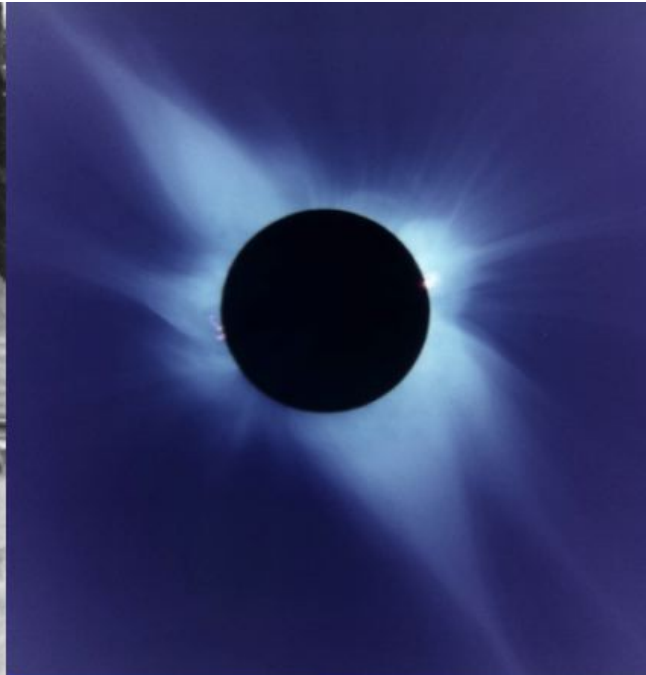


# **High contrast imaging**

## **Lyot Coronagraph**

Stellar coronagraphy is a diffractive problem  
(not geometrical optics)

# Lyot Coronagraph was first developed to observe the solar corona



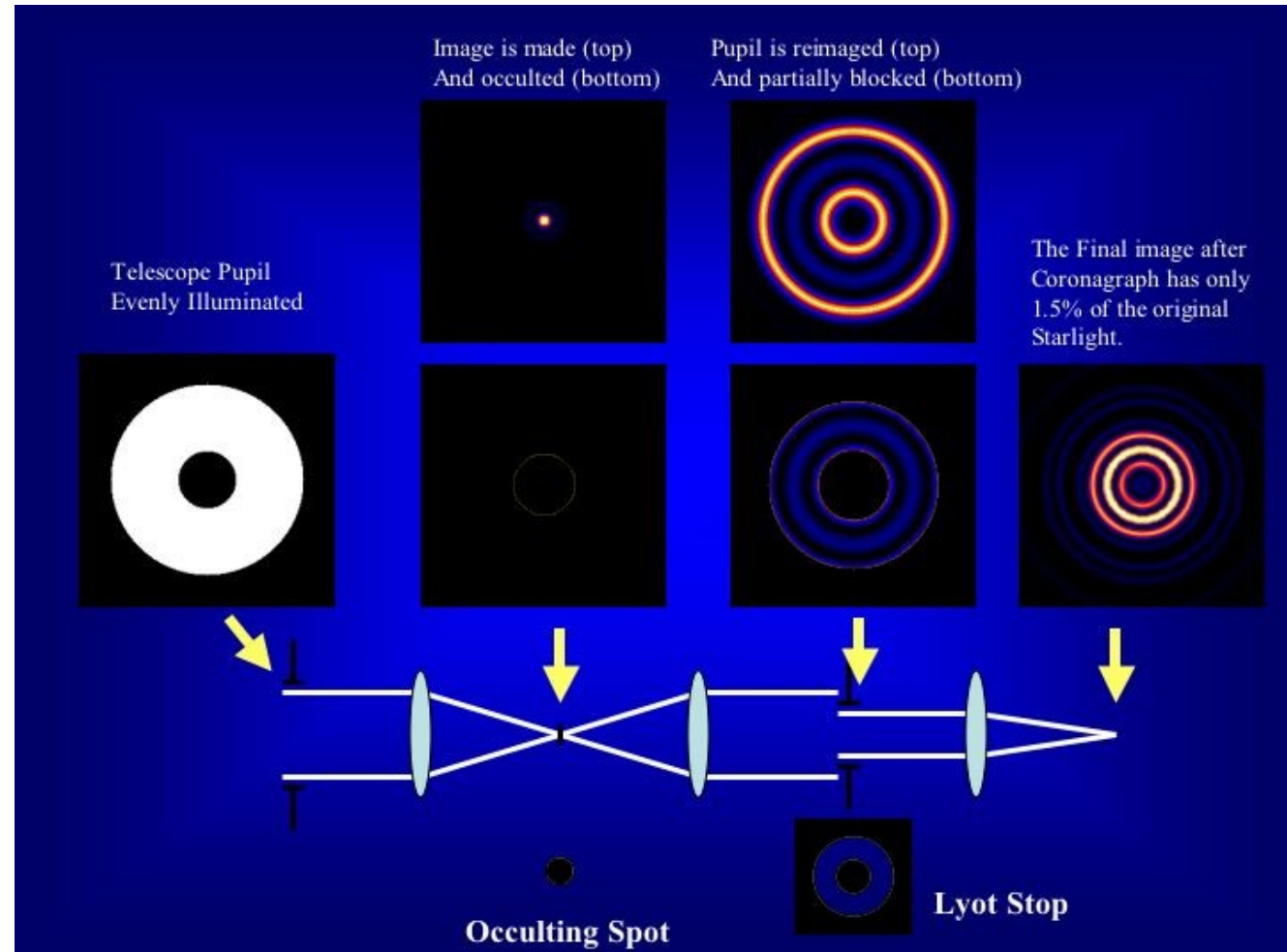
Bernard Lyot, 1939, at Pic du Midi  
French Astronomer  
Inventor of the Coronagraph

