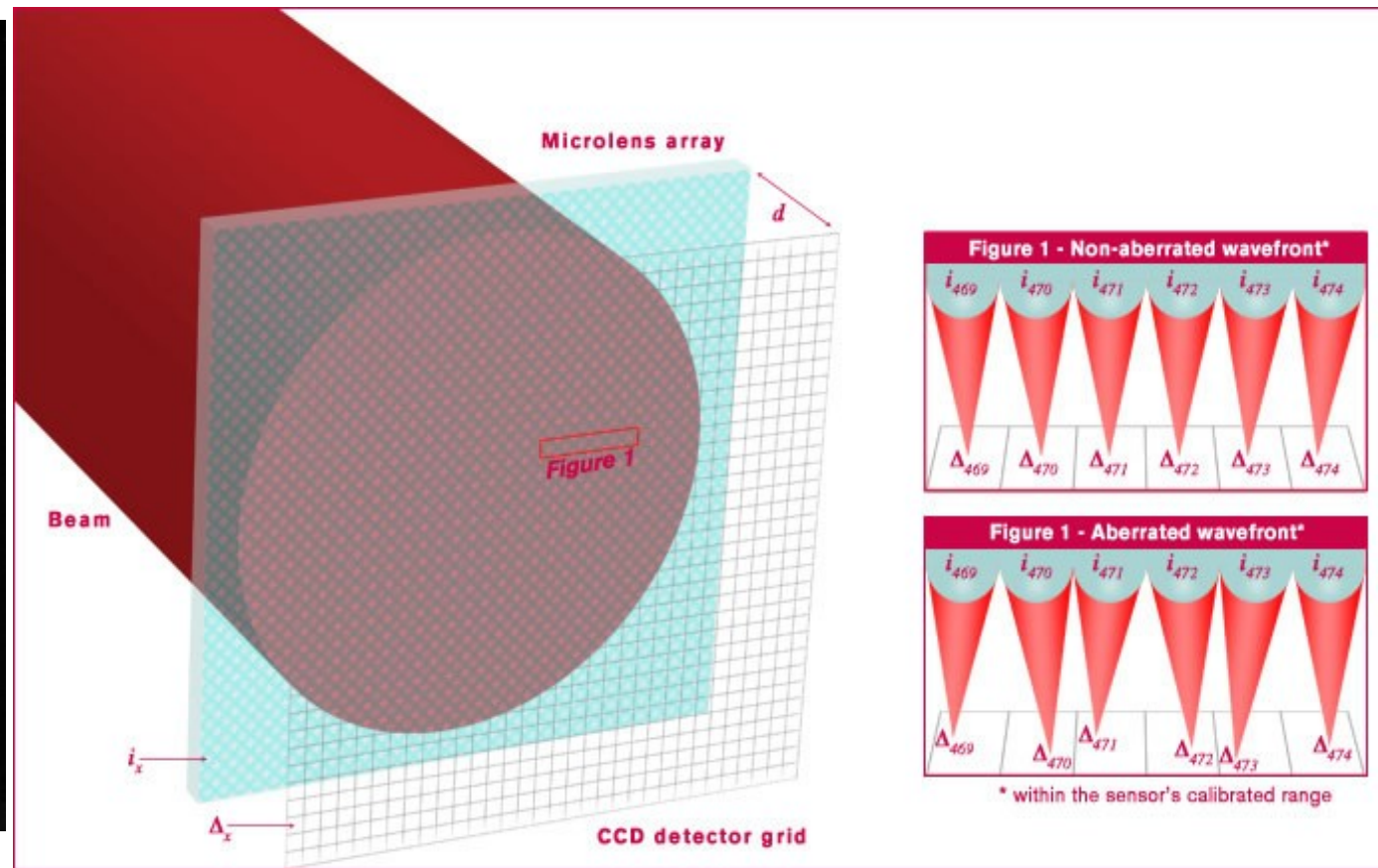
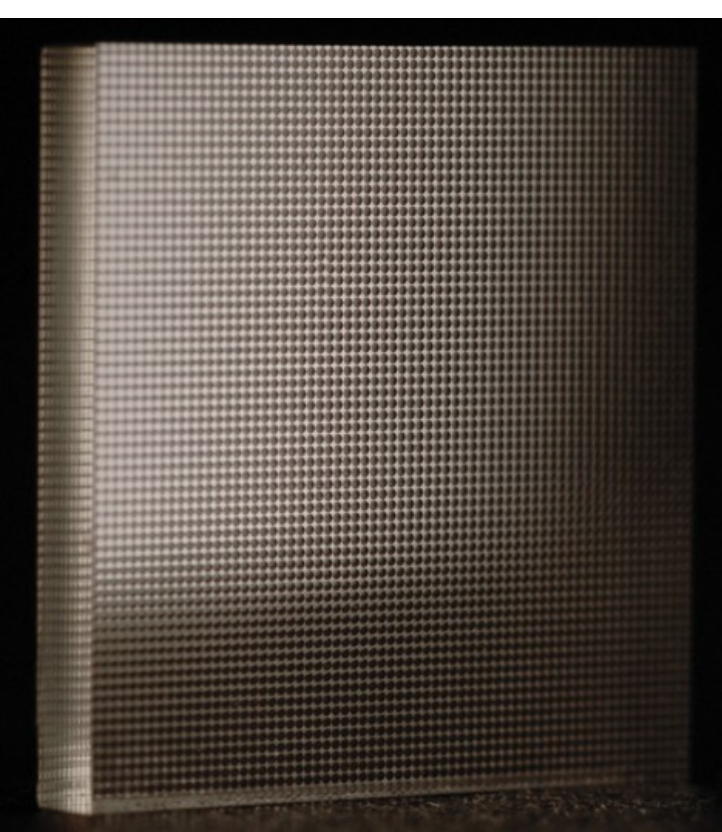


courtesy:  
Boston  
Micromachines



# Shack-Hartmann WFS

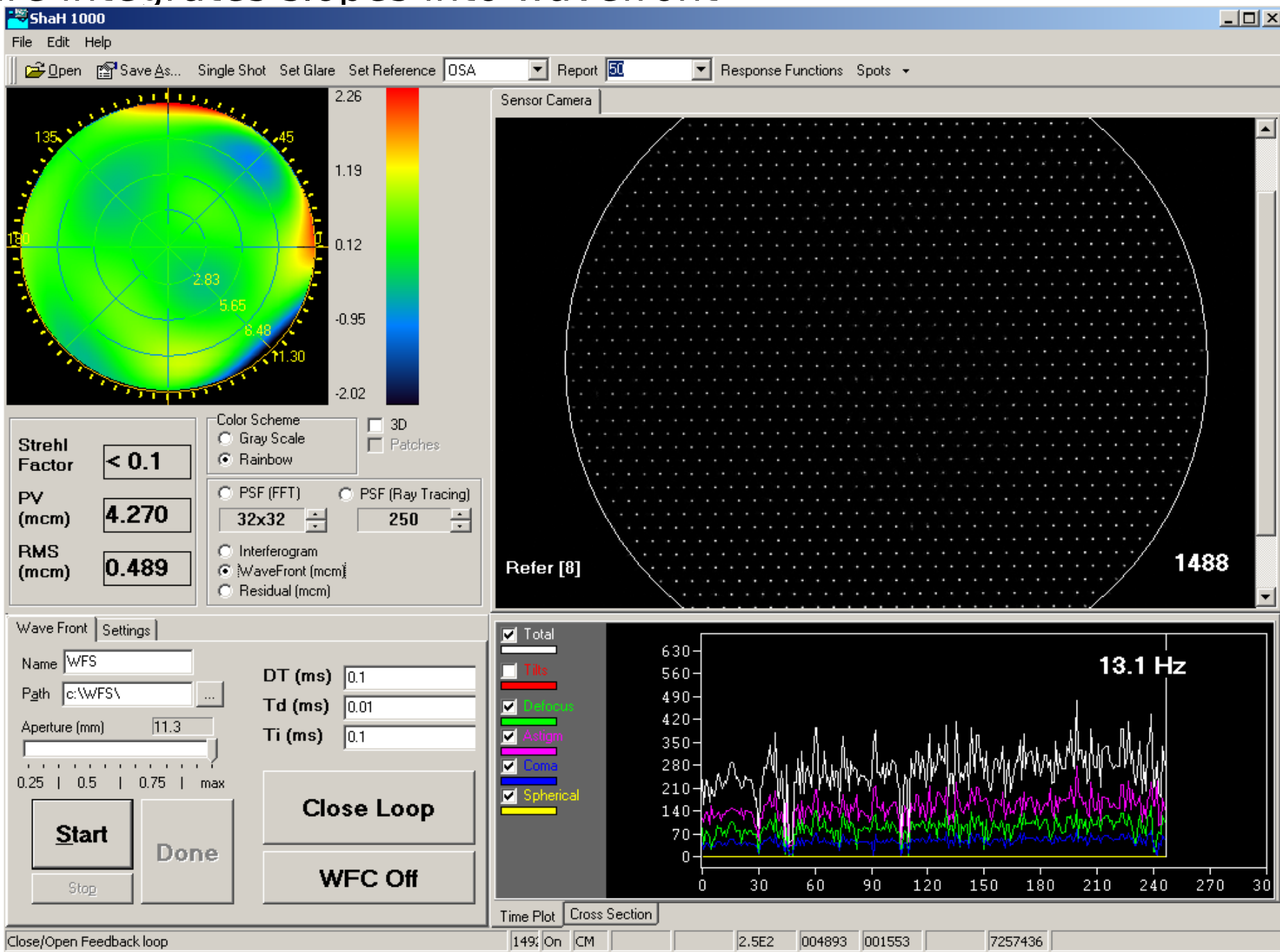
Lenslet array + detector





# Shack-Hartmann WFS

Software integrates slopes into wavefront

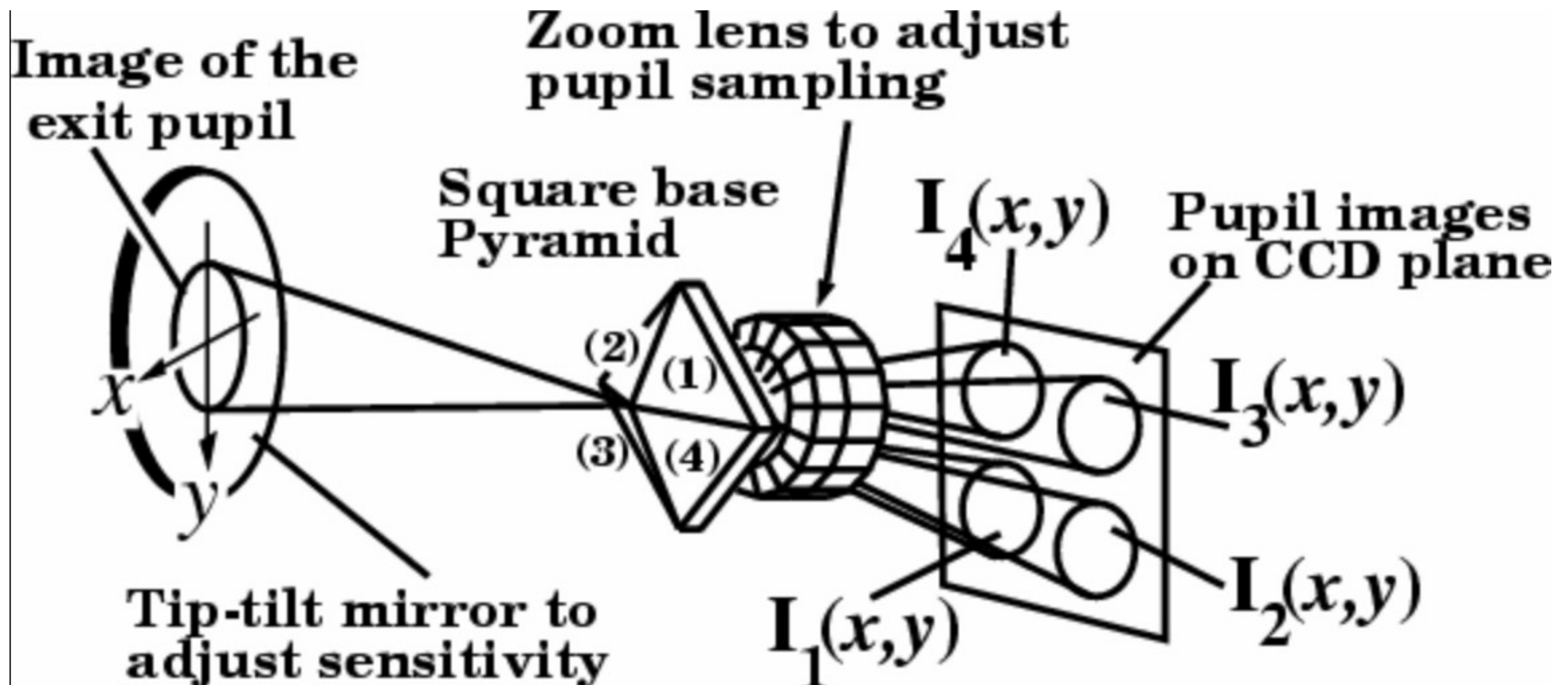


courtesy:  
Del Mar  
Photonics

# Pyramid WFS

Separates focal plane into 4 quadrants, each quadrant re-imaged in pupil plane

Geometrical optics explanation: parts of the pupil with a given slope correspond to light in the corresponding focal plane quadrant