# Lyot Coronagraph architecture

Relies on focal plane mask AND pupil mask (Lyot stop) to augment contrast

## Why a Lyot pupil mask ?

- Focal plane occulter blocks central part of the image = low spatial frequencies in pupil plane
- What is left after focal plane mask are high spatial frequencies in pupil plane = light around edges
- This light can be masked by an undersized pupil plane stop



*figure from Lyot project website*

# Lyot Coronagraph explained by Fourier transforms

Pupil plane complex amplitude  $\leftrightarrow$  focal plane complex amplitude

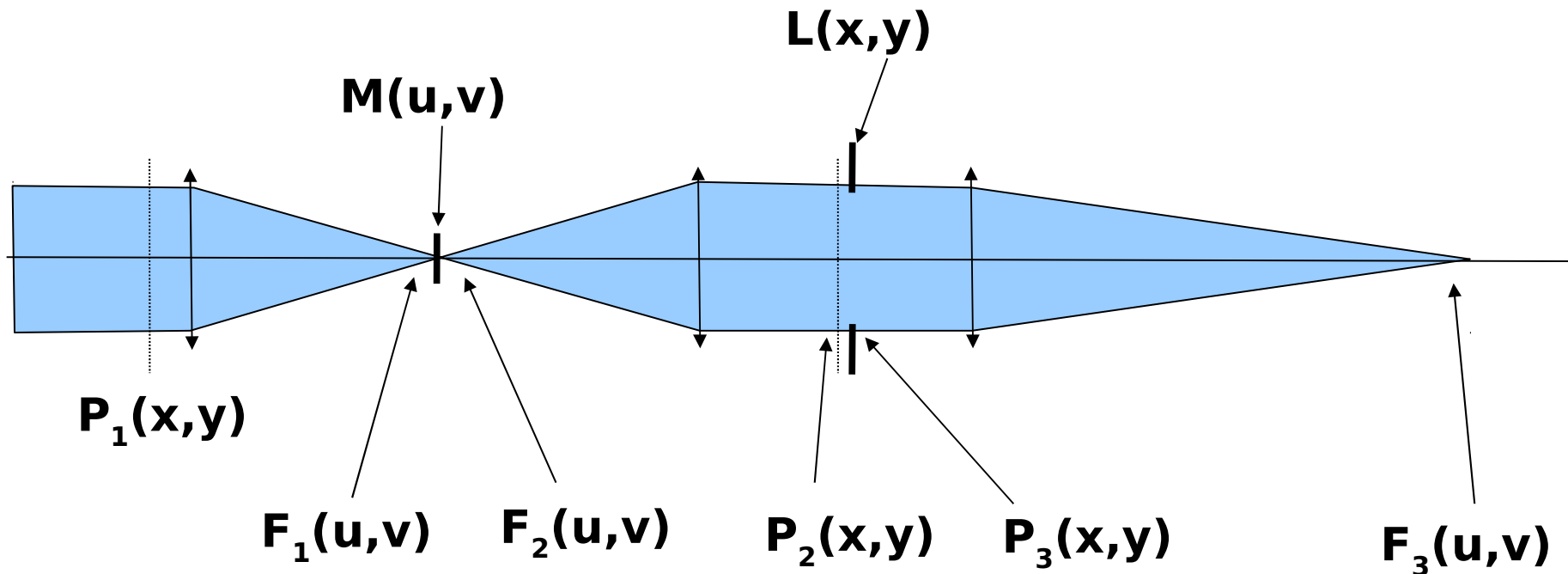
$\rightarrow$  Fourier transform

$\leftarrow$  Inverse Fourier transform

Coordinates in pupil plane:  $x, y$

Coordinates in focal plane :  $u, v$

\* denoting convolution (product = convolution in Fourier transform)



# Lyot Coronagraph explained by Fourier transforms

Entrance pupil of telescope:  $P_1(x,y)$

Focal plane complex amplitude (before focal plane mask):  $F_1(u,v)$

$$F_1(u,v) = \text{FT} ( P_1(x,y) )$$

Focal plane mask complex amplitude transmission:  $M(u,v)$

Focal plane complex amplitude (after focal plane mask):  $F_2(u,v)$

$$F_2(u,v) = F_1(u,v) \times M(u,v) = \text{FT}(P_1(x,y)) \times M(u,v)$$

Exit pupil plane:

$$P_2(x,y) = \text{FT}^{-1}( F_2(u,v) ) = \text{FT}^{-1} ( \text{FT}(P_1(x,y)) \times M(u,v) ) = P_1(x,y) * \text{FT}^{-1}(M(u,v))$$