# Pyramid WFS

Diffraction analysis

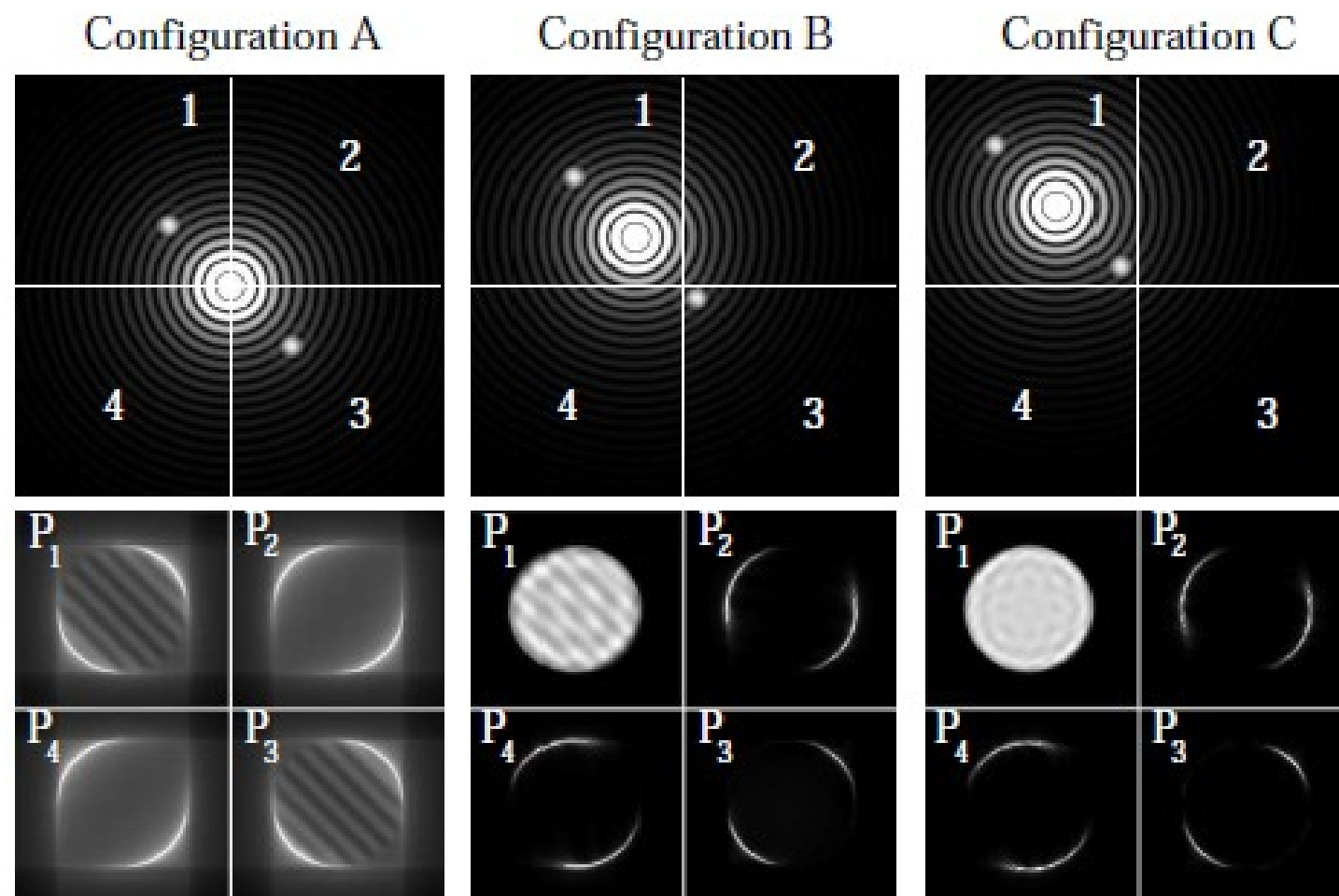
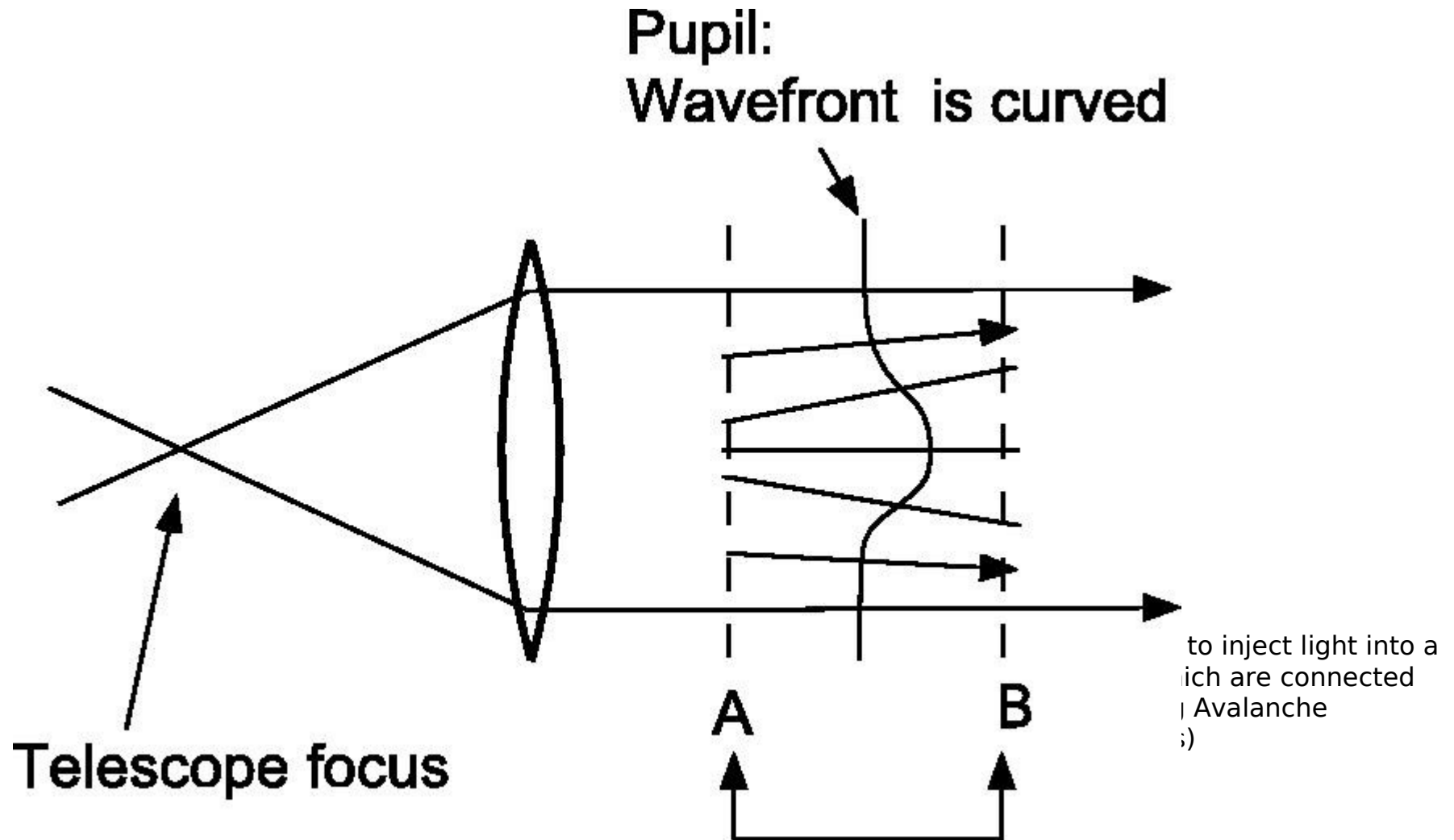


Fig. 5.— Focal plane images (top) and corresponding pupil images  $P_i$  (bottom) for a sine-wave pupil phase error (corresponding to 2 symmetric speckles in the focal plane). See text for details.

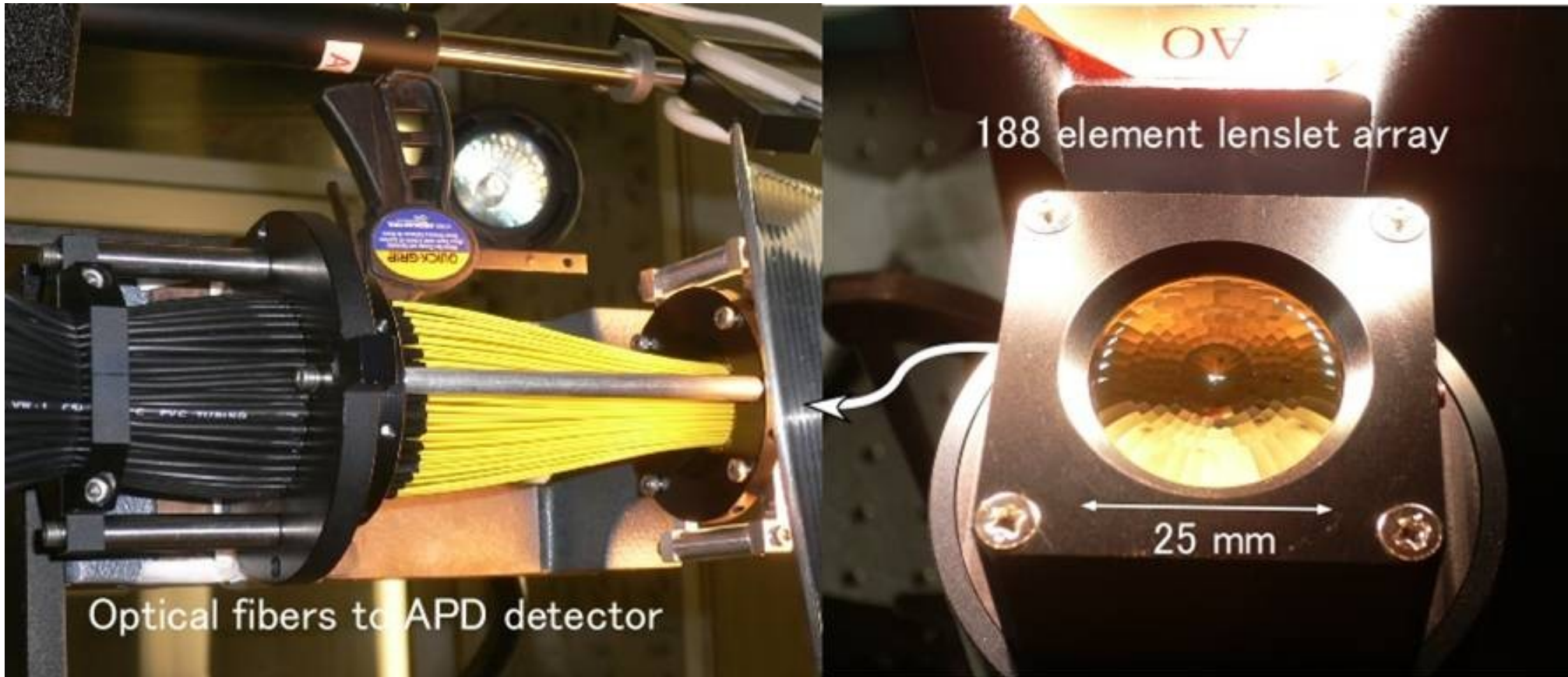
# Curvature WFS

Light propagation turns phase into amplitude (similar to scintillation)

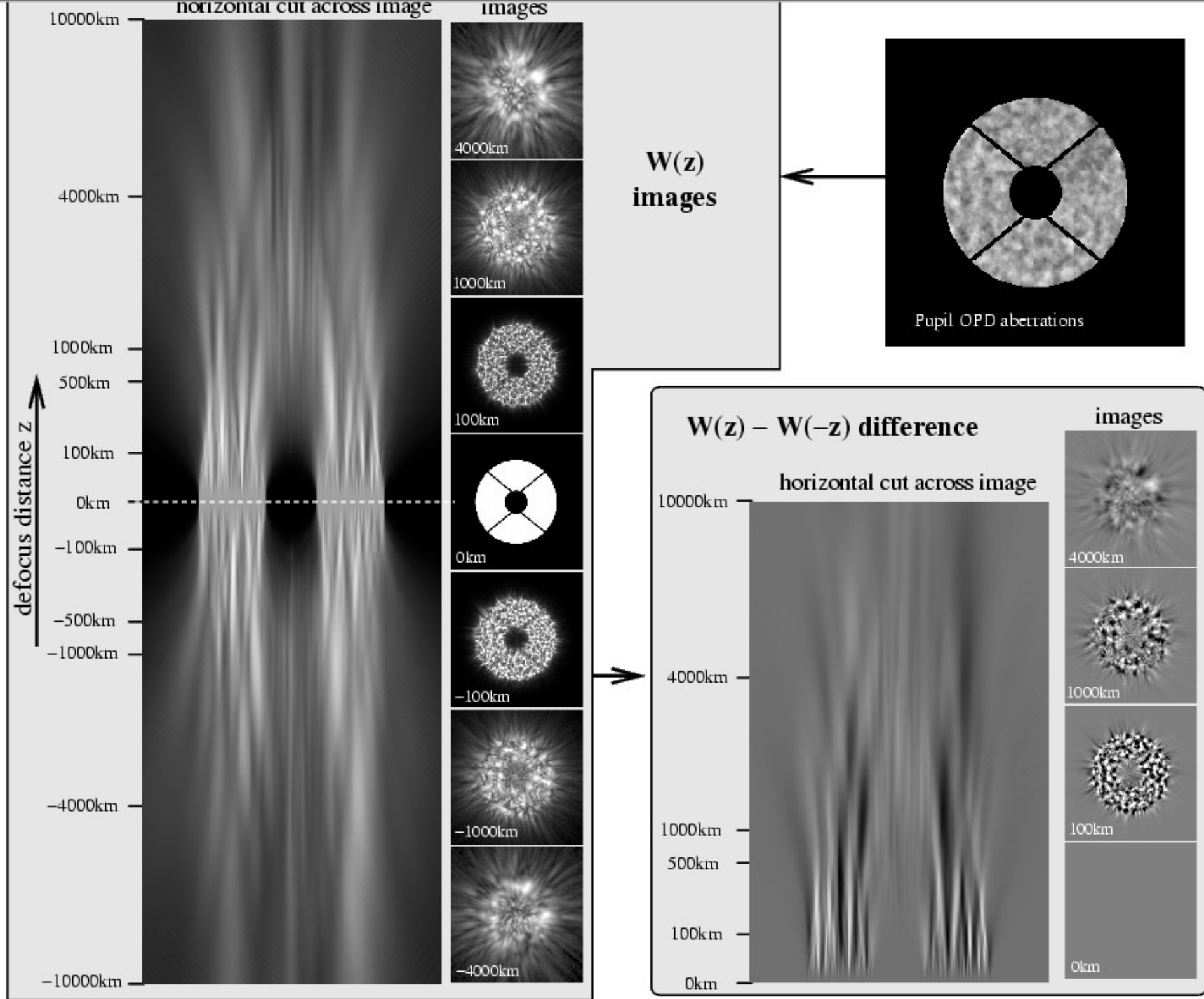


# Curvature WFS

## Subaru Telescope 188-element curvature WFS



Lenslet array used to inject light into a series of fibers, which are connected to photon-counting Avalanche PhotoDiodes (APDs)





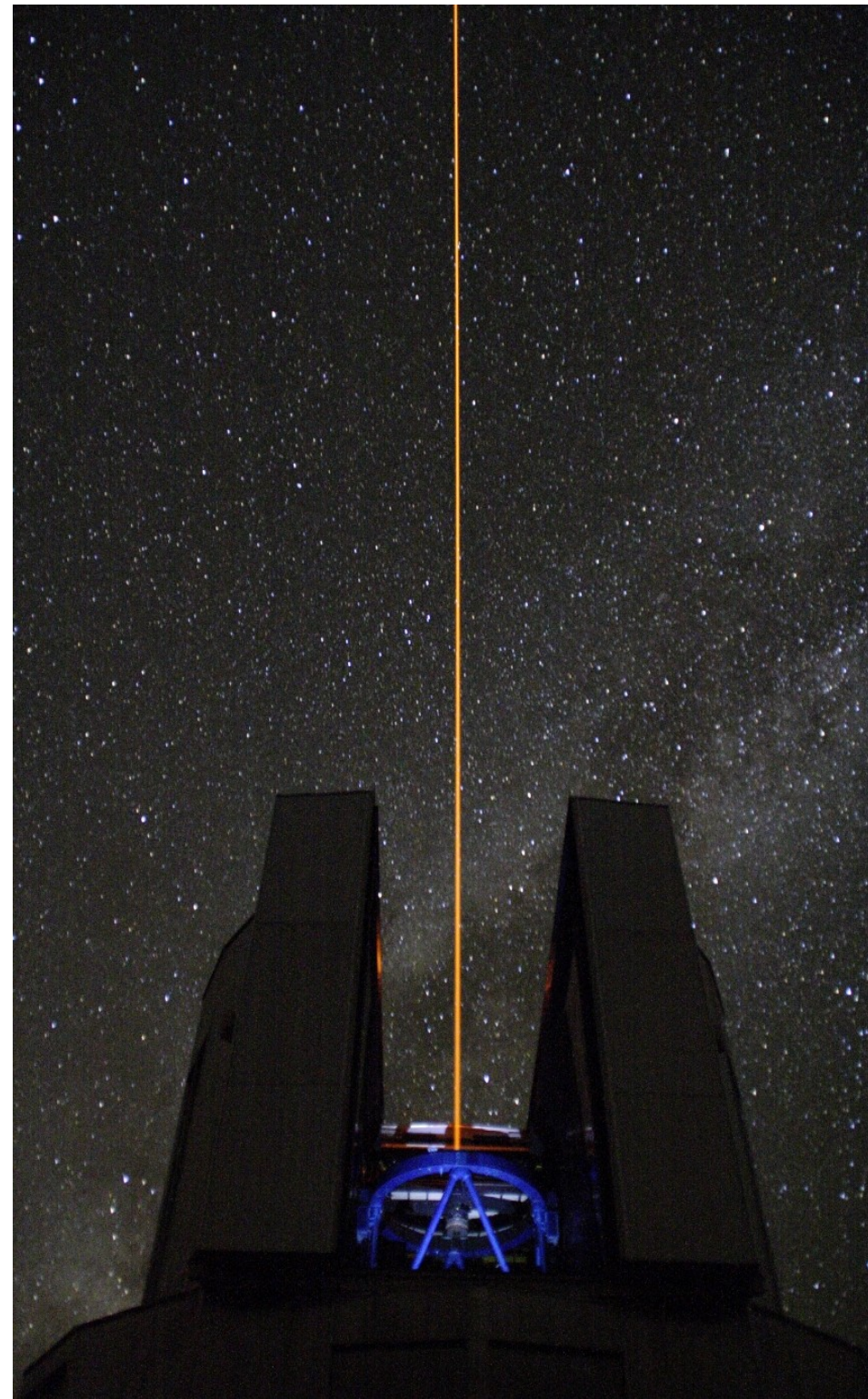
**Laser Guide stars can create a spot in the atmosphere for the WFS to measure the WF**

**Allows quasi-complete sky coverage**

**Cone effect** due to finite altitude of LGS (90km sodium, few km for Rayleigh)  
-> can be solved by using several lasers and tomography

### **Tip/Tilt & Focus sensing**

Upstream & downstream paths are the same: tip/tilt not seen  
Sodium layer altitude not fixed: LGS focus info is incomplete (can be used to sense fast focus)  
-> **Still need NGS(s) for tip/tilt & Focus**



# AO control

**How should the AO system drive the DM from WFS measurements ?**

**“standard” solution (fast, linear):**

- Measure/model how WFS measures DM commands
- If relationship is linear, this is stored as a “response matrix”
- “response matrix” is inverted  $\rightarrow$  “control matrix” (this step usually includes some filtering – see next slide)
- WFS measurements  $\times$  control matrix = DM commands

**This could also be done by computing explicitly the wavefront:**

WFS measurements  $\rightarrow$  wavefront  $\rightarrow$  DM commands

**Good AO control now allows to separate WFS choice from DM choice:  
example: Curvature WFS could run with a MEMs DM**



# Linear control of AO system: response and control matrix

Wavefront sensor response to DM commands is linear:

*If DM command increased by factor  $x$ , WFS signal multiplied by  $x$*

*WFS signal to sum of 2 DM commands = sum of the 2 WFS signals*

→ Relationship can be written as matrix multiplication:

$$A = M_{\text{resp}} B$$

Assuming  $m$  actuators,  $n$  sensing elements

$A_{i=0\dots n-1}$ : WFS signal vector (for example,  $x,y$  centroids for SH)

$B_{j=0\dots m-1}$ : DM commands (can be voltages, displacements)

$M_{\text{resp}}$ :  $m \times n$  Response matrix (usually not a square matrix !)

## AO control problem:

Given  $A$  (WFS measurement), and knowing  $M_{\text{resp}}$ , what is the DM command  $B$  which will produce the WFS signal  $-A$  ?

How to do this in a robust way, in the presence of noise, and with  $M_{\text{resp}}$  which is generally not invertible ?

# Linear control of AO system: response and control matrix

Wavefront sensor response to DM commands is linear

→ DM commands to produce a given WFS signal is obtained by multiplication of A (WFS signal) by the control matrix  $M_{\text{contr}}$

$$B = M_{\text{contr}} A$$

With  $M_{\text{contr}}$  the pseudo-inverse of  $M_{\text{resp}} = M_{\text{resp}}^+ = (M_{\text{resp}}^T M_{\text{resp}})^{-1} M_{\text{resp}}^T$

If  $M_{\text{resp}}$  is an invertible square matrix,  $M_{\text{contr}} = M_{\text{resp}}^{-1}$

$M_{\text{contr}}$  can be computed by Singular Value Decomposition (SVD) of  $M_{\text{rest}}$

Singular Value Decomposition:

$$M = U \Sigma V^*$$

U: Unitary matrix

$\Sigma$ : diagonal matrix (Eigenvalues  $a_i$ )

V: Unitary matrix,  $V^*$  its conjugate transpose ( $=V^T$  if V real)

Pseudo-inverse :

$$M^+ = V \Sigma^+ U^*$$

With  $\Sigma^+ = 1/a$  if  $|a| > 0$ , and 0 if  $a = 0$

# Linear control of AO system: response and control matrix

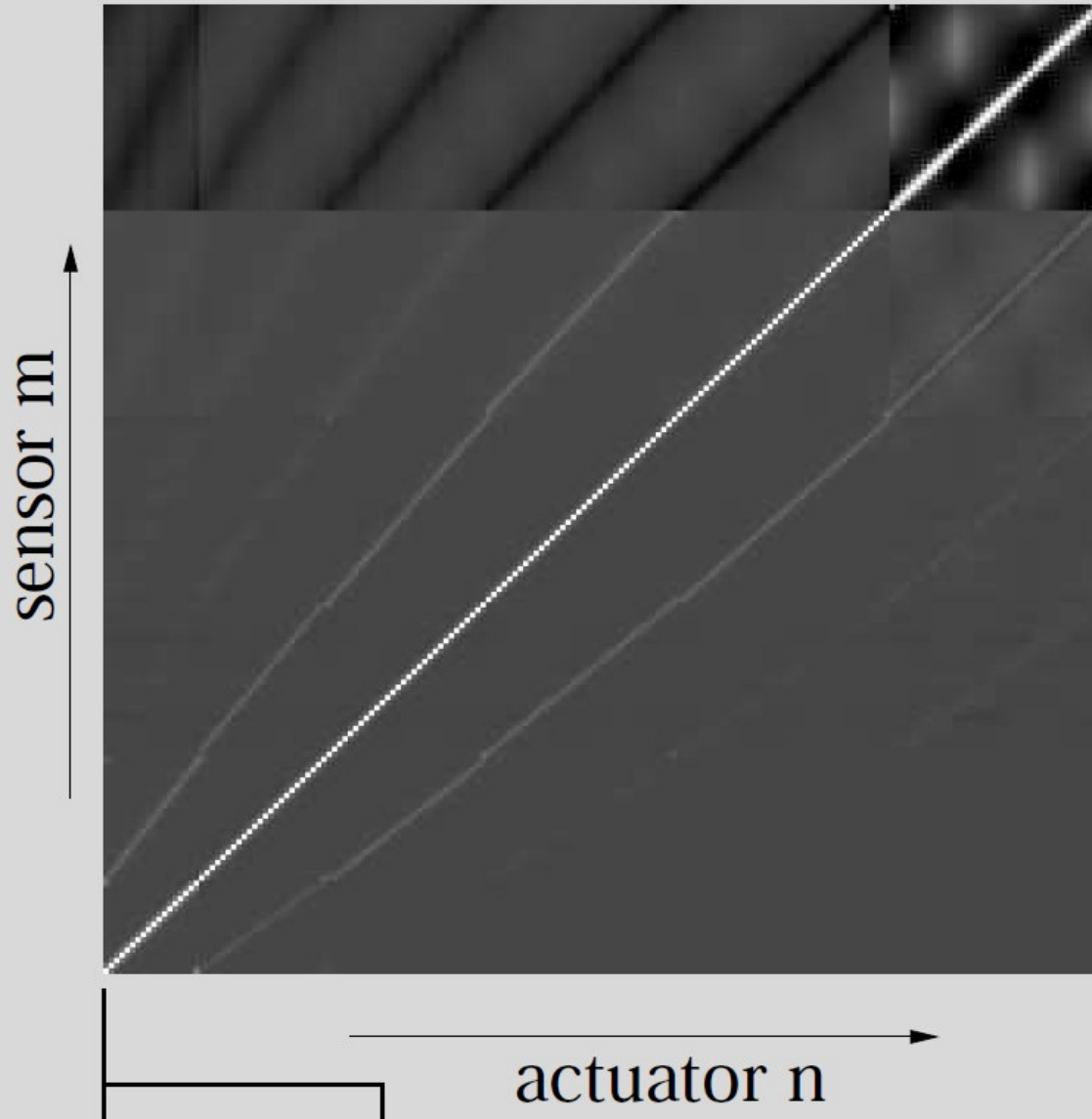
In practice:

- Although  $M_{\text{resp}}$  could be in theory computer,  $M_{\text{resp}}$  is usually measured by poking DM actuators and measuring the corresponding change in the WFS signal
- $M_{\text{resp}}$  can be measured quickly by driving simultaneously several actuators if  $M_{\text{resp}}$  is a sparse matrix (each DM actuator has an effect on a small number of sensors)
- $M_{\text{contr}}$  is usually computed by SVD, and presence of noise in the measurement forces modes of  $M_{\text{resp}}$  with small eigenvalues to be discarded from the control loop (their eigenvalue considered =0 in the pseudo-inverse computation)

# System response matrix: example (simulation)

System response matrix

$$\text{Curv} = (I_0 - I_1) / (I_0 + I_1)$$



Measured response matrix includes system defects/imperfections, such as :

- alignment errors
- defective sensor(s)
- defective actuator(s)
- crosstalk

Mesuring response matrix is very good system diagnostics

## AO loop control: loop gain

At each step of the loop, offset  $dDM (= -M_{\text{contr}} A)$  required to cancel WFS signal is computed. Ideally, with  $k$  the loop step (= time) :

$$DM_k = DM_{k-1} + dDM$$

Problem: with above equation, loop would likely be unstable

Effective time lag in the measurement is 1/sampling time

→ some temporal frequencies are amplified

Measurement is noisy, and several consecutive measurements should be averaged

Solution: use loop gain  $< 1$ :

$$DM_k = DM_{k-1} + g dDM$$

With  $0 < g < 1$

Noisy WFS measurement (faint guide star) → small  $g$

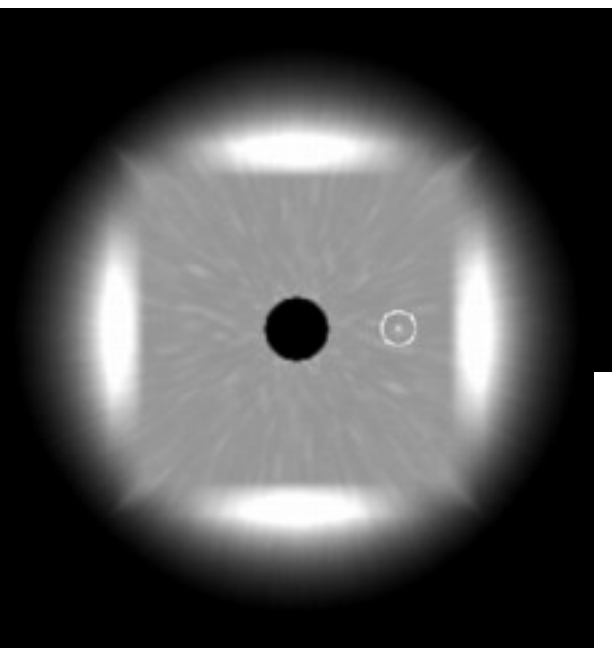
High quality WFS measurement (bright guide star) → large  $g$

***Loop gain can be different for different modes (Modal control)***  
***Predictive control can improve AO system performance***

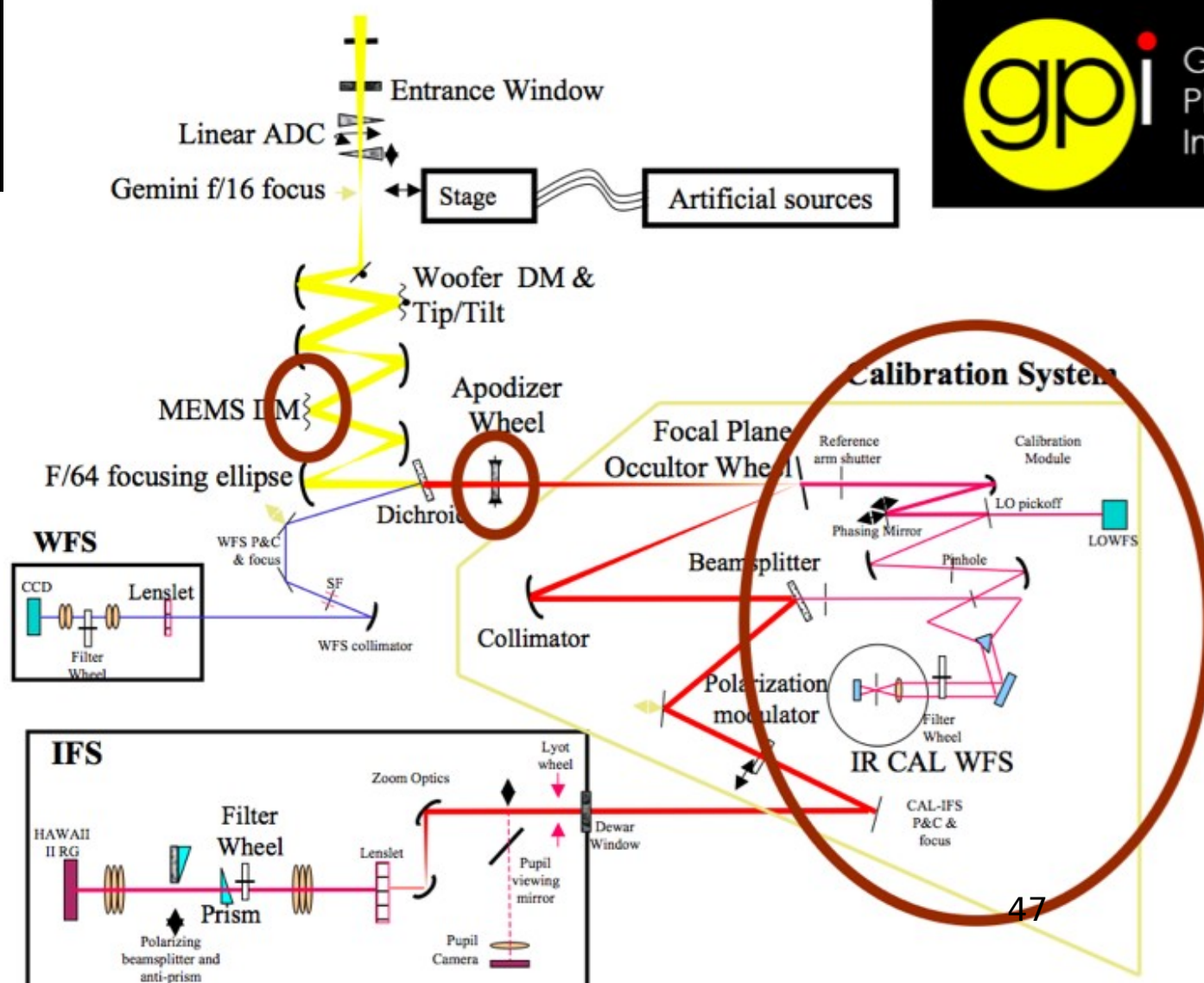


# Types of AO systems

	Field of view	# of DMs	# of guide stars	Notes
Single conjugate AO ( <b>SCAO</b> )	~ 30 arcsecond	1 DM, usually conjugated to ground	1 (LGS or NGS)	Easiest, traditional AO architecture
Extreme AO ( <b>ExAO</b> )	~1 arcsecond	1 DM, or 2 DMs in woofer/tweeter	1 (on-axis NGS)	Extremely high precision AO to image exoplanets
Laser Tomography AO ( <b>LTAO</b> )	~30 arcsecond	1 DM	>3 (LGS or NGS)	Overcomes cone effect (LGS) and isoplanatic limitation (NGS)
Ground Layer AO ( <b>GLAO</b> )	very wide – up to ~degree	1 DM, conjugated to ground	> 3	Optically challenging for wide field. Demonstrated on MMT (U of Arizona). Larger systems under active development
Multi Conjugate AO ( <b>MCAO</b> )	wide, > arcmin	2 to 3	> 3, can be LGS or NGS	Two working systems: MAD (ESO) and GEMS (Gemini), more to come
Multi Object AO ( <b>MOAO</b> )	wide but fragmented	1 DM per object (+ 1 DM in common path?)	about 1 GS per field	Under active development (for example: EAGLE for E-ELT)