With \* denoting convolution

$$P_3(x,y) = L(x,y) \times P_2(x,y)$$

$$\mathbf{P_3(x,y) = L(x,y) \times (P_1(x,y) * FT^{-1}(M(u,v)))}$$

$$F_3(u,v) = \text{FT}(L(x,y)) * (F_1(u,v) \times M(u,v))$$

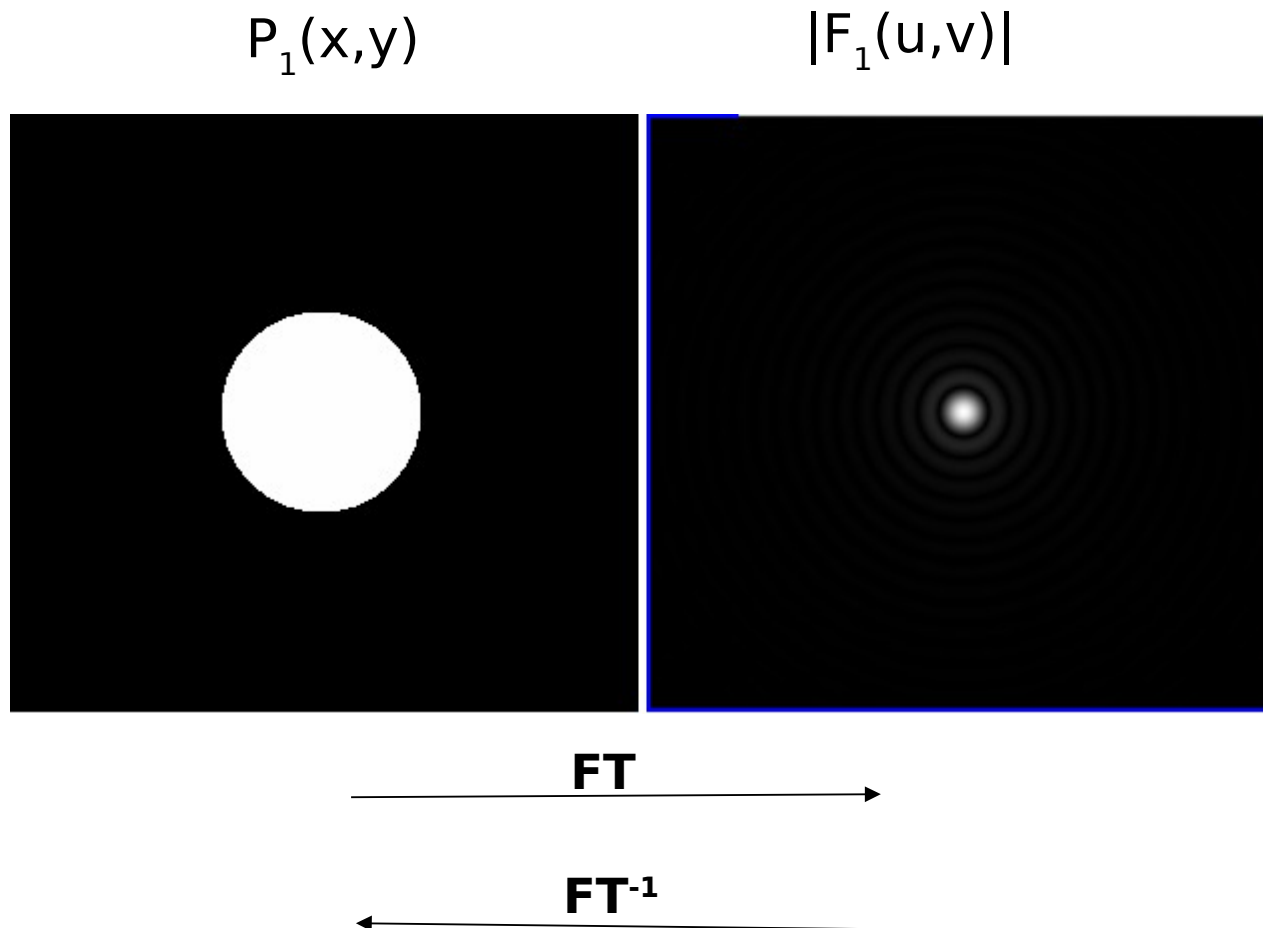
Coronagraphy problem: minimize  $P_3(x,y)$  for on-axis point source

# Lyot Coronagraph explained by Fourier transforms

Entrance pupil of telescope:  $P_1(x,y)$