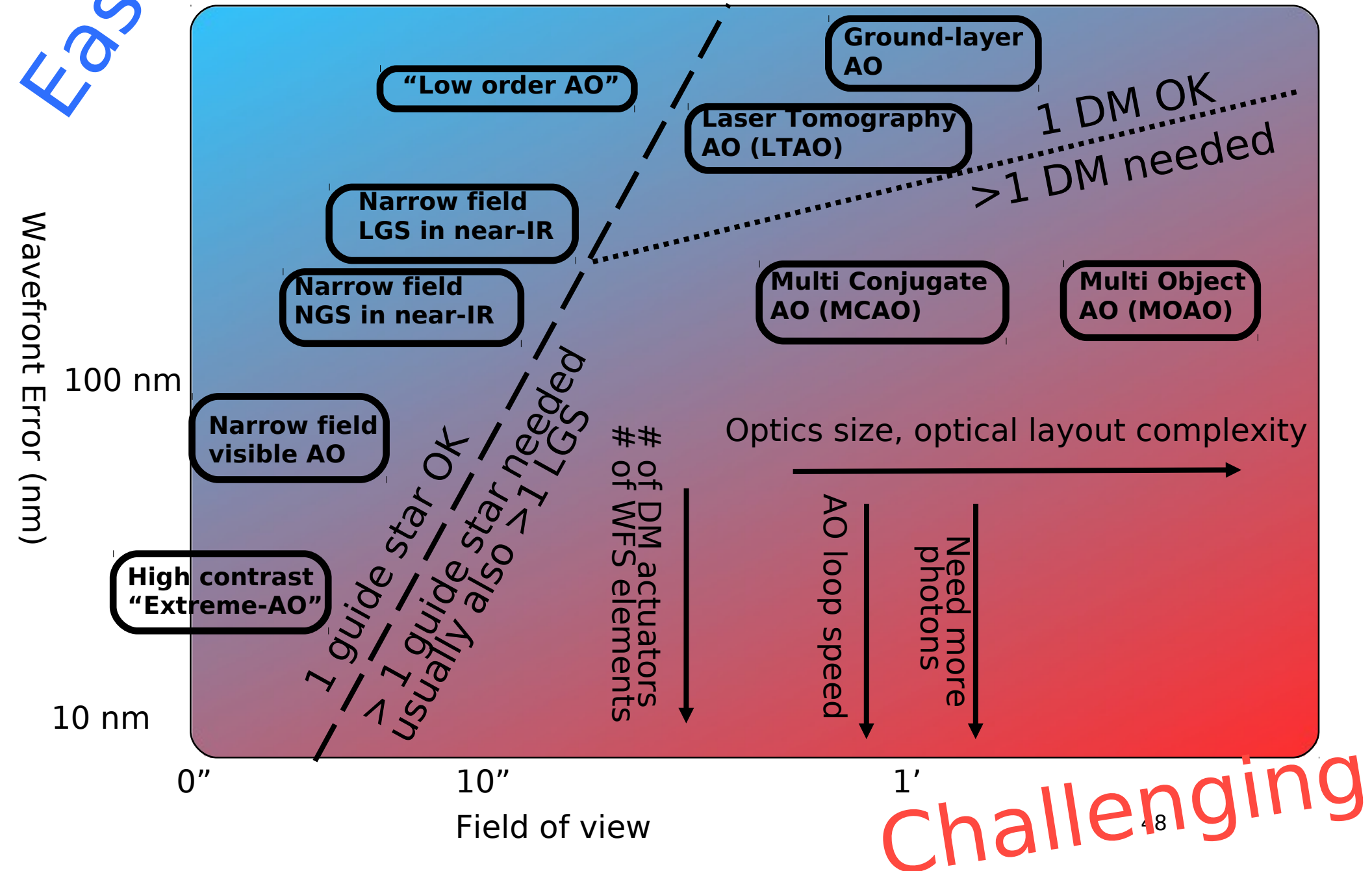


# ExAO example: The Gemini Planet Imager Extreme-AO system



# Astronomical AO system diversity: Field of view vs. Wavefront error

Easier



# Fundamental problem to solve: Isoplanatic Angle

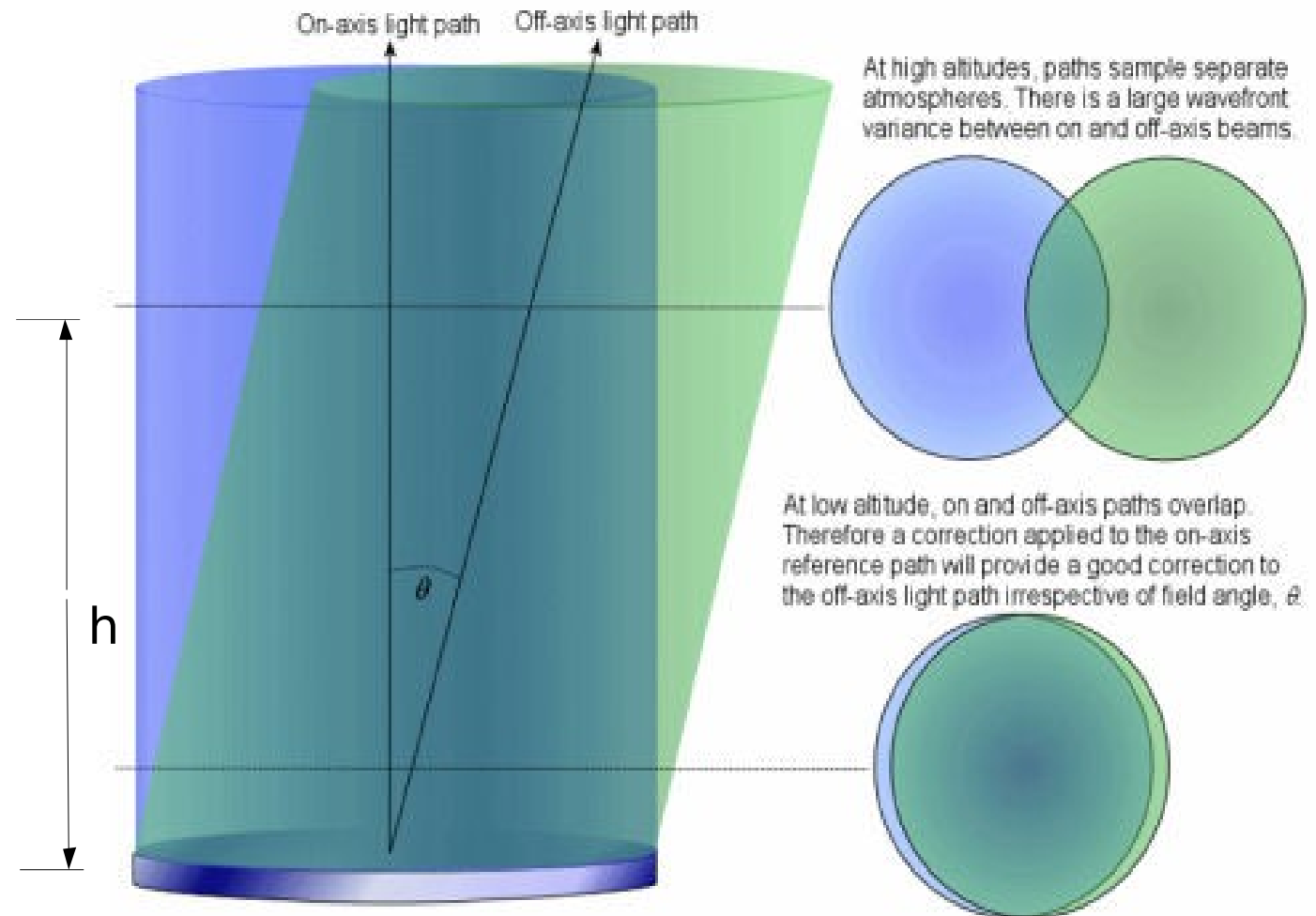
If we assume perfect on-axis correction,  
and a single turbulent layer at altitude  $h$ ,  
the variance (sq. radian) is :

$$\sigma^2 = 1.03 (\theta/\theta_0)^{5/3}$$

Where  $\alpha$  is the angle to the optical axis,  
 $\theta_0$  is the isoplanatic angle:

$$\theta_0 = 0.31 (r_0/h)$$

$$D = 8 \text{ m}, r_0 = 0.8 \text{ m}, \\ h = 5 \text{ km} \rightarrow \theta_0 = 10''$$



## **Solution:**

### **Wavefront measurement: Several guide stars needed**

Several guide stars (Laser and/or natural) → volumetric knowledge of atmospheric turbulence, instead of simply collapsed turbulence

### **Wavefront correction:**

#### **Several DMs if good correction over a large FOV**

Or, single DM driven to correct average wavefront error over wide FOV (Ground-layer AO, partial correction)

With single DM, there is a fundamental limit in the wavefront error vs. FOV tradeoff. Multiple DMs is the only way to break this limit.



# Cone effect for Laser Guide Stars

**Cone effect** due to finite altitude of LGS (90km sodium, ~10-20 km for Rayleigh)

$$\sigma^2 = 1.03 \left( D / (2.91\theta_0 H) \right)^{5/3}$$

$\theta_0$ : isoplanctic angle

H : LGS altitude

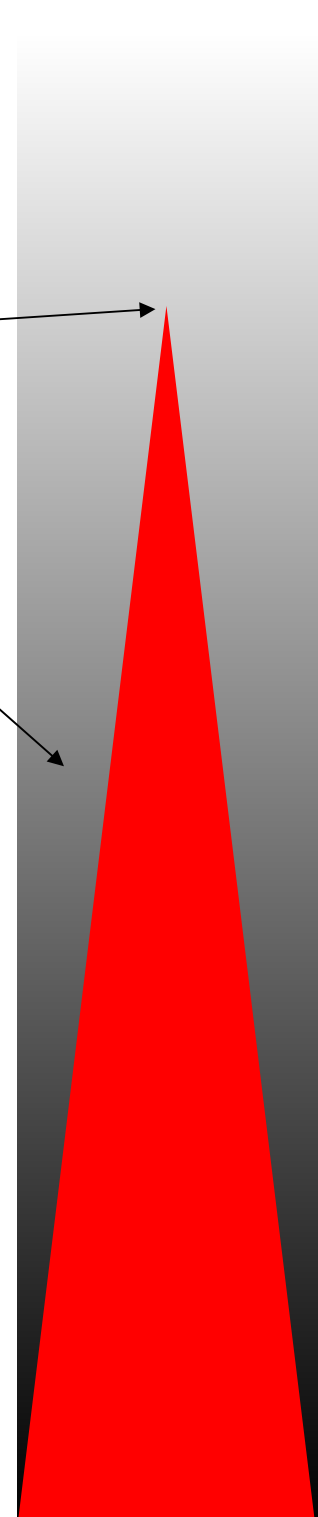
D : Telescope diameter

→ impact is smaller for sodium LGS

→ larger effect for large telescopes

**LGS**

**This area is not measured**

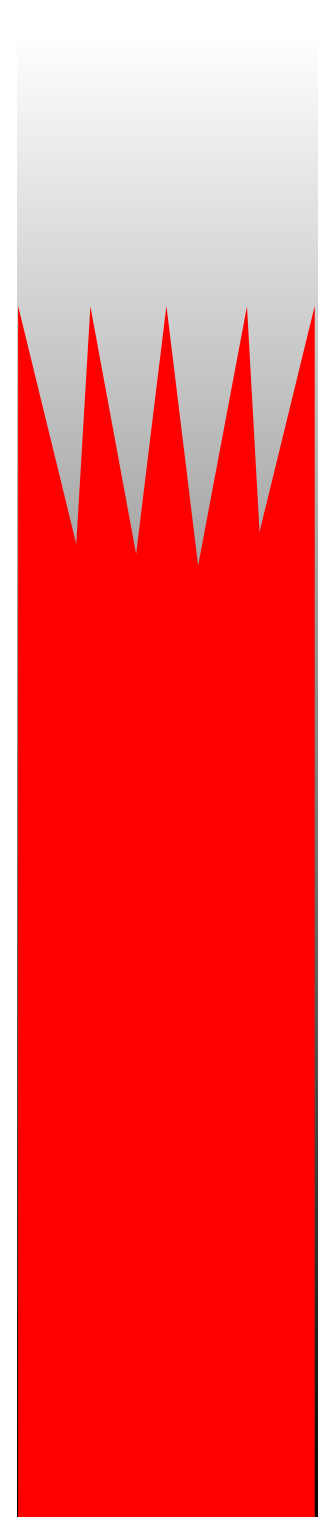
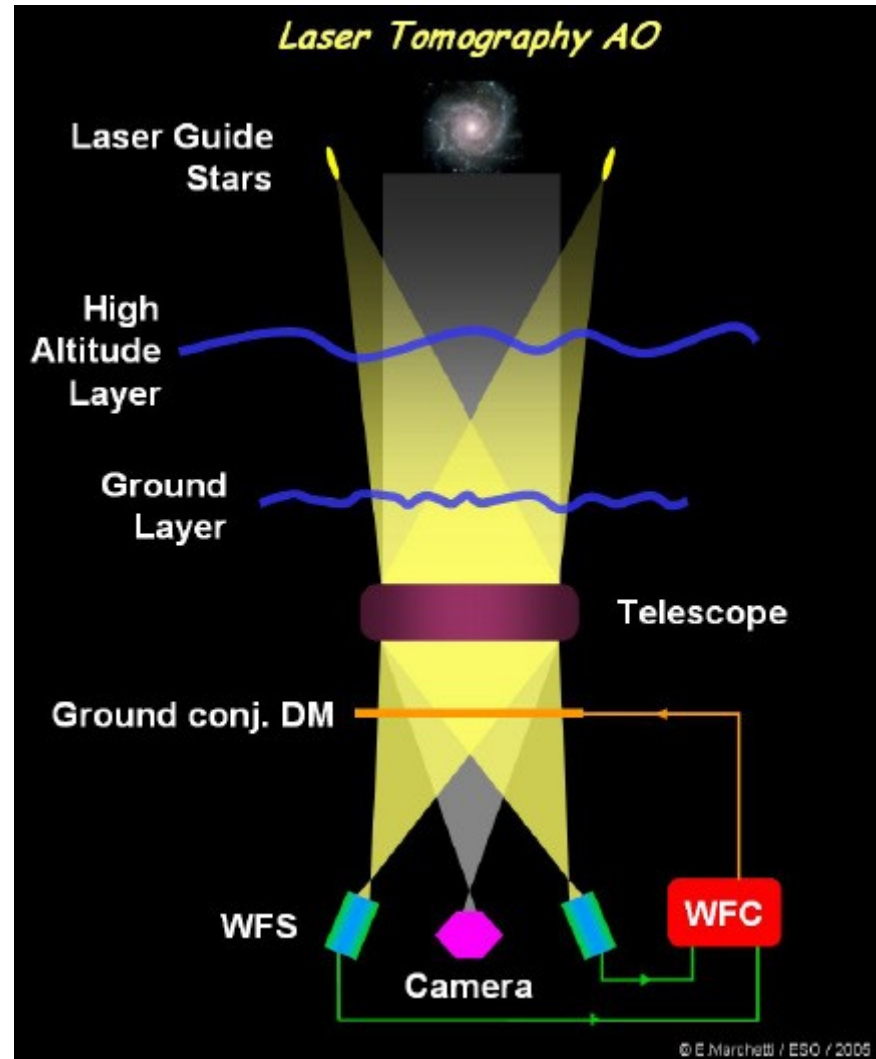


# Laser Tomography AO (LTAO)

Tomography (usually with LGSs, but can also use NGSs) can mitigate cone effect by combining wavefront information from several guide stars.

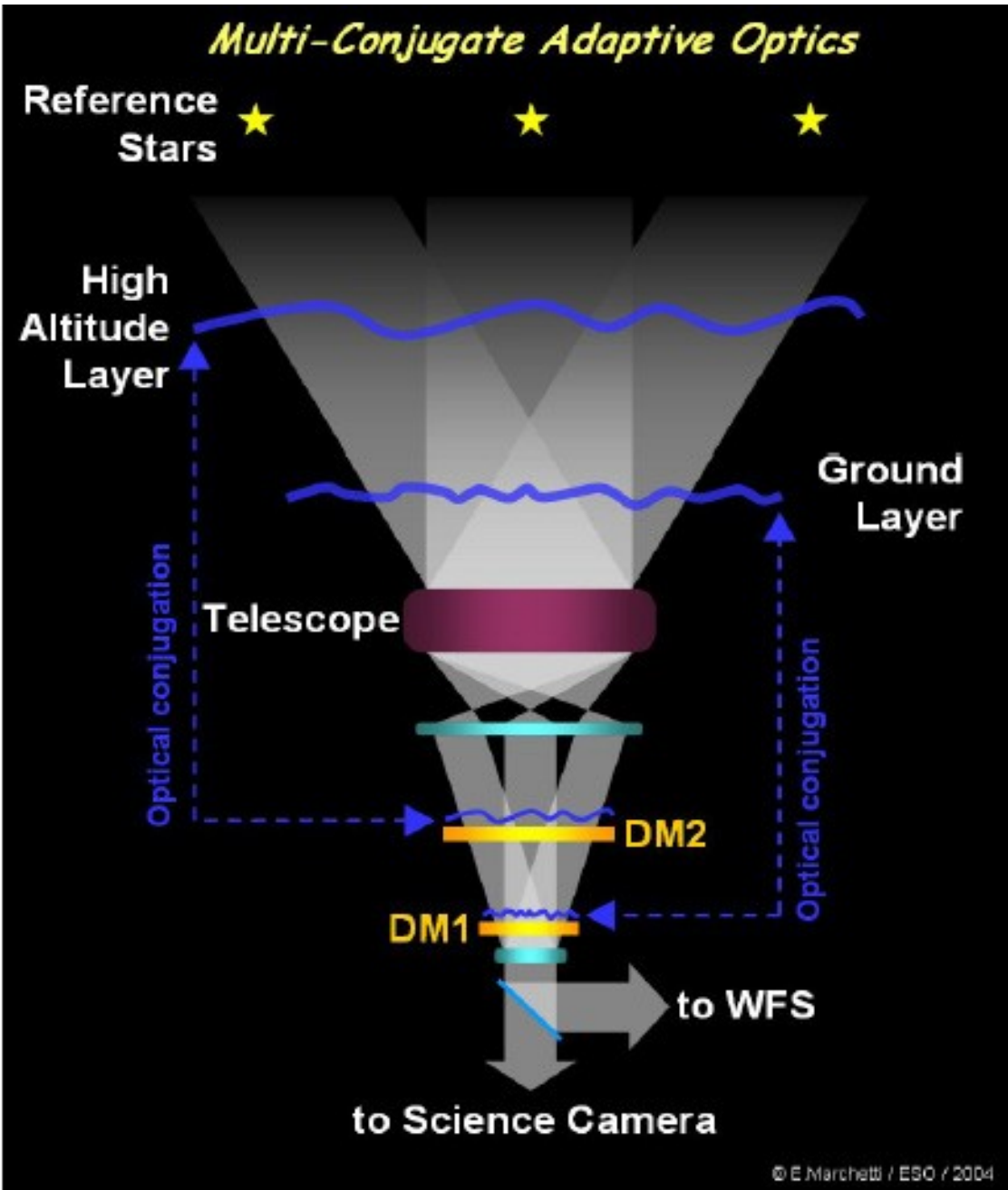
This technique used with a single DM to reduce cone effect error (no increase of FOV)

**LGSs**



# Multi-Conjugate Adaptive Optics (MCAO)

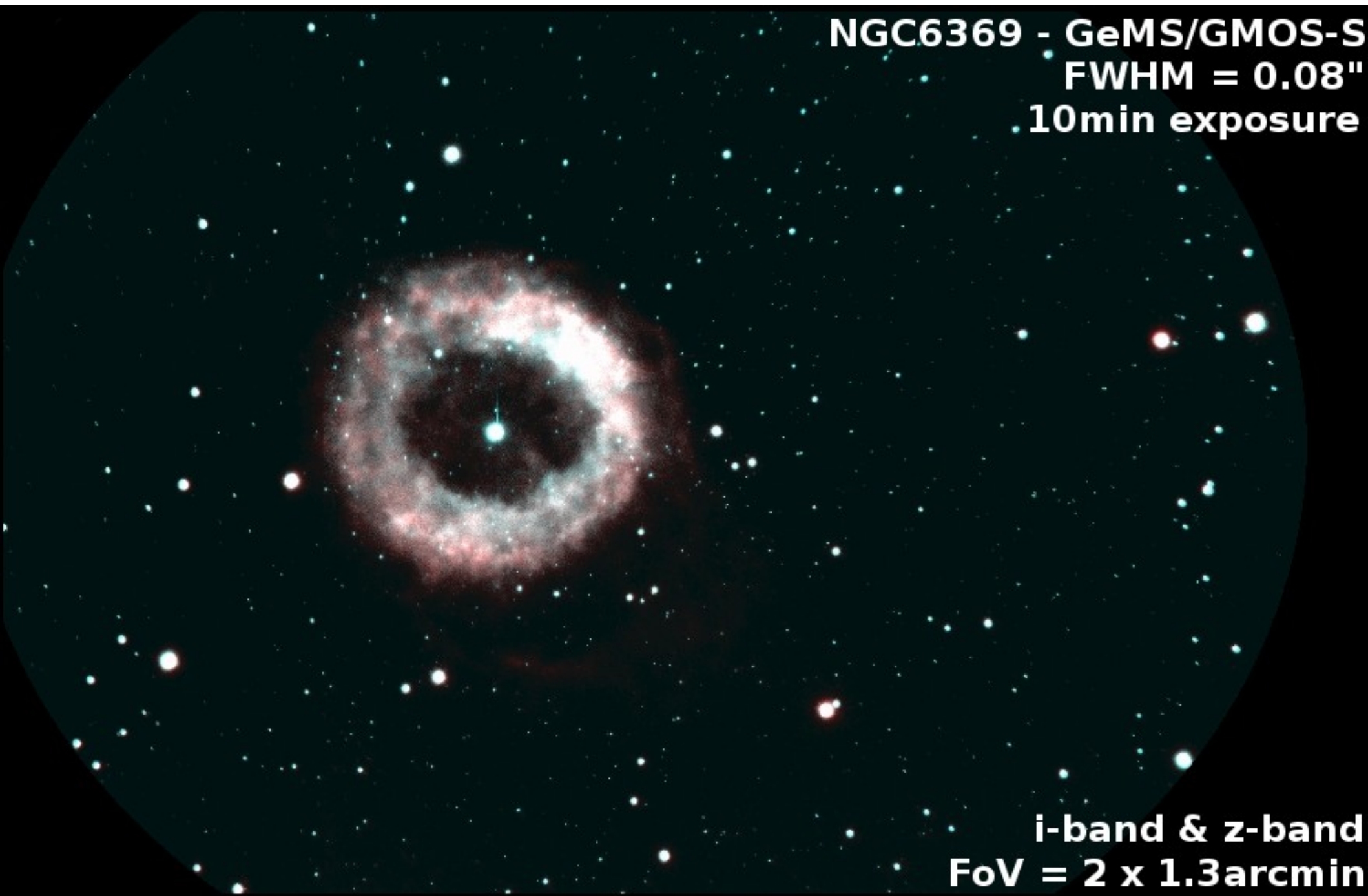
Concept: Use several DMs conjugated at different altitudes to perform correction over a wide field of view



Gemini South MCAO system



**NGC6369 - GeMS/GMOS-S**  
**FWHM = 0.08"**  
**10min exposure**



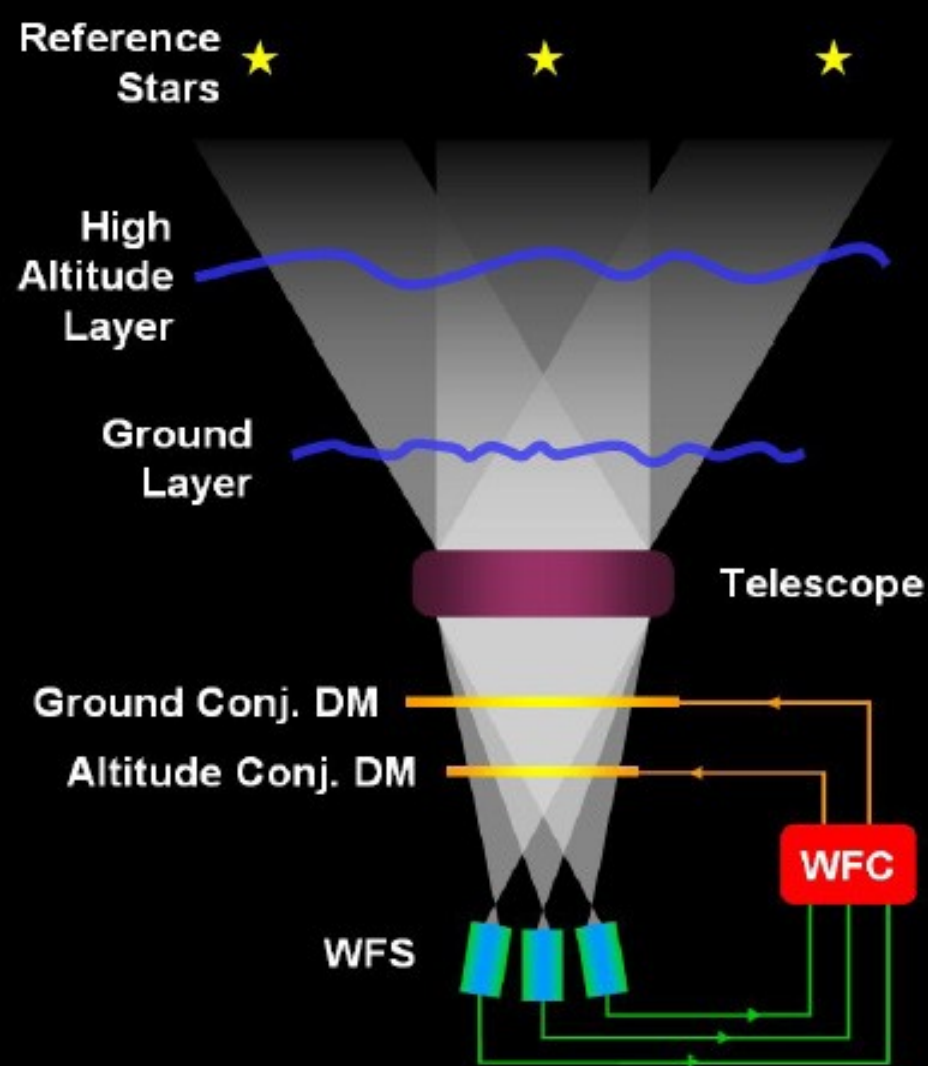
**i-band & z-band**  
**FoV = 2 x 1.3arcmin**