Focal plane complex amplitude (before focal plane mask):  $F_1(u,v)$

$$F_1(u,v) = \text{FT} ( P_1(x,y) )$$



# Lyot Coronagraph explained by Fourier transforms

Focal plane mask complex amplitude transmission:  $M(u,v)$

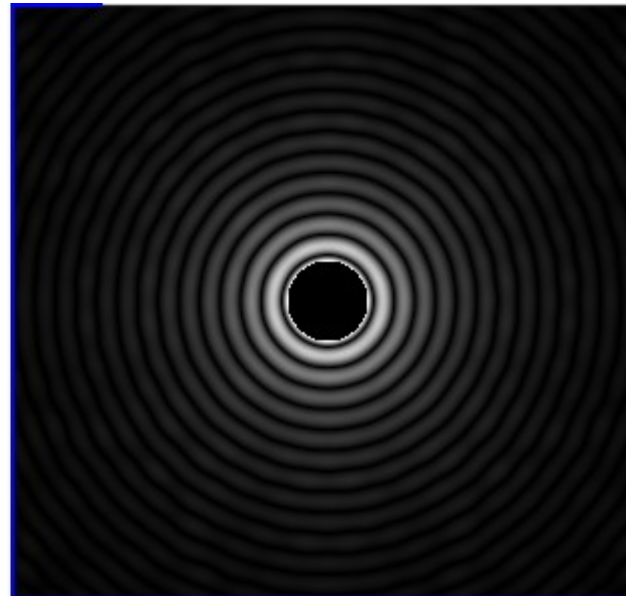
Focal plane complex amplitude (after focal plane mask):  $F_2(u,v)$