# MCAO wavefront sensing:

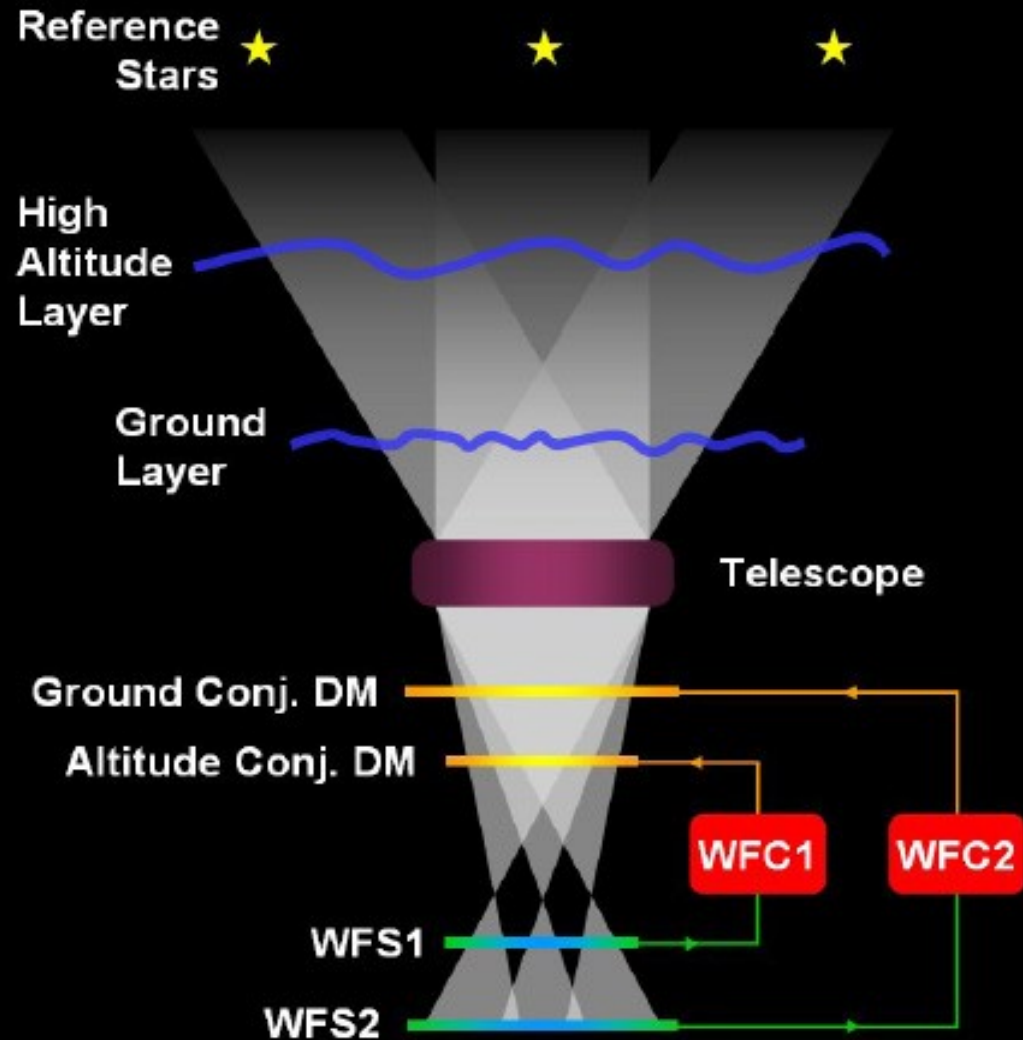
Star-oriented: 1 WFS per star

Layer-oriented: 1 WFS per layer

*Star Oriented MCAO*



*Layer Oriented MCAO*

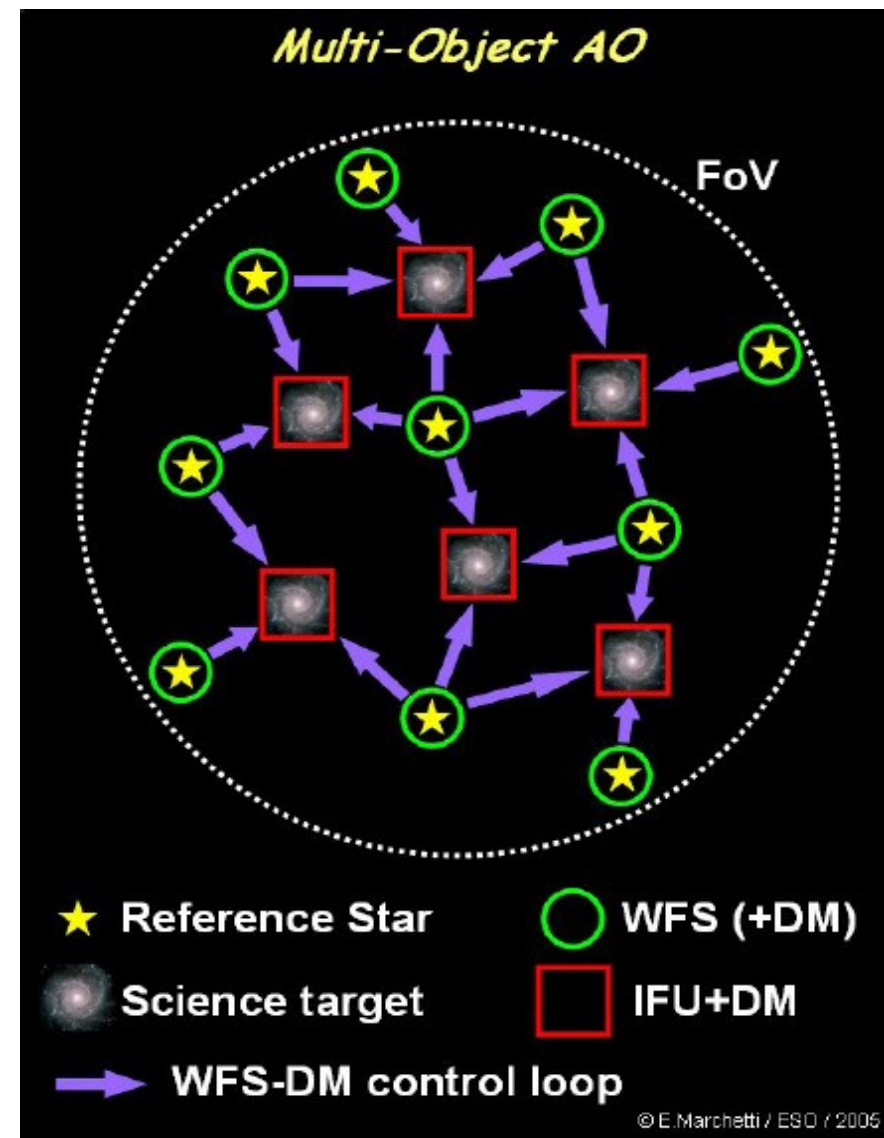
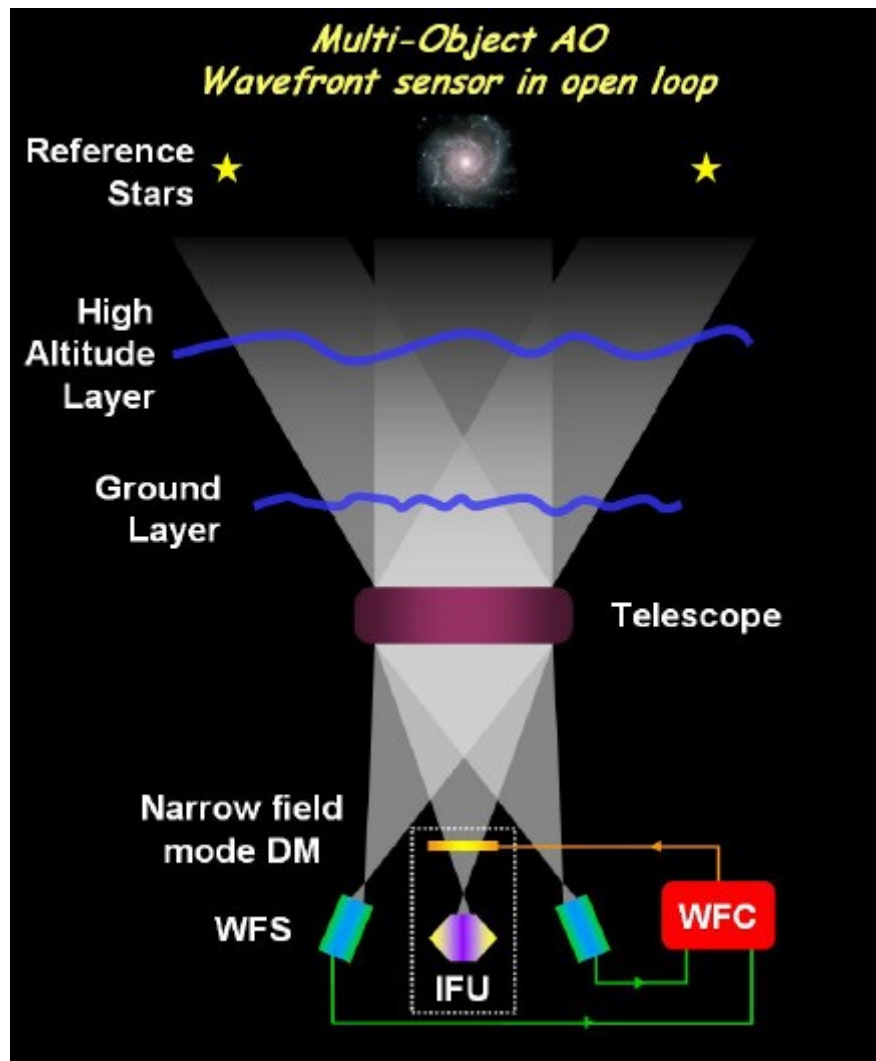




# Multi Object Adaptive Optics (MOAO)

Can be visualized as several tomographic AO systems sharing the same set of wavefront sensors: 1 DM per object of interest

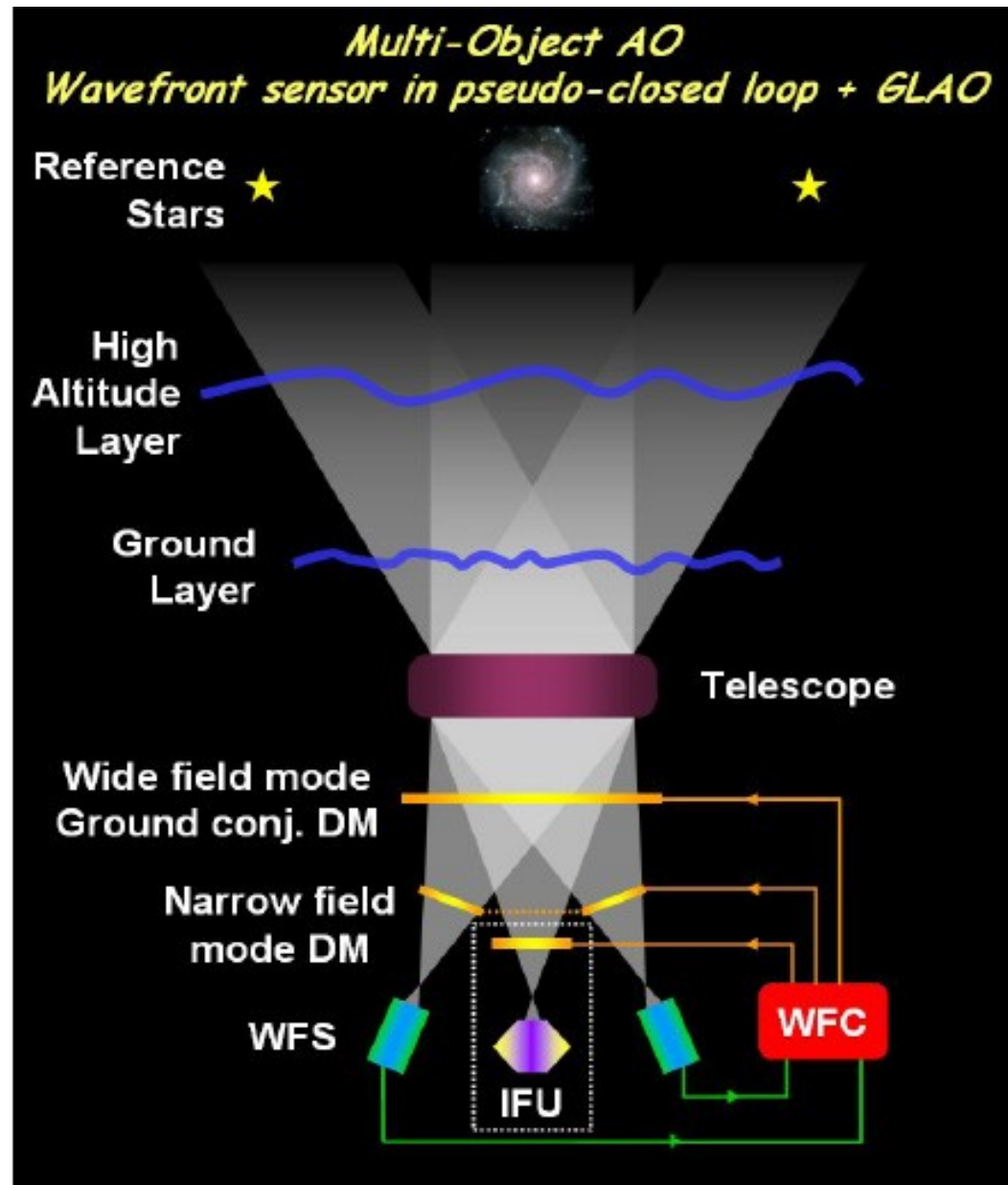
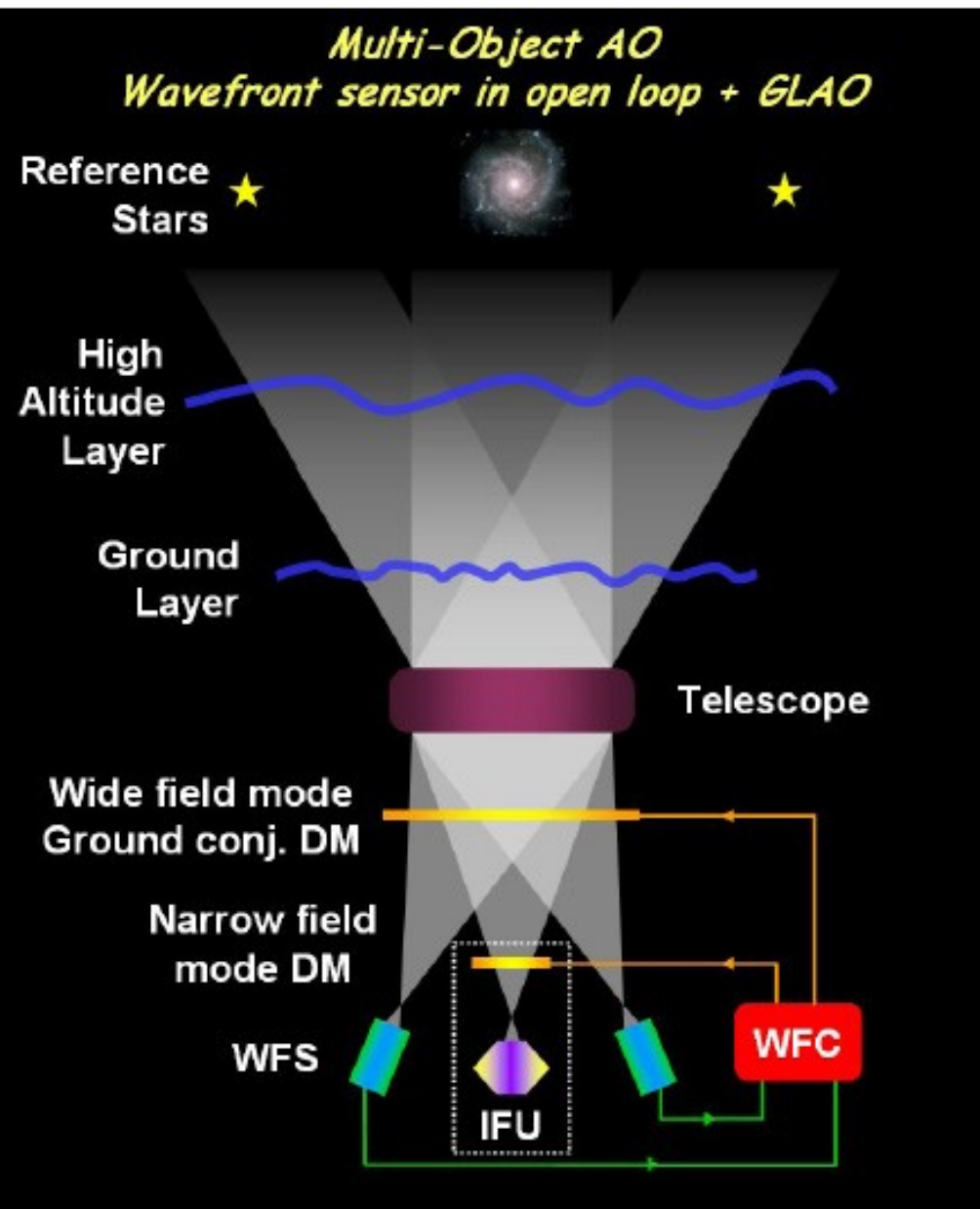
**MOAO runs DMs in open loop → need for good DM calibration (WFSs do not see DMs)**



# MOAO: hybrid correction schemes

Offload part of the correction to a common DM

Perform correction in individual WFSs to gain sensitivity



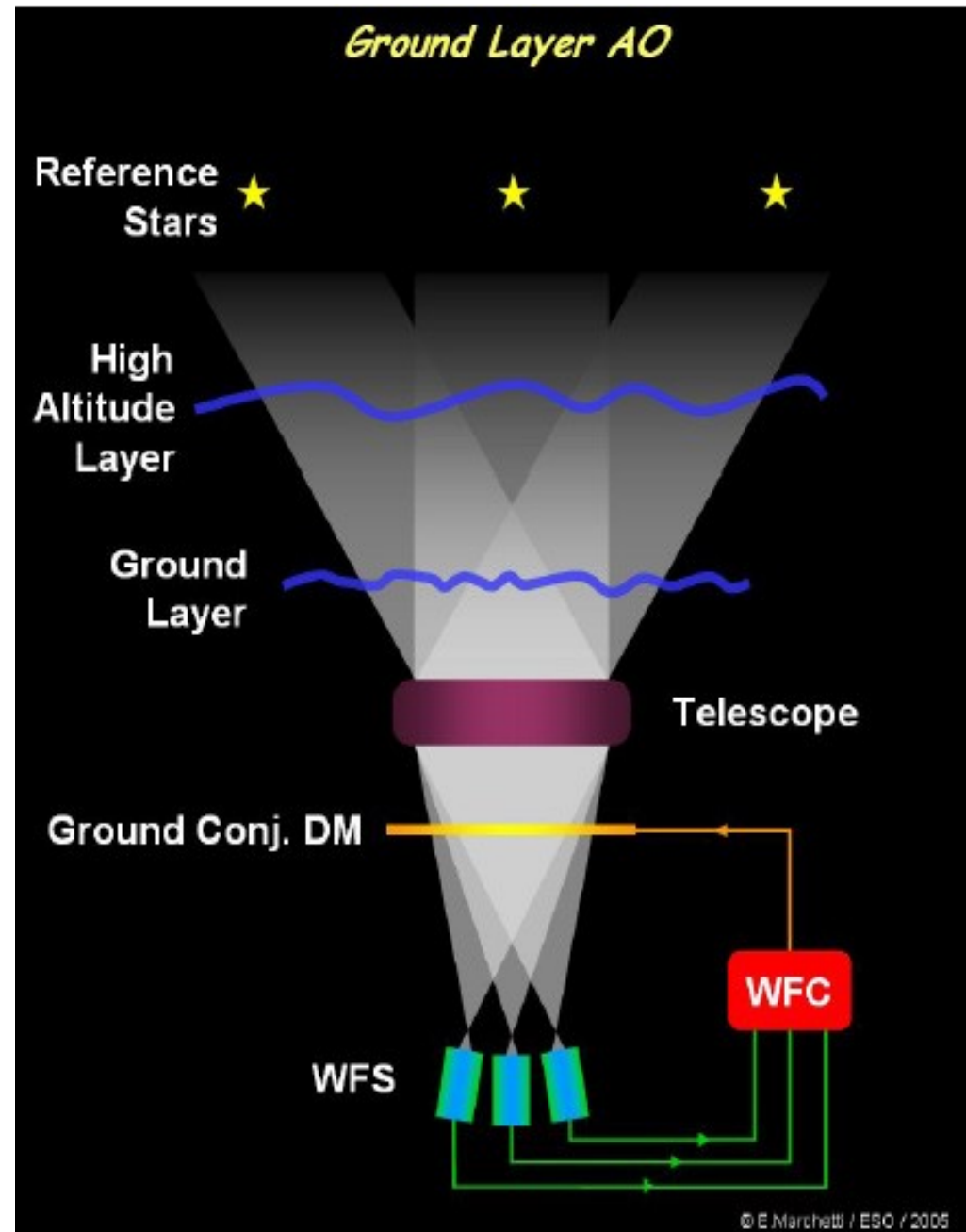
# Ground Layer Adaptive Optics (GLAO)

- Significant part of turbulence (~50% or more) is located near ground level
- Ground layer turbulence is common to sources in a wide field of view

→ With correction of ground layer, image quality is improved over a wide field of view

Problem: how to isolate ground layer turbulence from high altitude turbulence.

Solution: use several WFSs. The part of the wavefront common to all WFSs is the ground layer





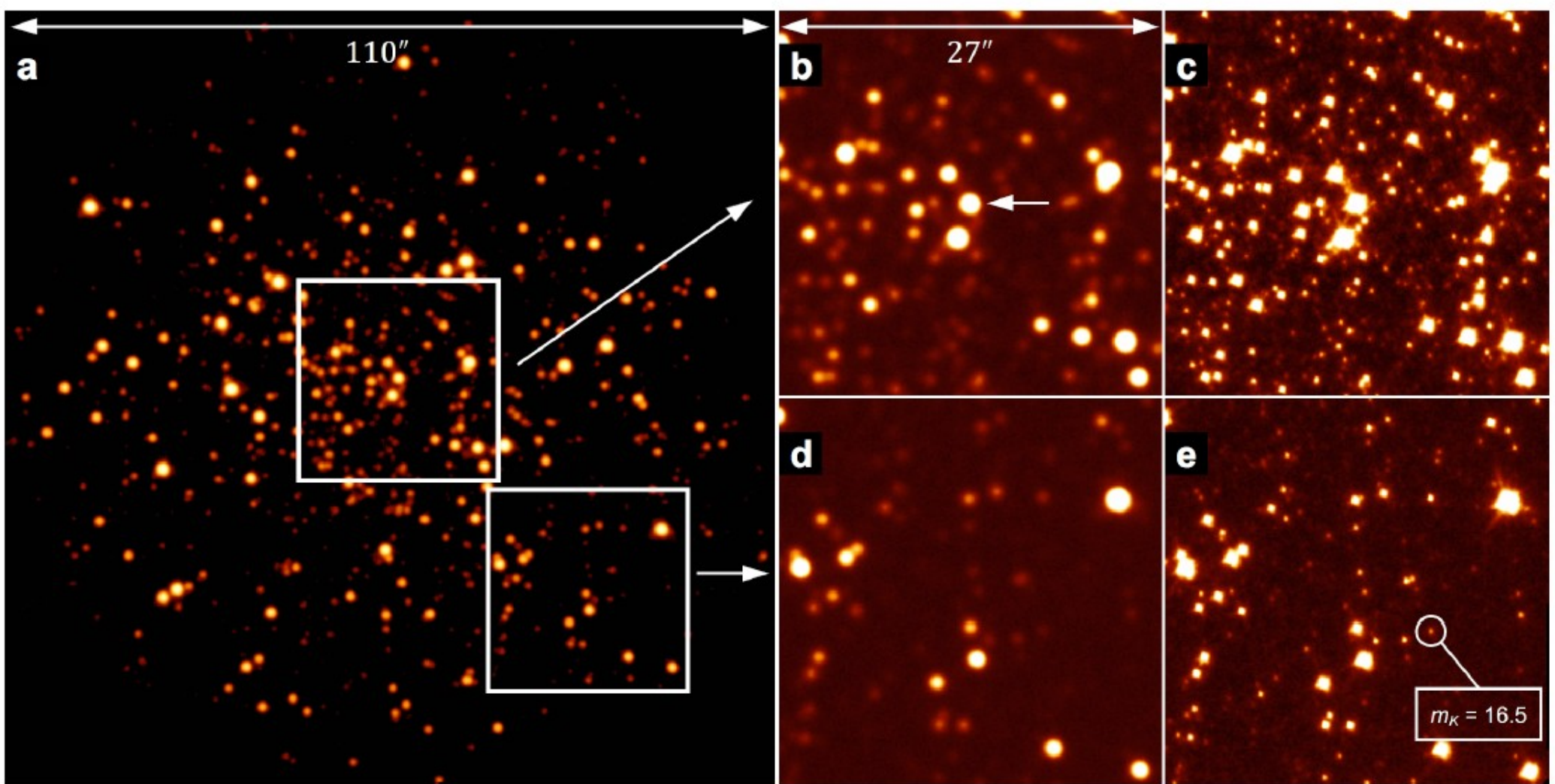
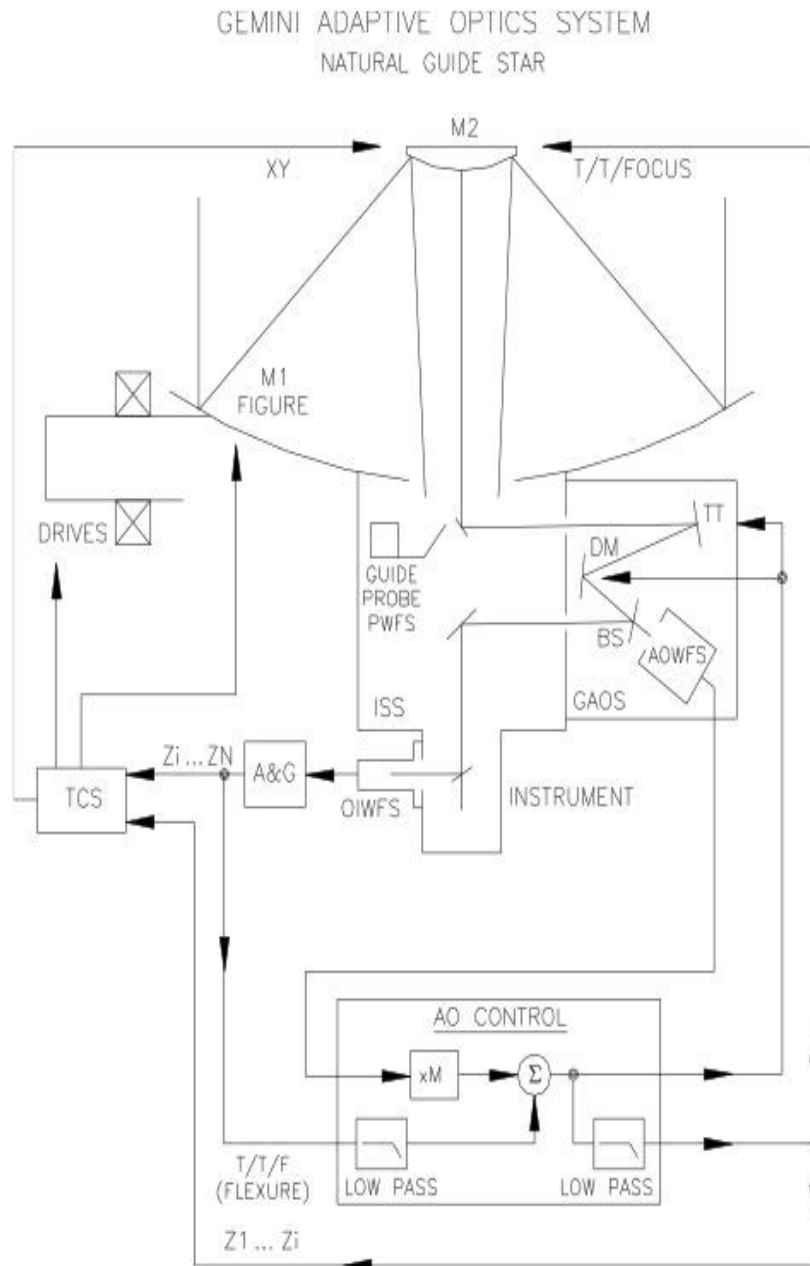


Fig. 8. The core of M3 imaged at  $2.2\ \mu\text{m}$  in two 60 s exposures. a) The full 110 arc sec field of the IR camera in the native seeing limit of 0.7 arc sec, on a logarithmic intensity scale. b,d) Two smaller 27 arc sec regions of the same image, indicated by the boxes in a) shown on a truncated linear scale in which bright stars appear saturated but which reaches the noise floor and brings out the faintest observable stars. c,e) In a second 60 s exposure of the same two regions, taken with GLAO running at 400 Hz and shown on the same linear scale as b) and d), the stellar image width is reduced to 0.3 arc sec and has a very similar PSF morphology across the whole field of view. For reference, we highlight a star in the corrected image with K band magnitude of 16.5, detected at a SNR of 26. In the uncorrected image, stars must be 2 mag brighter to be seen at the same SNR.

# Communication between telescope/instruments and AO system



On modern telescopes, the AO system can “offload” wavefront aberrations to primary mirror, tip/tilt/focus secondary mirror and telescope pointing. The AO system “drives the telescope”.

“Facility” AO systems can feed several instruments, and can be a “layer” which processes the beam prior to sending it to instruments.