$$F_2(u,v) = F_1(u,v) \times M(u,v) = \text{FT}(P_1(x,y)) \times M(u,v)$$

$M(u,v)$



$|F_2(u,v)|$



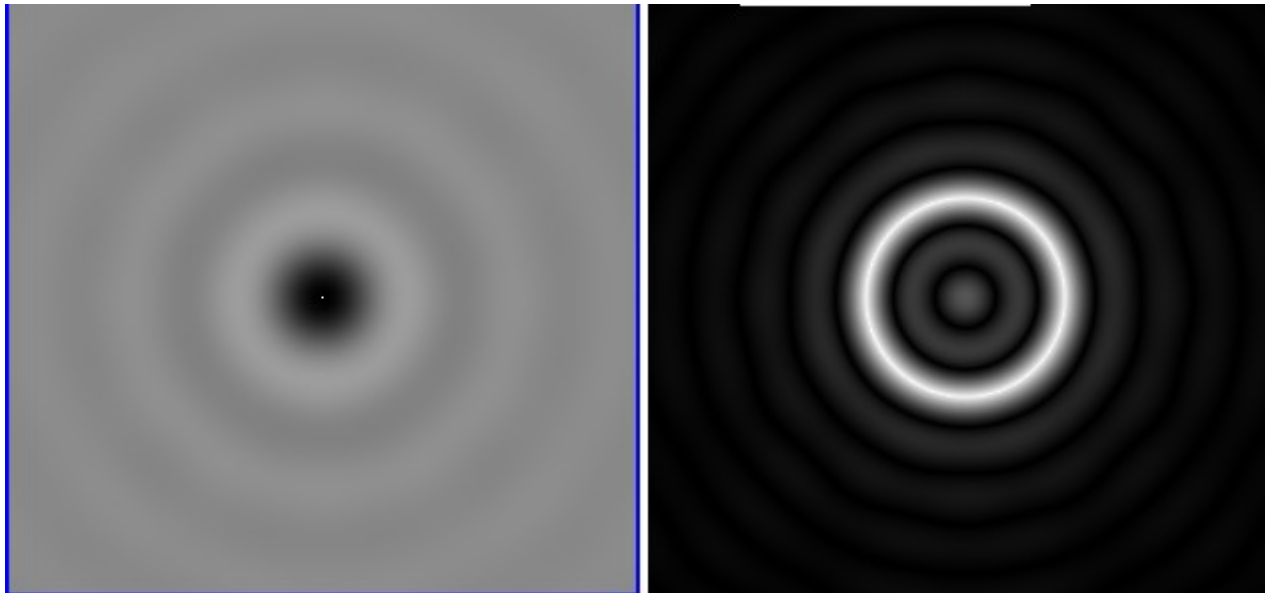
# Lyot Coronagraph explained by Fourier transforms

Exit pupil plane:

$$\begin{aligned} P_2(x,y) &= \text{FT}^{-1}( F_2(u,v) ) \\ &= \text{FT}^{-1}( \text{FT}(P_1(x,y) \times M(u,v)) ) = P_1(x,y) * \text{FT}^{-1}(M(u,v)) \end{aligned}$$

$\text{FT}^{-1}(M(u,v))$

$|P_2(x,y)|$





# Lyot Coronagraph explained by Fourier transforms

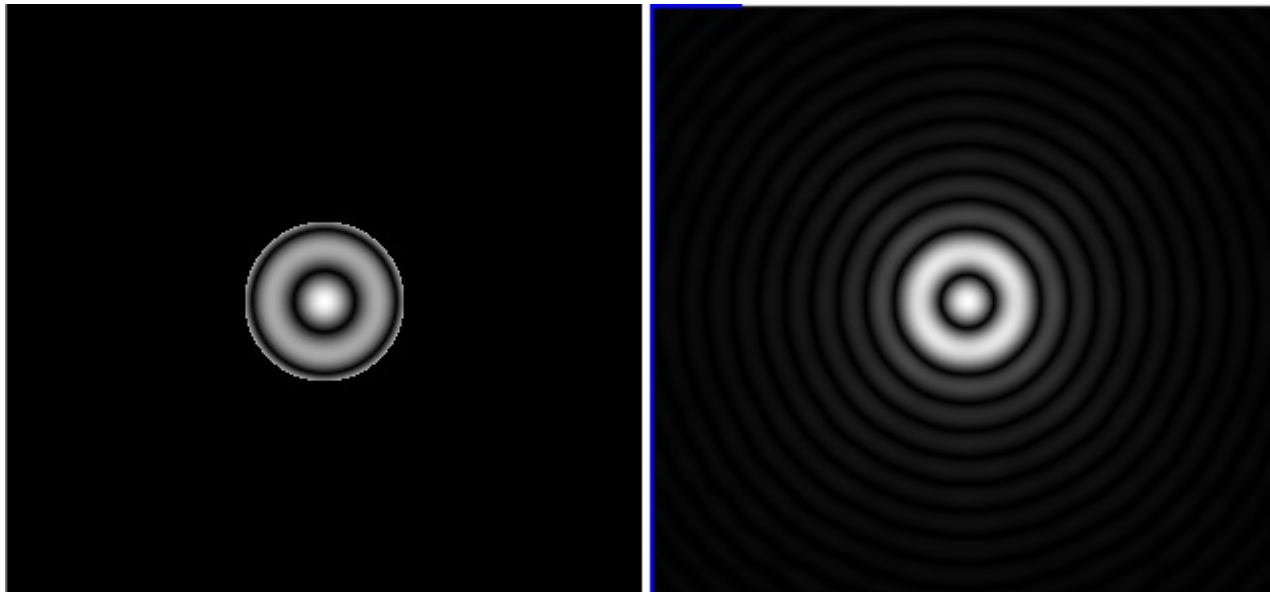
$$P_3(x,y) = L(x,y) \times P_2(x,y)$$

$$\mathbf{P}_3(\mathbf{x},\mathbf{y}) = \mathbf{L}(\mathbf{x},\mathbf{y}) \times (\mathbf{P}_1(\mathbf{x},\mathbf{y}) * \mathbf{FT}^{-1}(\mathbf{M}(\mathbf{u},\mathbf{v})))$$

$$F_3(u,v) = \text{FT}(L(x,y)) * (F_1(u,v) \times M(u,v))$$

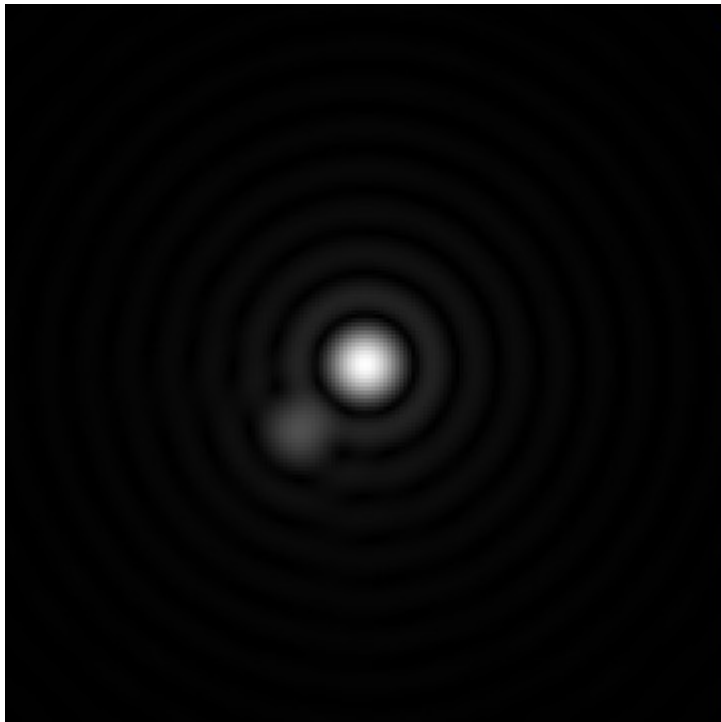
$|P_3(x,y)|$

$|F_3(u,v)|$

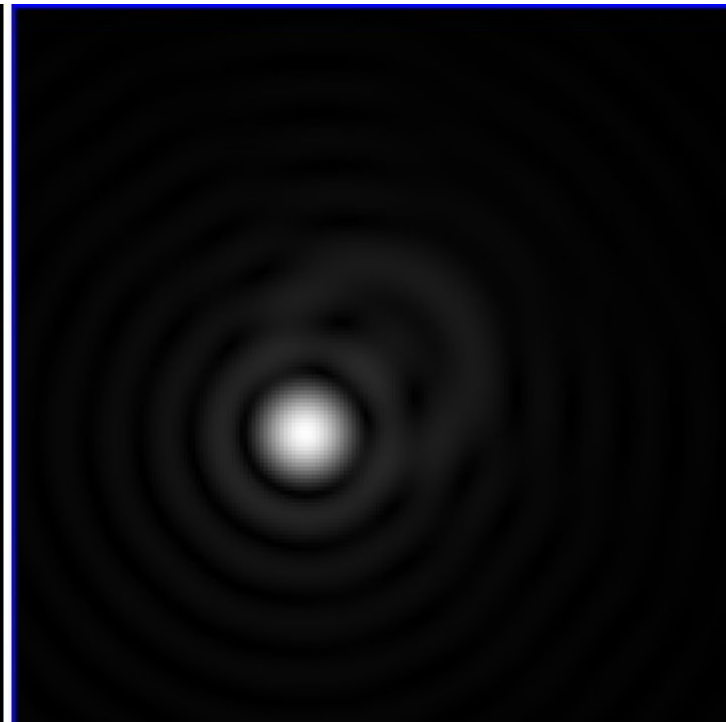


# Numerical simulation of final image for 10:1 contrast

No coronagraph



With Lyot  
Coronagraph



# Lyot Coronagraph explained by Fourier transforms

Entrance pupil of telescope:  $P_1(x,y)$

Focal plane complex amplitude (before focal plane mask):  $F_1(u,v)$

$$F_1(u,v) = \text{FT} ( P_1(x,y) )$$

Focal plane mask complex amplitude transmission:  $M(u,v)$

Focal plane complex amplitude (after focal plane mask):  $F_2(u,v)$

$$F_2(u,v) = F_1(u,v) \times M(u,v) = \text{FT}(P_1(x,y)) \times M(u,v)$$

Exit pupil plane:

$$P_2(x,y) = \text{FT}^{-1}( F_2(u,v) ) = \text{FT}^{-1} ( \text{FT}(P_1(x,y)) \times M(u,v) ) = P_1(x,y) * \text{FT}^{-1}(M(u,v))$$

With \* denoting convolution

$$P_3(x,y) = L(x,y) \times P_2(x,y)$$

$$\mathbf{P_3(x,y) = L(x,y) \times (P_1(x,y) * FT^{-1}(M(u,v)))}$$

$$F_3(u,v) = \text{FT}(L(x,y)) * (F_1(u,v) \times M(u,v))$$

Coronagraphy problem: minimize  $P_3(x,y)$  for on-axis point source